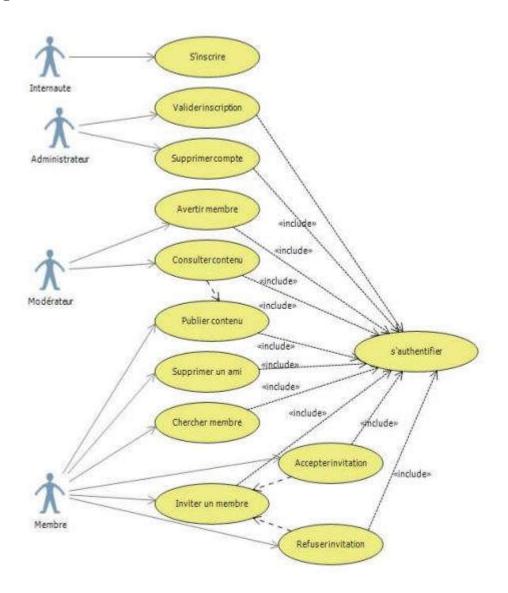
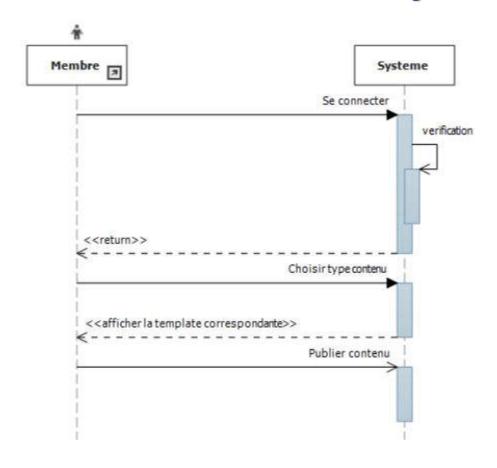
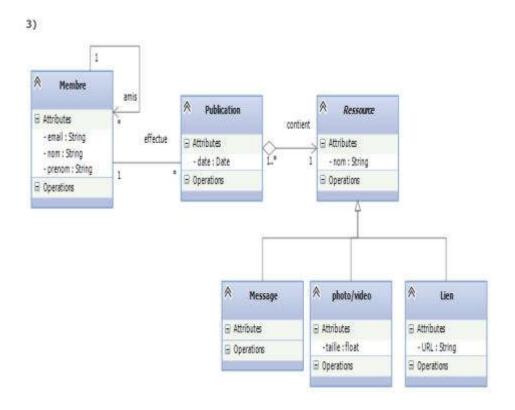
DOSSIER 1:

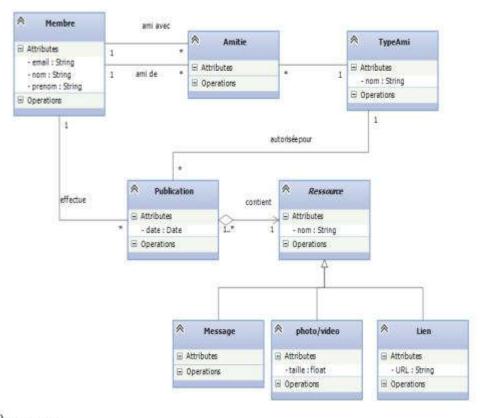
1-



2 –







5).....

DOSSIER 2:

- SELECT COUNT(*) AS 'nombre de matchs' FROM Match WHERE numJournee=12
- 2- SELECT numJournee, COUNT(numMatch) AS 'nombre de matchs' FROM Match GROUP BY numJournee
- 3- SELECT numMatch, dateMatch, numJournee FROM Match
 WHERE nombreSpectateur = (SELECT MAX(nombreSpectateur) FROM Match)
- 4- SELECT SUM(MyTable resultat) FROM

 (SELECT resultat=COUNT(numMatch)*3 FROM Match

 WHERE (nombreButLocaux > nombreButVisiteurs and codeEquipeLocaux=112)

 OR (nombreButLocaux < nombreButVisiteurs and codeEquipeVisiteurs=112)

 UNION

 SELECT Count(numMatch) FROM Match

 WHERE (nombreButLocaux = nombreButVisiteurs)

 and (codeEquipeLocaux=112 OR codeEquipeVisiteurs=112)) MyTable

5- CREATE PROC Q5 @nbrjour int

AS

BEGIN

END

```
SELECT codeEquipeLocaux AS 'Code Equipe' FROM Match

WHERE nombreButLocaux > nombreButVisiteurs AND numJournee = @nbrjour

UNION

SELECT codeEquipeVisiteurs AS 'Code Equipe' FROM Match

WHERE nombreButLocaux < nombreButVisiteurs AND numJournee = @nbrjour
```

6- CREATE TRIGGER question6 ON Match2 AFTER INSERT

AS

DECLARE @loc int , @vis int

SELECT @loc= codeEquipeLocaux, @vis= codeEquipeVisiteurs FROM Inserted

IF (@loc=@vis)

