COMPILER DESIGN LAB

WEEK 3 – EXERCISE

- 1. Write the Lex Program to find the token and its count from input file for the following.
 - a. Identifier
 - b. number
 - c. Translating all letter appearances into Capitalize each word.
 - d. Whitespace (delimiter = space / tab / newline)
 - e. Assignment symbol (:=)
 - f. Operator Symbol (+, -, *, /)

Input:

```
int i, x;
void f() {
    int i;
    i : = 3;
    }

x := i + 1;
void c() {

int x = 1;
    printf("%d \n ", a);
}
if (i, x) = 3;
```

- 2. Write the Lex Program to find the token and its count from input file for the following.
 - a. Keyword (if, then, else, for, while, int, float, real)
 - b. Relational operator symbol (<, <=, >, >=, <>, =)
 - c. Uppercase and Lowercase letter
 - d. Special characters (!, @, #, \$, %, ^, &, *, ())
 - e. Characters, words and lines

Input:

```
#define c 50
SWITCH (state) {
CASE 0 : c = nextchar();
    If (c = = '<') state = 1;
    else if (c = = ' = ') state = 5;
    else if (c = = ' > ') state = 6;
    else fail ();
    BREAK;
}
while (c ! = eof)
    {
    If (c = = 1) return "yes";
    else return "no";
    }
}
```