PG6300-14 Webutvikling & API-design lecture notes 09: Testing

Martin Lehmann

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1 Intro

Core functionality is now complete (except security in WebSockets – not part of the curriculum.

Stability time! Testing is a great way of ensuring stability AND expressing user stories (thus removing the need for extensive documentation).

Tests developers know when they made a mistake that messed up the rest of the application. You've all done (part of) this before.

A well-written application uses both end-to-end and unit tests on both the client and the server.

Minor side note: Dev dependencies

```
$ npm install —save mongoose
$ npm install —save-dev gulp
```

2 End-to-end testing

- \bullet Test everything from UI to database
- Slow, but very good for catching errors (catch everything)

2.1 Protractor

- A tool for running end-to-end tests in Angular JS applications
- Not limited to Angular, but specifically designed for Angular (by the AngularJS team)
- Protractor is a Node.js app

- Uses WebDriver & Selenium to run an actual browser (thus, slow)
- Intall as dev dependency via NPM
 - \$ npm install ---save-dev protractor
 - Protractor has very large files for an NPM package don't include it as a production dependency as deployment will be slowed down.
- Set up WebDriver with Selenium "automagically"
 - \$./node_modules/.bin/webdriver-manager update
 Updating selenium standalone
 downloading https://selenium-release.storage.googleapis.com/2.45/selenium-server-stand
 Updating chromedriver
 downloading https://chromedriver.storage.googleapis.com/2.14/chromedriver_mac32.zip...
 chromedriver_2.14.zip downloaded to /Users/theneva/Dropbox/WACT/PG6300 Webutvikling og
 selenium-server-standalone-2.45.0.jar downloaded to /Users/theneva/Dropbox/WACT/PG6300
 \$
- Protractor is just a test runner. Time to add a testing framework!
- Several options
 - QUnit (for JQuery): inflexible, verbose, weak when it comes to asynchronous and promise-based testing
 - Jasmine (for Behavious-Driven Development): Based on testing in Ruby. Much more concise than QUnit, but weak when it comes to asynchronous and promise-based testing. The choice for most Angular apps (including the Angular team)
 - Mocha: The choice for most Node applications. Flexible, pick & choose tools that fit your application. Well supported with all Angular tools. Will be using this.

2.2 Mocha

- Test framework (you write tests with Mocha, just like with JUnit for Java, NUnit for .NET, XCTest for Objective-C and Swift, and so on
- Requires a few configuration options, but nothing too bad

2.3 Basic Protractor test

- Convention to put all tests in project root/test/
- Three different test methods:

2.3.1 First test time!

- Protractor is great for describing user stories; design tests with users in mind
- E-commerce: Come to the site, find a product, add it to the shopping card, complete the order
- Tests hit many (all?) parts of the application and ensure that common flows are always stable
- Too many tests (or too fine-grained tests) become too slow, take too long to write, and thus changing design becomes bad. Feature tests are good, but use with care

```
First test: test/e2e/making-a-post.spec.js

describe('making a post', function() {
    it('logs in and creates a new post', function() {
        // go to homepage
        // click 'login'
        // fill out and submit login form
        // submit a new post on the posts page

        // The new post should be visible as the first post on the page
    });
});
```

- Tests MUST be named *.spec.js for Protractor to find them this allows us to have normal .js utility files that are not treated as tests
- "descibe" describes a test scenario to give context. Can be nested!
- "it" is an actual test

• Final assertion on its own line ('The new post should be visible as the first post on the page'): Think of the final assertion first. What should ultimately be tested? Could describe the flow backwards so that you only need to think of one prerequisite at a time.

From pseudocode to a (barely) running test: describe ('making a post', function() { it ('logs in and creates a new post', function() { // go to homepage browser.get('http://localhost:3000'); // click 'login' // fill out and submit login form // submit a new post on the posts page // The new post should be visible as the first post on the page }); }); Configure Protractor to use Mocha (and tell it where to find your tests) project root/protractor.conf.js exports.config = { framework: 'mocha', specs: ['test/e2e/**/*.spec.js' };

Install Mocha as a dev dependency:

```
$ npm install —save-dev mocha
```

Run Protractor (the same command as previously, but without 'update'). **NB**: This requires the file retrieved at http://localhost:3000 to be an actual Angular application. You cannot run this on an empty HTML file!

```
$ ./node_modules/.bin/protractor
```

This...

- Opens a browser window briefly (that's WebDriver/Selenium, required to actually perform the tests)
- Prints information in the console:

```
./node_modules/.bin/protractor
Starting selenium standalone server...
[launcher] Running 1 instances of WebDriver
Selenium standalone server started at http://10.21.24.41:64200/wd/hub
  . making a post logs in and creates a new post: 457ms
  1 passing (460ms)
Shutting down selenium standalone server.
[launcher] 0 instance(s) of WebDriver still running
[launcher] chrome #1 passed
Start node inside Protractor
project root/protractor.conf.js
exports.config = {
    framework: 'mocha',
    specs: [
        'test/e2e/**/*.spec.js'
    ],
    onPrepare: function() {
        require('./server-node/hello-tests-server.js');
    }
};
```

3 Unit testing

- Test isolated components (single units, also known as functions and classes)
- Used in both Node and Angular, but completely separately
- Every test is ignorant of the other tests
- These are the tests you write before coding
- Great for test-driven development (TDD)