


Yu-Teng Li (Kevin)

✉ yutengli@berkeley.edu  linkedin.com/in/yutengli ☎ 415-418-0756  thekevinli.github.io

EDUCATION

University of California, Berkeley

B.S. Electrical Engineering & Computer Science

Aug 2019 - May 2023

(GPA: 3.7 / 4)

EXPERIENCE

Applied Research Scientist, Firefly, [Adobe Inc.](#), San Jose, CA.

Aug 2023 - Present

- Co-lead of multimodal pretraining for **Firefly Image 5**, which supports 2k resolution text-to-image, instruction editing, character reference and **layer generation**. Planned all data ablation studies, handling distributed training over 1000+ GPUs with billion-scale data samples daily.
- Proposed **UniFusion**, a novel architecture for Diffusion Transformers to leverage VLMs as unified semantic encoders, which achieves generation/editing quality that rivals Flux.1[dev], and powers emergent behaviors e.g. **zero-shot multi-image reference generation**.
- Core member of **Firefly Image 4** foundation model team - developed the first effective recipe of aesthetics finetuning (SFT) that demoed at Adobe MAX, and proposed a curriculum learning approach to counter GenAI smoothness artifacts during training.
- Led personalization for **Firefly Image 3** - improved Dreambooth recipe's stability with VLM-predicted concept and super-class, improved memory efficiency with AdaFactor, enabled ControlNet and Stylization, leading to multi-million-dollar revenues on enterprise customers.
- Proposed **Inversion-based style transfer with weighted cross-attention**, a lightweight method to enables high-quality stylization data curation internally for instruction editing model training.

Student Researcher, [Berkeley Artificial Intelligence Research](#), Berkeley, CA.

Feb 2022 - Oct 2023

- Led research projects on **Active Learning on Image Segmentation** for autonomous driving, in Trevor Darrell's group. [[lab website](#)]
- Developed a config-driven experiment package which supports image-, pixel-, and region-based active learning (AL) with multiple sampling heuristics (e.g. entropy, mask autoencoding), eventually leading to the creation of **HALO, the first AL method to surpass fully supervised baseline** in segmentation benchmarks (ICML 2024).

Undergraduate Student Instructor (Head of Discussion, CS182), [UC Berkeley](#).

Aug 2022 - May 2023

- Led the discussion curriculum design for UC Berkeley's Deep Learning course (300+ graduate & undergraduate students, Spring 2023).
- Taught 30+ students in weekly discussions and designed homework material on topics including **Denoising Diffusion** and **Transformers**.

Software Engineering Intern, [Adobe Inc.](#), San Jose, CA.

May 2022 - Aug 2022

- Designed and trained a **CycleGAN**-based Face Translation between expressions to **mitigate warping artifacts** in Photoshop **Liquify Filter**.
- Develop **Smart Grid for Face Stylization** - a real-time image editing web app (*10 fps*) that enables users to stylize portraits by interpolating the latent space of **Generative Adversarial Networks** for any artistic style combinations.
- Propose an auto **layout algorithm** to efficiently present 10,000 styles generated from StylesGAN2 within a 16x16 grid (condensed **97.5% of all styles**) based on learnable style affinity scores, clustered with UMAP, K-means and linear programming.

Machine Learning Intern, [Dell Technologies Inc.](#), Taiwan.

Jul 2021 - Aug 2021

- Developed models to forecast Wi-Fi systems' throughput with ensembled ResNet and Gradient Boosting Decision Tree. My models had 90% accuracy in predicting Wi-Fi throughput on **54 Dell laptop products**, shortening the development of Wi-Fi systems **from 40 to 33 weeks**.

Student Researcher, [Vision and Learning Lab @ National Taiwan University](#).

Jan 2021 - Oct 2021

- Implemented a research project to tackle Domain Generalization by synthesizing inter-domain styles by training a GAN in episodic learning.

AWARDS & PUBLICATIONS

UniFusion: VLM as Unified Encoder in Image Generation [[ArXiv](#)] [[Project Website](#)] - The first architecture to use only a Vision-Language Model as condition encoder, without auxiliary signals from VAE to do image editing with quality rivaling Bagel and Flux. UniFusion enables emergent capabilities such as zero-shot multi-reference generation, and capability transfer where training on Editing helps T2I quantitatively.

Hyperbolic Active Learning for Semantic Segmentation under Domain Shift [[ArXiv](#)] - ICML 2024. HALO uses hyperbolic neural network for pixel-level active learning in semantic segmentation, and is the first active learning approach that surpasses the performance of supervised domain adaptation with merely 1% small portion of labels on synthetic-to-real benchmarks such as GTAV → Cityscapes.

Neighboring state-based RL Exploration [[ArXiv](#)] - First author for a research project on a model-agnostic, on-policy exploration method in deep reinforcement learning. Our method consistently outperforms Double DQN baseline by 49% in test time. Built in *PyTorch*, *MuJoCo*.

Winner of **IoT Security Challenge & Best Encryption Solution**, [Cal Hacks](#) [[Devpost](#)]

Oct 22 - 24 2021

Winner of **Best Machine Learning Hack & Microsoft Hack for Social Good**, [HackMIT](#) [[GitHub](#)]

Sep 18 - 19 2021