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Final Project

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Tropical Treat Game

Import pygame, simpleGE, random

Class banana

Def init and selfs

Get picture

Reset

Check bounds

Do same as above for : coconut banana snake

Class monkey with super and self

Define process

If selfs

Class score

Selfs

Class time

100

Selfs

Class game

With all the selfs

For I in range

Sprites

Define process

For loop collision with strings for banana coconut snake

3 lives

Coconut = -1 and snake = end

Class instructions

Tropical treat

Move the keys grab bananas

Watch out for snakes and coconuts

Selfs

Def process

Define main

Add audio with loop

If else

Main()