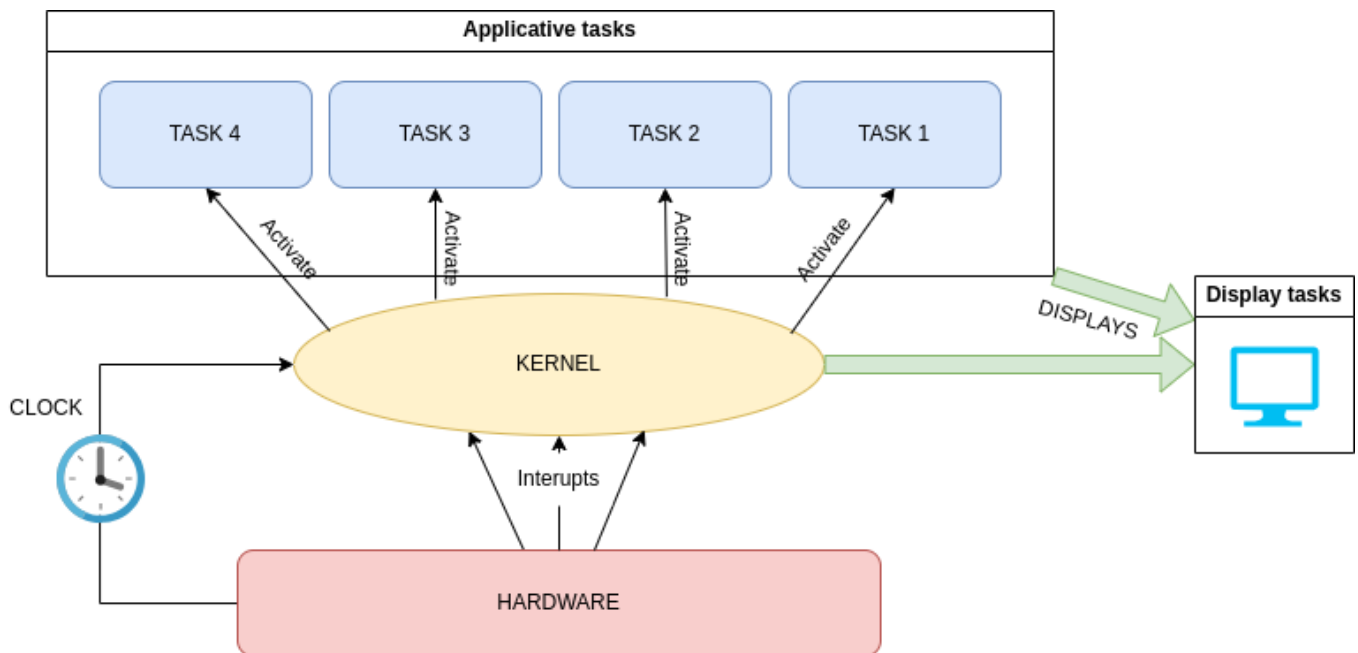


# tp1-real-time

## Schema general du systeme



## Code

chenillard.c

```
/**
 * @brief Task to blink an LED on a specified GPIO pin.
 *
 * This task will toggle the specified GPIO pin on and off every second,
 * logging the state changes to the console.
 *
 * @param pvParameters Pointer to the GPIO number to blink.
 */
void blink_led(void *pvParameters)
{
    int* parameters = (int *)pvParameters;
    int gpio = *parameters;

    esp_rom_gpio_pad_select_gpio(gpio);

    gpio_set_direction(gpio, GPIO_MODE_OUTPUT);

    while (1)
    {
        /* Blink off (output low) */
        ESP_LOGI("Blink", "Blink off led %d", gpio);
        gpio_set_level(gpio, 0);
        vTaskDelay(1000 / portTICK_PERIOD_MS);
    }
}
```

```

        /* Blink on (output high) */
        ESP_LOGI("Blink", "Blink on led %d", gpio);
        gpio_set_level(gpio, 1);
        vTaskDelay(1000 / portTICK_PERIOD_MS);
    }

    vTaskDelete(NULL); //Delete this task if it exits from the loop above
}

```

## main.c

```

#define BLINK_GPIO 4
#define STACK_SIZE 2048

/**
 * @brief Main function to create tasks for blinking LEDs on different
 * GPIOs.
 *
 * The tasks then blink the LEDs on GPIOs 4, 2, 13, and 12.
 *
 * The kernel organizes the tasks in a round-robin fashion when we
 * delay a task.
 */
void app_main()
{
    int gpio4 = 4;
    int gpio2 = 2;
    int gpio13 = 13;
    int gpio12 = 12;

    xTaskCreate(blink_led,
                "blink_led3",
                2048,
                &gpio4,
                5,
                NULL);

    vTaskDelay(250 / portTICK_PERIOD_MS);
    xTaskCreate(blink_led,
                "blink_led2",
                2048,
                &gpio2,
                5,
                NULL);

    vTaskDelay(250 / portTICK_PERIOD_MS);
    xTaskCreate(blink_led,
                "blink_led13",
                2048,
                &gpio13,
                5,
                NULL);

    vTaskDelay(250 / portTICK_PERIOD_MS);

```

```
xTaskCreate(blink_led,  
           "blink_led12",  
           2048,  
           &gpio12,  
           5,  
           NULL);  
  
}
```

Chronogramme

