

1. Solve the two recurrences below:

$$T(n) = 2 \cdot T(n/4) + n^{1/2} \quad (6\%)$$

$$T(n) = 2 \cdot T(n^{1/2}) + \lg_2 n \quad (10\%)$$

2. The algorithm for finding the maximum subarray that crosses the midpoint of Array $A[1 \dots n]$ includes the main routine of $\text{FIND-MAXIMUM-SUBARRAY}(A, low, high)$, which calls $\text{FIND-MAX-CROSSING-SUBARRAY}(A, low, mid, high)$, as follows. Complete the six (6) missing statements in $\text{FIND-MAX-CROSSING-SUBARRAY}$ below. (12%)

FIND-MAX-CROSSING-SUBARRAY($A, low, mid, high$)

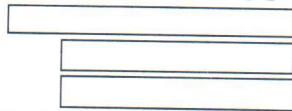
// Find a maximum subarray of the form $A[i \dots mid]$.

left-sum = $-\infty$

sum = 0

for $i = mid$ **downto** low

sum = *sum* + $A[i]$



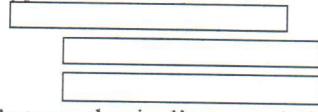
// Find a maximum subarray of the form $A[mid + 1 \dots j]$.

right-sum = $-\infty$

sum = 0

for $j = mid + 1$ **to** $high$

sum = *sum* + $A[j]$



// Return the indices and the sum of the two subarrays.

return ($max-left, max-right, left-sum + right-sum$)

3. The hash table is a widely adopted data structure. Explain briefly

(1) how perfect hashing works. (8 %)

(2) how Cuckoo hashing works under two hash functions of h_1 and h_2 . (10%)

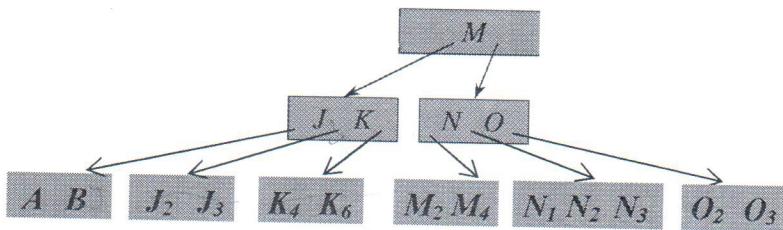
What is the situation when a new key cannot be inserted in a Cuckoo hash table successfully? (2%)

4. A binary search tree (T) is to be maintained following the in-order tree traversal order. Consider a sequence of arrival keys, {25, 23, 14, 7, 9, 21, 31, 34, 28, 24}, to T which has just the root node with its key = 20 initially.

(1) Show the resulting T after inserting all arrival keys. (5%)

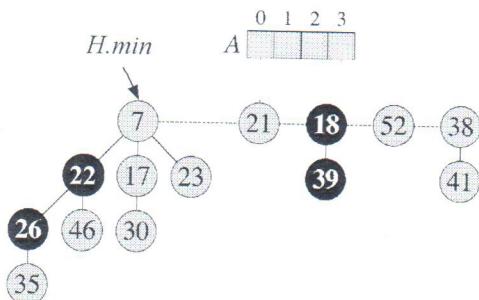
(2) Show the resulting T after its root node is then deleted. (5%)

5. For any n -key B-tree of height h and with the minimum node degree of $t \geq 2$, prove that h is no larger than $\log_t \frac{n+1}{2}$. (Hint: consider the number of keys stored in each tree level.) (12%)
6. Given the initial B-tree with the minimum node degree of $t = 3$ below, show the results (a) after deleting the key of M_2 , (b) followed by inserting the key of L , (c) then by deleting the key of J_2 , (d) then by inserting the key of O_1 , with $O < O_1 < O_2$, and (e) then by deleting K . (Show the result after each deletion and after each insertion; 15%)



7. A Fibonacci min-heap relies on the procedure of CONSOLIDATE to merge trees in the root list upon the operation of extracting the minimum node. Given the following partially consolidated diagram, show every subsequent consolidation step till its completion. (10%)

After consolidation is completed, show the resulting Fibonacci min-heap with key '35' decreased to 4. (5%)



Good Luck!

1

$$T(n) = 2T(n/4) + n^{1/2}$$

$$(i) \quad n^{\log_b a} = n^{\log_4 2} = n^{0.5}$$

$f(n) = n^{0.5}$

According to master's ^{theorem} second rule

The Time complexity of $T(n) = \Theta(f(n) \cdot \lg n)$

$$= \Theta(n^{1/2} \lg n)$$

$\lg n$) ⑤ 12
n) ⑥ 5F1
 ⑦ 13

$$④ T(n) = 2T(n^{1/2}) + \lg_2 n$$

(ii) we can't apply master's theorem directly.

$$\det n = 2^m \Rightarrow \lg_2 n = m$$

$$T(2^m) = 2T\left(\frac{2^m}{2}\right) + m$$

$$s(m) = 2 s(m/2) + m$$

Now apply Master's theorem we will get ~~as many~~ ~~as~~ ~~as~~

$$m^{\log_b a} = m^{\log_2 2} = m$$

$$\text{Sem } f(m) = m$$

According to second rule of Master's theorem

$$\Theta(m) = (f(m) \cdot \lg m) = m \lg m$$

Substitute $m = \lg_2 n \Rightarrow O(\lg n \cdot \lg \lg n)$.

