Jarrett T. Thompson

Percussionist - Drummer - Music Educator - Graphic Designer - Audio Engineer

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Notable Ensembles

GS Jazz Ensemble
Core Drummer
2017 - Present

GS Symphonic Wind Ensemble
Percussionist
2018 - Present

GS Jazz Combo
Leader/Teaching Assistant/Drummer
2017 - Present

Play of the Game (Funk Collective)
Band Leader/Vocalist/Booking Agent
2018 - Present

Education

Georgia Southern University
B.M. in Music Performance (Percussion)
2015 - 2019

Georgia Southern University
Currently Pursuing M.M. in Music Technology
2019 - Present

Employment

Georgia Southern University
Recording Crew Manager - Graduate Assistantship
2019 - Present

Screven Co. High School
Independently Contracted Percussion Tech
2019

Pladd Dot Music
Private Instructor/Instrument Repair Technician/Retail Employee
2018 - 2019

Blum Sound L.L.C.
Equal Partner/Owner
2019 - Present

References

Dr. Mathew Fallin
Applied Lessons Instructor (Percussion/Drumset)

Dr. Stephen Primatic
Applied Lessons Instructor (Drumset)

Hank Carter
Screven Co. High School Director of Bands

Dr. John Thompson
Georgia Southern Head of Music Technology

Solo Repetoire

Rhythm Song
Paul Smadbeck
Performed: 2018

Sonata for Timpani
John Beck
Performed: 2018

Concerto N.1 for Marimba
Ney Rosauro
Performed: 2019

Suomineito
N. J. Zivkovic
Performed: 2019

American Suite for Unaccompanied Snare Drum
Guy Gauthreaux II
Performed: 2019

Skills and Abilities

Tactile Skills:

-Basic Woodworking/Carpentry
-Basic Spot Welding/Metalworking
-Soldering/Experience with Small Component Level Electronics Repair
-Understanding of Basic/Intermediate Level Circuitry and Signal Processing (Two Years Experience Building/ Maintaining Guitar Pedals/General Audio Devices)
-Intermediate Knowledge of Automotive Technology
-Regularly Commissioned Artist/Painter

Technological Skills:

Extensive Experience With:
-Adobe Illustrator
-Adobe Premiere
-Cycling 74's Max MSP
-Adobe After Effects
-Procreate
-Musescore 3.0
-Cockos Reaper DAWs
-Avid Protools
-Logic Pro X
-Behringer X-Air Programs
-Solid State Logic AWS 948 Mixing Console/DAW Control Hardware
-Behringer/Midas X/M32 Consoles