

Non-Deterministic Finite Automata Simulation Exercise in JFLAP

Table of Contents

1. Problem Statement
 2. Design Steps
 3. Tracing Strings
 - String 1: abbac
 - String 2: abbacbca
 - String 3: abacab
 - String 4: babacb
 - String 5: baac
 - String 6: babcac
 4. Multiple Run Simulation Output
-

Problem Statement

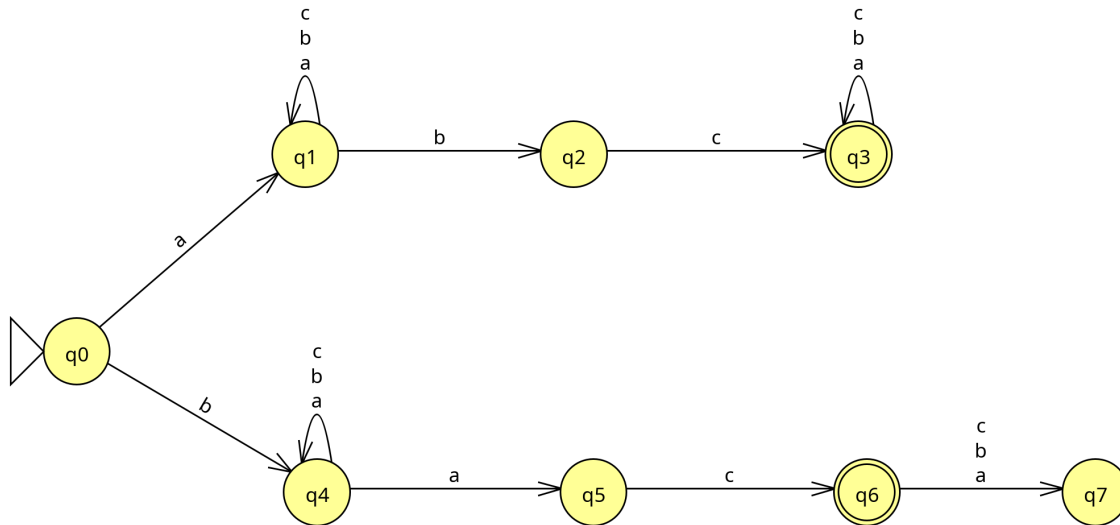
Construct a Non-deterministic Finite Automaton (NFA) for the language (L) over the alphabet ($\{a, b, c\}$) where a string (w) belongs to (L) if it satisfies the following conditions:

1. The string starts with an (a) and contains **bc** as a substring.
2. The string starts with a (b) and ends with **ac**.

Design Steps

- **Step 1:** Initial state q_0 with transition **a** to q_1 (to start the string with **a**).
- **Step 2:** From q_1 , create transitions for all symbols to stay in q_1 .
- **Step 3:** From q_1 , add **b** transition to q_2 .
- **Step 4:** From q_2 , add **c** transition to accepting state q_3 .
- **Step 5:** From q_3 , add all symbol transitions to stay in q_3 .
- **Step 6:** From q_0 , add **b** transition to q_4 .
- **Step 7:** From q_4 , add all symbol transitions to stay in q_4 .
- **Step 8:** From q_4 , add **a** transition to q_5 .
- **Step 9:** From q_5 , add **c** transition to accepting state q_6 .
- **Step 10:** From q_6 , add all symbol transitions to move to non-accepting state q_7 , so that symbols after encountering **ac** are not accepted.

The final Non-Deterministic Finite Automata constructed is as follows:



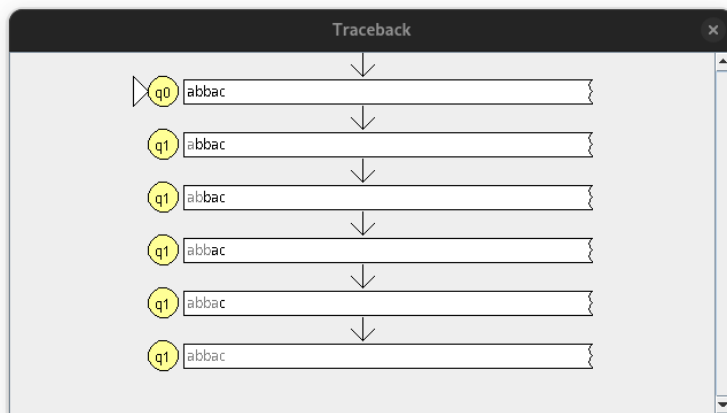
Tracing Strings

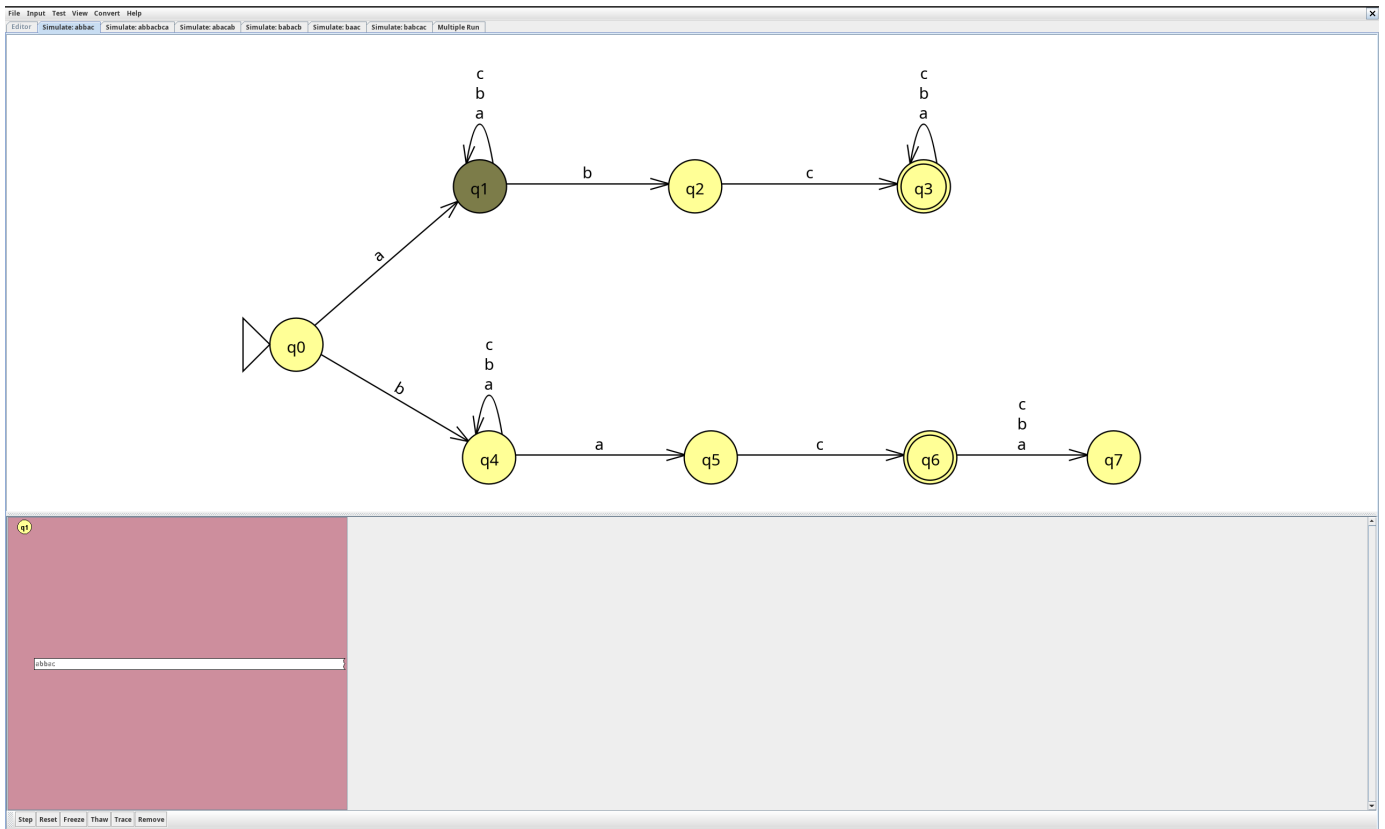
- **String 1: abbac**

1. The machine transitions from q_0 to q_1 on reading a.
2. Then, the machine transitions from q_1 to itself on reading b.
3. Then, the machine transitions from q_1 to itself on reading b.
4. Then, the machine transitions from q_1 to itself on reading a.
5. Then, the machine transitions from q_1 to itself on reading c.

Since q_1 is a non-accepting state, the string **abbac** is invalid.