$$\therefore O(m) = \lg n \lg \lg n$$

OK

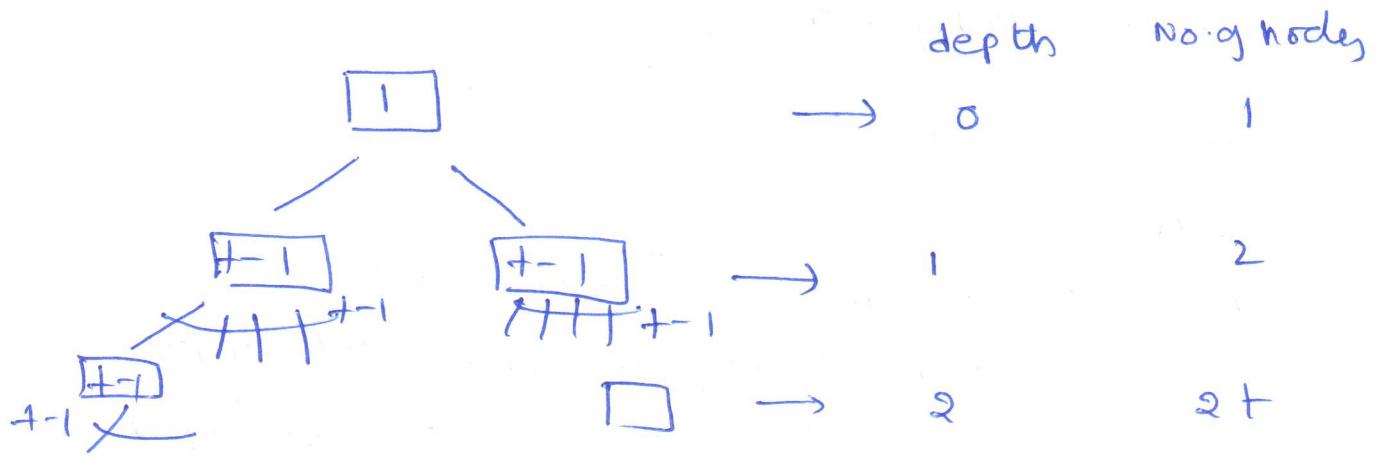
② if $\text{sum} > \text{left_sum}$

$$\text{sum left} - \text{sum} = \text{sum}$$

$$\max_left = i \text{ OK}$$

if $\text{sum} > \text{right_sum}$
 $\text{right_sum} = \text{sum}$
 $\max - \text{right} = j$ ~~OK~~

(5)



number of keys stored $\geq 1 + [2 + 2 + 2^2 + \dots + 2^h]$ where h is depth

$$\geq 1 + (+1) \sum_{i=0}^{h-1} 2^i = 1 + (+1) \sum_{i=0}^{h-1} 2^{h-i}$$

$$\geq 1 + (+1) 2 \left(\frac{2^h - 1}{2 - 1} \right).$$

$$= \frac{a(n^n - 1)}{n - 1}$$

$$\geq 1 + 2^h - 2$$

$$\geq 1 + 2^h - 1$$

$$n \geq 1$$

$$n \geq 2^h - 1$$

$$2^h \leq \frac{n+1}{2} \quad \text{OK}$$

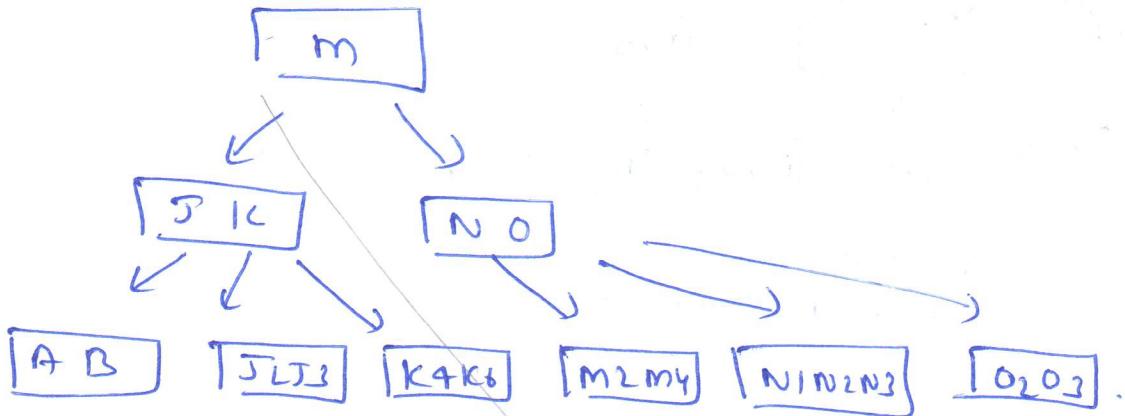
Apply \log_t on both sides.

$$h \log_t^+ \leq \log_t \frac{n+1}{2}$$

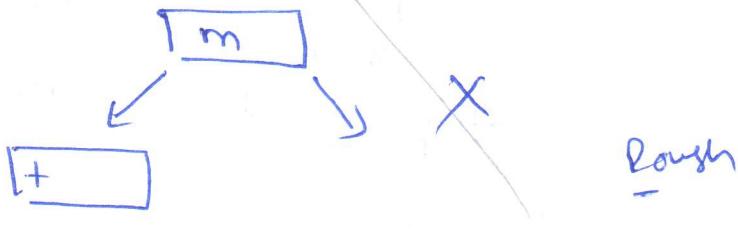
$$h \leq \log_t \left(\frac{n+1}{2} \right)$$

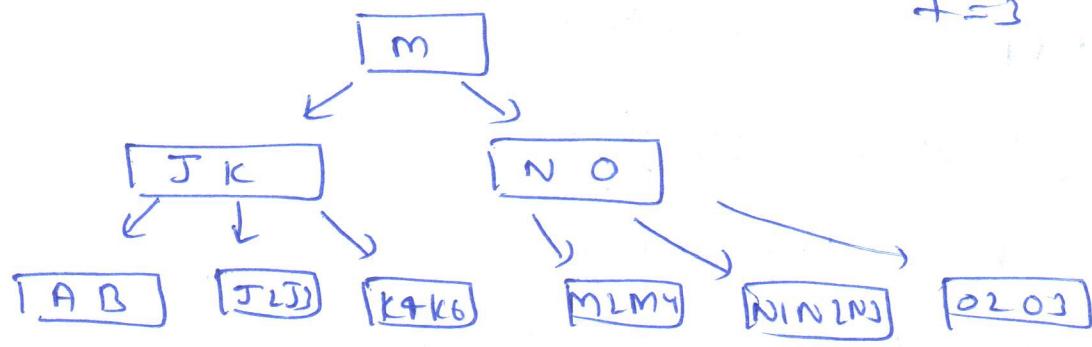
$$\therefore \text{height of tree} \leq \log_t \left(\frac{n+1}{2} \right) \quad \checkmark \text{OK}$$

