Which parts of the design are you most proud of?

- The responsive design that adjusts to fit user’s screen size.

What struggles did you encounter in your design process?

- Choosing the right color and font, and to make it look nice.

Which struggles did you encounter during page development?

- How to float objects correctly.

What did you learn from making your project responsive?

* I had to give up the logo to make it fit into a smaller screen size.

Group 1: <http://squarespace.com/home/overview/>

There are too many white spaces that make words hard to read. Each section has a big hero image that doesn’t have a lot of information in it. Typography is great. The designer uses many fonts to show that he pays attention to detail. The 2nd section of the page makes user has to scroll through the right column before able to scroll through the next section. User has to scroll through a long page to get to the contact information and price.

Group 2: http://www.warnerbros.com/archive/spacejam/movie/jam.htm

The background image is very distracted. The designer could have made words bigger. Most pages have an empty white space at the top. Seem like the designer forgot to fill it with the background image. Navigation is also confusing. Designer breaks information into too many pages. He could have combined them and put them into all the empty space of the background image