Corresponding JFLAP Traceback



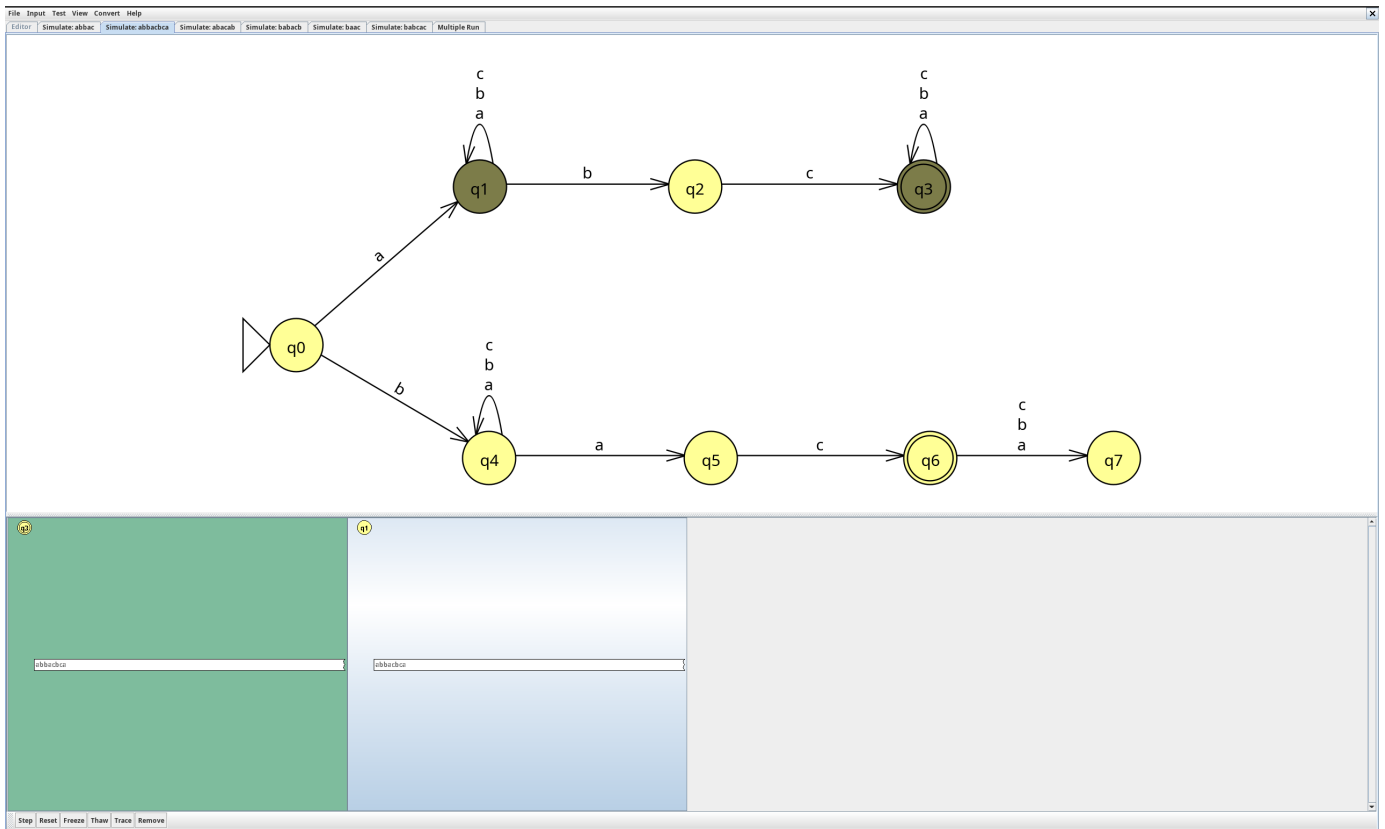
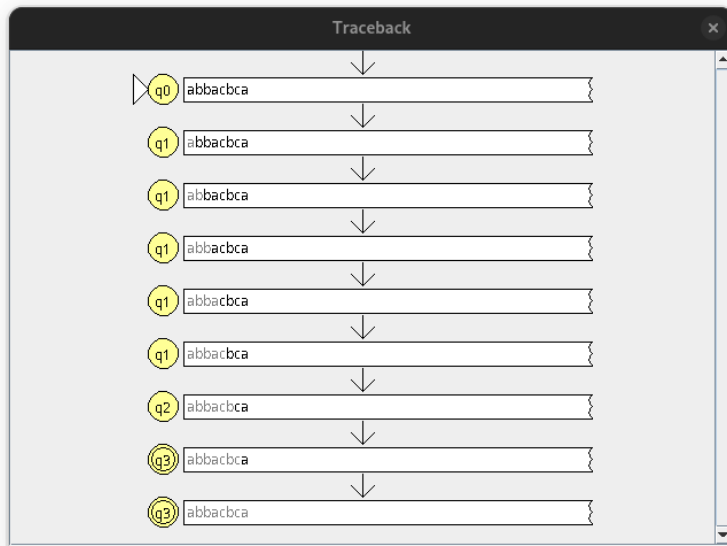