$$t = 3$$



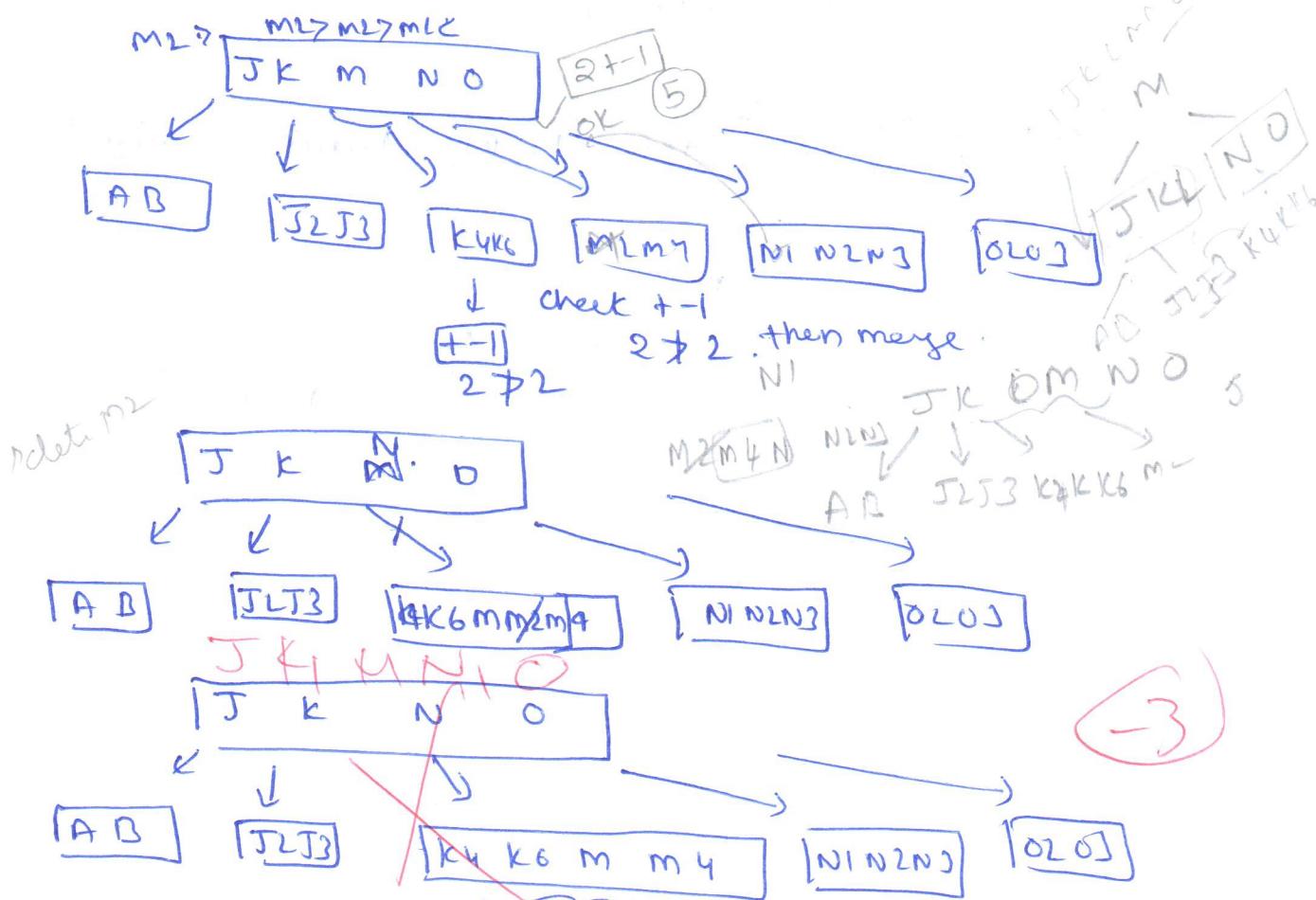
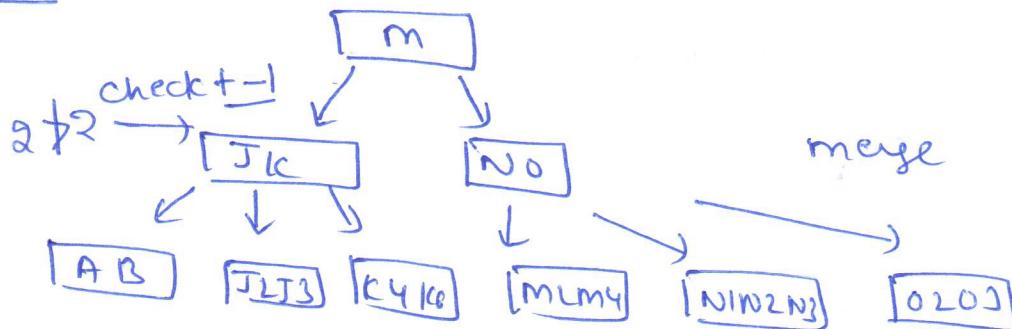
② delete M2





