

Exercise #8 – Reflection

Up to now with this class of Creative Computation I have enjoyed it learning how to code JavaScript (.js), despite personal issues, just feeling down clouding a lot of anything that would otherwise motivate, and hard time thinking rationally. For an aspect of coding that I like would be how you can make fairly complex things happen within just a few lines of code, an example could be that you have things that react to other objects, multiply, continue to appear, disappear, whatever you want, based on what you want your program to be doing, provided that you have the knowledge and understand where what should be written. As for things that I have felt to be challenging to learn would especially be arrays, since I feel that they are weird to set up and manipulate later, like what I have done with my projects with the spawning of things, like the enemies, and recently for the second project, projectiles. With variables, it isn't as much as a hassle to just type them down and set up, but usually understanding how to have them interact with each other (like ex: x, ax, accel, MaxV, friction, etc.) would be the harder part (probably feel easier later). For work done and pride with them, I am proud of it would be especially be the projects, I think it is because it is something I could put my feelings, and people would maybe like the games that I make, and it is a feeling that is reminiscent from previous courses in college (like how Darcy mentioned a game that I made earlier in the course). The code that I liked throughout was the movementInput() that I have assembled and used through the semester, perhaps I can eventually make even better movement (I just really like the idea of movement in games, and how it utilized). For the future, I'd want to learn more about game design and likely other programming languages, which will probably what I will be learned as I progress through Computation Arts, I have been also been learning graphic design too (helps with giving things a

nice layout, color palettes, etc). I think as long as I am open and have a lively discussion with people and the design of things, I feel a warm happiness and just boosts my mood, which is something that I'll need during the quarantine and school under it.