

Primary Focus

Audio Engineering Community

Cycling

Film Photography
Music Production

Code / Interaction

HTML5 SCSS

Git & GitHub

Grid

React

VIM

VSCode

Graphic

Illustrator InDesign Photoshop Sketch

Design Research
Product Design
Rapid Prototyping

UX Engineer, IBM

2018-2020 | Austin, TX

Research driven rapid prototyping that utilizes best practices and accessibility.

UI Engineer, Radius

2016-2018 | Austin, TX

Worked closely with the design team to produce visual assets for the product. Contributed to and maintained the UI style guide. Additionally, served as a front-end on the marketing web site.

References

Sean Stopnick

Head of UX Engineering | IBM

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