

# CS 154

## Lecture 13: Time Complexity, P and NP

# CS 154

**Midterms back during my office  
hours tomorrow!**

**Thanks for your feedback**

# Your Feedback

Feedback	Number of students
HW is too hard	10
HW is too easy	0
Pace is too fast	4
Pace/hw is just right	9
Likes Ryan/slides/lecs	51
Hates streaming/comm	4
Likes TAs	10
Want More feedback from TAs on hw	6

# Complexity Theory

What can and can't be computed with limited resources on computation, such as time, space, and so on

Captures many of the significant issues in practical problem solving

The field is rich with important open questions that no one has any idea how to begin answering!

**We'll start with:** Time complexity

# Quick Review of Big-O

Let  $f$  and  $g$  be two functions  $f, g : \mathbb{N} \rightarrow \mathbb{R}^+$ .

Recall that  $f(n) = O(g(n))$  if there are positive integers  $c$  and  $n_0$  so that, for every integer  $n \geq n_0$

$$f(n) \leq c g(n)$$

We say  $g(n)$  is an **upper bound** for  $f(n)$  if  
 $f(n) = O(g(n))$

$$5n^3 + 2n^2 + 22n + 6 = O(n^3)$$

If  $c = 6$  and  $n_0 = 10$ , then  $5n^3 + 2n^2 + 22n + 6 \leq cn^3$

$$2n^{4.1} + 200283n^4 + 2 = O(n^{4.1})$$

$$3n \log_2 n + 5n \log_2 \log_2 n = O(n \log_2 n)$$

$$n \log_{10} n^{78} = O(n \log_{10} n)$$

$$\log_{10} n = \log_2 n / \log_2 10$$

$$O(n \log_2 n) = O(n \log_{10} n) = O(n \log n)$$

# Measuring Time Complexity

We measure time complexity by counting the steps taken for a Turing machine to halt

Consider the language  $A = \{ 0^k 1^k \mid k \geq 0 \}$

On input of length  $n$ :

- $O(n)$  1. Scan across the tape and **reject** if the string is not of the form  $0^i 1^j$
- $O(n^2)$  2. Repeat the following if both 0s and 1s remain on the tape:  
Scan across the tape, crossing off a single 0 and a single 1
- $O(n)$  3. If 0s remain after all 1s have been crossed off, or vice-versa, **reject**. Otherwise **accept**.

Let  $M$  be a TM that halts on all inputs.

*(We will only consider decidable languages now!)*

**Definition:**

The **running time or time complexity of  $M$**  is the function  $T : \mathbb{N} \rightarrow \mathbb{N}$  such that

**$T(n)$  = maximum number of steps taken by  $M$  over all inputs of length  $n$**



# Time-Bounded Complexity Classes

## Definition:

$\text{TIME}(t(n)) = \{ L' \mid \text{there is a Turing machine } M \text{ with time complexity } O(t(n)) \text{ so that } L' = L(M) \}$

$= \{ L' \mid \text{there is a TM } M \text{ and } c > 0 \text{ such that the time complexity of } M \text{ is } \leq c \cdot t(n) \text{ and } L' = L(M) \}$

$= \{ L' \mid L' \text{ is a language decided by a Turing machine with } O(t(n)) \text{ running time} \}$

We just showed:  $A = \{ 0^k 1^k \mid k \geq 0 \} \in \text{TIME}(n^2)$

$$A = \{ 0^k 1^k \mid k \geq 0 \} \in \text{TIME}(n \log n)$$

$M(w) :=$  If  $w$  is not of the form  $0^*1^*$ , reject.

Repeat until all bits of  $w$  are crossed out:

If the parity of 0's  $\neq$  parity of 1's, reject.

Cross out every other 0. Cross out every other 1.

Once all bits are crossed out, accept.

```

00000000000000001111111111111111
x0x0x0x0x0x0xx1x1x1x1x1x1x1x
xxx0xxx0xxx0xxxx1xxx1xxx1x
xxxxxxxx0xxxxxxxxxxxxxxxx1xxxxx
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
  
```

It can be proved that a (one-tape)  
Turing Machine *cannot* decide A  
in less than  $O(n \log n)$  time!

**Extra Credit:** Let  $f(n) = o(n \log n)$ .

**Prove:**  $\text{TIME}(f(n))$  contains only regular languages(!)

**Recall:**  $f(n) = o(g(n)) \iff \lim_{n \rightarrow \infty} f(n)/g(n) = 0$

So for example,  $\text{TIME}(n \log \log n)$   
contains only regular languages.

**Theorem:**  $A = \{ 0^k 1^k \mid k \geq 0 \}$  can be decided in  $O(n)$  time with a *two-tape* TM.

**Proof Idea:**

Scan all 0s, copy them to the second tape.

Scan all 1s. For each 1 scanned, cross off a 0 from the second tape.

