Agenda

1. Why video games?

2. Data questions

3. Tableau dashboard analysis and deep dive

4. Conclusions and Q&A

Video Games?

- The gaming industry is the largest entertainment industry in the world

- They can be a great form of social interaction and competition with friends, sometimes even educational

- Video games are fun!

Data Questions

NOTE: We are analyzing game data from 1985 - 2016 (with a few games post-2016)

- How do video game sales correlate with game reviews/ratings?

- How about genres? And publishers? etc.

TABLEAU DASHBOARD LOADING...

EXIT