Walkthrough of the Algorithm

We encipher with CFB mode, initial value IV = 111100001010100010110001001001001 and key K = 100000011000110011001100110011010100011 the message:

Keyschedule:

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W_0 = 10000001
W_1 = 10000110
W_2 = 01100110
W_3 = 10100011
(l(W_0) \otimes r(W_0)) \oplus l(W_0) \oplus r(W_0) = (x^3 \otimes 1) \oplus x^3 \oplus 1 = 1
(l(W_1) \otimes r(W_1)) \oplus l(W_1) \oplus r(W_1) = (x^3 \otimes x^2 + x) \oplus x^3 \oplus x^2 + x = x^3 + x + 1
(l(W_2) \otimes r(W_2)) \oplus l(W_2) \oplus r(W_2) = (x^2 + x \otimes x^2 + x) \oplus x^2 + x \oplus x^2 + x = x^2 + x + 1
(l(W_3) \otimes r(W_3)) \oplus l(W_3) \oplus r(W_3) = (x^3 + x \otimes x + 1) \oplus x^3 + x \oplus x + 1 = x^2
         [0001 0111]
          1011 0100
Round 1:
T := W_3 \ll 3 = 00011101
T := \text{SubBytes}(0001) \| \text{SubBytes}(1101) :
            0001^{-1} = (1)^{-1} = 1 = 0001;
                                             = 1110
      1101^{-1} = (x^3 + x^2 + 1)^{-1} = x^2 = 0100:
                                             = 0101
             1 1
T := T \oplus RC_1 = 11100101 \oplus 00000011 = 11100110
W_4 := W_0 \oplus T = 01100111
W_5 := W_1 \oplus W_4 = 11100001
W_6 := W_2 \oplus W_5 = 10000111
W_7 := W_3 \oplus W_6 = 00100100
(l(W_4) \otimes r(W_4)) \oplus l(W_4) \oplus r(W_4) =
(x^{2} + x \otimes x^{2} + x + 1) \oplus x^{2} + x \oplus x^{2} + x + 1 = 0
(l(W_5) \otimes r(W_5)) \oplus l(W_5) \oplus r(W_5) =
(x^3 + x^2 + x \otimes 1) \oplus x^3 + x^2 + x \oplus 1 = 1
(l(W_6) \otimes r(W_6)) \oplus l(W_6) \oplus r(W_6) =
(x^3 \otimes x^2 + x + 1) \oplus x^3 \oplus x^2 + x + 1 = x
(l(W_7) \otimes r(W_7)) \oplus l(W_7) \oplus r(W_7) =
(x \otimes x^2) \oplus x \oplus x^2 = x^3 + x^2 + x
          [0000 \quad 0010]
          0001 1110
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Round 2:
T := W_7 \ll 3 = 00100001
T := SubBytes(0010) || SubBytes(0001) :
         0010^{-1} = (x)^{-1} = x^3 + 1 = 1001;
                                              = 0010
                                              = 1110
                         0
T := T \oplus RC_2 = 00\overline{101110} \oplus 000\overline{00110} = 00\overline{101000}
W_8 := W_4 \oplus T = 010011111
W_9 := W_5 \oplus W_8 = 101011110
W_{10} := W_6 \oplus W_9 = 00101001
W_{11} := W_7 \oplus W_{10} = 00001101
(l(W_8) \otimes r(W_8)) \oplus l(W_8) \oplus r(W_8) =
(x^2 \otimes x^3 + x^2 + x + 1) \oplus x^2 \oplus x^3 + x^2 + x + 1 = x
(l(W_9) \otimes r(W_9)) \oplus l(W_9) \oplus r(W_9) =
(x^3 + x \otimes x^3 + x^2 + x) \oplus x^3 + x \oplus x^3 + x^2 + x = x
(l(W_{10}) \otimes r(W_{10})) \oplus l(W_{10}) \oplus r(W_{10}) =
(x \otimes x^3 + 1) \oplus x \oplus x^3 + 1 = x^3 + x
(l(W_{11}) \otimes r(W_{11})) \oplus l(W_{11}) \oplus r(W_{11}) =
(0 \otimes x^3 + x^2 + 1) \oplus 0 \oplus x^3 + x^2 + 1 = x^3 + x^2 + 1
          0010 1101
```

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Round 3:
T := W_{11} \ll 3 = 01101000
T := \text{SubBytes}(0110) \| \text{SubBytes}(1000) :
    0110^{-1} = (x^2 + x)^{-1} = x^2 + x + 1 = 0111;
                                                  = 1100
                          = x^3 + x^2 + x + 1 = 1111:
                                                  = 0000
T := T \oplus RC_3 = 11000000000001100 = 11001100
W_{12} := W_8 \oplus T = 10000011
W_{13} := W_9 \oplus W_{12} = 00101101