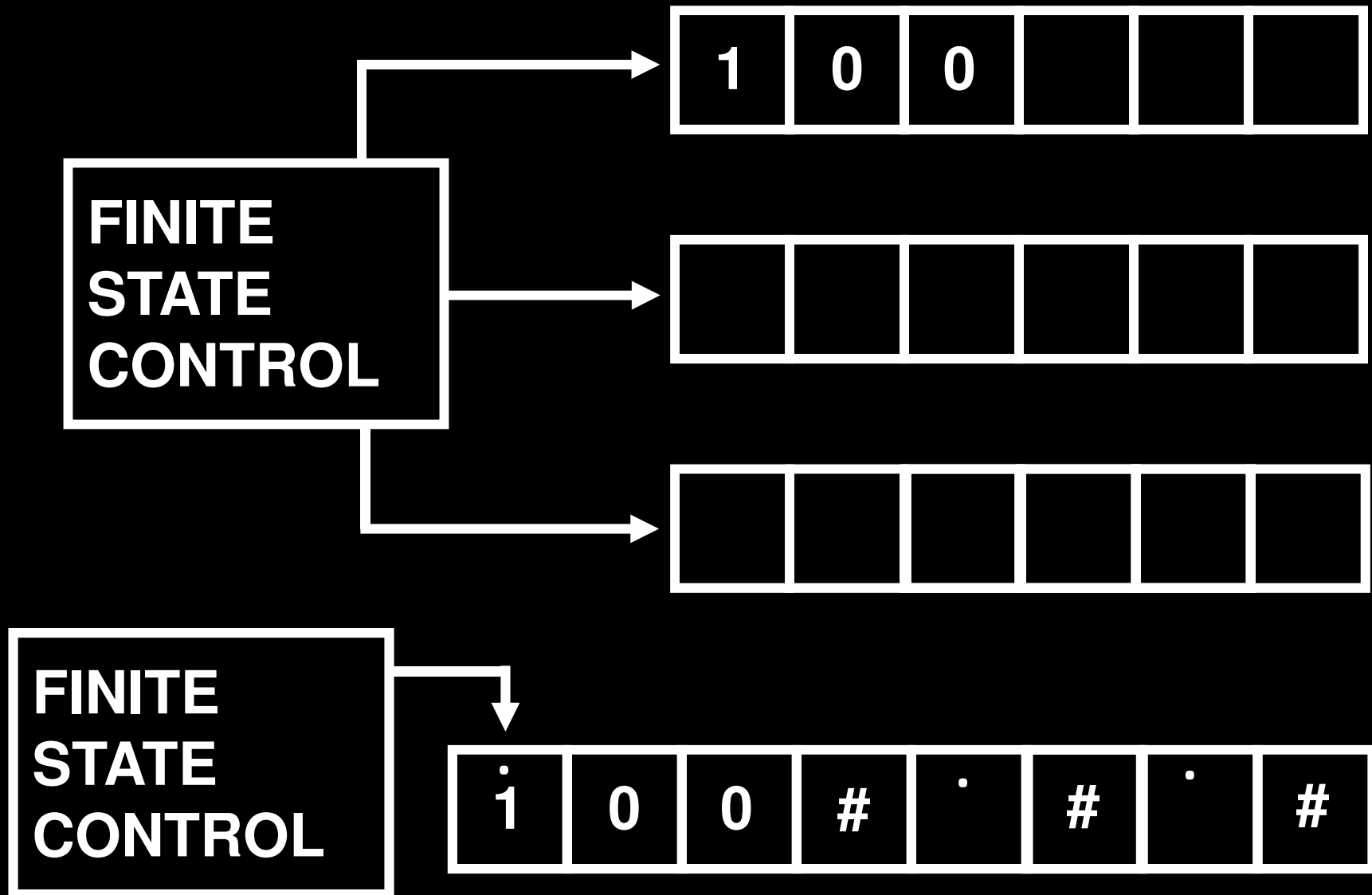
**Different models of computation  
can yield different running times  
for the same language!**

**Theorem:** Let  $t : \mathbb{N} \rightarrow \mathbb{N}$  satisfy  $t(n) \geq n$ , for all  $n$ .  
Then every  $t(n)$  time multi-tape TM has an  
equivalent  $O(t(n)^2)$  time one-tape TM