- **String 2: abbacbca**

1. The machine transitions from q_0 to q_1 on reading **a**.
2. Then, the machine transitions from q_1 to itself on reading **b**.
3. Then, the machine transitions from q_1 to itself on reading **b**.
4. Then, the machine transitions from q_1 to itself on reading **a**.
5. Then, the machine transitions from q_1 to itself on reading **c**.
6. Then, the machine transitions from q_1 to q_2 on reading **b**.
7. Then, the machine transitions from q_2 to q_3 on reading **c**.
8. Then, the machine transitions from q_3 to itself on reading **a**.

Since q_3 is an accepting state, the string **abbacbca** is valid.

Corresponding JFLAP Traceback

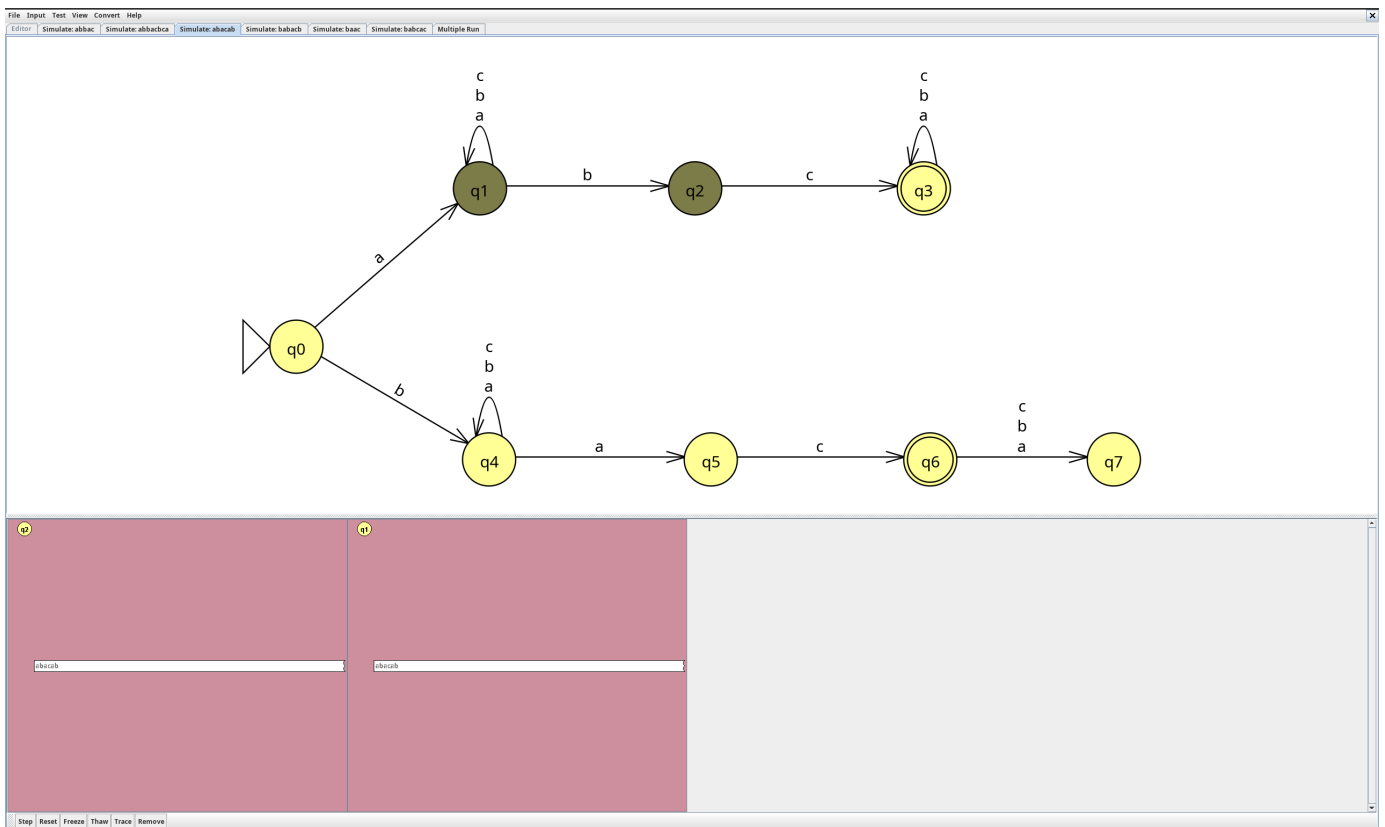
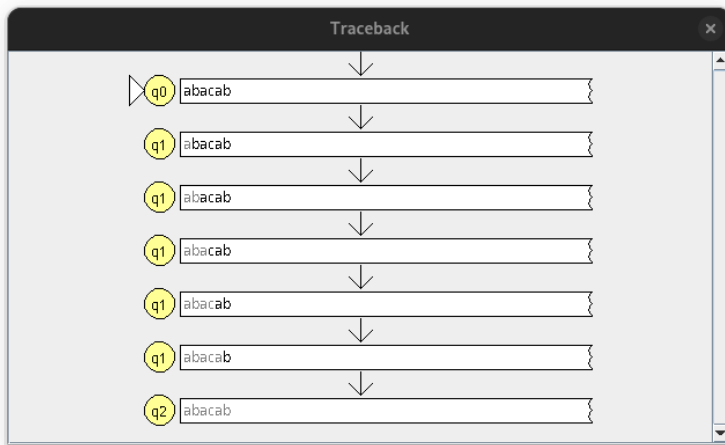


