**addEventListener**

**addEventListener** is a method in JavaScript that allows you to attach an event listener to an HTML element. This listener will then respond to a specified event, such as a user clicking a button, moving the mouse, or pressing a key. Here's the basic syntax:

**element.addEventListener(event, function, useCapture);**

* **element:** The HTML element to which you want to attach the event listener.
* **event:** A string representing the event type (e.g., "click", "mouseover", "keydown").
* **function:** The function that will be called when the event occurs.
* **useCapture (optional):** A boolean value that indicates whether the event should be executed in the capturing or bubbling phase. This parameter is optional and usually set to **false**.

So you don’t need to think **useCapture True or False.**syntax**: element.addEventListener(event, function);**