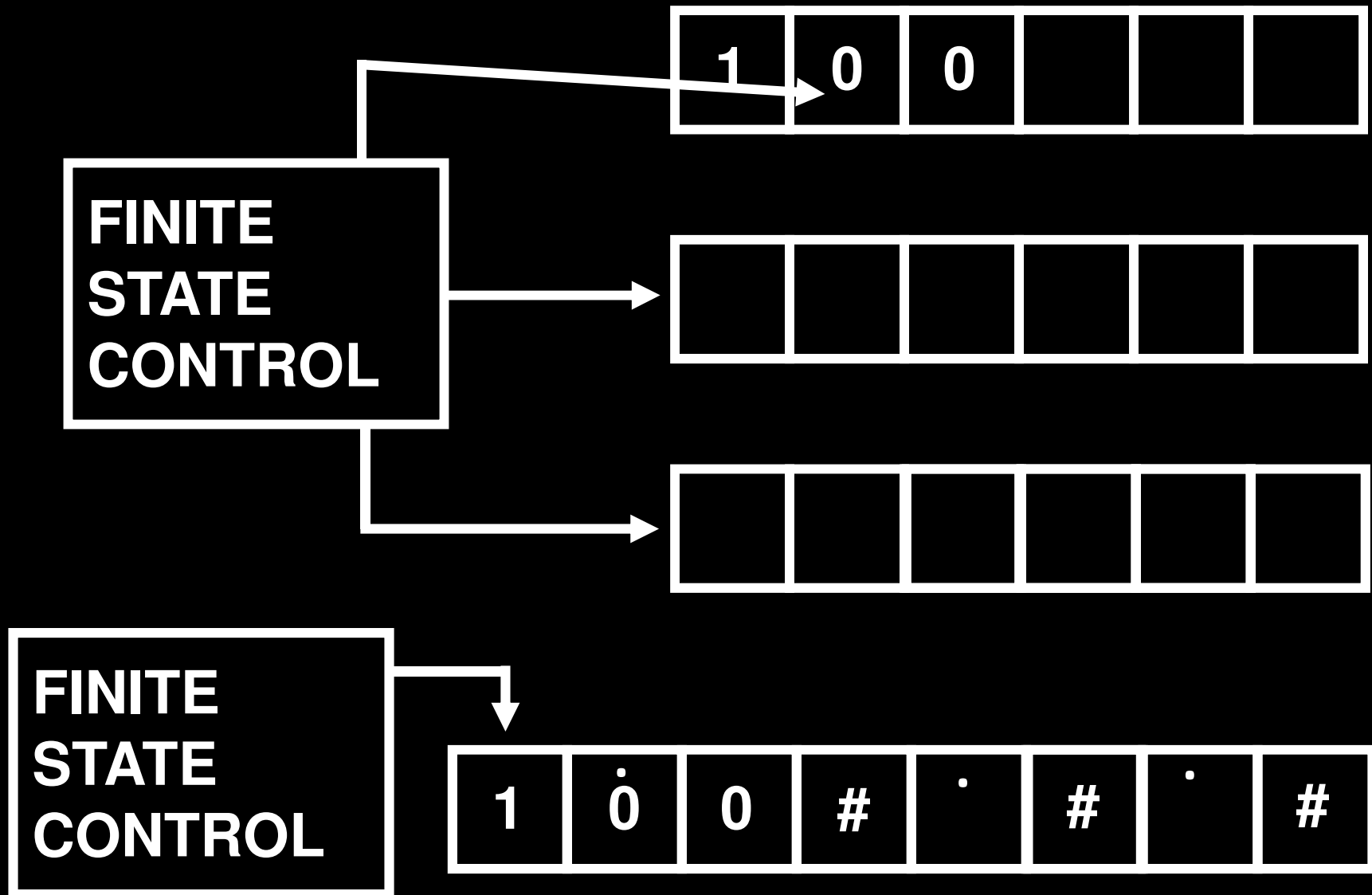
**The simulation of multitape TMs  
with one-tape TMs achieves this!**

**Corollary:** Suppose language  $A$  can be decided by a  
multi-tape TM in  $p(n)$  steps, for some polynomial  $p$ .  
Then  $A$  can be decided by a one-tape TM in  $q(n)$   
steps, for some polynomial  $q(n)$ .

