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# -----
# class and static methods
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# class methods are mainly used as alternate constructors of the class
# first argument of the class method is class reference
# we use @classmethod built-in decorator to make a class method
# static method is just a function dropped inside a class
# for static methods, neither self is passed not cls is passed
class Employee:
    company = "Hewlett-Packard"
    def __init__(self, fname, lname, age):
        self.fname = fname
        self.lname = lname
        self.age = age

    # instance method ('self' is passed as a first argument)
    def email(self):
        print("calling email!!!!")
        return f"{self.fname}.{self.lname}@company.com"

    # returning an instance of Employee class
    # alternate constructor
    @classmethod
    def from_string(cls, some_string): # cls == Employee
        print(cls.company) # Employee.company
        words = some_string.split(",")
        return cls(words[0], words[1], int(words[2]))

    # alternate constructor
    @classmethod
    def from_json(cls, json_string):
        from json import loads
        # de-serlization
        j = loads(json_string) # converting JSON string into python data structre
        return cls(j['fname'], j['lname'], j['age'])

    @staticmethod
    def greet(name):
        return f"hello {name}"

info1 = "steve,jobs,26"
info2 = "bill,gates,28"

info3 = """{"fname": "steve",
"lname": "jobs",
"age": 28,
"phone": 2834972389,

```

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"address": "294, bangalore",  
"city": "Bangalore",  
"state": "karnataka"  
}  
"""
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e1 = Employee.from_string(info1) # Employee.from_string(Employee, info1)  
e2 = Employee.from_string(info2) # Employee.from_string(Employee, info2)  
e3 = Employee.from_json(info3)   # 3rd way of creating Employee object  
e4 = Employee("john", "doe", 27)
```