• String 3: abacab

1. The machine transitions from q_0 to q_1 on reading a.
2. Then, the machine transitions from q_1 to itself on reading b.
3. Then, the machine transitions from q_1 to itself on reading a.
4. Then, the machine transitions from q_1 to itself on reading c.
5. Then, the machine transitions from q_1 to itself on reading a.
6. Then, the machine transitions from q_1 to q_2 on reading b.

Since q_2 is a non-accepting state, the string **abacab** is invalid.

Corresponding JFLAP Traceback

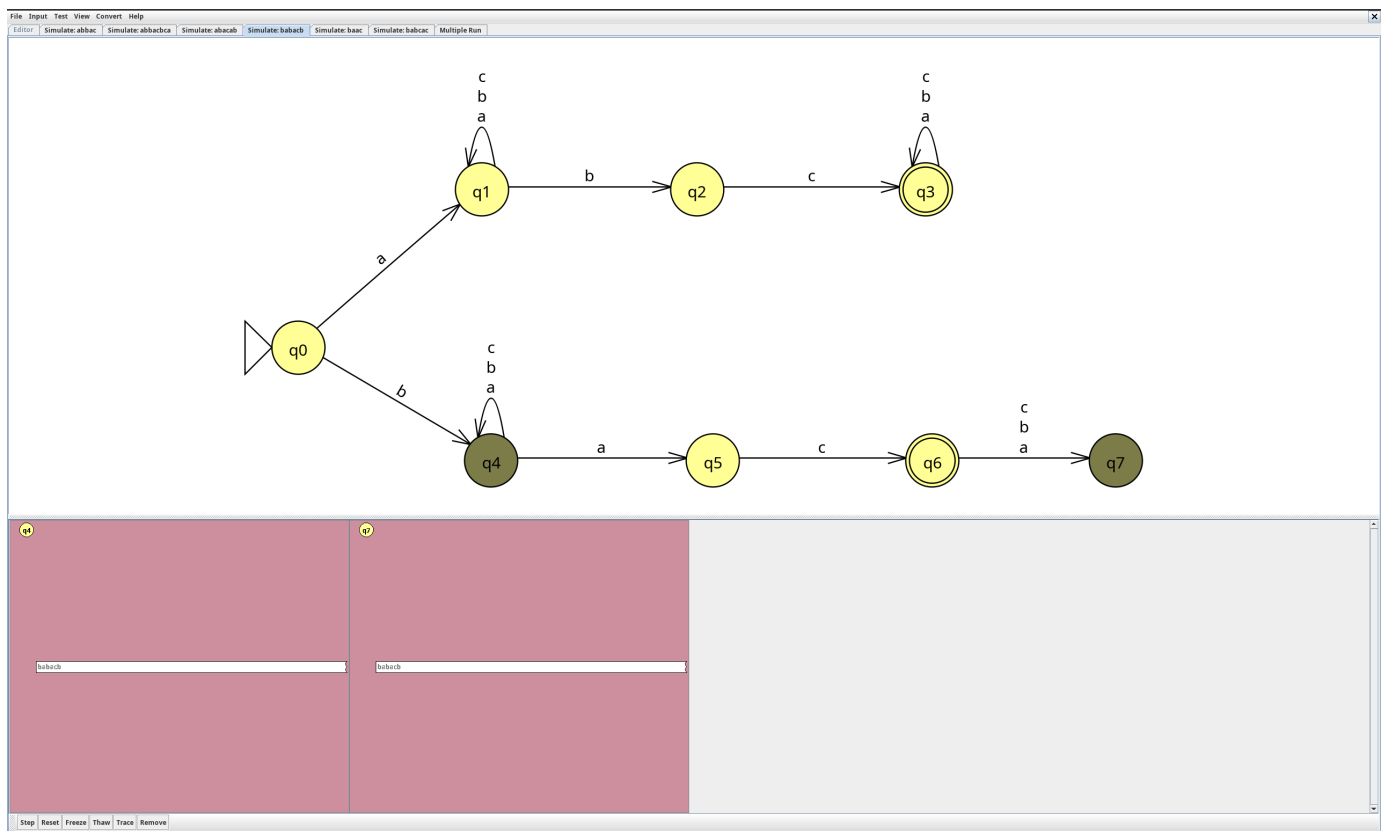
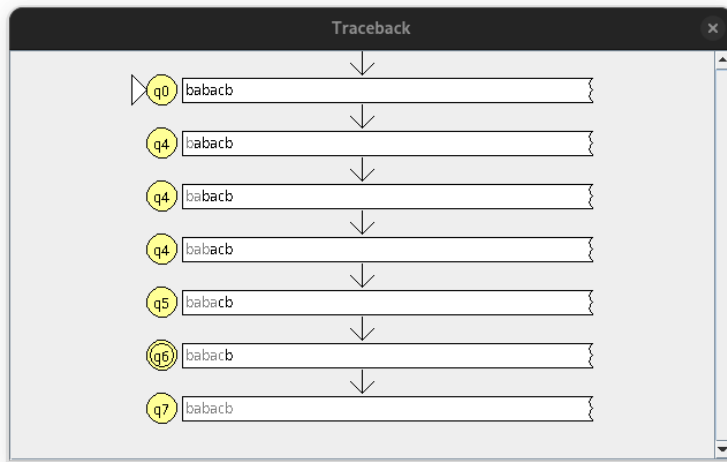