**Theorem:** For every  $t(n)$  time multi-tape TM, there is an equivalent  $O(t(n)^2)$  time one-tape TM

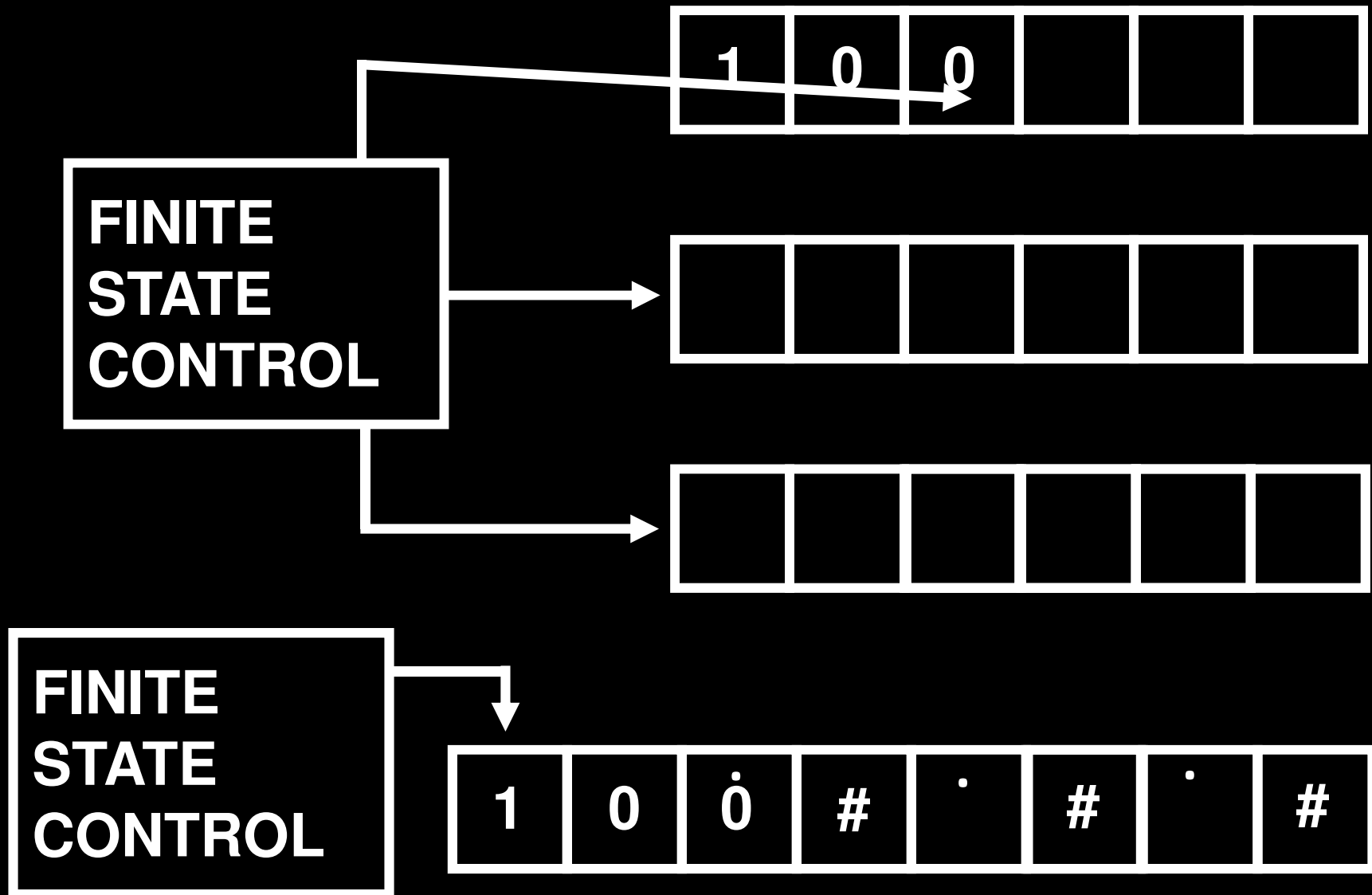


**Theorem:** For every  $t(n)$  time multi-tape TM, there is an equivalent  $O(t(n)^2)$  time one-tape TM

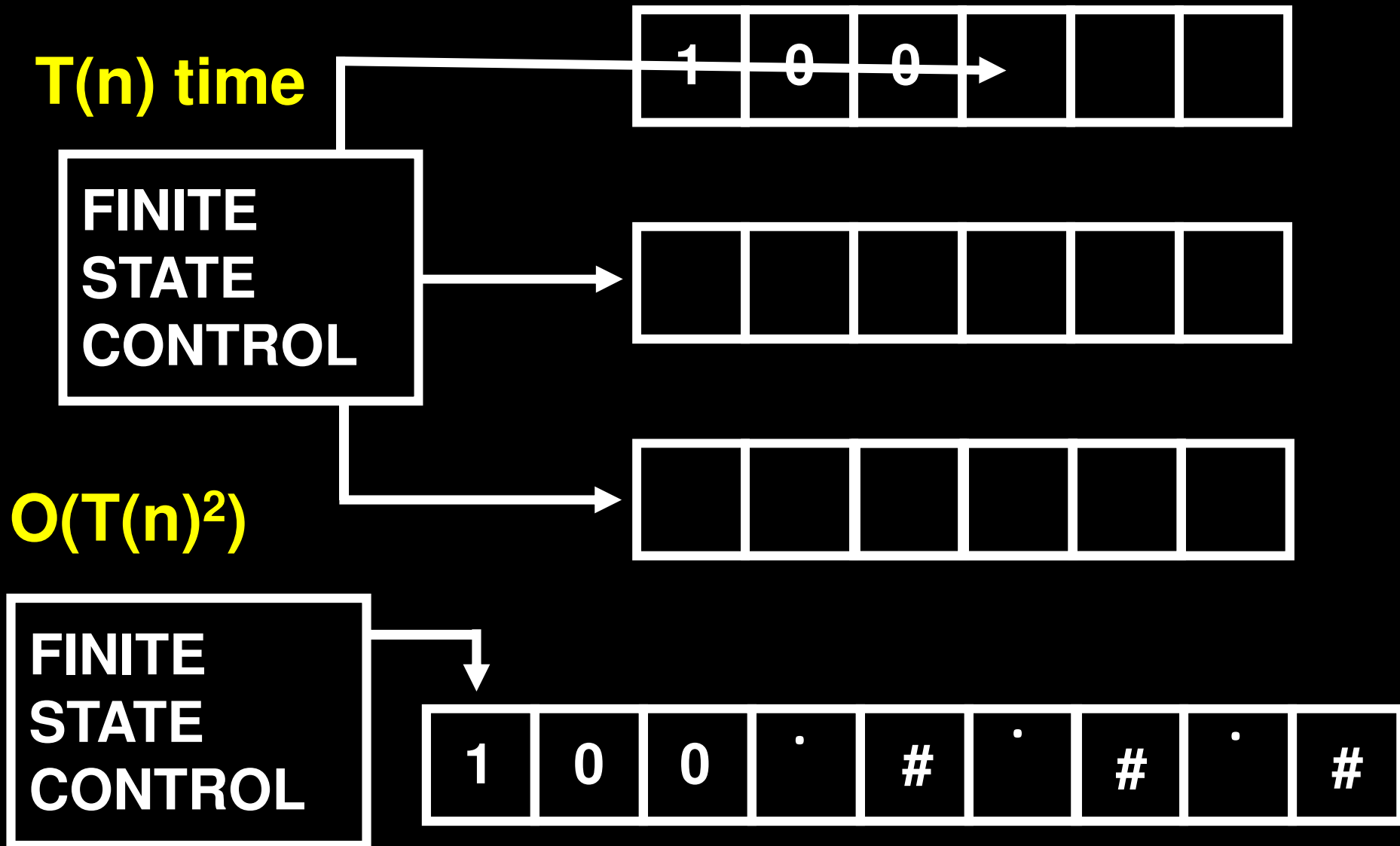




**Theorem:** For every  $t(n)$  time multi-tape TM, there is an equivalent  $O(t(n)^2)$  time one-tape TM



**Theorem:** For every  $t(n)$  time multi-tape TM, there is an equivalent  $O(t(n)^2)$  time one-tape TM



# Time Complexity of the Universal TM

**Theorem:** There is a (one-tape) Turing machine  $U$  which takes as input:

- the code of an arbitrary TM  $M$
- an input string  $w$
- and an integer  $t > |w|$

such that  $U(M, w, t)$  halts in  $O(|M|^2 t^2)$  steps  
and  $U \text{ accepts } (M, w, t) \Leftrightarrow M \text{ accepts } w \text{ in } t \text{ steps}$

## The Universal TM with a Clock

There is a Turing Machine that can (efficiently)  
run arbitrary Turing Machine code!

# The Time Hierarchy Theorem

**Intuition:** If you get more time to compute, then you can solve strictly more problems.

**Theorem:** For all “reasonable”  $f, g : \mathbb{N} \rightarrow \mathbb{N}$  where for all  $n$ ,  $g(n) > n^2 f(n)^2$ ,  $\text{TIME}(f(n)) \subsetneq \text{TIME}(g(n))$

**Proof Idea:** Diagonalization with a clock.

Make a TM  $N$  that, on input  $M$ , simulates the TM  $M$  on input  $M$  for  $f(|M|)$  steps, and flips  $M$ 's answer.

Then,  $L(N)$  cannot have time complexity  $f(n)$

