Ph.D. Comprehensive Exam Algorithms

Fall 2016

Short Questions (Answer any 8 of the 10 questions below)

- 1. La) Define an upper and the tight time bound of an algorithm.
 - In which way the average time bound will add more value to the tight bound?
 - 2. a) Briefly describe a quick sort algorithm for sorting objects in an ascending order of their keys.
 - b) What is the best and worst case time complexity of quick sort and the reason for such complexity.
 - 3. Find the tight for the recurrence relations without using the master theorem.

a)
$$T(n) = T(n-2) + 2 \cdot \lg_2(n)$$

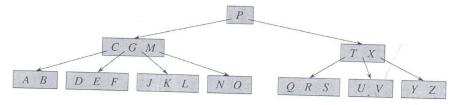
b)
$$T(n) = 2 \cdot T(n^{1/2}) + \lg_2(n)$$

- 4 a) What are the properties of min heap and max heaps.
 - b) What is the preferred data structure of implementing binary heap, also justify your answer.
 - c) What is the time complexity of merging two different min heaps with sizes of n and m.
- \$. Suppose there are n clauses and m variables (propositions) in a given 3-p sat problem.
 - a) How many possible interpretations are there?
 - b) Find the tight bound of checking for satisfiability of the n clauses.
- 6. a) Briefly define greedy strategy.
 - b) Will it always yield an optimal solution? If not, provide an algorithm that yields an optimal solution.
- Define strongly connected components.
 - b) Does a strongly connected component graph cyclic or acyclic? Justify your answer.
- 8. Mark true/false (T/F) against the following statements:
 - (1) A binary search tree of size N will always find a key at most O(log N) time.
 - (2) A breadth first search can be considered as a special case of heuristic search algorithm.
 - (3) An optimal binary search tree is not necessarily being a balanced tree.
 - (4) A dynamic programming approach uses top-down problem solving strategy to solve optimization problem.

- 9. Given two hash functions of h_1 and h_2 for <u>Cuckoo hashing</u> under two tables, T_1 and T_2 .
 - a) Describe the <u>steps involved</u> in <u>inserting</u> a record with the key of K_{new} .
 - b) Cuckoo hashing can be analyzed by the Cuckoo graph, whose nodes denote table entries and links connect pairs of nodes where given keys can be held. State when a new key can be inserted successfully based on the Cuckoo graph.
- 10. The recurrence of Procedure CUT-ROD(p, n) is given by $T(n) = 1 + \sum_{j=0}^{n-1} T(j)$, with T(0) = 1. Solve T(n).

Long Questions (Answer any 3 of the 4 questions below)

- 1. A Briefly describe NP-class, P-class, NP-complete and NP-hard.
 - b) Show the conjectured relationship among the classes NP-class, P-class, NP-complete and NP-hard.
 - Show that sorting n objects with integer key values belongs to NP-class.
 - d) Provide the steps involved in showing whether a problem belongs to NP-complete or not.
 - (e) Illustrate the steps in step d by showing 3 proposition satisfiability (3-p sat) problem belongs to NP-
 - f) Provide a pseudo code that attempt to solve 3-p sat problem heuristically.
- a) Explain what do you understand by "principle of optimality" in the context of dynamic programing.
 - b) Characterize 0-1 knapsack problem in terms of objective function, constraints and the time and space complexity. (Assume that there are n objects. Suppose an object i has weight w_i and profit p_i The overall capacity of the container is W).
 - c) Show the 0-1 knapsack problem belong to NP-class.
 - d) Does it belongs to P-class? (provide an explanation accordingly)
 - e) Write down the basic rule that satisfy the principle of optimality and domain related constraints to the following problems:
 - e.1) 0-1 knapsack problem.
 - e.2) Pairwise shortest path problem.
- 3. Given an initial <u>B-tree</u> with the minimum node degree of $\underline{t=2}$ below, show the results
 - a) after inserting the key of *H*, and
 - b) then followed by deleting two keys in order: X then P. (show the result after insertion and the result after each deletion)



4. Given a set of 4 keys, with the following probabilities, determine the <u>cost</u> and the <u>structure</u> of an <u>optimal binary search tree</u>, following the <u>tabular</u>, <u>bottom-up method</u> realized in the procedure of OPTIMAL-BST below to construct and fill tables: e[1..5, 0..4], w[1..5, 0..4], and root[1..4, 1..4].

Construct and fill the three tables, and show the optimal BST obtained.

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OPTIMAL-BST(p,q,n)
 1 let e[1..n+1,0..n], w[1..n+1,0..n],
             and root[1..n, 1..n] be new tables
    for i = 1 to n + 1
 3
        e[i, i-1] = q_{i-1}
        w[i, i-1] = q_{i-1}
    for l = 1 to n
        for i = 1 to n - l + 1
            j = i + l - 1
 8
            e[i,j] = \infty
 9
            w[i, j] = w[i, j-1] + p_j + q_j
10
            for r = i to j
11
                t = e[i, r-1] + e[r+1, j] + w[i, j]
12
                if t < e[i, j]
13
                    e[i,j] = t
14
                    root[i, j] = r
15 return e and root
```