

The following steps are on how to add a new syscall to 32-bit linux kernel (3.0)

1) open terminal and login as root (*su*)

2) *apt-get update*

3) *cd /usr/src*

4) *wget http://www.kernel.org/pub/linux/kernel/v3.0/linux-3.0.1.tar.bz2*

5) *tar xjf linux-3.0.1.tar.bz2*

6) *ln -s linux-3.0.1.tar.bz2 linux*

7) *cd /usr/src/linux*

8) *cp /boot/config-`uname-r` ./config*

9) *make menuconfig* -> load an alternate configuration file -> *./config* -> exit

10) add the following method to */usr/src/linux/kernel/module.c*:

```
asmlinkage long sys_modcount(void)
{
    int count = 0;
    struct module *mod;
    list_for_each_entry(mod, &modules, list) {
        count++;
    }
    return count;
}
```

11) add the following line to the end of the file */usr/src/linux/include/linux/syscalls.h*:

```
asmlinkage long sys_modcount(void);
```

12) add the following in **bold** to */usr/src/linux/arch/x86/include/asm/unistd\_32.h*:

```
#define __NR_modcount 347
```

```
#define NR_syscalls 348
```

13) add the following line to the end of the file */usr/src/linux/arch/x86/kernel/syscall\_table\_32.S*:

```
.long sys_modcount
```

14) build the kernel (this may take a while)

```
make-kpkg clean
```

```
fakeroot make-kpkg --initrd --append-to-version=-custom kernel_image kernel_headers
```

15) install the new kernel

```
cd /usr/src
```

```
dpkg -i linux-image-3.0.1-custom_3.0.1-custom-10.00.Custom_i386.deb
```

```
dpkg -i linux-headers-3.0.1-custom_3.0.1-custom-10.00.Custom_i386.deb
```

16) reboot the system

```
shutdown -r now
```

17) test the new system call

a) create a test program (*vi test.c*) and add the following:

```
#include <stdio.h>
long modcount(void)
{
    asm("movl $347, %eax");
    asm("int $0x80");
}
int main(void)
{
    int count = modcount();
    printf("\nNumber Modules=%d", count);
}
```

12) open a new terminal and monitor */var/log/syslog*

```
tail -f /var/log/syslog
```

13) compile test program and run it

```
gcc test.c -o test
```

```
./test
```