

Kevin Boyle

I'm a designer and developer based in Austin, Tx. In my free time I produce electronic music, knit, and spend as much time as possible in nature.

I got into web development in the 90's when everything looked crummy but was super fun. I didn't even have a computer at the time. I would work on my Aphex Twin angelfire page at the library, and after soccer practice spend all my time learning Visual Basic.

I've led a very interesting life thus far and held many different jobs. I've gone from the embroidery industry, to drawing cartoons on MTV, a fitness instructor, to making fancy cappuccinos at speciality coffee shops.

I hope that whomever reads this also thinks that I'd be a great fit and/or maybe just gets a little chuckle.

Kevin Boyle

Wheelhouse

HTML5
SCSS
Git & GitHub
Grid
React
VSCode
VIM

Secondary

Illustrator
InDesign
Photoshop
Sketch
Design Research
Product Design
Rapid Prototyping

Personal

Audio Engineering
Community
Cycling
Film Photography
Music Production

UX Engineer, IBM

2018-2020 | Austin, TX

Research driven rapid prototyping that utilizes best practices and accessibility. Work with researchers, visual designers and UX designers to translate concepts, interactions, and animation into coded prototypes.

Projects

Slack bot: Built a slack chat bot for a quarterly design jam. The technologies used were node, ibm cloud, and watson assistant. The purpose of the bot was to provide resources for various tasks pertaining to the event.

Digital Business Automation: Built various prototypes to test animation, interaction, and new designs for the Digital Business Automation platform. Technologies used were primarily Carbon Design System and React.

UI Engineer, Radius

2016-2018 | Austin, TX

Worked closely with the design team to produce visual assets for the product. Contributed to and maintained the UI style guide. Additionally, served as a front-end on the marketing web site.

Projects

Radius.com was built on wordpress with custom templates. Additional technologies used: HTML5, SCSS, GULP, Trello

Created and maintained the style guide, and component library for the Radius application. Technologies: Javascript, Angular, Storybook

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References

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