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| John O’Brien  Game Design  June 2, 2025  Game Document Tropical Treat |

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| |  | | --- | | Tropical Treat |  |  | | --- | | Grab the bananas! Watch out for coconuts! |  |  | | --- | | Push [P] to Play! Push [Q] to Quit |  |  | | --- | | Recent Score: |  |  | | --- | | Backround  Jungle |  |  | | --- | | Music  Maybe jungle monkey noises | |

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| |  | | --- | | Coconut  avoid |  |  | | --- | | Banana  grab |  |  | | --- | | Jungle screen with jungle noises  Noise when grab banana or hit coconut |  |  | | --- | | Player(monkey) |  |  | | --- | | Items fall randomly |   Score: Time Left:(out of 100) Lives:3 |