

# Workshop proposal: Applied Category Theory

March 4, 2017

## 1 Organizers

1. John Baez (math)
2. Bob Coecke (physics and linguistics)
3. Brendan Fong (dynamical systems)
4. Aleks Kissinger (computer science)
5. Martha Lewis (linguistics)
6. Joshua Tan, main contact (computer science)

## 2 Scientific case

### 2.1 Scientific background

Category theory was developed in the 1940s to translate ideas from one field of mathematics, e.g. topology, to another field of mathematics, e.g. algebra. More recently, category theory has become an unexpectedly useful and economical tool for modeling a range of different disciplines, including programming language theory [10], quantum mechanics [2], systems biology [12], complex networks [5], database theory [7], and dynamical systems [14].

A category consists of a collection of objects together with a collection of maps between those objects, satisfying certain rules. Topologists and geometers use category theory to describe the passage from one mathematical structure to another, while category theorists are also interested in categories for their own sake. In computer science and physics, many types of categories (e.g. topoi or monoidal categories) are used to give a formal semantics of domain-specific phenomena (e.g. automata [3], or regular languages [11], or quantum protocols [2]).<sup>1</sup> In the applied category theory community, a long-articulated vision understands categories as mathematical workspaces for the experimental sciences,

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<sup>1</sup>The categorical semantics is often preferable to set- or type-theoretic semantics in some way: for example, compact closed categories have an elegant graphical language in terms of string diagrams.

similar to how they are used in topology and geometry [13]. This has proved true in certain fields, including computer science and mathematical physics, and we believe that these results can be extended in an exciting direction: we believe that category theory has the potential to bridge specific different fields, and moreover that developments in such fields (e.g. automata) can be transferred successfully into other fields (e.g. systems biology) *through* category theory. Already, for example, the categorical modeling of quantum processes has helped solve an important open problem in natural language processing [9].

In this workshop, we wish to bring together people working in different disciplines in order to instigate a multi-disciplinary research program in which concepts, structures, and methods from one discipline can be reused in another. In formulating this research program, we are motivated by recent successes where category theory was used to model a wide range of phenomena across many disciplines, e.g. open dynamical systems (including open Markov processes and open chemical reaction networks), entropy and relative entropy [6], and descriptions of computer hardware [8]. Several talks will address some of these new developments. But we are also motivated by an open problem in applied category theory, one which was observed at the most recent workshop in applied category theory (Dagstuhl, Germany, in 2015): “a weakness of semantics/CT is that the definitions play a key role. Having the right definitions makes the theorems trivial, which is the opposite of hard subjects where they have combinatorial proofs of theorems (and simple definitions). [...] In general, the audience agrees that people see category theorists only as reconstructing the things they knew already, and that is a disadvantage, because we do not give them a good reason to care enough” [1, pg. 61]. In this workshop, we wish to articulate a natural response: instead of treating the reconstruction as a weakness, we should treat the use of categorical concepts as a natural part of transferring and integrating knowledge across disciplines. The restructuring employed in applied category theory cuts through jargon, helping to elucidate common themes across disciplines. Indeed, the drive for a common language and comparison of similar structures in algebra and topology is what led to the development of category theory in the first place, and recent hints show that this approach is not only useful between mathematical disciplines, but between scientific ones as well. For example, the ‘Rosetta Stone’ of Baez and Stay demonstrates how symmetric monoidal closed categories capture the common structure between logic, computation, and physics [4].

## 2.2 Specific challenges and outcomes

This workshop will bring together both theorists and practitioners from a wide variety of disciplines to work on new applications of category theory in (1) dynamical systems and networks, (2) systems biology, and (3) cognition and AI, with a special focus on developing a community of early-stage researchers in applied category theory, and on fostering focused dialogue between researchers working on different applications. It will consist of a 5-day workshop week, an attached 3-day tutorial weekend immediately before, and a 3-month online

seminar for PhD students called the “Kan Extension Lab”.

Some of the specific challenges and outcomes we wish to address include:

1. Tool support: while category theory provides a firm foundation for reasoning as it occurs across many disciplines, to be applied rather than merely applicable requires tools that permit applied practitioners to take advantage of this structure. One avenue is accessible software packages that implement category theoretic reasoning. Vicary et al’s popular online proof assistant Globular, based on higher category theory, demonstrates the demand for and utility of such software packages; it is crucial to the outreach of applied category theory that work continues in this vein.
2. Communication: applied category theory depends on finding open problems in other fields where CT can make a contribution, but how should category theorists communicate with practitioners in these other fields? Moreover, how can we begin communicating with industrial partners, in order to develop industrial applications?
3. Pedagogy: one of the open problems discussed at Dagstuhl was the perceived and actual difficulty of category theory. Despite the flexibility and expressiveness of categorical tools in mathematics and computer science, the perceived difficulty of category theory has hindered wider acceptance of the formalism in other areas of interest. Different approaches were suggested, including focusing on automated theorem proving. We plan on addressing this problem over the tutorial weekend, and through the organization of the “Kan Extension Lab”.