$$t = 3$$

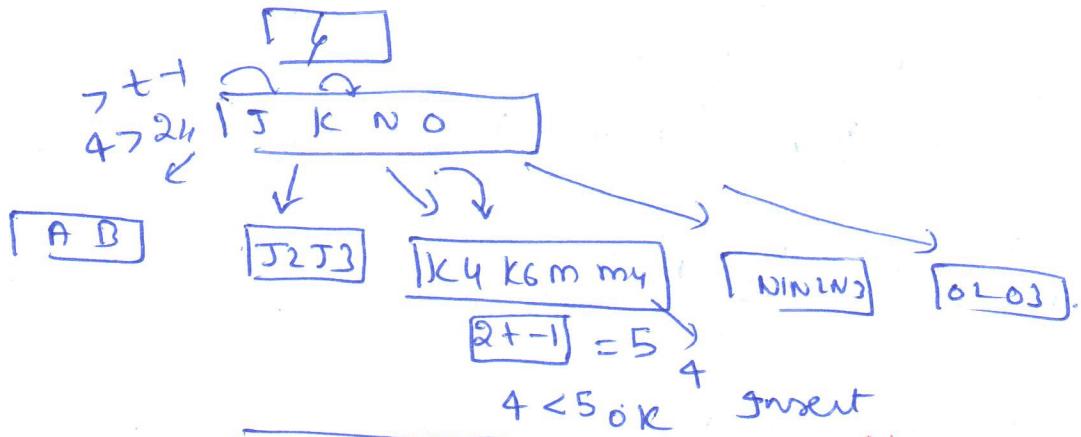
④ delete m2



$4 \leftarrow 5(2+1) \text{ ok}$

Cannot do "merging nodes" at random

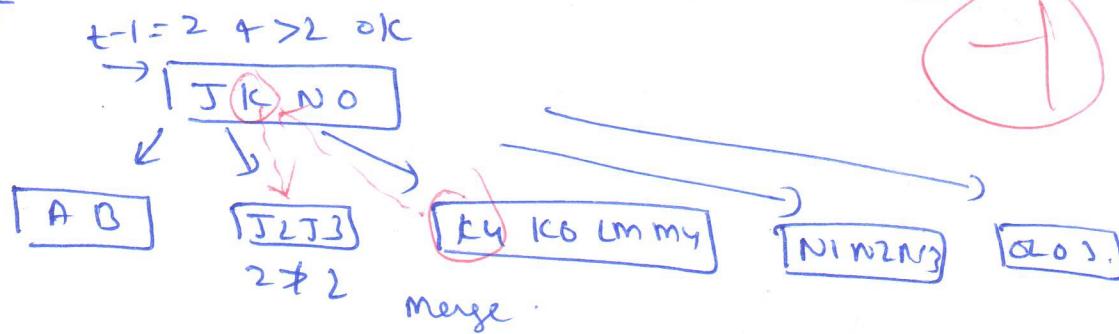
b) insert key 1



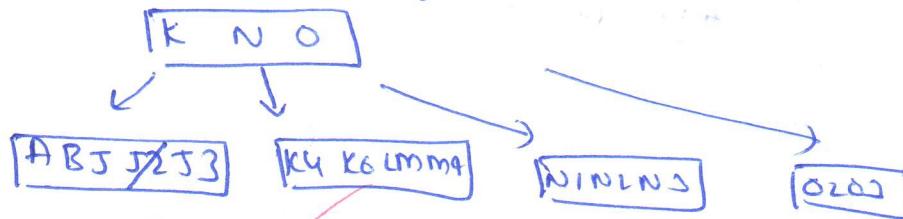
You made yourself
an easier case

~~here~~

c) Delete J2

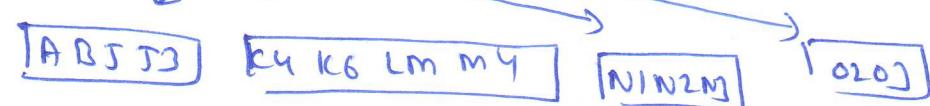
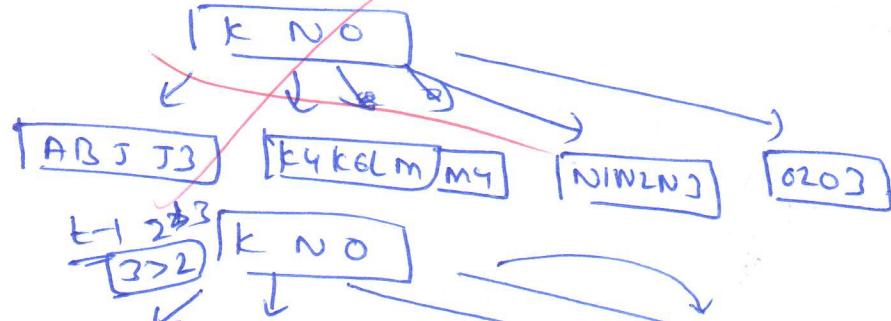


