Space Propulsion Project - Group 2

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Abstract—This report is part of the Space propulsion course by Jäger Markus Hendrik. The main objective of this course is to provide an overview of space propulsion systems and to describe the basic design principles of propulsion systems. The aim of the project is to develop a 1.5 stage launcher based on liquid propulsion. This report responds to the second exercises of April 5, 2022: performance analysis of our water rocket.

I. COMPUTATION EQUATIONS

Here are the list of the assumptions made to simplify the computations:

- air is an ideal gaz and the process is adiabatic
- · variation of bottle's pressure is an adiabatic process
- · water is incompressible
- no losses at the throat (Bernouilli useable)
- no thrust given by the air at the end of burn
- negligible mass of air
- the rocket is going straight following the z axis
- · constant speed during parachute descent

The Bernoulli equation describes the state of a streamline starting at the top surface of the water inside the bottle and ending at the exit of the nozzle:

$$\frac{P_{bottle}}{\rho_{water}} + gz + \frac{1}{2}v_{inbottle}^2 = \frac{P_{nozzle}}{\rho_{water}} + gz + \frac{1}{2}v_{exit}^2 \quad (1)$$

The difference of height (term z) is at most the height of a plastic bottle, i.e. 20cm. Thus it can be neglected. Equation 1 shortens to:

$$\frac{P_{bottle}}{\rho_{water}} + \frac{1}{2}v_{inbottle}^2 = \frac{P_{nozzle}}{\rho_{water}} + \frac{1}{2}v_{exit}^2 \tag{2}$$

The expression of the mass flow in 1D:

$$\dot{m} = v_{exit} \cdot A_{nozzle} \cdot \rho_{water} = v_{inbottle} \cdot A_{bottle} \cdot \rho_{water}$$
 (3)

Which gives a relation for the different speeds:

$$v_{exit} \cdot A_{nozzle} = v_{inbottle} \cdot A_{bottle} \tag{4}$$

Note that this relationship is time-independent. Combining equations 2, 3 and 4 gives an expression for the mass flow:

$$\dot{m}(t) = A_{throat} \cdot A_{bottle} \sqrt{\frac{2 \cdot \rho_{water}(P_{bottle}(t) - P_{nozzle})}{A_{bottle}^2 - A_{nozzle}^2}}$$

We can simplify the denominator with the assumption that the area of the throat is negligible compared to the much bigger area of the bottle. This is equivalent to putting the speed inside the bottle to zero. The mass flow becomes.

$$\dot{m}_{simp}(t) = A_{throat} \sqrt{2 \cdot \rho_{water}(P_{bottle}(t) - P_{nozzle})}$$
 (6)

Note that this expression is time-dependent. The pressure inside the bottle will decrease with time, as will the mass flow.

The force exerted on the rocket by an engine is given by:

$$F_{engine} = \lambda \cdot (\dot{m} \cdot v_{exit} + (P_{exit} - P_{atm}) \cdot A_{nozzle}) \quad (7)$$

Where λ is the the nozzle efficiency, v_{exit} and P_{exit} the speed and the pressure of the water when it leaves the nozzle. In the case of water we can assume that the exit pressure in the nozzle is equal to the atmospheric pressure. The thrust simplifies to:

$$F_{thrust} = \lambda \cdot \dot{m}(t) \cdot v_{exit}(t)$$

$$= \lambda \cdot v_{exit}^{2}(t) \cdot A_{nozzle} \cdot \rho_{water}$$

$$= \lambda \cdot 2 \cdot A_{nozzle} \cdot (P_{bottle}(t) - P_{atm})$$
(8)

Then the overall force acting on the rocket is:

$$F_{total} = F_{thrust} - F_{gravity} - F_{drag} \tag{9}$$

Where

$$F_{gravity} = m(t) \cdot g \tag{10}$$

$$F_{drag} = \frac{1}{2}C_d \cdot \rho_{water} \cdot v_{rocket}^2(t) \cdot A_{rocket} \qquad (11)$$

With the force we can calculate the acceleration:

$$a(t) = \frac{F_{thrust}(t) - F_{gravity}(t) - F_{drag}(t)}{m(t)}$$
(12)

To calculate the time dependent parameters, a time step dt is introduced. In a simulation the parameters are recalculated after every time step.

