Walchand College of Engineering, Sangli Department of Computer Science and Engineering

Practical No. 8 Study and implementation of node.js

https://github.com/themonstersd13/WddlExp8

Problem Statement 1: Introduction to Node.js

1. What is Node.js, and how does it differ from traditional server-side platforms like Apache or PHP?

Node.js is an asynchronous, event-driven JavaScript runtime designed for building scalable network applications Node.js — Run JavaScript Everywhere. It differs from platforms like Apache or PHP—which use a thread-per-request and blocking I/O model—by employing a single-threaded, non-blocking architecture that can handle many concurrent connections within one process zibtek.comNode.js — Run JavaScript Everywhere.

2. What is the purpose of the V8 engine in Node.js?

Node.js uses Google's V8 engine to compile JavaScript into machine code at runtime, providing high-performance execution outside of the browser <u>GeeksforGeeks</u>. V8 is integral to Node.js and cannot be replaced, as it underlies all server-side JavaScript execution <u>GeeksforGeeks</u>.

3. Explain the single-threaded, event-driven architecture of Node.js.

Node.js executes JavaScript on a single main thread via an event loop that delegates I/O operations to the system kernel or an internal thread pool and invokes callbacks when those operations complete <u>Medium</u>.

4. Why is Node.js considered non-blocking?

All I/O operations in Node.js are non-blocking: when an operation starts, Node.js registers a callback and immediately continues processing other events, running the callback only after the operation finishes Node.js — Run JavaScript Everywhere.

5. What is npm, and how is it used in Node.js?

npm is the default package manager for Node.js, used to install, update, and manage dependencies from the npm registry via commands like npm install package-name Node.js — Run JavaScript Everywhere. It hosts over two million packages, making it the largest code repository of its kind Node.js — Run JavaScript Everywhere.

- 6. What is a module in Node.js? How do you export and import modules? In Node.js, a module is any file or directory that encapsulates code. Developers export functionality using module.exports or exports.foo in CommonJS or export in ES Modules, and they import modules via require('./module') or import statements SitePoint. Modules are defined as files exposing public APIs and are consumed by other files via these mechanisms npm Docs.
- 7. What is the difference between require() and import in Node.js?

require() is the CommonJS loader that synchronously loads modules based on module.exports, while import/export are the ECMAScript Module syntax, which supports static analysis and may be asynchronous; using import requires setting "type": "module" in package.json or using the .mjs extension Medium.

8. How can you create a custom module in Node.js?

Create a file (e.g., greet.js) and assign your functionality to module.exports, for example:
function greet(name) {
 return Hello, \${name}!;
}
 module.exports = greet
 Then load it elsewhere with:
 const greet = require('./greet')
 console.log(greet('Alice')) npm Docs.

9. What is the role of the package.json file in a Node.js project?

The package.json file defines project metadata (name, version, description), lists dependencies and devDependencies, and declares scripts (such as "start" and "test"), guiding npm on how to install and run the project npm Docs.

10. How do you install a package globally and locally using npm?

To install locally (for a project), run npm install package-name, which adds it to node_modules and updates package.json. To install globally (system-wide executables), run npm install -g package-name Mediumnpm Docs.

11. What is the difference between asynchronous and synchronous programming in Node.js?

Synchronous functions block the event loop until they complete, whereas

asynchronous functions initiate operations and return immediately, allowing the event loop to continue processing other tasks and invoking callbacks upon completion Stack OverflowGeeksforGeeks.

12. How do you create an HTTP server in Node.js?

```
Use the built-in http module:
const http = require('http')
const server = http.createServer((req, res) => {
res.writeHead(200, {'Content-Type': 'text/plain'})
res.end('Hello World')
})
server.listen(3000) Node.is — Run JavaScript Everywhere.
```

13. What is the difference between http.createServer() and using frameworks like Express.js?

http.createServer() provides a minimal, low-level HTTP server requiring manual routing and parsing of requests, whereas Express.js builds on it to offer declarative routing, middleware support, built-in body parsing, and many utilities out of the box The freeCodeCamp Forum.

14. How do you handle GET and POST requests in Node.js?

```
In a raw HTTP server, check req.method === 'GET' and req.url to handle GET. For POST, check req.method === 'POST', listen for req.on('data', chunk) to collect body data, concatenate the chunks, then process in req.on('end') before sending a response
```

Problem Statement 2: Middleware (Express.js)

1. What Is Middleware in Node.js / Express.js?

Middleware functions are functions that have access to the request object (req), the response object (res), and the next middleware function in the application's request–response cycle Express.

They can execute any code, make changes to req and res, end the request–response cycle, or call next() to pass control to the next matching middleware Express.

2. How to Create Custom Middleware in Express.js

A custom middleware is simply a function defined with three parameters: (req, res, next) <u>DigitalOcean</u>.

Within the function you can inspect or modify req and res, then either end the cycle (e.g., res.send()) or call next() to hand off control <u>DigitalOcean</u>. Example (logger.js):

```
// logger.js
module.exports = function logger(req, res, next) {
  console.log(`${req.method} ${req.url}`);
  next();
};
```

Register it in your app with app.use() (application-level) or router.use() (router-level) <u>GeeksforGeeks</u>.

3. Execution Order of Middleware in Express.js

Express evaluates middleware and routes in the order they are registered with app.use(), app.METHOD(), or router.use(), so placement in your code determines the execution sequence Stack Overflow.