-1

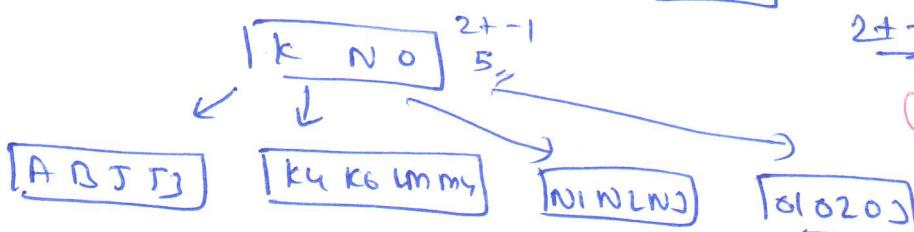


-3

d) Insert 01

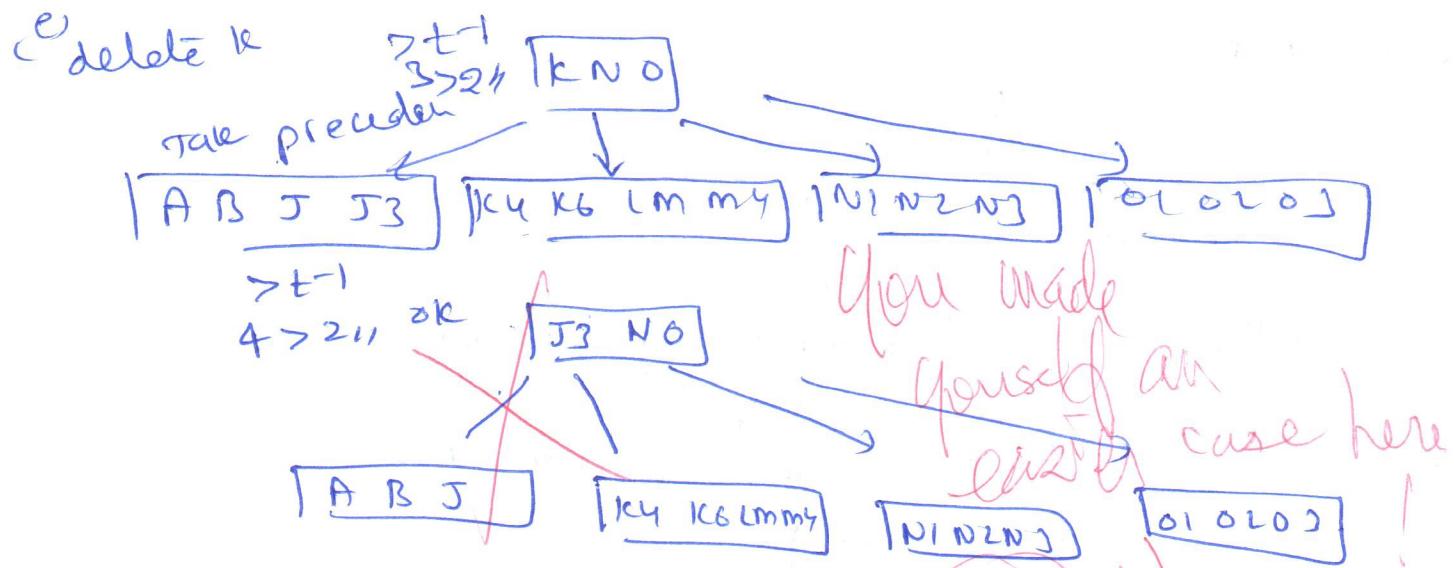


2+1

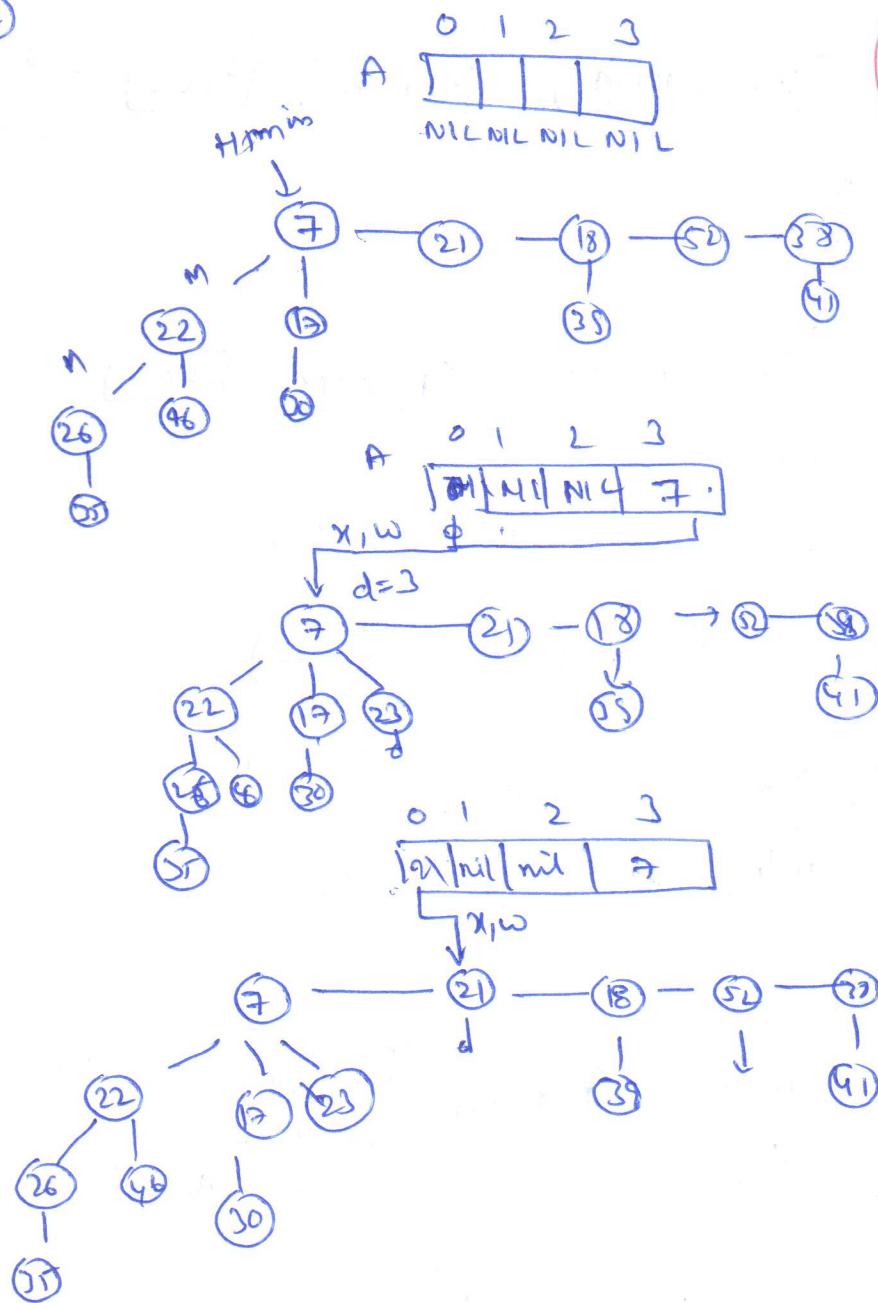


You made yourself
an easier
case here

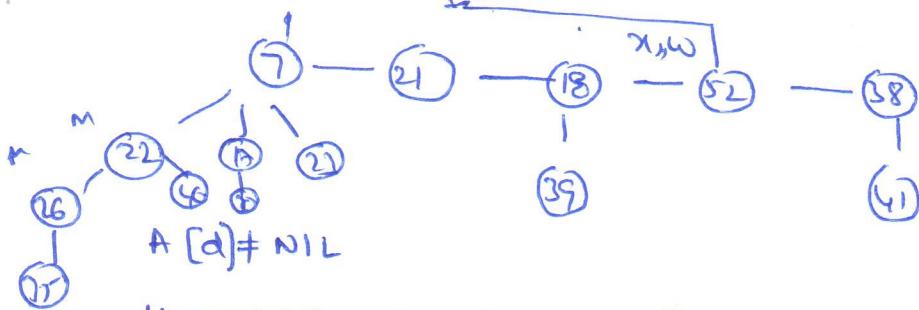
-1



⑦



0	1	2	3
21	18	nil	7



$$y = \underline{21} \quad x = \underline{52}, w = 52$$

if $x \cdot \text{key} > y \cdot \text{key}$.

Swap (y, x)

$$x = 21 \quad y = 52$$

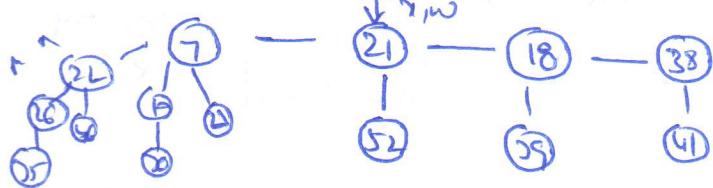
$d = 0$

Fib heap $(\frac{x}{y}, \frac{y}{x})$

0	1	2	3
nil	18	nil	7

$d = d + 1$

= 1



Again $A[d] \neq \text{NIL}$

$A[d]$

0	1	2	3
nil	18	nil	7

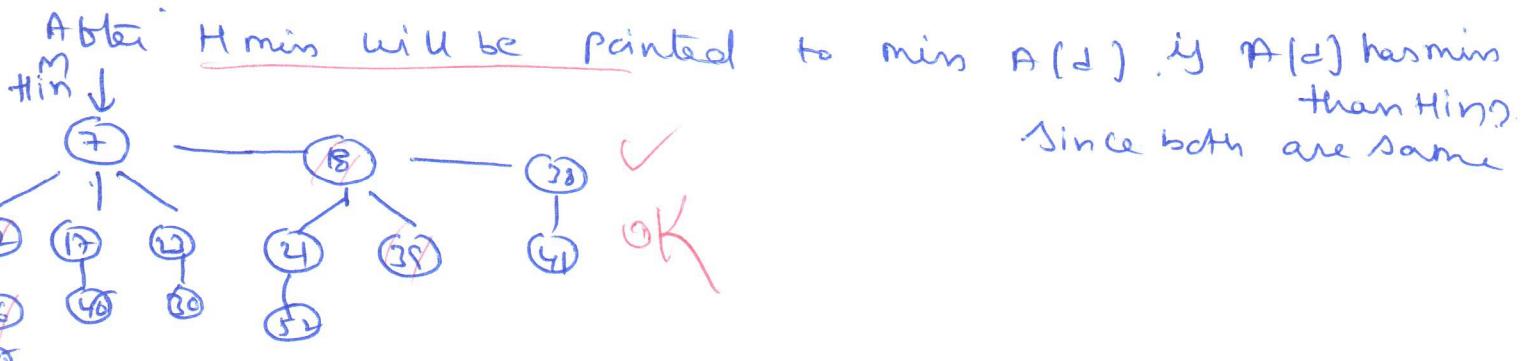
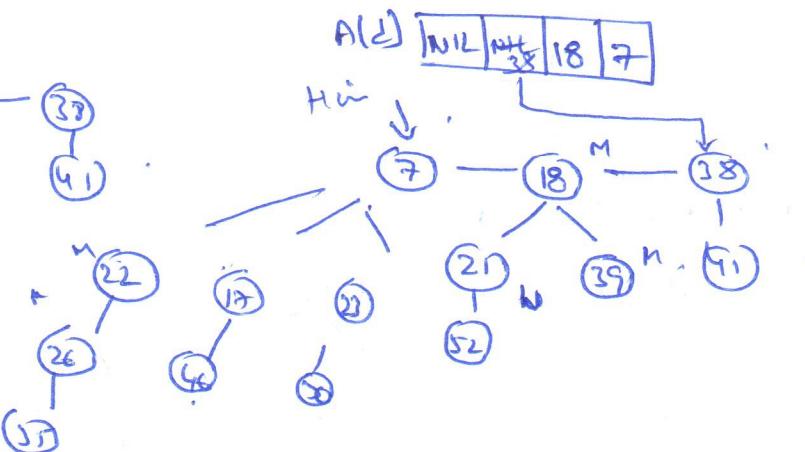
$$y = 18 \\ x = 21$$

