# Container Platforms

What is available and which should I use?

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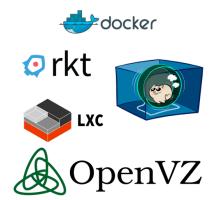
LXC

**Using Containers** 

cgroups and Containers

# Available Platforms

- Docker
- ▶ runc
- ▶ rkt
- ► LXC/LXD
- Openvz



## Docker

- Most well known platform
- Common container images are readily available for immediate use (i.e. Docker Hub)
- Meant to only run one process at a time.
- Good manageability tools
- Versioned /layered images
- Good Marketing and Branding

#### runc

- ► Most lightweight of all platforms
- Lots of manual configurations.
- Similar interface to docker for setting resource limits
- Relies on docker containers for creating rootfs
- Export docker rootfs and use json to setup a container.

## rkt

- ► From CoreOS, designed to address some of the security concerns of docker.
- Use of prepackaged containers from quay.io or docker containers
- Works with kubernetes
- Uses Systemd for limited container resource management
- Pods act as a grouping of app images. Talk to each other over localhost. Similar setup to kubernetes pods.
- ▶ Pods mean that all apps in a pod are scheduled together on the same machine and configured with the same resources.

- From the team at ubuntu.
- Use preconfigured images from image store.
- Creating new images from scratch not as convenient as other platforms.
- ► LXC containers have an init process and can run multiple processes. Meant to be a machine container rather than an app container.
- Most similar to a VM.

# Creating an Image

### Docker

```
$ vim Dockerfile
{EDIT DOCKERFILE}
$ Docker build .
```

#### runc

```
$ mkdir /c1 && cd /c1
$ mkdir rootfs
$ docker export $(docker create busybox) | tar -C rootfs -xvf -
$ runc spec
$ runc create c1
```

### rkt

```
$ acbuild begin
$ acbuild set—name example.com/hello
$ acbuild copy hello /bin/hellp
$ acbuild set—exec /bin/hello
$ acbuild write hello-latest-linux-amd64.aci
$ acbuild end
```

```
$ lxc-create -t download -n c1
```

# Starting an Image

## Docker

```
\ docker run -it ubuntu /bin/bash \ docker run -d httpd
```

#### runc

```
\# cd /c1 && runc run c1 \# runc start c1
```

### rkt

```
# rkt run — interactive quay.io/coreos/apline-sh
# rkt run — interactive docker://ubuntu — insecure-options=image
# systemd-run — slice=machine rkt run quay.io/coreos/alpine-sh
# rkt run example.com/app1 example.com/app2 ##Pod
```

```
\ lxc start c1 && lxc exec c1 — /\,bin/\,bash
```

# Stopping a Container

## Docker

\$ docker stop c4a5ec20a9ec

#### runc

\$ runc kill c1 KILL

### rkt

\$ Does not exist

### LXC

\$ lxc stop c1

# Deleting a Container

## Docker

```
$ docker rm c4a5ec20a9ec
$ docker rmi httpd
```

#### runc

\$ runc delete c1

### rkt

\$ rkt rm 203d0797

### **LXC**

\$ lxc delete c1

# Mounting a volume

We are going to mount a host directory /data in the container as /data2.

### Docker

\$ docker run — it — v / data:/data2 ubuntu / bin/bash

#### runc

\$ Does not exist

### rkt:

\$ rkt run c1 —volume logs, kind=host, source=/data —mount volume=logs, target=/data2

### **LXC**

# Ixc config device add c1 sdb disk source=/data path=data2

# Setting cgroup Limits

We are going to set the maximum memory limits to 8gb. **Note:** You can always use manually cgroups interface for setting limits.

### Docker

```
\label{locker_substitution} $$ docker_{un} -it $$ --memory=8g_ubuntu_bin/bash $$
```

#### runc

```
$ runc update —memory 8000000000 c1
```

### rkt

```
Use systemd config:
[Service]
Slice=machine.slice
MemoryLimit=8G
ExecStart=/usr/bin/rkt run — interactive docker://ubuntu — insecure—options=image — volu
ExecStopPost=/usr/bin/rkt gc — mark—only
KillMode=mixed
Restart=always
```

## **LXC**

\$ lxc config set c1 limits.memory 8g



# Notes on cgroup interaction

## So how does each interface with cgroups?

### Docker and runc

- Docker runs atop runc.
- Relies on libcontainer from Docker.
- libcontainer provides all functionality for creating containers.
- libcontainer allows interfacing with cgroups using the native interface or systemd.

## rkt

- Takes advantage of the systemd interface for cgroups.
- Relies on setting resource limits in a systemd service definition rather than implementing their own system.
- Only supports: cpu, cpuset and memory.

- Uses liblxc for interacting with cgroups.
- Filesystem limits can only be set when using zfs or btrfs.