

# JOHN LIMA

iOS Developer



## EXPERIENCE

### IOS DEVELOPER ▾ PAGSEGURO UOL

July 2018 - March 2021 , Working with native applications using Swift

### FREELANCER IOS DEVELOPER ▾ STORMBREAKER STUDIOS

January 2020 - December 2020 , Working in iOS applications using Swift

### IOS DEVELOPER ▾ BRQ

April 2017 - June 2018 , Working with native applications using Swift and Objective-C

### IOS DEVELOPER ▾ MAGNA SISTEMAS

February 2016 - April 2017 , Working with native applications using Swift...

### IOS DEVELOPER ▾ URBAN SUMMER

March 2015 - February 2016 , Working with native and hybrid mobile Apps...

## PROJECTS

### BASETRACKING

, 🇮🇹 The easiest way to setup your analytics

### LMLOADING

, ⌚ The best and easy way to show an loading in your view

### PICKIMAGEALERT

, 📷 Photos or camera access using the system alert controller

### OBSERVABLEKIT

, 👁 ObservableKit is the easiest way to observe values in Swift

### BASENETWORKKIT

, 🌐 BaseNetworkKit is the easiest way to create your network layer in Swift

### MOONKIT

, 🌕 MoonKit Is a short framework to get information about the moon

### SWMAILGUN

, ✉ SWMailgun provides simple alternative APIs when you need to send an email with your iOS app using Mailgun

### LMSTORAGE

, 💾 LMStorage is a framework which reduces the complexity of managing a persistent layer.

## EDUCATION

### SYSTEM ANALYSIS AND DEVELOPMENT

Learning algorithms, software engineer, databases, software development in FMU, Sao Paulo, Brazil

### IOS DEVELOPER

Learning a lot of concepts about iOS development in Impacta, Sao Paulo, Brazil

## SKILLS