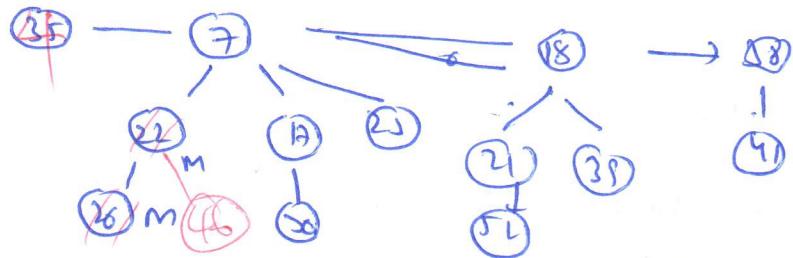
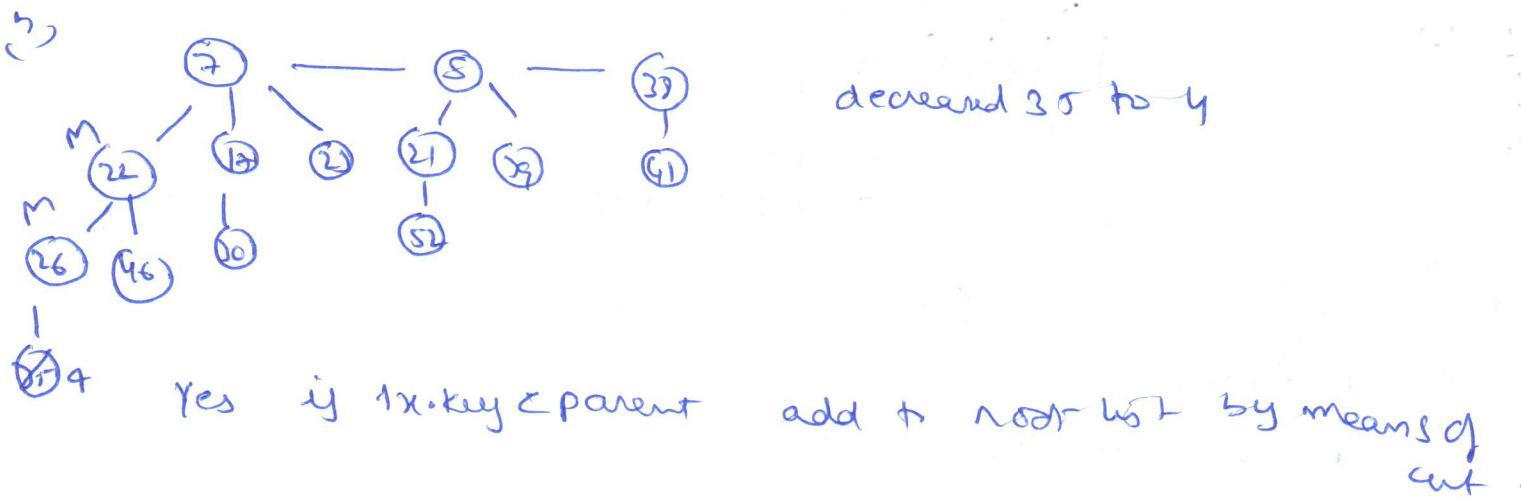
$x \cdot \text{key} > y \cdot \text{key}$.

Swap (18, 21)

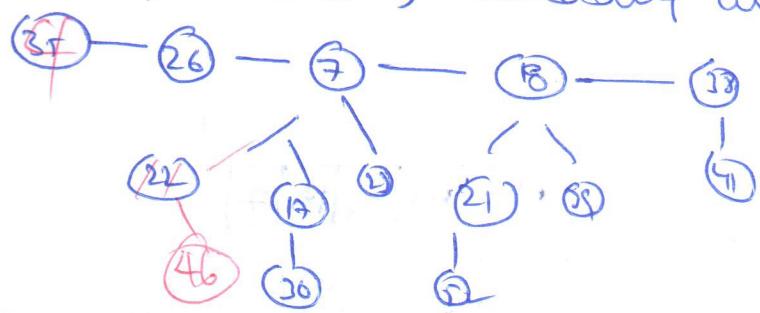
$$x = 18 \quad y = 21$$

Fib heap
 $d = d + 1$



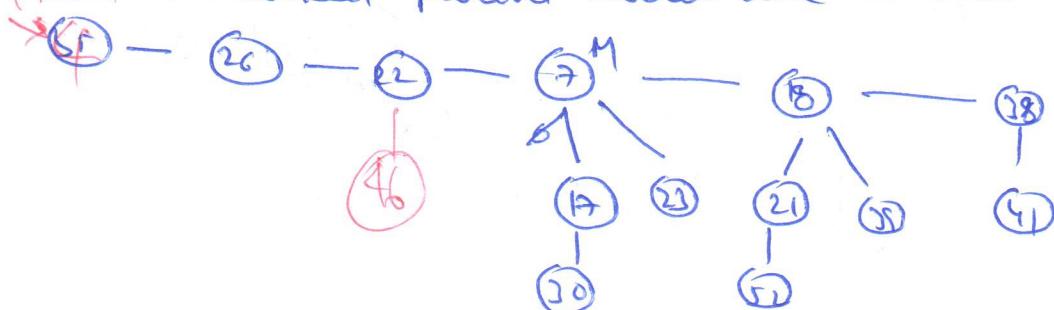


Next + marked nodes are also added to root list by means of cascading cut if parent is marked one by one



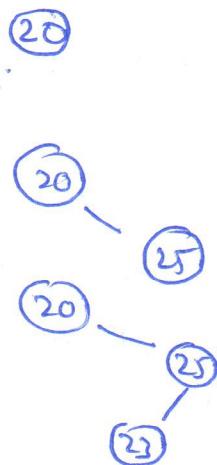
(-2)

All marked parent nodes are added no further change



(24)