W_{14} := W_{10} \oplus W_{13} = 00000100
W_{15} := W_{11} \oplus W_{14} = 00001001
(l(W_{12}) \otimes r(W_{12})) \oplus l(W_{12}) \oplus r(W_{12}) =
(x^3 \otimes x + 1) \oplus x^3 \oplus x + 1 = 0
(l(W_{13}) \otimes r(W_{13})) \oplus l(W_{13}) \oplus r(W_{13}) =
(x \otimes x^3 + x^2 + 1) \oplus x \oplus x^3 + x^2 + 1 = x^2 + x
(l(W_{14}) \otimes r(W_{14})) \oplus l(W_{14}) \oplus r(W_{14}) =
(0 \otimes x^2) \oplus 0 \oplus x^2 = x^2
(l(W_{15}) \otimes r(W_{15})) \oplus l(W_{15}) \oplus r(W_{15}) =
(0 \otimes x^3 + 1) \oplus 0 \oplus x^3 + 1 = x^3 + 1
K_3 := \begin{bmatrix} 0000 & 0100 \\ 0110 & 1001 \end{bmatrix}
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Round 0: $L_0 = 1111000010101000, R_0 = 1011000100001001$

 $\begin{aligned} \textbf{SubBytes:} \ \, & \text{Taking Inverses for each entry of } \begin{bmatrix} 1011 & 0000 \\ 0001 & 1001 \end{bmatrix} \text{ and performing the transformation:} \\ & \begin{bmatrix} 1011^{-1} & (x^3 + x + 1)^{-1} & x^2 + 1 & = 0101; \\ 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\$

MixColumns: Remember that the matrix operations are performed in \mathbb{F}_{2^4} !

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,1} \\ b_{1,1} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^3+x^2+x \\ x^3 \end{bmatrix} = \begin{bmatrix} 1100 \\ 0110 \end{bmatrix}$$

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,2} \\ b_{1,2} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^3+x^2+x+1 \\ x+1 \end{bmatrix} = \begin{bmatrix} 1011 \\ 1100 \end{bmatrix}$$
The new state matrix is then $A := \begin{bmatrix} 1100 & 1011 \\ 0110 & 1100 \end{bmatrix}$.

ShiftRows: $A := \begin{bmatrix} 1100 & 1011 \\ 1100 & 0110 \end{bmatrix} = \begin{bmatrix} x^3+x^2 & x^3+x+1 \\ x^2+x & x^3+x^2 \end{bmatrix}$

$$L_1 = 1011000100001001 \quad R_1 = L_0 \oplus R_0 = 1111000010101000 \oplus 1100110101$$

 $L_1 = 101100010001001, R_1 = L_0 \oplus R_0 = 1111000010101000 \oplus 1100110010110110 = 0011110000011110$

Round 1: $L_1 = 101100010001001, R_1 = 0011110000011110$

SubBytes: Taking Inverses for each entry of $\begin{bmatrix} 0011 & 0001 \\ 1100 & 1110 \end{bmatrix}$ and performing the transformation:

$$\left\{ \begin{array}{c} 0011^{-1} = (x+1)^{-1} = x^3 + x^2 + x = 1110; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ \end{bmatrix}, \begin{bmatrix} 1$$

 $\begin{cases} 1110^{-1} = (x^3 + x^2 + x)^{-1} = x + 1 = 0011; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} = 0000 \end{cases}$ results in the matrix $\begin{bmatrix} 0111 & 1110 \\ 1011 & 0000 \end{bmatrix}$

MultRoundKey: $\begin{bmatrix} 0 & x \\ 1 & x^3 + x^2 + x \end{bmatrix} \cdot \begin{bmatrix} x^2 + x + 1 & x^3 + x^2 + x \\ x^3 + x + 1 & 0 \end{bmatrix} = \begin{bmatrix} x^2 + 1 & 0 \\ x^3 + x^2 + x + 1 & x^3 + x^2 + x \end{bmatrix}$

MixColumns: Remember that the matrix operations are performed in \mathbb{F}_{2^4} !

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,1} \\ b_{1,1} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^2+1 \\ x^3+x^2+x+1 \end{bmatrix} = \begin{bmatrix} 0100 \\ 0101 \end{bmatrix}$$

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,2} \\ b_{1,2} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ x^3+x^2+x \end{bmatrix} = \begin{bmatrix} 1100 \\ 0001 \end{bmatrix}$$

The new state matrix is then $A := \begin{bmatrix} 0100 & 1100 \\ 0101 & 0001 \end{bmatrix}$.

