Email	saenzag.imanol@gmail.com	GitHub	thelitelboy
Phone	034 644 407 013	Twitter	The_LitelBoy
Web	Thelitelboy.github.io	Linkedin	Imanol Saenz
Steam	litelboy		

Resume

I'm a young programmer desiring to learn more about the video game programming world and to improve my skills. Interested in physics and gameplay programming. Experienced using C++, Unity and Unreal.

I am looking forward to work in the video games industry, to continue learning from people with experience and passion for video games.

I like participating in Game Jams, I think it's a great way to learn new things as you are experimenting. My favourite type of games is those with a huge world where you can spend hours and hours doing whatever you want, following a story or not, for example, Minecraft, Monster Hunter, The Elder Scrolls... But I am also a big fan of games with an interesting story to tell as Portal, Bioshock or Dishonored.

Interests

Games		Music		Sports
The Elder Scrolls	Minecraft	Rock	Celtic Punk/Rock	Hiking
Monster Hunter	Magicka	Metal	Oi!	Scuba Diving
Hollow Knight	Elite Dangerous	Punk	Ska	Roller- Skating
Portal	The Binding of Isaac	Games OST		
God of War	Terraria			

Education

- Sheffield Hallam University
 - o Sheffield, UK.
 - o BSc(honours) Computer Science for Games
 - Graduated: Expected 2019
- ESAT (Escuela Superior de Arte y Tecnología)
 - o Valencia, Spain
 - o BTEc Level 5 HND in Computing And Systems Development
 - o Graduated: 2018

Languages

• English: C1-B2 / IELTS 6.5

Spanish: Native Level

• Euskara: Native Level (EGA titulation)

References

- Gustavo Aranda
 - o Programmer Leader at ESAT
 - o garanda@esat.es
- Luis Pons
 - Project Manager at ESAT
 - o lpons@esat.es

Aptitudes

Programming Languages

- C/C++
- C#
- Swift
- HTML/CSS

- Java
- JavaScript
- GLSL

Source Controls

- Git
- Perforce

Graphical API

- OPENGL 3.X
- DirectX 11 (University Framework)

Commercial Engines

- Unity
- Unreal Engine 4

Personal Aptitudes

- Teamwork
- · Researching / self-learning

Awards

Programmer of Gamble of Gods, a free to play Video Game published on Steam. Awarded by Student Game Contest. Spanish Students Videogames association. AEV

• Best Narrative - Student Game Contest 2018