

# Practical 6

Write program to implement FCFS scheduling algorithm.

## CODE

```
//FCFS scheduling algorithm
#include<iostream>
using namespace std;

int main()
{
    int n;

    cout<<"Please enter the number of processes: ";
    cin>>n;

    int burst_time[n];
    for(int i=1; i<=n; i++)
    {
        cout<<"Please enter the Burst time for P"<<i<<": ";
        cin>>burst_time[i];
    }

    int wt_time[n];

    wt_time[1]=0;
    for(int i=2; i<=n; i++)                //calculating waiting time for each
process
    {
        wt_time[i]=wt_time[i-1]+burst_time[i-1];
    }

    int turnaround_time[n];
    for(int i=1; i<=n; i++)                //calculating turnarond time for
each process
    {
        turnaround_time[i]=wt_time[i]+burst_time[i];
    }

    float avg_wait_time=0, avg_turnaround_time=0;
```

```

for(int i=1;i<=n;i++)
{
    avg_wait_time+= wt_time[i];           //calculating sum of waiting
time of all process
    avg_turnaround_time+= turnaround_time[i];   //calculating sum of
trunaround time of all process
}

cout<<"    Burst Time \tWaiting Time \tTurnaround Time"<<endl;
for(int i=1; i<=n; i++)
{
    cout<<"P"<<i+1<<" \t"<<burst_time[i]<<"\t\t"<<wt_time[i]<<"\t\t"<<turna
round_time[i]<<endl;
}

avg_wait_time= avg_wait_time/n;
avg_turnaround_time= avg_turnaround_time/n;

cout<<"\nAverage Waiting time = "<<avg_wait_time<<endl;
cout<<"\nAverage Turnaround time = "<<avg_turnaround_time<<endl;
return 0;
}

```

## OUTPUT

```

→ OSPracticals g++ Practical6.cpp -o Practical6
→ OSPracticals ./Practical6
Please enter the number of processes: 4
Please enter the Burst time for P1: 21
Please enter the Burst time for P2: 7
Please enter the Burst time for P3: 14
Please enter the Burst time for P4: 3

```

	Burst Time	Waiting Time	Turnaround Time
P2	21	0	21
P3	7	21	28
P4	14	28	42
P5	4	42	46

```

Average Waiting time = 22.75
Average Turnaround time = 34.25
→ OSPracticals 

```