

Introduction to Machine Learning

Week 10 Day 01

DS 3000 - Foundations of Data Science

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Reminders

HW 6

Thursday, November 7

FP3

Tuesday, November 12

Outline

Intro to Machine Learning (ML)

Types of ML Tasks

Training and Testing

Classification Case Study

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Data Science

The interdisciplinary study and practice of computationally extracting meaningful insights from data

Three components:

Exploration → identifying patterns in data (messing around)

Prediction → making informed guesses

Inference → quantifying our degree of certainty

Machine Learning (ML)

The study of computer programs (algorithms) that can **learn by example**

Design predictive algorithms that learn from data

Replace humans in critical tasks

Subset of Artificial Intelligence (AI)



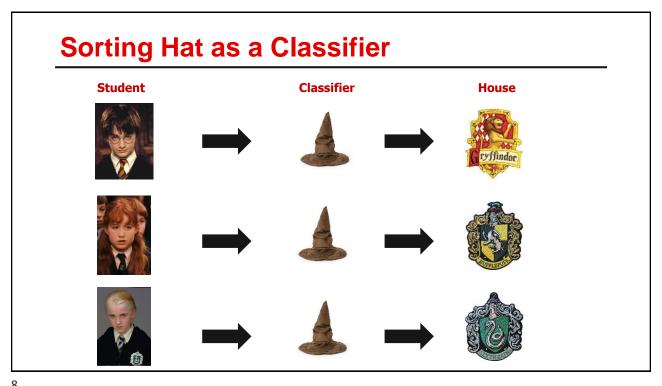
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Machine Learning in Real Life



https://www.youtube.com/watch?v=z4K2F_OALPQ





Predictions with ML

Improve weather forecasting to save lives, minimize injuries and property damage

Improve cancer diagnoses and treatment regimens to save lives

Improve business forecasts to maximize profits and secure people's jobs

Detect fraudulent credit-card purchases and insurance claims

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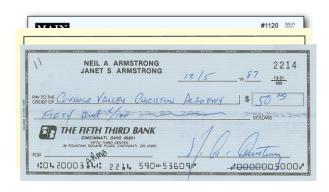
Popular Machine Learning Applications

| Anomaly detection | Data mining social media (like Facebook, Twitter, LinkedIn) | Predict mortgage loan defaults |
|--|--|--|
| Chatbots | Detecting objects in scenes | Natural language translation (English to Spanish, French to Japanese, etc.) |
| Classifying emails as spam or not spam | Detecting patterns in data | Recommender systems ("people who bought this product also bought") |
| Classifying news articles as sports, financial, politics, etc. | Diagnostic medicine | Self-Driving cars (more generally, autonomous vehicles) |
| Computer vision and image classification | Facial recognition | Sentiment analysis (like classifying movie reviews as positive, negative or neutral) |
| Credit-card fraud detection | Handwriting recognition | Spam filtering |
| Customer churn prediction | Insurance fraud detection | Time series predictions like stock-price forecasting and weather forecasting |
| Data compression | Intrusion detection in computer networks | Voice recognition |
| Data exploration | Marketing: Divide customers into clusters | |
| | | |

Machine Learning (ML)

How do check scanners work? How do they know the dollar amount?

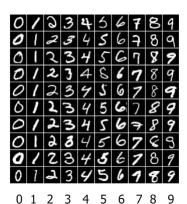




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Machine Learning (ML)

ML algorithms can generalize from existing examples of a task







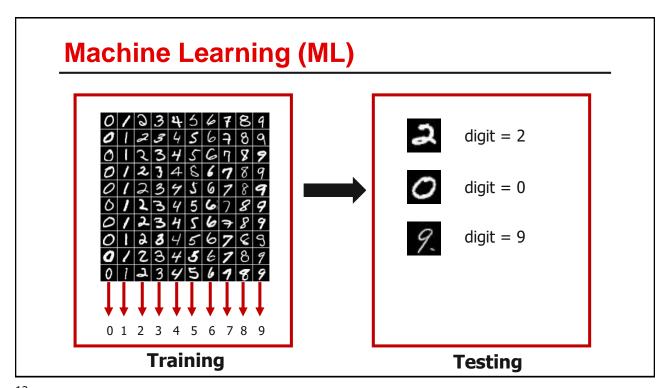




digit = 0



digit = 9



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Machine Learning (ML)

