

# ANDREY NESTEROV

Game developer (C#/Unity)



## Contacts

### Phone

+7 (964) 566 04 07

### Mail

an.i.nesterov@gmail.com

### City

Moscow, Russia

## Links

### GitHub

github.com/thelightone

### Portfolio

play.unity.com/u/ANesterov

☒ Ready to relocate

☒ Ready to remote work

## Experience

### Unity consultant

2023 - now

Playdex

- Creation of casual and HC games
- Integration Unity games as widget in Flutter
- Configuring data exchange between systems
- API development and documentation writing
- Interface layout

### Unity developer

2022 - 2023

Freelance

- Development of game prototypes and mechanics from scratch
- Implementation of UI, scene management
- Working with built-in and URP renderers
- Teamwork with a programmers and artists

### C# developer

2023

NPO Ilgeri

- Creating a quest game:
- Development and coordination of the concept
- Programming and deployment of the project
- Refactoring, support and bug fixing

### C# developer/Project manager

2022

BOOK OF QUESTS (Quest game)

- Development of the game structure
- Integration with API's and databases
- Implementation of monetization and adds
- Promotion of the game to 35,000 users

**Previously: > 4 years of experience as product manager**

## Education

### UNITY. LEARN

Creative & Programming pathways

### UST University

C# Developer

### MOSENERGO College

Graphic designer

## Skills

### Code:

- C#
- .OOP
- Git
- Agile

### Unity:

- ECS
- Shader Graph
- VFX
- Post-effects

### 3D:

- Modeling
- Texturing
- Rigging
- Animation