

Hansa WenYu Chen

+1 (929)-309-5892

wc1369@nyu.edu | www.hansa-chen.com

145 E48th St APT 30-A, New York, New York 10017

EDUCATION

New York University

New York, NY

Class of 2020

2016 – Expected 2020

Major: computer science

GPA: 3.5

Course Work: Special Topics - Programing Language, Data Structure, Computer System and organization, Software Engineering, Social Networking

School Involvement: Tech@NYU, Blockchain Collective, BUGS Open Source, NYU-Hackathon

WORK EXPERIENCE

Seven Stars Cloud Group (Ideanomics)

New York, New York

Full Stack Developer Associate

May 2018 - Present

- Remodel and build company's website using Vue.js 3.0 and Python, leading to 30% bounce rate reduction and 45% quicker loading time
- Develop cryptocurrency trading platforms by Coding UI design in jQuery, and implementing custom proprietary Ethereum stack algorithm
- Host and manage weekly meetings with project team and produce reports for supervisors

Joly International

Shanghai, China

Junior System Developer

2016- 2018

- Designed and engineered automated programs using AppleScript and Java (Selenium), leading to an increase in outreach proficiency by 27%
- Maintain and update company's internal Java application and website by doing A/B testing and stress test, in addition to performing routine full-stack upgrades using java and JS

PROJECT

Android/IOS Application – “Circles”

Feb 2018 – May 2018

Lead Front End Developer

- Engineered under Agile/prototyping development method for maximum communication and feedback
- Designed and sketched user interface using Axure and Photoshop
- Implemented the proposed sketches utilizing Android Studio/Xcode (Kotlin/Java, Xml, Swift)
- Assisted on building backend connection via OkHttp (Python, Flask, RESTful Api, JSON)
- Organized weekly meeting to address concerns and update project timeline

TECHNICAL SKILLS

- Languages: Java, C++, Python, C, HTML, CSS, AppleScript, JavaScript, Angular, AngularJS, jQuery, Vue.js, Haskell, Assembly
- Web/App: JSON, RESTful API, Flask, Selenium
- IDE/Tools: Eclipse, Sublime Text, Atom, IntelliJ, Android Studio, Xcode, Git, MonkeyRunner
- Designing/Prototyping: Photoshop, InDesign, Blender, Axure