



## PROGRAMMING IN JAVA

### Assignment 3

#### TYPE OF QUESTION: MCQ

Number of questions: 10

Total marks:  $10 \times 1 = 10$

#### QUESTION 1:

What will be the output of the following program?

```
class First {  
    static void staticMethod() {  
        System.out.println("Static Method");  
    }  
}  
  
class MainClass {  
    public static void main(String[] args) {  
        First first = null;  
        First.staticMethod();  
    }  
}
```

- a. Static Method
- b. Throws a NullPointerException
- c. Compile-time error
- d. Run time error

Correct Answer:

- a. Static Method

Detailed Solution:

The provided Java code will compile and execute successfully without any exceptions. When calling a **static method**, it doesn't require an **instance of the class**. Therefore, you can call the static method `staticMethod()` from class `First` using the null reference `first`.

## QUESTION 2:

What will be the output of the below program.

```
class superDemoClass {  
    final int a = 20;  
}  
  
class subDemoClass extends superDemoClass {  
    void subFunc() {  
        a = 40;  
        System.out.println("value of a = " + a);  
    }  
}  
  
class demo {  
    public static void main(String[] args) {  
        subDemoClass subc = new subDemoClass();  
        subc.subFunc();  
    }  
}
```

- a. value of a = 20
- b. error: cannot assign a value to final variable 'a'
- c. error: unknown variable 'a' in class subDemoClass
- d. value of a = 40

Correct Answer:

- b. error: cannot assign a value to final variable a

Detailed Solution:

FINAL--->accessing is possible and NOT updating a value

Since the variable 'a' is declared as final, therefore, it can be **accessed** in the subclass however, its value **cannot be changed** in the subclass. Therefore, the output will be error: cannot assign a value to final variable a.



### **QUESTION 3:**

All the variables of interface should be?

- a. default and final
- b. default and static
- c. public, static and final
- d. protect, static and final

**Correct Answer:**

- c. public, static and final

**Detailed Solution:**

Variables of an interface are public, static and final by default because the interfaces cannot be instantiated, final ensures the value assigned cannot be changed with the implementing class and public for it to be accessible by all the implementing classes.

### **QUESTION 4:**

What will be the output of the below program.

```
class static_out {
    static int x;
    static int y;

    void add(int a, int b) {
        x = a + b;
        y = x + b;
    }
}

public class static_use {
    public static void main(String args[]) {
        static_out obj1 = new static_out();
        static_out obj2 = new static_out();
        int a = 2;
        obj1.add(a, a + 1);
        obj2.add(5, a);
        System.out.println(obj1.x + " " + obj2.y);
    }
}
```

- a. 7 7.4
- b. 6 6.4
- c. 7 9
- d. 9 7

**Correct Answer:**

**c. 7 9**

**Detailed Solution:**

x and y are static variables, so they are shared across all instances of the class static\_out.

When obj1.add(a, a + 1) is called, x and y are updated to 5 and 8, respectively.

When obj2.add(5, a) is called, x and y are updated to 7 and 9, respectively.

The final values of x and y after all method calls are 7 and 9, respectively, which are printed by System.out.println(obj1.x + " " + obj2.y);.

### **QUESTION 5:**

What will be the output of the following Java code?

```
class access {  
    public int x;  
    private int y;  
  
    void cal(int a, int b) {  
        x = a + 1;  
        y = b;  
    }  
  
    void print() {  
        System.out.println(" " + y);  
    }  
}  
  
public class access_specifier {  
    public static void main(String args[]) {  
        access obj = new access();  
        obj.cal(2, 3);  
        System.out.print(obj.x);  
        obj.print();  
    }  
}
```

- a. 2 3
- b. 3 3**
- c. Runtime Error
- d. Compilation Error

**Correct Answer:**

- b. 3 3**

**Detailed Solution:**

The first 3 is printed by `System.out.println(obj.x)`; because x was set to 3 (2 + 1) in the cal method.

The second 3 is printed by `obj.print()`; because y was set to 3 in the cal method.

Although y is a private variable, it is still accessible within the methods of the same class. Therefore, the print method can access and print its value.



### **QUESTION 6:**

If a variable of primitive datatype in Java is declared as final, then

- a. It cannot get inherited
- b. Its value cannot be changed**
- c. It cannot be accessed in the subclass
- d. All of the above

**Correct Answer:**

- b. Its value cannot be changed**

**NOTE:**

It can get inherited and can be accessed, only thing is it can't be modified!

**Detailed Solution:**

A final variable of a primitive data type cannot change its value once it has been initialized.

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### **QUESTION 7:**

Members which are not intended to be inherited are declared as

- a. Public members
- b. Protected members
- c. Private members
- d. Private or Protected members

**Correct Answer:**

- c. Private members

**Detailed Solution:**

Private access specifier is the most secure access mode. It doesn't allow members to be inherited. Even Private inheritance can only inherit protected and public members.

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BASE CLASS-parent class

**QUESTION 8:**

If a base class is inherited in **protected access mode** then which among the following is true?

- a. Public and Protected members of base class becomes protected members of derived class
- b. Only protected members become protected members of derived class
- c. Private, Protected and Public all members of base, become private of derived class
- d. Only private members of base, become private of derived class

**Correct Answer:**

- a. Public and Protected members of base class becomes protected members of derived class.

**Detailed Solution:**

As the programming language rules apply, **all the public and protected members of base class** becomes **protected members of derived class** in **protected access mode**. It can't be changed because it would hinder the security of data and may add vulnerability in the program.





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**QUESTION 9:**

Which type of inheritance leads to diamond problem?

- a. Single level
- b. Multi-level
- c. Multiple
- d. Hierarchical

**Correct Answer:**

- c. Multiple

**Detailed Solution:**

When 2 or more classes inherit the same class using multiple inheritance and then one more class inherits those two base classes, we get a diamond like structure. Here, ambiguity arises when same function gets derived into 2 base classes and finally to 3rd level class because same name functions are being inherited.

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### **QUESTION 10:**

What will be the output of the below program:

```
class superDemoClass {  
    final void func() {  
        int a = 20;  
        System.out.println("value of a = " + a);  
    }  
}  
  
class subDemoClass extends superDemoClass {  
    void func() {  
        int b = 60;  
        System.out.println("value of b = " + b);  
    }  
}  
  
class demo {  
    public static void main(String[] args) {  
        subDemoClass subc = new subDemoClass();  
        subc.func();  
    }  
}
```

- a. error: func() in subDemoClass cannot override func() in superDemoClass
- b. value of b = 60
- c. value of a = 20
- d. None of the above

**Correct Answer:**

- a. error: func() in subDemoClass cannot override func() in superDemoClass

**Detailed Solution:**

Here in this program, the subclass is trying to **override the final method** of the superclass, i.e. it is trying to change the behavior of the final method. The behavior of the final method cannot be changed in the subclass. In other words, the final method cannot be overridden in any subclass because the final method is a complete method. Therefore,  
error: func() in subDemoClass cannot override func() in superDemoClass