# The Time Hierarchy Theorem

**Theorem:** For “reasonable”  $f, g$  where  $g(n) > n^2 f(n)^2$ ,  
 $\text{TIME}(f(n)) \subsetneq \text{TIME}(g(n))$

**Proof Sketch:** Define a TM  $N$  as follows:

$N(M)$  = Compute  $t = f(|M|)$ .

Run  $U(M, M, t)$  and output the opposite answer.

**Claim:**  $L(N)$  does not have time complexity  $f(n)$ .

**Proof:** Suppose  $N'$  runs in  $f(n)$  time, and  $L(N') = L(N)$ .

Consider  $N'(N')$ . This runs in  $f(|N'|)$  time and outputs the  
*opposite* answer of  $U(N', N', f(|N'|))$

But by definition of  $U$ ,  $U(N', N', f(|N'|))$  accepts

$\Leftrightarrow N'(N')$  accepts in  $f(|N'|)$  steps.

**This is a contradiction!**

# The Time Hierarchy Theorem

**Theorem:** For “reasonable”  $f, g$  where  $g(n) > n^2 f(n)^2$ ,  
 $\text{TIME}(f(n)) \subsetneq \text{TIME}(g(n))$

**Proof Sketch:** Define a TM  $N$  as follows:

$N(M)$  = Compute  $t = f(|M|)$ .

Run  $U(M, M, t)$  and output the opposite answer.

So,  $L(N)$  does not have time complexity  $f(n)$ .

What do we need in order for  $N$  to run in  $O(g(n))$  time?

1. Compute  $f(|M|)$  in  $O(g(|M|))$  time [“reasonable”]
2. Simulate  $U(M, M, t)$  in  $O(g(|M|))$  time

**Recall:**  $U(M, w, t)$  halts in  $O(|M|^2 t^2)$  steps

Set  $g(n)$  so that  $g(|M|) > |M|^2 f(|M|)^2$  for all  $n$ . **QED!**

**Remark:** Time hierarchy also holds for multitape TMs!

# The Time Hierarchy Theorem

**Theorem:** For “reasonable”  $f, g$  where  
 $g(n) > f(n) \log^2 f(n)$ ,  $\text{TIME}(f(n)) \subsetneq \text{TIME}(g(n))$

