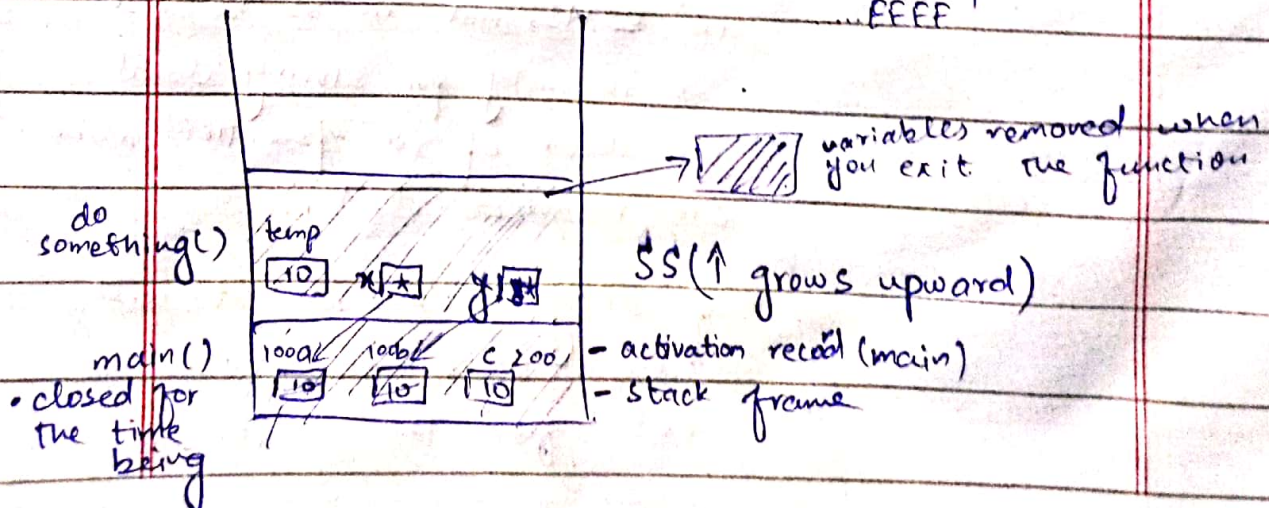
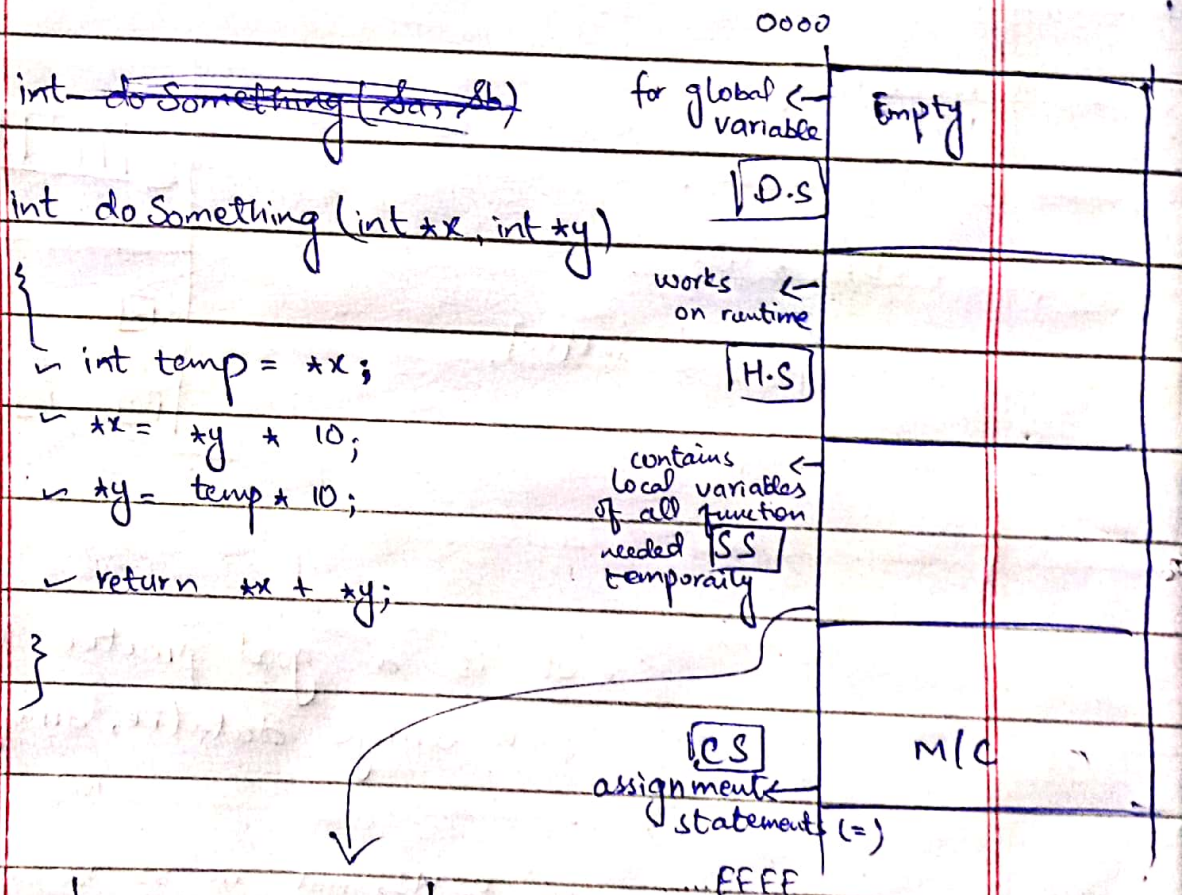


Memory Management

```
int main() {
    int a, b, c;
    a = b = c = 10;
    c = doSomething(a, b);
}
```



Date: _____

M T W T F S

- Nesting functions

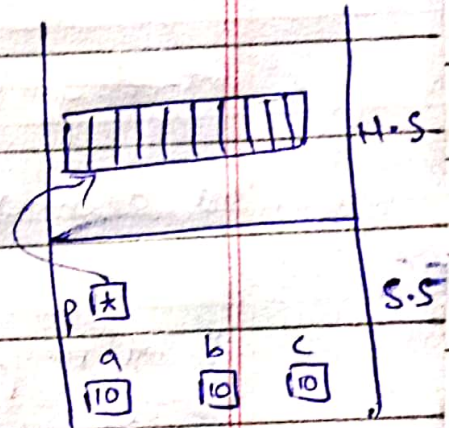
LIFO (last in, first out)

- Active function
(function active in SS)

PC → Address of first instruction stored in PC register before program executes

- stores address of next instruction

```
int main() {  
    int a, b, c;  
    a = b = c = 10;  
    int *p = new int[10];  
    return 0;  
}
```



- It is a good practice to store such large data (i.e., arrays of 100, ... variables)

in H.S, not in SS because SS is only for storing local variables of a function, which are removed later.

- If array is in SS, it will also be removed when we exit from the function.

Memory Leakage

date: _____

M T W T F S

```
int main() {  
    int a, b, c;  
    a = b = c = 10;  
    int *z = allocateMemory(10);  
}
```

```
int *allocateMemory(int n) {  
    int *p = new int[10];  
    return p;  
}
```

