

# HACK FOR GREEN BHARAT 2026

## TECHNICAL SUBMISSION REPORT

### **Project Title**

DesertVision: Robust Semantic Segmentation for Digital Twin Desert Environments

*Enhancing Desert Terrain Understanding through Robust Deep Learning Segmentation.*

### **Team Name**

TechGoofies

### **Team Members**

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### **Brief Description**

This project focuses on developing a robust semantic segmentation model capable of accurately classifying desert environments into ten distinct land-cover categories using synthetic digital twin data.

Our approach emphasizes generalization across geographically different desert terrains while strictly adhering to dataset separation constraints. The final model achieved a validation mean Intersection over Union (mIoU) of **0.5402**, demonstrating strong segmentation performance and stable generalization.

## **METHODOLOGY**

### **Problem Statement**

The objective was to develop a semantic segmentation model that can accurately segment desert landscapes into 10 classes using synthetic training data, while ensuring strong generalization to unseen desert environments.

Key challenges included:

- Domain shift between training and testing terrains
- Class imbalance (rare classes like flowers and logs)
- Texture similarity between vegetation types
- Strict prohibition of test data usage

### **Training Strategy**

To address the above challenges, we adopted the following methodology:

## **Model Architecture**

- Architecture: U-Net
- Encoder: ResNet-18 (ImageNet pretrained)
- Input Resolution:  $256 \times 256$
- Number of Classes: 10

## **Loss Function**

A hybrid loss was used:

- Weighted Cross Entropy Loss
- Dice Loss

This combination ensured:

- Improved boundary segmentation
- Better handling of rare classes
- Stable convergence

## **Optimization**

- Optimizer: Adam
- Learning Rate: 1e-3
- Scheduler: ReduceLROnPlateau
- Epochs: 30
- Batch Size: 8 (GPU training)

## **Data Augmentation**

To improve generalization across desert terrains:

- Horizontal flip
- Color jitter
- Gaussian blur
- Normalization

## **Inference Optimization**

We applied **Test-Time Augmentation (TTA)** during evaluation by averaging predictions of original and horizontally flipped images.

This significantly improved inference stability.

## RESULTS & PERFORMANCE METRICS

### Final Performance Metrics

Metric	Value
Validation mIoU (without TTA)	0.5313
Validation mIoU (with TTA)	<b>0.5402</b>
Epochs	30
Training Stability	Converged

Test-Time Augmentation improved performance by approximately +0.9%.

### Class-wise Observations

- Landscape and Sky achieved high IoU due to large spatial dominance.
- Trees and Dry Grass showed strong boundary learning.
- Small-scale objects like Flowers and Logs exhibited moderate confusion with surrounding vegetation.
- Ground Clutter and Rocks occasionally overlapped due to texture similarity.

### Confusion Analysis

Major confusion patterns observed:

- Dry Bushes ↔ Lush Bushes
- Ground Clutter ↔ Rocks
- Flowers ↔ Dry Grass (small region overlap)

These errors primarily occurred in regions with overlapping textures and small object scale.

### Generalization Performance

The model maintained stable IoU performance despite training exclusively on synthetic desert data. This indicates successful learning of semantic features rather than overfitting to specific terrain patterns.

## Challenges & Solutions

### 1: Class Imbalance

Certain classes (flowers, logs, ground clutter) were significantly underrepresented.

#### Solution:

- Applied class-weighted cross entropy.
- Combined Dice Loss for better boundary segmentation.

- Result: Improved rare class detection stability.

## 2: Domain Shift

Testing desert terrain differed geographically from training data.

### Solution:

- Applied strong data augmentation.
- Used pretrained encoder for better feature extraction.
- Introduced TTA for inference robustness.
- Result: Improved cross-terrain generalization.

## 3: Overfitting Risk

Synthetic data may cause model to learn artificial texture bias.

### Solution:

- Learning rate scheduler to prevent aggressive convergence.
- Validation monitoring to prevent overfitting.
- Careful hyperparameter tuning.

## 4: Small Object Segmentation

Small objects were occasionally merged into surrounding vegetation.

### Solution:

- Hybrid loss (Dice + CE)
- Resolution optimization ( $256 \times 256$  balanced performance & efficiency)
- TTA to reduce boundary noise

## Optimizations Implemented

To maximize model performance, the following optimizations were applied:

- Hybrid Loss (Cross Entropy + Dice Loss)
- Class Weighting for imbalance correction
- Learning Rate Scheduler (ReduceLROnPlateau)
- Pretrained Encoder for faster convergence
- Test-Time Augmentation (Horizontal Flip)

The most impactful optimization was Test-Time Augmentation, which improved validation mIoU from 0.5313 to **0.5402**, demonstrating improved inference stability.

## Performance Evaluation

The model achieved a final validation mean Intersection over Union (mIoU) score of:

**0.5402**

This performance was achieved after 30 epochs of training and applying Test-Time Augmentation during inference.

## Observations

- Large and dominant classes such as Landscape and Sky achieved consistently high IoU.
- Medium-scale vegetation classes (Trees, Dry Grass) showed strong boundary detection.
- Smaller classes such as Flowers and Logs exhibited moderate confusion with surrounding vegetation due to texture similarity.
- TTA reduced edge inconsistencies and improved rare class detection.

## Failure Case Analysis

Observed failure cases included:

- Misclassification between Dry Bushes and Lush Bushes due to visual similarity.
- Confusion between Ground Clutter and Rocks in dense terrain.
- Small flower regions occasionally being absorbed into grass predictions.

These issues are primarily attributed to overlapping textures and scale variance in synthetic data.

## Conclusion

This project successfully developed a robust semantic segmentation model capable of generalizing across desert terrains using synthetic digital twin training data.

Key Achievements:

- Achieved final validation mIoU of **0.5402**
- Improved inference stability using Test-Time Augmentation
- Maintained strict dataset separation compliance
- Effectively addressed class imbalance and domain shift

The model demonstrates strong generalization and stable performance under constrained conditions.

## Future Work

Future improvements may include:

- Multi-scale training strategies
- Deeper encoder backbone (ResNet-34 / ResNet-50)
- Advanced domain adaptation techniques
- Self-supervised pretraining on synthetic desert data
- Incorporation of attention mechanisms
- Boundary-aware loss functions

These enhancements could potentially push mIoU beyond 0.60 in future iterations.

All experiments were conducted strictly using the dataset provided for this challenge. A clear separation between training, validation, and testing sets was maintained throughout the workflow. No testing images were used during model training.