

# John LIMA

iOS Engineer

I'm passionate about technology, science, developing things that improve people's lives and make the world a better place. I've been working with mobile development for iOS platform since 2014 with experience on all steps of iOS development, from the concept of the ideas until releasing the app on the store and following the results with analytics, tests and crash reports.

Also proficient in stream video, web services integration, frameworks development, fastlane, grew up bilingual (Portuguese and English)

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<https://linkedin.com/in/thejohnlima>



[thejohnlima](https://github.com/thejohnlima)



## Experience

### iOS | tvOS Engineer

FreeCast Inc

January 2021 - April 2024

Working with Swift for iOS and tvOS apps

### iOS Engineer

PagSeguro UOL

July 2018 - March 2021

Working with native apps using Swift

### iOS Developer

Stormbreaker Studios

January 2020 - December 2020

Working in iOS apps using Swift

### iOS Developer

BRQ

April 2017 - June 2018

Working with native apps using Swift and Objective-C

### iOS Developer

Magna Sistemas

February 2016 - April 2017

Working with native apps using Swift

### iOS Developer

Urban Summer

March 2015 - February 2016

Working with native and hybrid apps



## Education

### System Analysis and Development

February 2014 - June 2018

Learning algorithms, software engineer, databases, software development in FMU, Sao Paulo, Brazil

### iOS Developer

March 2013 - December 2014

Learning a lot of concepts about iOS development in Impacta, Sao Paulo, Brazil

## <> Projects

### BaseTracking

iOS



The easiest way to setup your analytics

<https://github.com/thejohnlima/BaseTracking>

### LMLoading

iOS



The best and easy way to show an loading in your view

<https://github.com/thejohnlima/LMLoading>