

John Lima

iOS Engineer

Born 1989 in Brazil

About me

I'm passionate about technology, science, developing things that improve people's lives and make the world a better place. I've been working with mobile development for iOS platform since 2014 with experience on all steps of iOS development, from the concept of the ideas until releasing the app on the store and following the results with analytics, tests and crashreports.

Also proficient in stream video, web services integration, frameworks development, fastlane, grew up bilingual (Portuguese and English)

Skills

Xcode Swift SwiftUI UIKit git

MVVM Unit Test CI cocoapods

SPM Code Review

Agile Methodologies

Framework Building

Contact

 Brazil

 thejohnlima@icloud.com



 <https://linkedin.com/in/thejohnlima>

 thejohnlima

Experience

iOS | tvOS Engineer

FreeCast Inc

January 2021 - December 2023

Working with Swift for iOS and tvOS apps

iOS Engineer

PagSeguro UOL

July 2018 - March 2021

Working with native apps using Swift

iOS Developer

Stormbreaker Studios

January 2020 - December 2020

Working in iOS apps using Swift

iOS Developer

BRQ

April 2017 - June 2018

Working with native apps using Swift and Objective-C

iOS Developer

Magna Sistemas

February 2016 - April 2017

Working with native apps using Swift

iOS Developer

Urban Summer

March 2015 - February 2016

Working with native and hybrid apps

Education

System Analysis and Development

February 2014 - June 2018

Learning algorithms, software engineer, databases, software development in FMU, Sao Paulo, Brazil

iOS Developer


March 2013 - December 2014

Learning a lot of concepts about iOS development in Impacta, Sao Paulo, Brazil

<> Projects


BaseTracking

iOS

 The easiest way to setup your analytics


LMLoading

iOS

 The best and easy way to show an loading in your view


PickImageAlert

iOS

 Photos or camera access using the system alert controller


ObservableKit

iOS

 ObservableKit is the easiest way to observe values in Swift


BaseNetworkKit

iOS

 BaseNetworkKit is the easiest way to create your network layer in Swift


MoonKit

iOS

 MoonKit Is a short framework to get information about the moon


SWMailgun

iOS

 SWMailgun provides simple alternative APIs when you need to send an email with your iOS app using Mailgun

LMStorage

iOS

 LMStorage is a framework which reduces the complexity of managing a persistent layer.