**Corollary:**  $\text{TIME}(n) \subsetneq \text{TIME}(n^2) \subsetneq \text{TIME}(n^3) \subsetneq \dots$

There is an infinite hierarchy of  
increasingly more time-consuming problems

**Question:** Are there important everyday problems  
that are high up in this time hierarchy?

*A natural problem that needs exactly  $n^{10}$  time?*

**THIS IS AN OPEN QUESTION!**

$$\mathbf{P} = \bigcup_{k \in \mathbb{N}} \text{TIME}(n^k)$$

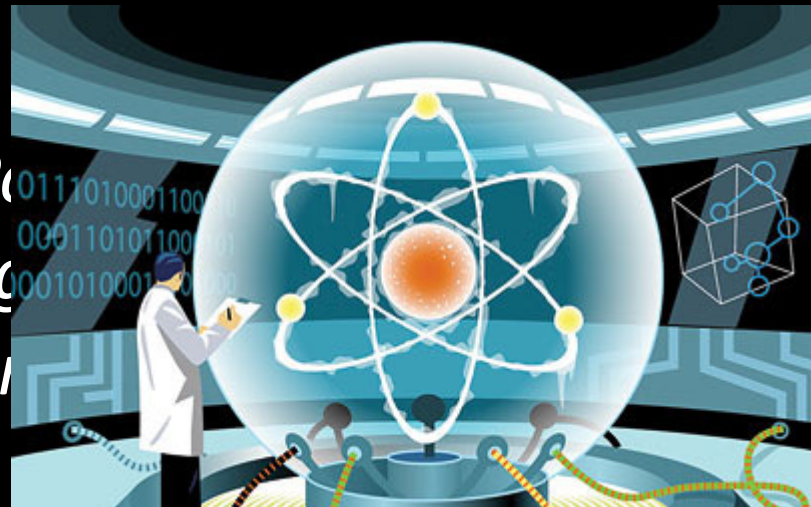
**Polynomial Time**



# The EXTENDED Church-Turing Thesis

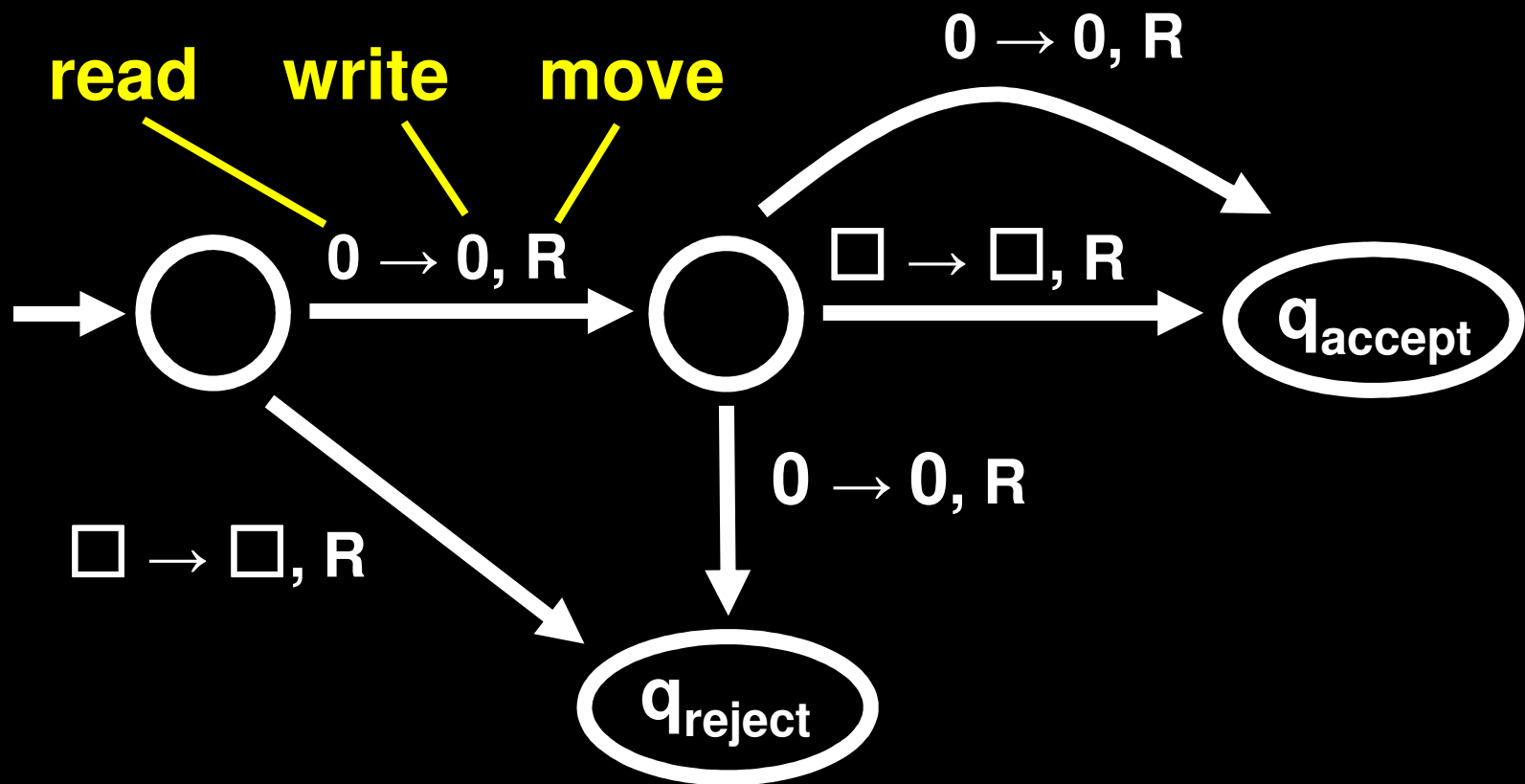
Everyone's  
Intuitive Notion  
of **Efficient**  
Algorithms = **Polynomial-Time**  
Turing Machines