The process involves two main phases:

Training

Learning from the data and fitting a model

Testing

Estimating how well your model has been trained How well can you generalize to new datasets?

Representation Preprocess data Choose features Choose algorithm(s) Levaluation Poptimization Optimization Choose the settings/parameters to maximize the model fit

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Feature Representation/Extraction

The process of representing raw data in a meaningful way for ML tasks

Need to quantify the properties of the data

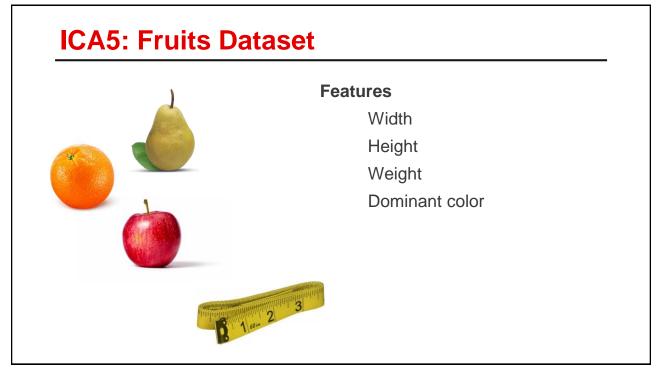
These are the variables based on which you will make predictions

Known as **features**, predictors, or attributes (sometimes IVs too)

Feature Representation/Extraction

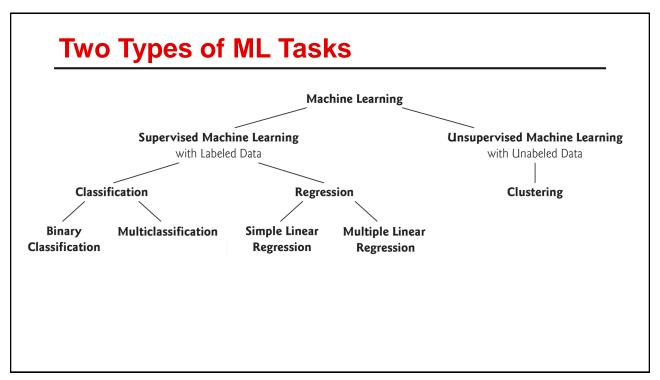
Raw data **Feature** Value **Feature representation** It is really comfy, even more # of positive words List of positive and 2 **Product Review** # of negative words comfortable than the Vive or 0 negative words (Text) the Rift! Exclamation yes A matrix of color values **Picture** (pixels) **Feature** Value 2.95" width A set of attribute values Object height 2.71" weight 14oz color score 0.53

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Types of ML Tasks

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Two Types of ML Tasks

Supervised Learning

Learn to predict target values from labeled data

Classification (target values are categorical/discrete classes)

Regression (target values are numeric/continuous values)

Unsupervised Learning

Find structure in unlabeled data

Clustering (find groups of similar instances in the data)

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Supervised Learning: Training O / O 3 4 5 6 7 8 9 O / O 3 4 5 6 7 8 9 O / O 3 4 5 6 7 8 9 O / O 3 4 5 6 7 8 9 O / O 3 4 5 6 7 8 9 ML Algorithm At training time, the classifier uses labelled examples to learn rules for recognizing each digit Training data

