

## V1.0.0 (6/29/23)

### Highlights

- First official release
- Readme/user guide added
- Wrapper enables quick loading of data from user-defined files

### New Features

- Introduction of user-defined files
  - .json file defines a train consist
    - params at train level
    - params at unit level, to be aggregated across train level
  - .csv file defines a route, stop-by-stop
    - stop name
    - between each stop: track speed, distance
- Wrapper with options to load user-defined file(s)
  - (1) Initialize Train for further calculations, from train .json file
  - (2) Load train and route data from .json and .csv files, to calculate a reasonable timetable for the route

### Enhancements

- Updated demo to match format of Readme
- Brake performance params can now be given (optionally) when creating a train (creating directly or loading file through wrapper)
  - No longer hardcoded constants
- Docstrings now show unit conversions for calculation functions

### Bug fixes

## V0.3.0 (6/24/23)

### Highlights

- Acceleration/braking calculation fixes
- Acceleration/braking plots

### New Features

- Plot: speed vs. time for acceleration or braking
  - Visualization for accel or brake curves

- Sanity check for back-end calculations

## Enhancements

### Bug Fixes

- Error handling in stop-to-stop performance calculations
  - Error case 1:  $v_{\text{max\_mph}}$  is unrealistic; speed is not reachable
  - Error case 2:  $d_{\text{tot\_mi}}$  is unrealistic; distance is much too short vs. Acceleration/deceleration time needed
- Fixed erroneous acceleration calculations
  - In  $\text{accel\_time}$  and  $\text{accel\_vel}$  calcs,  $v_1$  term should be  $v_1^2$  ( $v_1^{**2}$ )
- Fixed incorrect braking performance constants

## V0.2.0 (2023-06-18)

### Highlights

- Implemented braking functions
- Implemented stop-to-stop functions

### New Features

- Acceleration performance calculations
  - Calculate time required to brake to a stop from a given velocity
  - Calculate distance required to brake to a stop from  $v_{\text{mph}}$
  - Default braking performance constants (for now)
- Stop-to-stop performance calculations
  - Calculate total arrival-to-arrival travel time from one stop to the next
  - Ties together acceleration, braking, and in-between travel
  - constrained by either max practical speed, or stop-to-stop distance

## Enhancements

- Renamed acceleration functions as to not confuse with braking functions
- Includes doc containing derivation of each equation
  - In code, implementations are now matched with derived equations

### Bug Fixes

- Assert statements to ensure positive/non-negative values as appropriate

# V0.1.0 (2023-06-14)

## Highlights

- First release
- Acceleration performance calculations

## New Features

- Create a train object from basic parameters:
  - $m_{lb}$  = mass of train (lb)
  - $P$  = traction power (hp)
  - $F_{lbf}$  = max tractive effort (lbf)
  - $D$  = simplified coefficient of drag
  - $v_1$  = the highest  $v$  where full  $F$  can be applied
  - $t_1$  = the time to accelerate to  $v_1$
- Calculate time (or distance) required to reach a given velocity
- Calculate velocity or distance traveled given duration of sustained acceleration
- Constants defined to easily convert between US and metric units
- Helper functions to print each quantity in both units

## Enhancements

## Bug Fixes