Our workshop will be considered a success if it results in joint research between researchers specializing in different applications (e.g. physics and biology, or economics and AI) or in research that carries over techniques from one application domain of category theory to another, and if the workshop introduces new researchers into the field.

### 2.3 Connection to the Dutch research community

In the Dutch applied category theory community, a number of people use category theory in the context of coalgebras, especially for software verification. Bart Jacobs has worked on this, along with Helle Hvid Hansen (Delft), Juriaan Rot (Radboud), and Jan Rutten (Amsterdam). Ralf Hinze (Nijmegen) applies category-theoretic methods to functional programming. Michael Moortgat (Utrecht) and Martha Lewis (Radboud) work on linguistic applications. Aleks Kissinger (Radboud) works on quantum algorithms and graph rewriting systems using category theory. In pure category theory and topos theory, Ieke Moerdijk (Utrecht) developed many of the foundations. Klaas Landsmen (Radboud) works on topos theory, operator algebras, and quantum theory. Dutch researchers in categorical logic include Sonja Smets and Alexandru Baltag (Amsterdam); both are friendly to applications of category theory, e.g. categorical quantum mechanics.

## 3 Program

### 3.1 Workshop week

The workshop highlights three particular applications of category theory: (1) to dynamical systems and networks, (2) to systems biology, and (3) to cognition and AI. While there will be a short introductory lecture for each application domain, the afternoons will intermix all three applications by focusing on common techniques (Monday and Tuesday), computational tools (Wednesday), and common problems and goals (Thursday afternoon) across all three. On Thursday morning, there will be a half-day Highlights session of 8-minute talks.

Time	Monday	Tuesday	Wednesday	Thursday	Friday
9:00 - 9:30	Arrival			Highlights forum	
9:30 - 10:00	Welcome	Cogn. + AI (Jacobs)	Sys. Bio. (Krivine)		Industrial (TBD)
10:00 - 10:30	Dyn. Sys. (Baez)				<i>break</i>
10:30 - 11:00		<i>break</i>	<i>break</i>		
11:00 - 11:30	2 talks	2 talks	2 talks		
11:30 - 12:30	Discussion	Discussion	Discussion		Discussion
12:30 - 2:00	Lunch	Lunch	Lunch	Lunch	Lunch
2:00 - 3:00	Entropy (Leinster)	KR (Abramsky)	Computing (Moss)	Problem Session	New Direct. (TBD)
3:00 - 3:45	<i>break</i>	<i>break</i>	Discussion		Discussion
3:45 - 4:45	Discussion	Discussion	Boat trip and dinner		Closing
4:45 - 5:30	Wine and cheese				

scheduled time for	per day	week total
lectures	2.5 hrs	12.5 hrs
discussion	2.3 hrs	11.75 hrs
lunch/break	2.1 hrs	10.5 hrs

Each working day will include one keynote lecture during the morning that sets the stage for the day, followed by two to three 15-minute talks that delve into specific aspects of content in the keynote lecture. For example, on Tuesday, there will be a survey lecture by **Bart Jacobs** on category theory for AI, followed by two 15-minute talks delving into Bayesian probability and linguistics. These will be followed by an additional talk in the early afternoon, which will present active areas of research in these topics. Each morning and afternoon will be closed by

a discussion session or an extended coffee break. During each discussion session, the participants will be encouraged to break into smaller groups, each led by one of the presenters or a senior researcher, that will focus on developing some of the problems and issues raised by the presenters in their lectures.

### 3.2 Tutorial weekend

Immediately prior to the workshop, we will organize a 3-day weekend of tutorials targeted at graduate students and postdocs, though we envision more senior researchers who wish to broaden their horizons will also be interested in attending.

Two keynote lectures at the tutorials will be given by **John Baez and Prakash Panangaden**. Other events include introductory tutorials on diagrammatic reasoning, an introduction to Globular, a “user’s guide to operads and PROPs”, case studies of how to use these tools in applications, and a discussion of how to find new applications.

To supplement the tutorial weekend, we will host an online “Kan Extension Lab” for graduate students prior to the workshop, whose participants will present the results of their work in the lab either at the tutorial weekend or at the workshop itself. The output of the Extension Lab will be published in a special issue of ???.

## 4 Participants

The estimated number of participants is 55. At the time of writing of this proposal, the planned workshop already has ?? confirmed participants with affiliations in the Netherlands, the UK, the US, France, Germany, Italy, and [...].

Confirmed participants for tutorial weekend: ??.

Junior/senior ratio: ??.

1. Samson Abramsky (Oxford), prof, computer science
2. John Baez (UC Riverside), prof, math
3. Bob Coecke (Oxford), prof, computer science
4. Brendan Fong (MIT), postdoc, computer science
5. Joshua Tan (Oxford), PhD, computer science
6. ... [copy over from spreadsheet when complete.]

## 5 Factsheet

A separate factsheet has been attached to this application.

## 6 Budget

A separate budget has been attached to this application.

## References

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