**A controversial thesis!** *Polynomial-time algorithms include  $n^{100}$  time algorithms, quantum*



# Nondeterminism and NP

**KEEP  
CALM  
AND  
Keep  
Guessing**



# Nondeterministic Turing Machines

...are just like standard TMs, except:

1. The machine may proceed according to **several possible transitions (like an NFA)**
2. The machine *accepts* an input string if there ***exists an accepting computation history*** for the machine on the string

**Definition:** A **nondeterministic** TM is a 7-tuple

$T = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ , where:

$Q$  is a finite set of states

$\Sigma$  is the input alphabet, where  $\square \notin \Sigma$

$\Gamma$  is the tape alphabet, where  $\square \in \Gamma$  and  $\Sigma \subseteq \Gamma$

$\delta : Q \times \Gamma \rightarrow 2^{(Q \times \Gamma \times \{L,R\})}$

$q_0 \in Q$  is the start state

$q_{\text{accept}} \in Q$  is the accept state

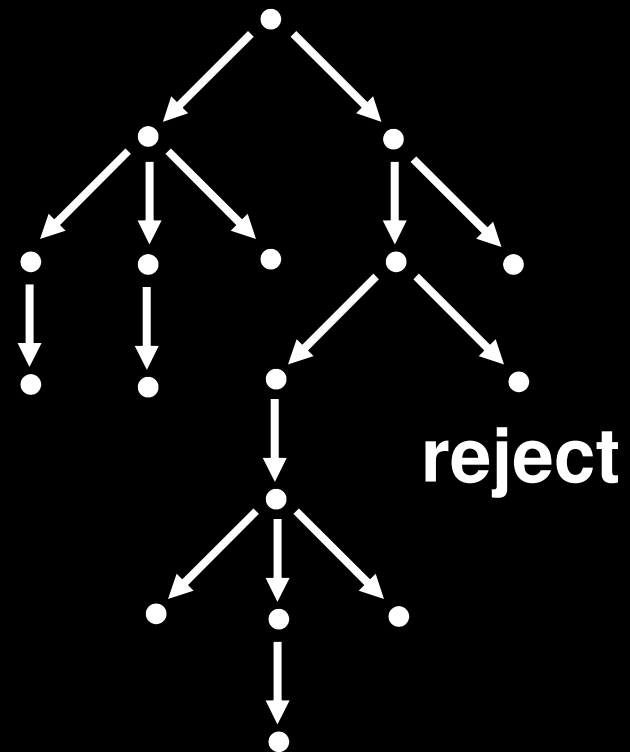
$q_{\text{reject}} \in Q$  is the reject state, and  $q_{\text{reject}} \neq q_{\text{accept}}$

## Deterministic Computation



**accept or reject**

## Nondeterministic Computation



**reject**

**accept**

# Defining Acceptance for NTMs

Let  $N$  be a nondeterministic Turing machine

An **accepting computation history** for  $N$  on  $w$  is a sequence of configurations  $C_0, C_1, \dots, C_t$  where

1.  $C_0$  is the start configuration  $q_0w$ ,
2.  $C_t$  is an accepting configuration,
3. Each configuration  $C_i$  yields  $C_{i+1}$

**$N(w)$  accepts in  $t$  time  $\Leftrightarrow$  such a history exists.**

$N$  has time complexity  **$T(n)$**  if for all  $n$ , for all inputs of length  $n$  and for all histories,  $N$  halts in  $T(n)$  time



**Definition:**  $\text{NTIME}(t(n)) =$

$\{ L \mid L \text{ is decided by a } O(t(n)) \text{ time}$   
 $\text{nondeterministic Turing machine } \}$

$$\text{TIME}(t(n)) \subseteq \text{NTIME}(t(n))$$

**Is  $\text{TIME}(t(n)) = \text{NTIME}(t(n))$  for all  $t(n)$ ?**

**THIS IS AN OPEN QUESTION!**

# Boolean Formulas

A **satisfying assignment** is a setting of the variables that makes the formula true

$$\phi = (\neg x \wedge y) \vee z$$

**$x = 1, y = 1, z = 1$**  is a satisfying assignment for  $\phi$

$$\neg(x \vee y) \wedge (z \wedge \neg x)$$

**0      0      1      0**

A Boolean formula is **satisfiable** if there exists a true/false setting to the variables that makes the formula true

**YES**      $a \wedge b \wedge c \wedge \neg d$

**NO**      $\neg(x \vee y) \wedge x$

$\text{SAT} = \{ \phi \mid \phi \text{ is a satisfiable Boolean formula} \}$

A Boolean formula is **satisfiable** if there exists a true/false setting to the variables that makes the formula true