(1) 25 > 20 right



23 > 20

23 < 25

14 < 20

7 < 20

7 < 14

9 < 20

9 < 14

9 > 7

21 > 20

21 < 23

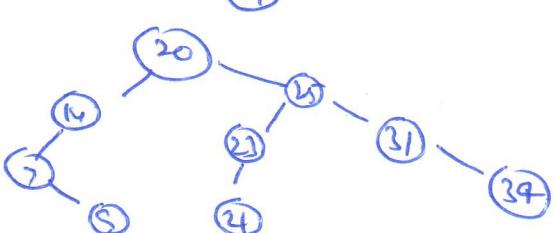
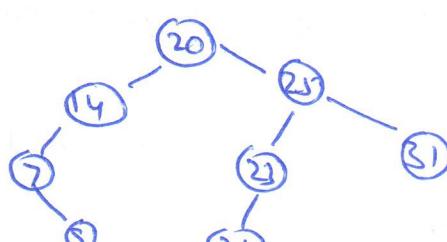
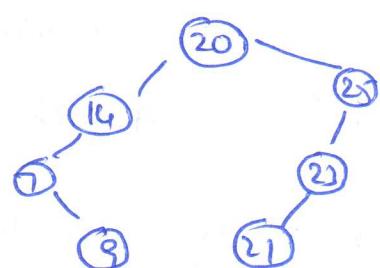
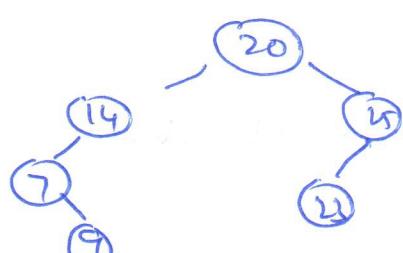
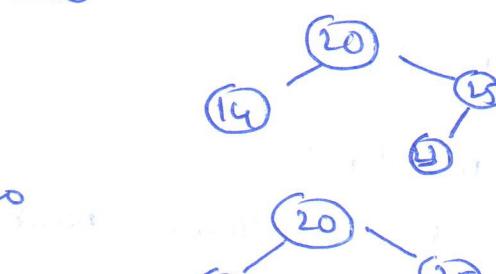
31 > 20

231 > 25

34 > 20

34 > 25

34 > 31

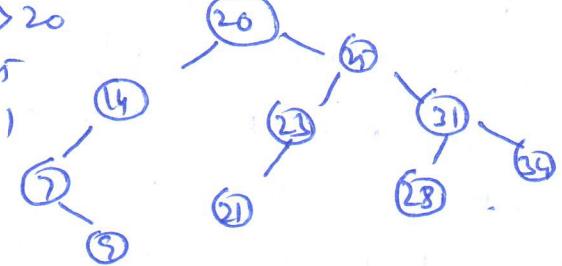


if key > v

28 > 20

28 > 25

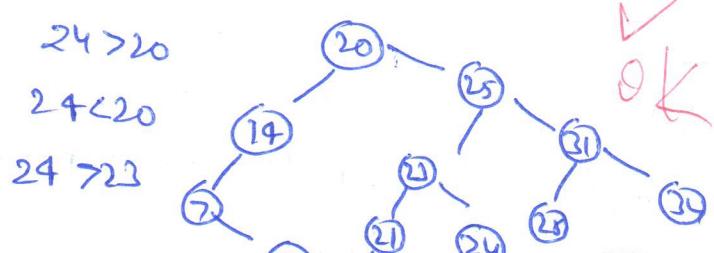
28 > 31



24 > 20

24 < 20

24 > 23

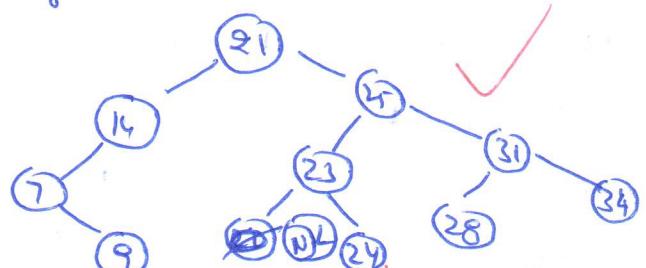


2) if ~~x~~ & x.right ≠ NIL
Then find ~~min~~^{Min} of right subtree

~~max~~ min = 21

* Min of right subtree is not next to p 20 right

we have to make the children of 21 if it has to its parent as it doesn't contain left child since its not there then ~~max~~ min will be updated with left child of 23 and then 21 will be placed such that right child of 20 is made a right child of 21 and parent of 25 will be 21. Similarly for left child.



~~23~~ → ~~left~~ left child is NIL

③

1) Perfect hashing works under static keys.

2. Its time complexity is $O(1)$.

2. It has two functions one for inserting the keys into the m slot and another each key will be inserted according to the next m_j slots.

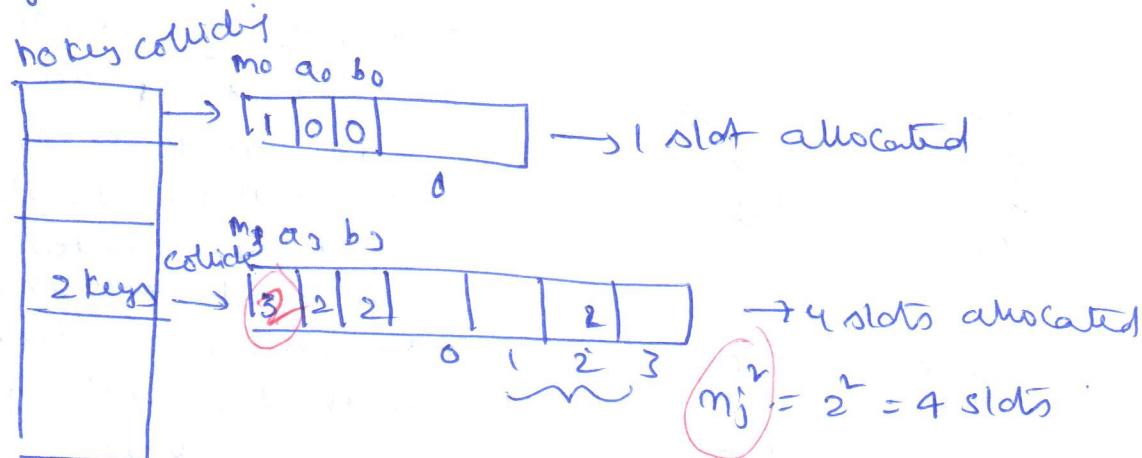
3. If two keys are colliding then 4 slots under each m slot will be created. ~~Cannot read your writing here~~

$$h_1(k) = ((ka + b) \bmod p) \bmod m$$

$$h_2(k) = ((kaj + bj) \bmod p) \bmod m_j$$

where j is the slot selected to the main hash table.