• String 4: babach

1. The machine transitions from q_0 to q_4 on reading b.
2. Then, the machine transitions from q_4 to itself on reading a.
3. Then, the machine transitions from q_4 to itself on reading b.
4. Then, the machine transitions from q_4 to q_5 on reading a.
5. Then, the machine transitions from q_5 to q_6 on reading c.
6. Then, the machine transitions from q_6 to q_7 on reading b.

Since q_7 is a non-accepting state, the string **babach** is invalid.

Corresponding JFLAP Traceback

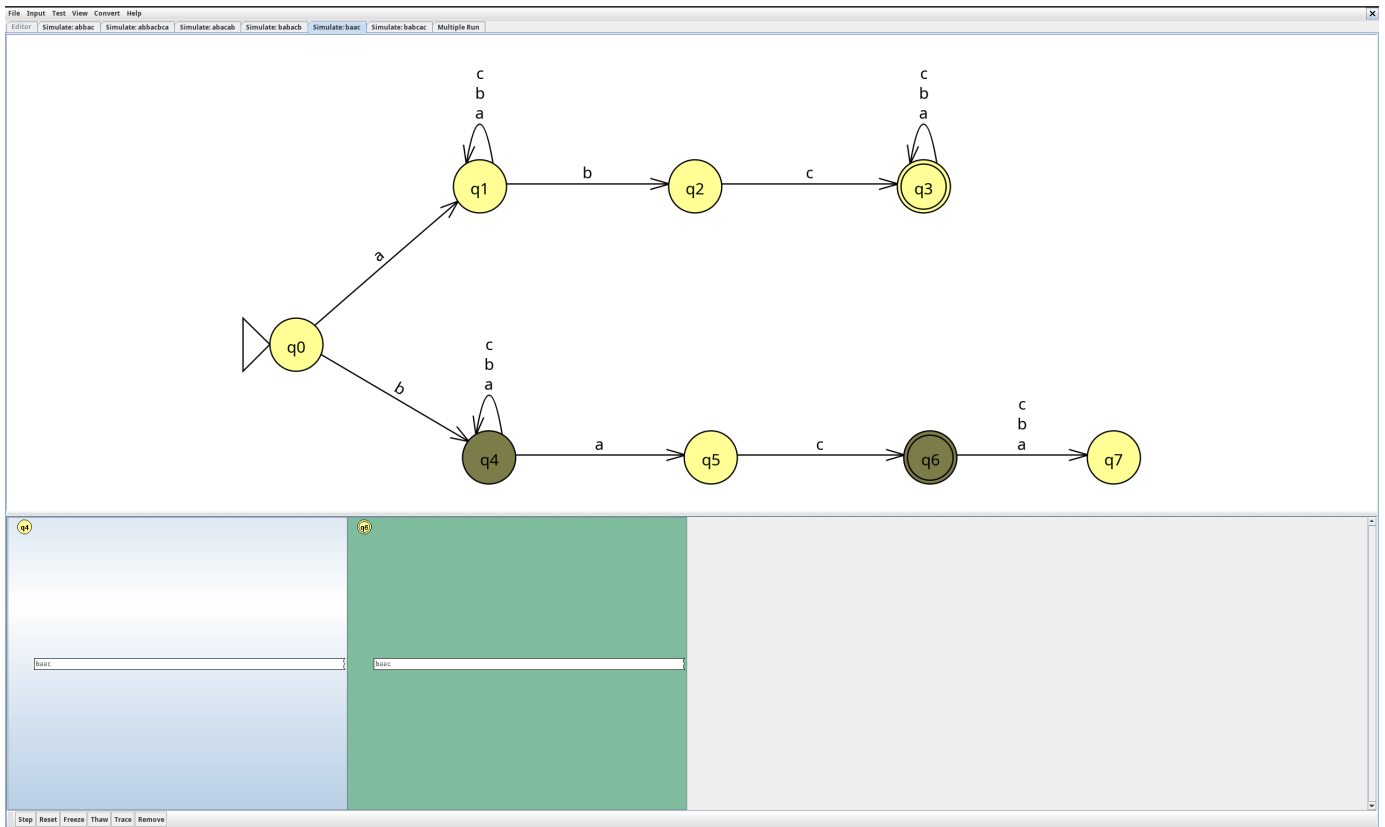
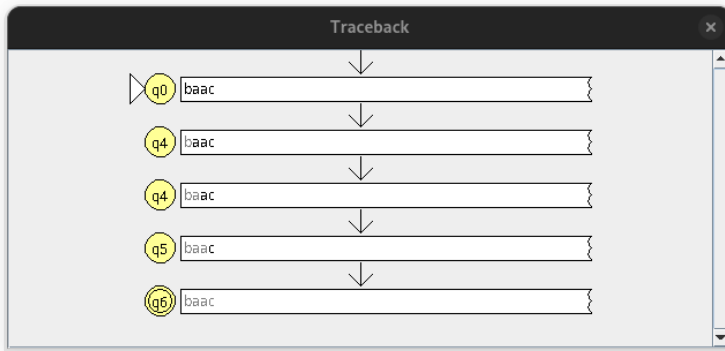


• **String 5: baac**

1. The machine transitions from q_0 to q_4 on reading b.
2. Then, the machine transitions from q_4 to itself on reading a.
3. Then, the machine transitions from q_4 to q_5 on reading a.
4. Then, the machine transitions from q_5 to q_6 on reading c.

Since q_6 is an accepting state, the string **baac** is valid.