BEGIN

RAISERROR ('ATTENTION: codeEquipeLocaux == codeEquipeVisiteurs :p',

16, 1);

Rollback

END.

```
1 & 2 ) java:
public class Camera (
      protected int code;
      protected String type;
      protected int orientation;
      public Camera() {
            super();
      }
      public Camera(int code, String type) {
            super();
            this.code = code;
            this.type = type;
      1
      public int getCode() {
            return code;
      3
      public void setCode(int code) {
            this.code = code;
      3
      public String getType() {
            return type;
     1
      public void setType(String type) {
            this.type = type;
```

```
public int getOrientation() (
            return orientation:
      3
      public void setOrientation(int orientation) (
            this orientation = orientation;
      public void tourner(int sens) (
            this orientation = sens:
      public void afficher() (
            System.out.println("-Code: " + this.code + " Orientation:"
                         + this.orientation);
3
3. 4 B 51 Java:
public class CameraMobile extends Camera (
      private int abs;
      private int ord;
      public CameraMobile(String type, int code, int abs, int ord) (
            super(code, type);
            this abs = abs;
            this.ord = ord:
      public CameraMobile() (
```

```
public int getAbs() (
     return abs;
public void setAbs(int abs) (
     this abs = abs;
38
public int getOrd() {
     return ord:
3
public void setOrd(int ord) {
     this.ord = ord;
public void avancer(int d) (
     switch (this.orientation) {
     case 1:
            this.ord += d;break;
     case 2:
            this.abs += d;break;
            this.ord -= d; break;
     case 4:
            this.abs -= d; break;
public void afficherPosition() {
     System.out.println("-position: abs=" + this.abs + " ord=" + this.ord);
```

```
public void afficher() (
            super.afficher();
            this.afficherPosition();
      Ŧ
>
public class classTest (
      public static void main(String[] args) {
            // TCDD Auto-generated method stub
            CameraMobile cm1 = new CameraMobile("SUMSUNG", 213, 0, 0);
            cm1_afficher();
            11 10
            cm1_setOrientation(2);
            cm1.afficher();
            cm1_setOrientation(4);
            cm1.avancer(10);
            cm1_afficher();
            He
            cm1.setOrientation(1);
            cm1.avancer(16);
            cm1.affcher();
            17.d.
            cm1.setOrientation(2);
            cm1.avancer(5);
            cm1.afficher();
            11 2
            cm1_setOrientation(3);
            cm1.avancer(12);
            cm1_afficher();
```

DOSSIER 4:

```
Exercice 1 : (2 pts)
    district -
    sheada.
    </heads
    <br/>sbody>.
    <!-- Q1 -->
    <h1>Pour s'inscrire, rempir le formulaire suivant: </h1>
    «form name="fert">
    ctro-
     Nom:
     <input name="nam"type="text"size="50">
    «Atra
    505
     Prenom:
     input name="prenam" type="text" size="50">
    s/tr>stra
     Date de naissance:
    <input name="day"type="text"value="jj" size="5" maxlength="2">
     <input name="month" type="text" value="mm" size="5" maxlength="2">.
     <input pame="year"type="text" value="aaaa" size="25" maxlength="4">
    cdtr>
    etts.
     Mot_de_passe:
     <input name="pass"type="password"size="50">
    Str>
     Confirmer mot de passe: 
     <input name="passC"type="password"size="50">
```

```
<input type="checkbox" id="condition" onClick="checkBox();"/><label</pre>
for="condition" > J'accepte les conditions </label>
 运行协
c/152
<bd colspan="2">-
 <input type="submit" value=" Valider " onClick="return validateForm();" id="valides</pre>
disabled />
 <input type="reset" value=" Annuler" />
edtra.
</form>:
<1-02->
<script language="javascript"
 type="text/javascript">
function validateForm()
110
#(""==document.forms.frm.nom.value) return false;
if(""==document.forms.frm.prenom.value) return false;
f(""==document.forms.frm.day.value) return false;
if(""==document_forms.frm_month.value) return false;
if(""==document.forms.frm.year.value) return false;
ff("==document.forms.frm.pass.value) return false;
f(""==document.forms.frm.passC.value) return false;
var year = document.forms.frm.year.value;
f(isNaN(year) || year < 1900) return false;
var month= document.forms.frm.month.value;
f(isNaN(month) || month <1 || month>12) return false;
var day = document.forms.frm.day.value;
if(isNaN(day) || day <1 || day>31) return false;
```

```
//c
var pass = document.forms.frm.pass.value;
var passc = document.forms.frm.passC.value;
if(pass !== passc) return false;
return true;
)
//d
function checkBox()
{
   document.getElementById('valder').disabled =
!document.getElementById('condition').checked;
)

//Q3
setTimeout(window.close,20000);
</script>
</body>
</stript></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></scr
```