**YES**      $a \wedge b \wedge c \wedge \neg d$

**NO**      $\neg(x \vee y) \wedge x$

**$SAT = \{ \phi \mid \phi \text{ is a satisfiable Boolean formula} \}$**

A **3cnf-formula** has the form:

$$(x_1 \vee \neg x_2 \vee x_3) \wedge (x_4 \vee x_2 \vee x_5) \wedge (x_3 \vee \neg x_2 \vee \neg x_1)$$

**literals**                      **clauses**

**Ex:**  $(x_1 \vee \neg x_2 \vee x_1)$

$$(x_3 \vee x_1) \wedge (x_3 \vee \neg x_2 \vee \neg x_1)$$

$$(x_1 \vee x_2 \vee x_3) \wedge (\neg x_4 \vee x_2 \vee x_1) \vee (x_3 \vee x_1 \vee \neg x_1)$$

$$(x_1 \vee \neg x_2 \vee x_3) \wedge (x_3 \wedge \neg x_2 \wedge \neg x_1)$$

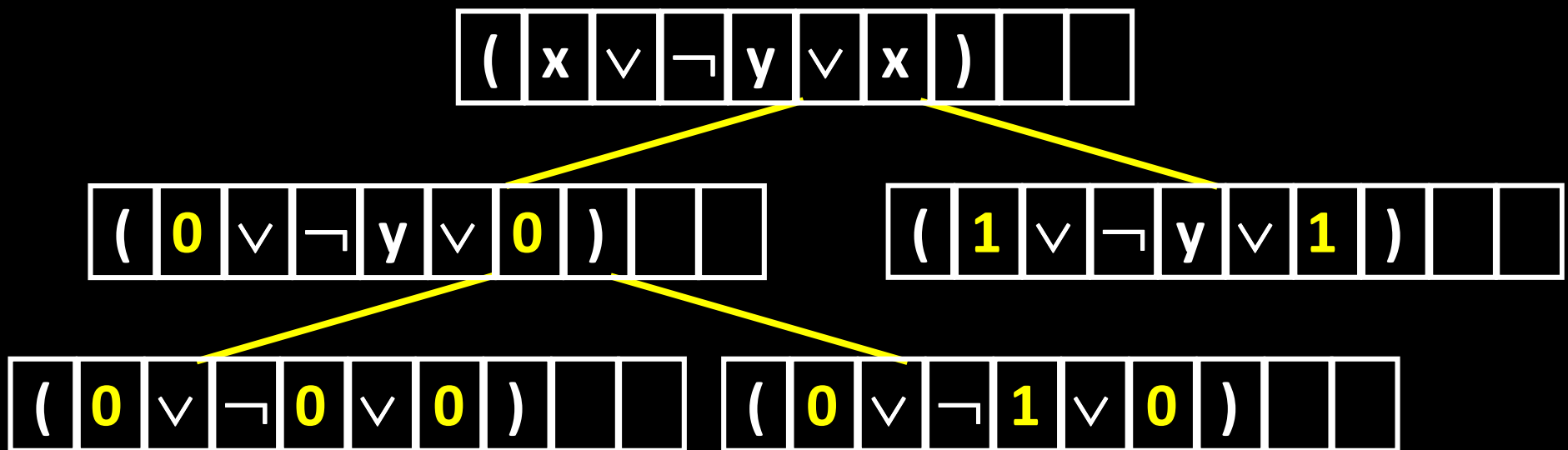
**3SAT = {  $\phi$  |  $\phi$  is a satisfiable 3cnf-formula }**

$3SAT = \{ \phi \mid \phi \text{ is a satisfiable 3cnf-formula} \}$

**Theorem:**  $3SAT \in NTIME(n^2)$

On input  $\phi$ :

1. Check if the formula is in 3cnf
2. For each variable  $v$  in  $\phi$ , nondeterministically substitute either 0 or 1 in place of  $v$



3. Evaluate the formula and **accept** iff  $\phi$  is true

$$\mathbf{NP} = \bigcup_{k \in \mathbf{N}} \mathbf{NTIME}(n^k)$$

**Nondeterministic Polynomial Time**

**Theorem:**  $L \in NP \Leftrightarrow$  There is a constant  $k$  and polynomial-time TM  $V$  such that

$$L = \{ x \mid \exists y \in \Sigma^* [ |y| \leq |x|^k \text{ and } V(x,y) \text{ accepts} ] \}$$

**Proof:**

(1) If  $L = \{ x \mid \exists y \mid y| \leq |x|^k \text{ and } V(x,y) \text{ accepts} \}$   
then  $L \in NP$

**Nondeterministically guess  $y$  and then run  $V(x,y)$**

(2) If  $L \in NP$  then  
 $L = \{ x \mid \exists y \mid y| \leq |x|^k \text{ and } V(x,y) \text{ accepts} \}$

**Let  $N$  be a nondeterministic poly-time TM that decides  $L$ . Define  $V(x,y)$  to accept iff  $y$  encodes an accepting computation history of  $N$  on  $x$**