If j keys are colliding then for each m slot there will be m_j^r ~~keys~~ slots will be allocated.



Each slot in the hash table will have three values at front $m_0 a_0 b_0$ to ~~specify define the~~ calculate hash function for searching or allocating for a key which will require.

The value of $P > m$ and $P > m_j$ in case of second function.

$$a \in \{0, P-1\} \quad b \in \{0, P-1\}$$

In case of second hash function

$$a \in \{0, \dots, P-1\} \quad b \in \{0, \dots, P-1\}$$

^{now}
• The number of collisions in a perfect hashing will be $\frac{n}{2}$

• The total storage requirement for the perfect hashing technique would be $O(m)$ order of n . if table has n slots.

• Perfect hashing uses two universal hashing functions.

• Number of collisions $\leq \frac{n}{2}$

if two keys are colliding to the same slot then

$$\frac{n_{C_2}}{m} = \frac{\frac{n(n-1)}{2}}{n_j^2} = \frac{1}{2} - \frac{1}{2n_j}$$

$$\leq \frac{n}{2}.$$

linear

• Maximum storage will be order of n to not n^2 .

$$E(S) = F(m) + E\left(\sum_{j=0}^{m-1} n_j^2\right).$$

$$\begin{aligned} \sum_{j=0}^{m-1} E(n_j^2) &= \sum_{j=0}^{m-1} E(n_j) + 2 \sum_{j=0}^{m-1} \sum_{j=0}^{m-1} \binom{n_j}{2} \\ &= \sum_{j=0}^{m-1} n_j + \frac{1}{m} \sum_{j=0}^{m-1} n_j^2. \\ &= n. \end{aligned}$$

$$a^2 = a + \alpha_i c_i$$

$$\frac{n_{C_2}}{m} = \frac{\frac{n(n-1)}{2}}{n} \text{ let } m=n$$

$$\begin{aligned} E(E(n_j^2)) &= n + \frac{n-1}{2} \\ &= 2n-1 \end{aligned}$$

$$\begin{aligned} E(S) &= O(m + 2n-1) \\ &= O(m) \text{ it's linear} \end{aligned}$$

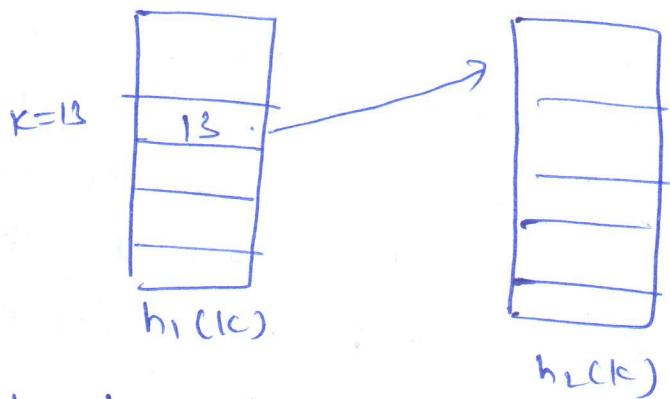
② Cuckoo hashing

General Cuckoo hashing consists of two hash tables.

$h_1(k)$ & $h_2(k)$ are the functions allocated space for each key inserted.

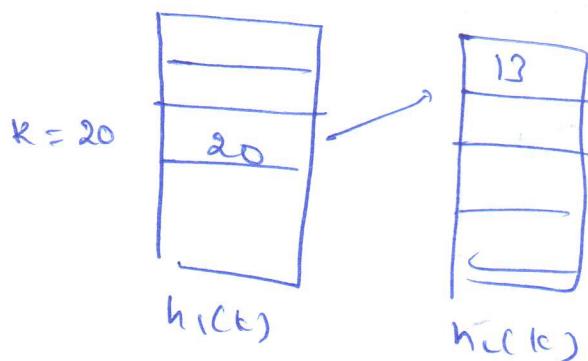
K will be the

if an element comes then $h_1(k)$ and $h_2(k)$ are calculated

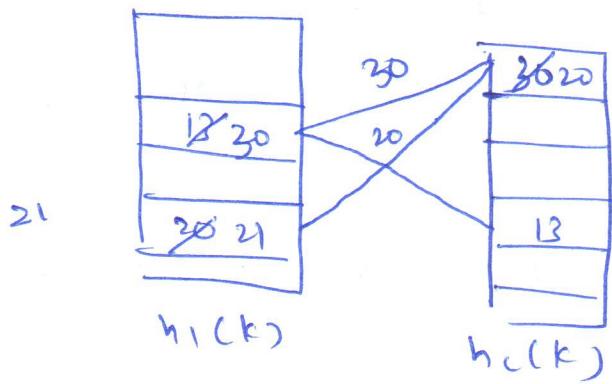


Then the key will be inserted to the corresponding slot allocated in table 1.

If suppose the new key ~~which~~ wants the same slot $\rightarrow h_1(k)$ & $h_2(k)$ are allocated calculated and then the new key ~~or~~ if any key exists then the key in the table will be displaced to $h_2(k)$ and the key is has the space to enter



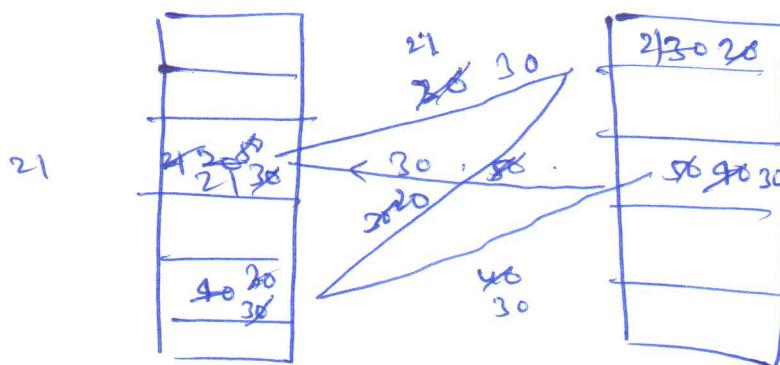
Suppose if the key wants the other slot then the process of rearranging will be continued until the new ^{key} contains the slot.



The maximum efficiency of cuckoo hashing will be 50% when it has two hash tables. and 790% if it has 3 hash tables. Insertion will be successful almost one cycle

- 2) The key won't be inserted when the corresponding displacements formed into cycles. The cuckoo hashing will check for the number of loops the new upcoming key made after certain amount the key will be kicked out of the table and rehashing of functions would be required.

* Also the care would be when we have ideal hash function if all keys are stored in two tables.



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we can say that insertion fails when the key inserted
the same slot again or (same key with same slot) .
Insertion takes $\Theta(1)$ time if inserted successfully
Search takes $\Theta(1)$ time if -