ShiftRows: $A := \begin{bmatrix} 0100 & 1100 \\ 0001 & 0101 \end{bmatrix} = \begin{bmatrix} x^2 & x^3 + x^2 \\ x^2 + 1 & 1 \end{bmatrix}$ $L_2 = 0011110000011110, R_2 = L_1 \oplus R_1 = 101100010001001 \oplus 0100000111000101 = 1111000011001100$

Round 2: $L_2 = 0011110000011110, R_2 = 1111000011001100$

SubBytes: Taking Inverses for each entry of $\begin{bmatrix} 1111 & 1100 \\ 0000 & 1100 \end{bmatrix}$ and performing the transformation:

$$\begin{cases} 1111^{-1} = (x^3 + x^2 + x + 1)^{-1} = x^3 = 1000; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = 0101 \\ \begin{cases} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = 1011 \\ \end{cases}$$

$$\begin{cases} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = 1011 \\ \end{cases}$$

$$\begin{cases} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = 1011 \\ \end{cases}$$

$$\begin{cases} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 0 & 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix} \end{bmatrix}$$

$$\begin{cases} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 \\ 1 &$$

 $\left\{ \begin{array}{cccc} 0000^{-1} = (0)^{-1} = 0 = 0000; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = 1001 \end{array} \right\}$

 $\left\{
\begin{array}{ll}
0110^{-1} = (x^2 + x)^{-1} = x^2 + x + 1 = 0111; \\
\begin{bmatrix}
1 & 0 & 0 & 0 \\
1 & 1 & 0 & 0 \\
1 & 1 & 1 & 1
\end{bmatrix}, \begin{bmatrix}
1 \\
1 \\
1 \\
0
\end{bmatrix}, \begin{bmatrix}
0 \\
0 \\
1
\end{bmatrix} = 1100
\right\}$

The new state matrix is then $A := \begin{bmatrix} 1010 & 0000 \\ 0110 & 1010 \end{bmatrix}$.

ShiftRows: $A := \begin{bmatrix} 1010 & 0000 \\ 1010 & 0110 \end{bmatrix} = \begin{bmatrix} x^3 + x & 0 \\ x^2 + x & x^3 + x \end{bmatrix}$

 $L_3 = 111100001100\bar{1}100, R_3 = \bar{L}_2 \oplus \bar{R}_2 = 001111000\bar{0}011110 \oplus 1010101000000110 = 1001011000011000$

Round 3: $L_3 = 1111000011001100, R_3 = 1001011000011000$

SubBytes: Taking Inverses for each entry of $\begin{bmatrix} 1001 & 0001 \\ 0110 & 1000 \end{bmatrix}$ and performing the transformation:

MultRoundKey: $\begin{bmatrix} 0 & x^2 \\ x^2 + x & x^3 + 1 \end{bmatrix} \cdot \begin{bmatrix} x^2 + x + 1 & x^3 + x^2 + x \\ x^3 + x^2 & 0 \end{bmatrix} = \begin{bmatrix} x^2 + 1 & 0 \\ x^2 + x + 1 & x \end{bmatrix}$

MixColumns: Remember that the matrix operations are performed in \mathbb{F}_{2^4} !

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,1} \\ b_{1,1} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^2+1 \\ x^2+x+1 \end{bmatrix} = \begin{bmatrix} 1001 \\ 1110 \end{bmatrix}$$

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,2} \\ b_{1,2} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ x \end{bmatrix} = \begin{bmatrix} 1110 \\ 0110 \end{bmatrix}$$

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The new state matrix is then A := \begin{bmatrix} 1001 & 1110 \\ 1110 & 0110 \end{bmatrix}. 

ShiftRows: A := \begin{bmatrix} 1001 & 1110 \\ 0110 & 1110 \end{bmatrix} = \begin{bmatrix} x^3 + 1 & x^3 + x^2 + x \\ x^3 + x^2 + x & x^2 + x \end{bmatrix}

L_4 = 1001011000011000, R_4 = L_3 \oplus R_3 = 1111000011001100 \oplus 1001011011101110 = 0110011000100010
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Round 4: $L_4 = 1001011000011000, R_4 = 0110011000100010$

SubBytes: Taking Inverses for each entry of $\begin{bmatrix} 0110 & 0010 \\ 0110 & 0010 \end{bmatrix}$ and performing the transformation:

$$\left\{ \begin{array}{l} 0110^{-1} = (x^2 + x)^{-1} = x^2 + x + 1 = 0111; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ \end{array} \right\} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ \end{array} \right\} = 1100 \\ \left\{ \begin{array}{l} 0010^{-1} = (x)^{-1} = x^3 + 1 = 1001; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ \end{array} \right\} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ \end{array} \right\} = 1100 \\ \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \\ 0 \\ 1 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ \end{array} 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\begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\ 0 \\ 0 \\ \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 \\$$

$$\begin{cases}
0010^{-1} = (x)^{-1} = x^3 + 1 = 1001; \\
\begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = 0010
\end{cases}$$

results in the matrix $\begin{bmatrix} 1100 & 0010 \\ 1100 & 0010 \end{bmatrix}$

MultRoundKey: $\begin{bmatrix} x^3 + x + 1 & 1 \\ x^2 + x & x^3 + x \end{bmatrix} \cdot \begin{bmatrix} x^3 + x^2 & x \\ x^3 + x^2 & x \end{bmatrix} = \begin{bmatrix} 1 & x^2 + x + 1 \\ x^3 + x^2 + x + 1 & x^3 + x + 1 \end{bmatrix}$

MixColumns: Remember that the matrix operations are performed in \mathbb{F}_{2^4} !

