

CLASSES, OBJ:

OOPS PYTHON

Class, object, Variables inside a class, fun inside a class.

Accessing class Variable.

class <classname>:

Var = classname()

This is a object.

class laptop:

Price = 0

Ram = " "

hp = laptop()

hp.Price = 10,000

hp.Ram = "8GB"

Similarly for functions.
Functions \Rightarrow def

self

class is a template for the obj
OBJ \equiv INSTANCE of an class.

- * Var inside class \Rightarrow class Variables & members of the class.
- * Func inside class \Rightarrow methods

Creating obj, class instantiation.

__init__(self):

CONSTRUCTOR:

It is a constructor.
calls by default.
initialisation.

INSTANCE/OBJ VARIABLE.

NOTE:

Inside a function always we use self. var, coz function's 1st parameter is self and with the obj.

self \rightarrow current obj.

Calling by default

Each obj for those have self have unique different Value.

They are NOT the same.

Hence they are called

INSTANCE VARIABLE.

To have a common Variable for a class, we call that CLASS VARIABLE.

We can change them \Rightarrow class.classVar = " "

TYPES OF METHODS:

INSTANCE METHOD \Rightarrow we use instance \equiv object, self.

Each obj is accessed + used.

CLASS METHOD \Rightarrow accessing CLASS VARIABLE.

Decorators are used above function.

STATIC METHOD: not using both class, instance variables.

@classmethod
@staticmethod.

In classmethod there should be parameter like self, : cls which takes class as argument.

If @classmethod is NOT used then,
class classmethod(class)

If NOT

class classmethod(c)

INHERITANCE:

Single inheritance. - ① classnam(classname, -):

Multiple inheritance - 1 can access FROM CLASS TO CLASS accessing via ORIGINALLY FROM HERE!

Inheritance is a concept when one class can access the member of other class.

Eg. Son, mom, dad.

MULTI-LEVEL INHERITANCE

Inheriting in next next level.

HIERARCHICAL INHERITANCE:

if one class is being inherited by multiple class

Eg: dad, sons.

Combination of inheritance is HYBRID INHERITANCE.

SUPER KEYWORD:

During inheritance if we have constructor for Parent, child class.

child will be executed

Parent class will be executed, if there is no child class.

Child class = derived class.

super() used to call a method from a parent

When we use multiple inheritance then the 1st parameter will be executed.

POLYMORPHISM

A program that changes its question according to the type of function call.

BASE \equiv PARENT CLASS
DERIVED \equiv CHILD CLASS.

Same function (different signature)
KEY DIFF: data type, no. of arguments used.

There are 2 type of polymorphism

Static \rightarrow Compile-time polymorphism
dynamic \rightarrow Run-time polymorphism.

\downarrow
Not Inheritance

inbuilt \Rightarrow func
userdefined \Rightarrow default value

METHOD OVERLOADING

A child provides a method that is already defined in its parent.

Static \rightarrow polymorphism is NOT accepted in Py.

ENCAPSULATION

Public & Private members.

Default public.

-- in Ver name makes the Ver. private such that it can be accessed only within the class and CAN'T be accessed outside the class. } Private

This process is called encapsulation.
Hiding data, restricting data

- Vername } PROTECTED VARIABLE. (It just tells it should be handled with care).

Python uses name mangling. It defines as `_class_Ver`.

EXCEPTION HANDLING:

Types of error:

→ COMPILE TIME ERROR

Each error has a name.

↳ during compilation,
after syntax.

→ LOGICAL ERROR

or logic error

→ RUN-TIME ERROR

↳ during running of
the program.

we should handle the
errors.

When an error occurs, the program stops and displays an error message.

There are two types of errors: compile time errors and run time errors.

Compile time errors are errors that occur when the program is being compiled.

Run time errors are errors that occur when the program is running.

There are three types of errors:

1. Syntax errors

2. Logic errors

3. Runtime errors

Syntax errors are errors that occur when the program is not written according to the rules of the language.

Logic errors are errors that occur when the program is written according to the rules of the language, but it does not do what the programmer intended.

Runtime errors are errors that occur when the program is running.