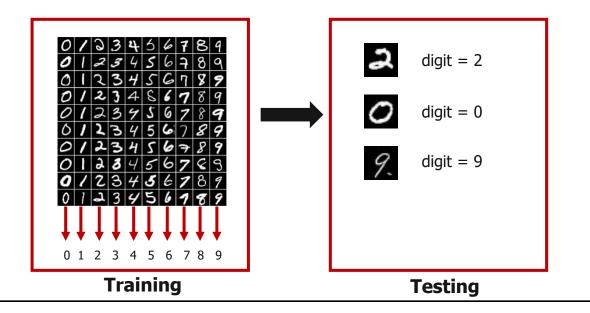
Supervised Learning: Testing

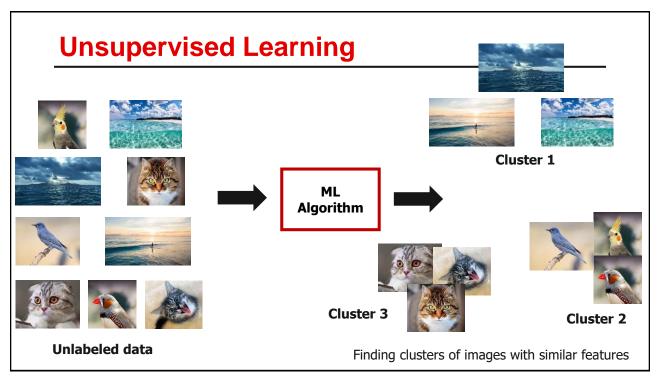


After training, at prediction time, the trained model is used to predict the digit label for new instances using the learned rules.

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Supervised Learning





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Training and Testing

Ideally, use two different data sets (one for training and one for testing)

Training and test sets are assumed to have been sampled independently from an infinite population

Never test your algorithm on your training data

What if you have just one dataset?

Percentage-split

Cross-validation

Training and Testing

Percentage-split method:

Involves randomly dividing the dataset into training and test sets

A certain percentage is used for each

75% training & 25% is typical (default in Sci-kit Learn)

70/30 or 80/20 are common too

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Steps in a ML Case Study

- 1. Load the dataset
- 2. Explore the data with pandas and visualizations
- 3. Transform your data (variable coding, normalization, etc.)
- 4. Split the data for training and testing
- 5. Create the model
- 6. Train and test the model
- 7. Tune the model and evaluate its accuracy
- 8. Make predictions on live data that the model hasn't seen before

Supervised Learning: Classification

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Supervised Learning

You train machine-learning models on datasets that consist of rows and columns.

Each row represents a data sample.

Each column represents a feature of that sample.

In supervised machine learning, each sample has an **associated label** called a *target* (like "dog" or "cat").

This is the **value you're trying to predict for new data** that you present to your models.

Fruits Dataset

| weight | width | height | color_R | color_G | color_B | fruit |
|--------|-------|--------|---------|---------|---------|--------|
| 4.3 | 6.2 | 7.2 | 0.5 | 0.16 | 0.03 | apple |
| 6.9 | 6.3 | 7.7 | 0.88 | 0.76 | 0.36 | apple |
| 3.1 | 7.2 | 7.1 | 0.71 | 0.97 | 0.52 | orange |
| 5.8 | 6.5 | 7.1 | 0.37 | 0.34 | 0.58 | pear |
| 4.4 | 8 | 6.4 | 0.49 | 0.09 | 0.03 | orange |
| 6.9 | 6 | 8.2 | 0.75 | 0.94 | 0.84 | orange |
| 3.8 | 8.1 | 7.3 | 0.21 | 0.37 | 0.96 | pear |
| 6.9 | 7.6 | 7.8 | 0.01 | 0.43 | 0.32 | apple |
| 6.2 | 6.5 | 6.1 | 0.08 | 0.84 | 0.11 | orange |
| 5.5 | 6.3 | 6.1 | 0.84 | 0.5 | 0.93 | pear |
| 4 | 7.7 | 7.1 | 0.53 | 0.02 | 0.66 | apple |