By integration we can compute the velocity and altitude at every timestep:

$$v_{i+1} = a_i dt + v_i \tag{13}$$

$$z_{i+1} = \frac{1}{2}a_i dt^2 + v_i dt + z_i \tag{14}$$

Then, at each step (dt) we compute again the volume, the

pressure and the mass of the booster and center core. The equation is the volume of the air inside the bottle at any time during the burn phase:

$$V_{i+1} = V_i + \frac{\dot{m}_i}{\rho_{water}} \cdot dt \tag{15}$$

The equation is the pressure inside the bottle at any time during the burn phase by assuming an adiabatic process:

$$P_{i+1} = P_i \cdot \left(\frac{V_i}{V_{i+1}}\right)^{\gamma} \tag{16}$$

A. "State machine" of the simulation

The simulation works in four phases:

- 1) First phase starts at t=0 and simulates the burn of the boosters and the core and finishes after the end of the burn of the boosters, which is equal to their separation with the center core.
- 2) Second phase starts after the separation until the end of the burn of the central core
- 3) Third phase simulates the balistic flight of the center core until the apogee
- 4) Last phase simulates the descent of the center core under its parachute

Below stand the graphs of the preliminary simulation of the flight of our rocket. A lot of constants are still not the final ones, such as the rocket's mass, the area of the parachute, the quantity of water, the area of the throat...

II. RESULTS OF THE SIMULATION

In the following section, the results of the simulation are presented with the figures. We decided to fix the initial pressure at 7 bar. Therefore the requirement FCT-04 is respected and we do not have to re-enforce the water bottles. Then we tried to find the best parameters to achieve the higher possible altitude:

Booster water volume: 0.7 L
Core-Stage water volume: 0.9 L
Dry-mass of the rocket: 230 g

• Core-Stage nozzle: 6 mm for the diameter

Booster-Stage nozzle: 22mm for the diameter (no specific nozzle)

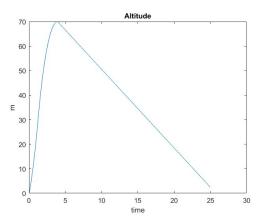


Figure 1. Altitude [m] over time [s]

The apogee of the rocket is approximately about 70m, the requirement (MS-01) is fulfill.

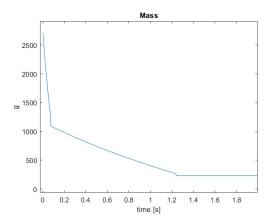


Figure 2. Mass [g] over time [s]

We can see the booster's separation from the core stage at 0.1s. After this point, the slope is less steep because the core stage has a longer but slower thrust than the booster at the beginning. Near 1.25s, there is the last drop of the water of the core stage, then the slope is constant because there is only the dry mass without the boosters.

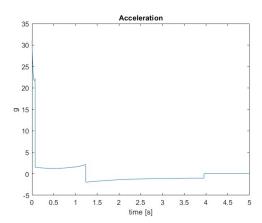


Figure 3. Acceleration [in g's] over time [s]

There is the same step at 0.1s for the booster's separation and at 1.25s for the end of the core stage burn. Then, the acceleration is negative have there are no more forces in the upper direction (towards the sky) and in approximation only the gravitational influence. Finally at 4s, the rocket reaches the apogee and the parachutes are deployed.

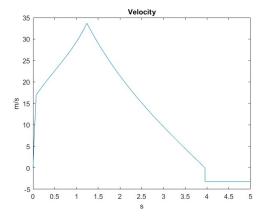


Figure 4. Velocity [m/s] over time [s]

Again at 0.1s, we can observe the difference in the velocity with and without the boosters. At 1.25s, the velocity starts decreasing, indeed the acceleration is now negative. And at 4s, after the apogee, the rocket is under its parachute at a constant negative velocity.

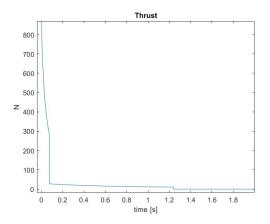


Figure 5. Thrust [N] over time [s]

For the last graphic, we plot only the pressure until 1.25s because, after the end of the burn of the rocket, the thrust remains null.

