

John Lima

iOS Engineer
Born 1989 in Brazil

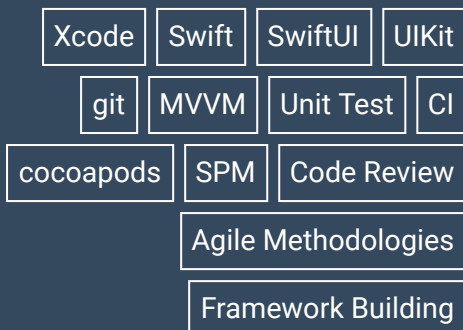


About me

I'm passionate about technology, science, developing things that improve people's lives and make the world a better place. I've been working with mobile development for iOS platform since 2014 with experience on all steps of iOS development, from the concept of the ideas until releasing the app on the store and following the results with analytics, tests and crash reports.

Also proficient in stream video, web services integration, frameworks development, fastlane, grew up bilingual (Portuguese and English)

Skills



Contact

 Brazil

 thejohnlima@icloud.com



 <https://linkedin.com/in/thejohnlima>

 thejohnlima

Experience

iOS | tvOS Engineer

FreeCast Inc
January 2021 - April 2024
Working with Swift for iOS and tvOS apps

iOS Engineer

PagSeguro UOL
July 2018 - March 2021
Working with native apps using Swift

iOS Developer

Stormbreaker Studios
January 2020 - December 2020
Working in iOS apps using Swift

iOS Developer

BRQ
April 2017 - June 2018
Working with native apps using Swift and Objective-C

iOS Developer

Magna Sistemas
February 2016 - April 2017
Working with native apps using Swift

iOS Developer

Urban Summer
March 2015 - February 2016
Working with native and hybrid apps

Education

System Analysis and Development


February 2014 - June 2018
Learning algorithms, software engineer, databases, software development in FMU, Sao Paulo, Brazil

iOS Developer


March 2013 - December 2014
Learning a lot of concepts about iOS development in Impacta, Sao Paulo, Brazil

<> Projects


BaseTracking iOS

 The easiest way to setup your analytics


LMLoading iOS

 The best and easy way to show an loading in your view


PickImageAlert iOS

 Photos or camera access using the system alert controller


ObservableKit iOS

 ObservableKit is the easiest way to observe values in Swift


BaseNetworkKit iOS

 BaseNetworkKit is the easiest way to create your network layer in Swift


MoonKit iOS

 MoonKit Is a short framework to get information about the moon

SWMailgun iOS

 SWMailgun provides simple alternative APIs when you need to send an email with your iOS app using Mailgun

LMStorage iOS

 LMStorage is a framework which reduces the complexity of managing a persistent layer.