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,1} \\ b_{1,1} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ x^3+x^2+x+1 \end{bmatrix} = \begin{bmatrix} 1000 \\ 0110 \end{bmatrix}$$

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,2} \\ b_{1,2} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^2+x+1 \\ x^3+x+1 \end{bmatrix} = \begin{bmatrix} 1101 \\ 0001 \end{bmatrix}$$

The new state matrix is then $A := \begin{bmatrix} 1000 & 1101 \\ 0110 & 0001 \end{bmatrix}$.

ShiftRows: $A := \begin{bmatrix} 1000 & 1101 \\ 0001 & 0110 \end{bmatrix} = \begin{bmatrix} x^3 & x^3 + x^2 + 1 \\ x^2 + x & 1 \end{bmatrix}$

 $L_5 = 0110011000100010, R_5 = L_4 \oplus R_4 = 1001011000011000 \oplus 1000000111010110 = 0001011111001110$

Round 5: $L_5 = 0110011000100010, R_5 = 0001011111001110$

SubBytes: Taking Inverses for each entry of $\begin{bmatrix} 0001 & 1100 \\ 0111 & 1110 \end{bmatrix}$ and performing the transformation:

$$\left\{ \begin{array}{c} 0001^{-1} = (1)^{-1} = 1 = 0001; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{array} \right\} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix} = 1110 \right\}$$

$$\left\{ \begin{array}{c} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix} = 1011 \right\}$$

$$\left\{ \begin{array}{c} 0111^{-1} = (x^2 + x + 1)^{-1} = x^2 + x = 0110; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix} = 1011 \right\}$$

$$\begin{cases} 1100^{-1} = (x^3 + x^2)^{-1} = x^3 + x = 1010; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix} = 1011 \end{cases}$$

$$\begin{cases}
0111^{-1} = (x^2 + x + 1)^{-1} = x^2 + x = 0110; \\
\begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix} = 1011
\end{cases}$$

$$\left\{ \begin{array}{l} 1110^{-1} = \left(x^3 + x^2 + x\right)^{-1} = x + 1 = 0011; \\ \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ \end{array}, \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} = 0000 \end{array} \right\}$$

results in the matrix $\begin{bmatrix} 1110 & 1011 \\ 1011 & 0000 \end{bmatrix}$

MultRoundKey: $\begin{bmatrix} x^2 + x & x^2 \\ x^2 + x + 1 & x^3 \end{bmatrix} \cdot \begin{bmatrix} x^3 + x^2 + x & x^3 + x + 1 \\ x^3 + x + 1 & 0 \end{bmatrix} = \begin{bmatrix} x^3 & x^3 + x^2 + x + 1 \\ x^3 + x + 1 & x^2 \end{bmatrix}$

MixColumns: Remember that the matrix operations are performed in \mathbb{F}_{2^4} !

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,1} \\ b_{1,1} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^3 \\ x^3+x+1 \end{bmatrix} = \begin{bmatrix} 1111 \\ 1000 \end{bmatrix}$$

$$\begin{bmatrix} 0x03 & 0x07 \\ 0x04 & 0x03 \end{bmatrix} \cdot \begin{bmatrix} b_{0,2} \\ b_{1,2} \end{bmatrix} = \begin{bmatrix} x+1 & x^2+x+1 \\ x^2 & x+1 \end{bmatrix} \cdot \begin{bmatrix} x^3+x^2+x+1 \\ x^2 \end{bmatrix} = \begin{bmatrix} 1101 \\ 0101 \end{bmatrix}$$
The new state matrix is then $A := \begin{bmatrix} 1111 & 1101 \\ 1000 & 0101 \end{bmatrix}$.

ShiftRows: $A := \begin{bmatrix} 1111 & 1101 \\ 0101 & 1000 \end{bmatrix} = \begin{bmatrix} x^3+x^2+x+1 & x^3+x^2+1 \\ x^3 & x^2+1 \end{bmatrix}$

$$L_6 = 0001011111001110, R_6 = L_5 \oplus R_5 = 0110011000100010 \oplus 1111010111011000 = 10010011111111010$$

 $E_K(11110000101010001011000100001001) = 1001001111111101000010111111001110$

... and so on using CFB mode of operation, omitting the cipher output now ...

 $E_K(00000101110100000010001100000111) = 101000011011010101010101010100001$