Once a middleware calls next(), control moves to the very next matching middleware; if it sends a response without calling next(), no subsequent handlers run <u>Stack Overflow</u>.

before more specific ones (e.g., app.use('/api', ...)) can preempt them, since /:id will match /api first Reddit.

Problem Statement 3: File System (fs) Module

1. How do you read and write files using the fs module in Node. js?

Asynchronous reading:

Use fs.readFile(path, [encoding], callback) to read a file without blocking. The callback receives (err, data), where data is a Buffer or string. Node.js — Run JavaScript Everywhere

```
const fs = require('fs');
fs.readFile('example.txt', 'utf8', (err, data) => {
  if (err) throw err;
  console.log(data);
});
```

Asynchronous writing:

Use fs.writeFile(path, data[, options], callback) to write data to a file. If the file does not exist, it is created. Node.js — Run JavaScript Everywhere

```
const fs = require('fs');
const content = 'Hello, World!';
fs.writeFile('output.txt', content, err => {
  if (err) throw err;
  console.log('File written successfully');
});
```

• Synchronous methods:

The module also offers fs.readFileSync(path, [encoding]) and fs.writeFileSync(path, data[, options]), which return results directly but block the event loop until finished. Stack Overflow

2. What is the difference between fs.readFile() and fs.readFileSync()?

• fs.readFile() is asynchronous: it issues the I/O operation, registers a callback, and immediately returns control to the event loop; the callback is

invoked when data is ready. Stack Overflow

• fs.readFileSync() is synchronous: it reads and returns the file's contents before moving to the next line of code, blocking the entire thread until the read completes. Stack Overflow

3. How can you check if a file or directory exists in Node.js?

- Deprecated: fs.exists(path, callback) and fs.existsSync(path)
 exist but are discouraged due to race-condition issues. Node.js Run
 JavaScript Everywhere
- Recommended:
 - fs.access(path, fs.constants.F_OK, callback) to asynchronously check existence/permissions. <u>Node.js — Run</u> <u>JavaScript Everywhere</u>
 - fs.stat(path, callback) to retrieve stats (and detect "not found" errors).

```
const fs = require('fs');
fs.access('myfile.txt', fs.constants.F_OK, err => {
  console.log(err ? 'Not found' : 'Exists');
});
```

4. How do you handle file operations in an asynchronous manner?

 Callbacks: Pass a callback to the async API; errors are handled inside the callback.

```
Promises: Use the fs.promises API or wrap callback methods with
util.promisify(). Stack Overflow

const fs = require('fs').promises;
async function load() {
  try {
```

```
const data = await fs.readFile('example.txt', 'utf8');
  console.log(data);
} catch (err) {
  console.error(err);
}
load();
```

- Streams: For large files, use fs.createReadStream() and fs.createWriteStream() to process data in chunks without loading the entire file into memory. Honeybadger
- Error handling: Always handle errors either via callback checks, .catch(), or try/catch in async functions.

Problem Statement 4: Database Connectivity

Q1: How do you connect to a SQL or Oracle database from a Node.js application?

A:

To connect to a SQL or Oracle database from a Node.js application, you can use specific libraries:

• MySQL: Use the mysql2 library.

Install: npm install mysql2

Example:

```
const mysql = require('mysql2');
const connection = mysql.createConnection({
  host: 'localhost',
  user: 'your_username',
  password: 'your_password',
  database: 'your_database'
});
connection.connect((err) => {
  if (err) throw err;
  console.log('Connected to MySQL database.');
});
```

Oracle: Use the oracledb library.

```
Install: npm install oracledb
```

Example:

```
const oracledb = require('oracledb');
```

```
async function connect() {
   try {
     const connection = await oracledb.getConnection({
        user: 'your_username',
        password: 'your_password',
        connectString: 'localhost/XEPDB1'
     });
     console.log('Connected to Oracle database.');
     await connection.close();
   } catch (err) {
     console.error(err);
   }
}
connect();
```

Q2: What is the purpose of the mysq12 library in Node.js?

Α:

The mysq12 library is a Node.js driver for MySQL that provides:

- Improved performance over the older mysql library.
- Support for Promises and async/await syntax.
- Prepared statements to prevent SQL injection.
- Connection pooling for efficient resource management.

Q3: How would you perform basic CRUD operations (Create, Read, Update, Delete) using MySQL and Node.js?

```
Α:
Using the mysql2 library:
Create (INSERT):
connection.query(
  'INSERT INTO users (name, email) VALUES (?, ?)',
  ['John Doe', 'john@example.com'],
  (err, results) => {
    if (err) throw err;
    console.log('User added:', results.insertId);
 }
);
Read (SELECT):
connection.query(
  'SELECT * FROM users WHERE id = ?',
  [1].
  (err, results) => {
    if (err) throw err;
    console.log('User details:', results);
 }
);
Update (UPDATE):
connection.query(
  'UPDATE users SET email = ? WHERE id = ?',
  ['newemail@example.com', 1],
  (err, results) => {
    if (err) throw err;
    console.log('User updated:', results.affectedRows);
  }
);
```

Delete (DELETE):

```
connection.query(
   'DELETE FROM users WHERE id = ?',
   [1],
   (err, results) => {
     if (err) throw err;
     console.log('User deleted:', results.affectedRows);
   }
);
```

Problem Statement 5: Building a RESTful API

Fetch

