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Classification

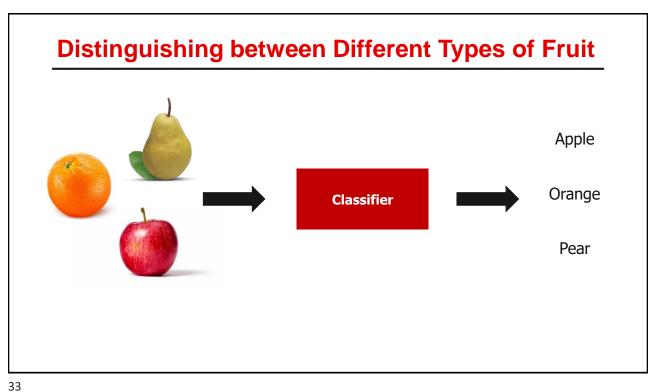
Classification algorithms predict the discrete classes (categories) to which samples belong

Binary classification uses two classes

e.g., "spam" or "not spam" in an email classification application

Multi-classification uses more than two classes

e.g., the 10 classes, 0 through 9, in the Digits dataset.



Fruits Dataset

Each row represents a sample (a fruit)

| weight | width | height | color_R | color_G | color_B | fruit |
|--------|-------|--------|---------|---------|---------|--------|
| 4.3 | 6.2 | 7.2 | 0.5 | 0.16 | 0.03 | apple |
| 6.9 | 6.3 | 7.7 | 0.88 | 0.76 | 0.36 | apple |
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| 5.5 | 6.3 | 6.1 | 0.84 | 0.5 | 0.93 | pear |
| 4 | 7.7 | 7.1 | 0.53 | 0.02 | 0.66 | apple |

Fruits Dataset

Columns represent features of each sample

Conventionally the last column is the target (label)

weight width height color_R color_G color_B fruit 6.2 8 8.1 0.5 0.62 0.67 apple 6.1 7.5 6.6 0.37 0.97 0.06 apple 4.7 7.5 6.2 0.23 0.4 0.54 orange 5.8 7 7.3 0.34 0.1 0.51 pear 6.1 0.47 0.55 0.27 orange 3.1 6.8 4.5 7.8 6.6 0.34 0.78 0.19 orange 7 0.37 3.4 6.1 0.15 0.47 pear 6.6 6 6.6 0.15 0.32 0.7 apple orange 6 6 7.8 0.31 0.29 0.48 5.8 7.6 7.3 0.45 0.98 0.15 pear 6.5 0.29 6.5 6.4 0.32 0.46 apple

Target

Features

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k-Nearest Neighbors

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Birds of a feather flock together

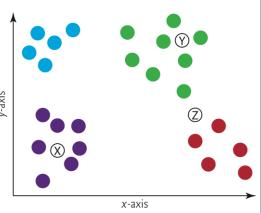
k-Nearest Neighbors

Predict a sample's class by looking at the *k* training samples nearest in "distance" to the sample

Filled dots represent four distinct classes A (blue), B (green), C (red) and D (purple)

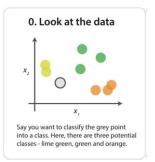
Class with the most "votes" wins

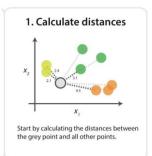
Odd k value avoids ties — there's never
an equal number of votes



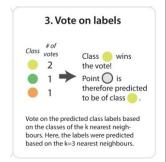
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k-Nearest Neighbors Algorithm









k-Nearest Neighbors Algorithm

Given a training set with features and labels, and given a new instance to be classified:

- 1. Find the k-most similar instances to the new sample in the training set
 - based on distance between the new sample and instances
- 2. Get the labels of the k-most similar instances in the training set
- 3. Predict the label for the new sample by combining the labels of the **k**-most similar instances
 - e.g. simple majority vote