Corresponding JFLAP Traceback

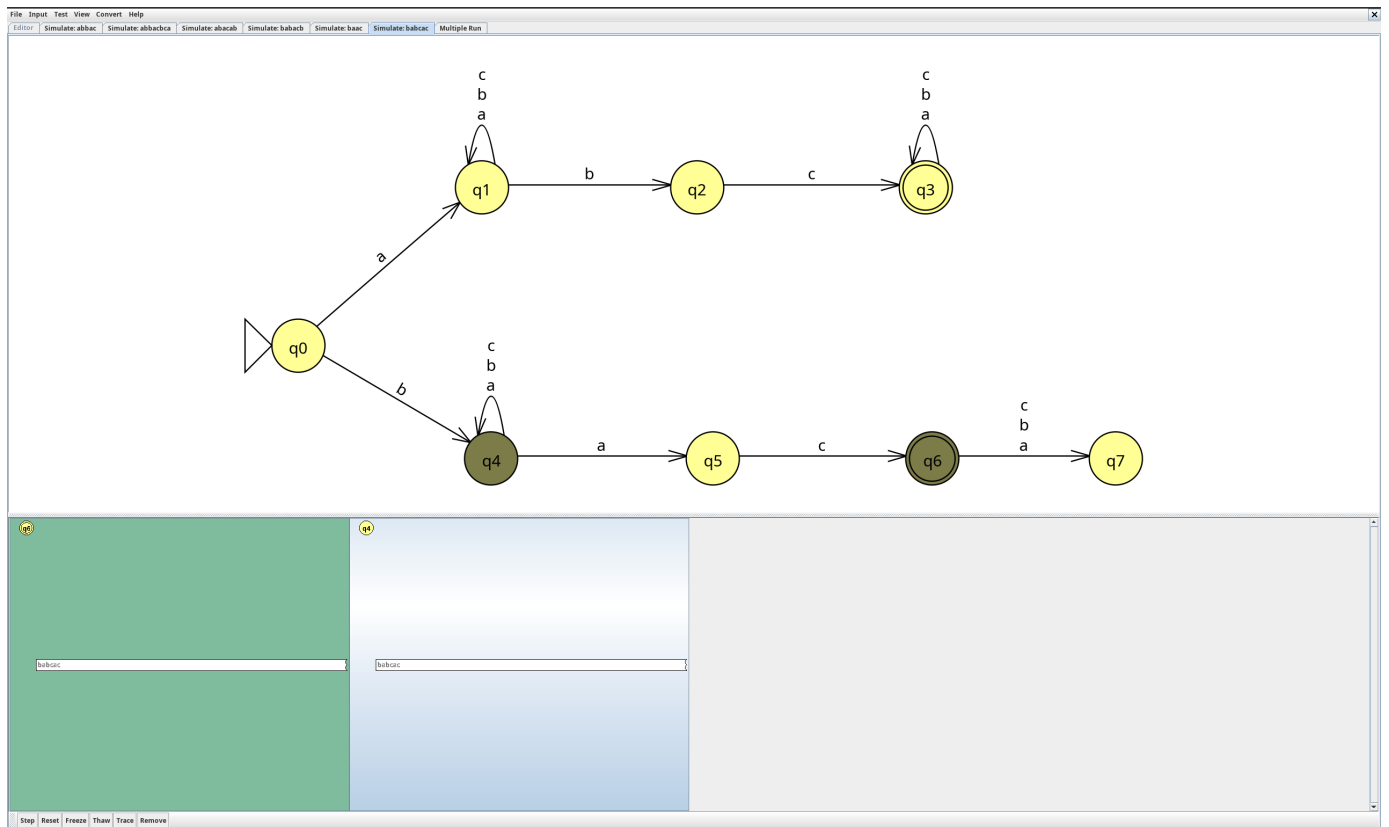
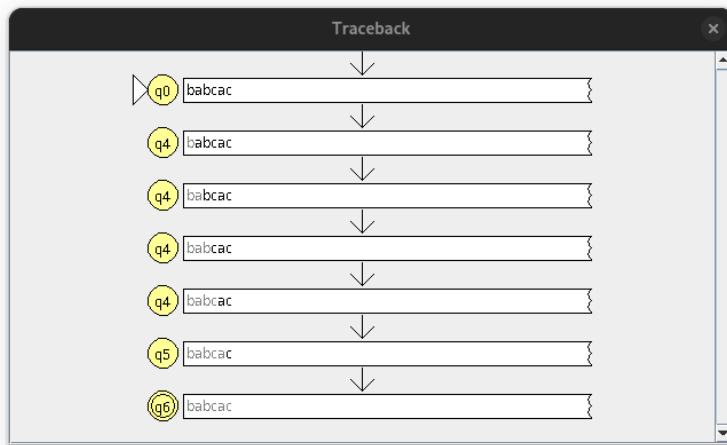


• String 6: babcac

1. The machine transitions from q_0 to q_4 on reading b.
2. Then, the machine transitions from q_4 to itself on reading a.
3. Then, the machine transitions from q_4 to itself on reading b.
4. Then, the machine transitions from q_4 to itself on reading c.
5. Then, the machine transitions from q_4 to q_5 on reading a.
6. Then, the machine transitions from q_5 to q_6 on reading c.

Since q_6 is an accepting state, the string **babcac** is valid.

Corresponding JFLAP Traceback



Multiple Run Output in JFLAP

File Input Text View Convert Help

Editor | Simulate: abba | Simulate: abba | Simulate: abba | Simulate: abba | Simulate: abba | Simulate: abba | Multiple Run

Table Text Size

Input	Result
abba	Reject
abbabca	Accept
abacab	Reject
babacb	Reject
baac	Accept
babca	Accept

Load Inputs | Run Inputs | Clear | Enter Lambda | View Trace

The results of Multiple Run prove that the manual traces for all six strings under the previous heading are correct.
