



## PROGRAMMING IN JAVA

### Assignment 2

#### TYPE OF QUESTION: MCQ

Number of questions: 10

Total marks:  $10 \times 1 = 10$

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#### QUESTION 1:

Which of the following is the correct way to declare a class in Java?

- a. `public class MyClass {}`
- b. `class MyClass[] {}`
- c. `public MyClass class {}`
- d. `MyClass public class {}`

**Correct Answer:**

- a. `public class MyClass {}`

**Detailed Solution:**

The correct way to declare a class in Java is by using the `class keyword` followed by the `class name` and curly braces. Refer to Lecture 7 for more details.

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## **QUESTION 2:**

What is the purpose of a constructor in a class?

- a. To destroy objects of the class
- b. To create static methods
- c. To implement inheritance
- d. To initialize objects of the class

**Correct Answer:**

- d. To initialize objects of the class

**Detailed Solution:**

A constructor is used to initialize objects of a class. It is called when an instance of the class is created and can set initial values for object attributes. Refer to Lecture 7 for more details.

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### **QUESTION 3:**

Which keyword is used in Java to refer to the current object?

- a. that
- b. self
- c. current
- d. this**

**Correct Answer:**

- d. this**

**Detailed Solution:**

In Java, the `this` keyword is used to refer to the current object within an instance method or a constructor. Refer to Lecture 8 for more details.

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### **QUESTION 4:**

Consider the following code snippet. What will be the output?

```
class NPTEL_W2 {  
    int x;  
  
    NPTEL_W2(int x) {  
        this.x = x;  
    }  
  
    void printX() {  
        System.out.println(this.x);  
    }  
  
    public static void main(String[] args) {  
        NPTEL_W2 obj = new NPTEL_W2(10);  
        obj.printX();  
    }  
}
```

- a. 0
- b. 10**
- c. Compilation error
- d. Runtime error

**Correct Answer:**

- b. 10**

**Detailed Solution:**

The constructor `NPTEL_W2 (int x)` initializes the instance variable `x` with the value passed as an argument. The method `printX()` prints the value of `x`, which is `10`. Refer to Lecture 7 for more details.



### **QUESTION 5:**

Which of the following demonstrates **constructor overloading** in Java?

- a. **Defining multiple constructors in a class with different parameter lists**
- b. Defining multiple methods in a class with the same name
- c. Defining a constructor in a subclass
- d. Using the super keyword

**Correct Answer:**

- a. **Defining multiple constructors in a class with different parameter lists**

**Detailed Solution:**

Constructor overloading in Java is achieved by **defining multiple constructors in a class**, each with **different parameter lists**. This allows creating objects in different ways. Refer to Lecture 8 for more details.

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### **QUESTION 6:**

What is the purpose of the **this** keyword in the context of avoiding name space collision?

- a. To call another constructor in the same class
- b. To refer to the current object
- c. **To differentiate between instance variables and parameters with the same name**
- d. To import another class

**Correct Answer:**

- c. **To differentiate between instance variables and parameters with the same name**

**Detailed Solution:**

The **this** keyword is used to differentiate between instance variables and parameters when they have the same name, avoiding name space collision. Refer to Lecture 8 for more details.

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### **QUESTION 7:**

Which of the following is the correct signature of the main method in Java?

- a. `public void main(String[] args)`
- b. `public static void main(String[] args)`
- c. `public static void main()`
- d. `public main(String[] args)`

**Correct Answer:**

- b. `public static void main(String[] args)`

**Detailed Solution:**

The correct signature of the `main` method in Java is `public static void main(String[] args)`. This method serves as the **entry point** for the Java application. Refer to Lecture 9 for more details.

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### **QUESTION 8:**

Which class is used in Java to take **runtime data input** from the user?

- a. BufferedReader
- b. UserInputStreamReader
- c. **Scanner**
- d. DataInputStreamReader

**Correct Answer:**

- c. **Scanner**

**Detailed Solution:**

The **Scanner** class is used to take **runtime data** input from the user. It provides methods to read various types of input such as strings, integers, and floating-point numbers. Refer to Lecture 9 for more details.

```
import java.util.Scanner;
public class Main {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter a string: ");
        String str = scanner.nextLine();
        System.out.print("Enter an integer: ");
        int integer = scanner.nextInt();
        System.out.print("Enter a double: ");
        double dbl = scanner.nextDouble();
        System.out.print("Enter a boolean (true/false): ");
        boolean bool = scanner.nextBoolean();
        System.out.println("You entered:");
        System.out.println("String: " + str);
        System.out.println("Integer: " + integer);
        System.out.println("Double: " + dbl);
        System.out.println("Boolean: " + bool);
        scanner.close();
    }
}
```





### QUESTION 9:

What is the output of the following Java code snippet?  
(\n in output is to be assumed to be the new line character)

```
public class Main {  
    public static void main(String[] args) {  
        System.out.print("Hello ");  
        System.out.println("World");  
        System.out.printf("Number: %d", 10);  
    }  
}
```

- a. Hello World\nNumber: 10
- b. Hello WorldNumber: 10
- c. Hello \nWorld\nNumber: 10
- d. Hello World\nNumber: 10\n

does printf give new line char at the end?

No, printf in Java does not automatically add a newline character at the end. If you want a newline, you need to include it explicitly with \n (or %n for platform-independent newline).

Correct Answer:

- a. Hello World\nNumber: 10

Detailed Solution:

The `print` method prints text without a newline, `println` prints text with a newline, and `printf` prints formatted text. The output is Hello World on the first line and Number: 10 on the second line. Refer to Lecture 10 for more details.



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### **QUESTION 10:**

How do you read a line of text from the console using the Scanner class in Java?

- a. `scanner.readLine()`
- b. `scanner.nextLine()`**
- c. `scanner.getLine()`
- d. `scanner.fetchLine()`

**Correct Answer:**

- b. `scanner.nextLine()`**

**Detailed Solution:**

The `nextLine()` method of the Scanner class reads a line of text from the console. Refer to Lecture 10 for more details.

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