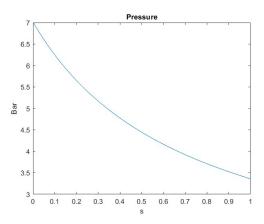


Figure 6. Pressure [bar] over time [s]

III. ADDITIONAL SPECIFICATION OF THE ROCKET

In this section, we described the new thinking involving design choices and materials specifications:

- The pins and tube between the core stage and boosters will be 3D printed.
- Epoxy glue will be used to fix the pins instead of duct tape.
- Ventilation holes (3mm diameter) on both sides of the upper part of core stage will be placed for the proper functioning of the barometer.
- Rubber bands will be tied to the inside of the hardware section of the core stage. Then small holes will allow the rubber bands to exit the main stage and be attached at the top of the rocket.

Items	Weight in g.
2L soda bottle x2	53 x2
1.5L soda bottle x2	40 x2
Raspberry pi pico	3
Barometer	TBD
GPIO header	TBD
Servo Motor	9
3D printed pins	TBD
Nylon Rope Ø5 mm (0.013 kg/m)	13
Parachute	28
Epoxy glue	TBD
Rubber band x2	2.8 x2
Portable battery	77
Total	326.2

 $\label{thm:local_total_total} Table\ I$ Updated estimation of the dry mass of the rocket.

Ref	Description	Verification method
MS-01	The launch vehicle shall reach an apogee between 10 m to 200 m (AGL)	On-board altitude measurement
MS-02	The launch vehicle shall deploy a parachute	Ground test of deploy- ment
MS-03	The launch vehicle shall have a safe landing, such that it can be reused without any modification	Visual inspection after landing
MS-04	The launch vehicle shall be aerodynamically stable at launch rail exit and during flight	Design
FCT-01	All propulsion systems shall initiate at lift-off	Design
FCT-02	All propulsion systems shall exclusively use water and either air or nitrogen for pressurization	Design, visual confirmation during launch pad operations
FCT-03	If applicable, booster stage shall be discarded at "burnout" (i.e. as soon as no more thrust is generated)	Design
FCT-04	Maximum pressure allowed for COTS pressure vessels at launch is [7] bar	Design, will be regulated by GSE operators
FCT-05	Max pressure for modified COTS or SRAD pressure vessels at launch is [16] bar	Design, will be regulated by GSE operators
FCT-06	If applicable, core stage and booster stage shall be pressurized at the same pressure value	Design
DGN-01	Avionics shall be powered only once the launch vehicle is sitting on the launch pad	Design
DGN-02	Parachute shall be attached/detached to/of the rocket using a metal ring	Design
CONF-01	The launch vehicle shall be either single stage or 1.5 stage, i.e. 1 core stage or 1 core stage + booster(s)	Design
CONF-02	If applicable, booster total number shall not be greater than [3]	Design
CONF-03	If applicable, booster shall be uniformly spread around the core stage	Design
PHY-01	Airframe/pressure vessels shall possess a standard thread	Design
PHY-03	The maximum dry mass of the launch vehicle shall be [1.5] kg	Measurement
PHY-04	The maximum height of the launch vehicle shall be [120] cm	Measurement
SAF-01	No pyrotechnics (e.g. black powder) shall be used	Design
INT-01	Launch vehicle shall fit on the launch rail profile	Design, possibility to test-fit beforehand
INT-02	Propulsion systems shall fit on the GSE pressurization fitting	Design, possibility to test-fit beforehand
VF-01	All propulsion systems (core stage + boosters if applicable) shall perform at least [one] successful static fire	Test, measurement
VF-02	All modified COTS pressure vessels shall pass a hydrostatic pressure test at 1.5x the nominal launch pressure	Test, measurement
VF-03	Calculation/simulation of thrust generated by each stage shall be provided prior to lift-off	Calculation and analysis
VF-04	Calculation/simulation of flight trajectory of the launch vehicle shall be provided prior to lift-off	Calculation and analysis