**Package** fr.rphstudio.codingdojo.game.functions.race

# **Interface GenericRaceFunctions**

public interface GenericRaceFunctions



RACE INFO (all ships).

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# Method Summary

All Methods Instance Methods Abstract Methods		
Modifier and Type	Method	Description
float	<pre>getLapPercent(int index)</pre>	This function is the same than ShipRaceFunctions.getLapPercent() but for a specific ship.
int	<pre>getNbCompletedLaps(int index)</pre>	This function is the same than ShipRaceFunctions.getNbCompletedLaps() but for a specific ship.
int	<pre>getNbValidCheckPoints(int index)</pre>	This function is the same than ShipRaceFunctions.getNbValidCheckPoints() but for a specific ship.
boolean	<pre>isDisqualified(int index)</pre>	Gets an information about the validity of a specific ship.

# **Method Detail**

# getNbValidCheckPoints

int getNbValidCheckPoints(int index)

This function is the same than ShipRaceFunctions.getNbValidCheckPoints() but for a specific ship. The ship index is given in parameter. This function is useable with any code level.

#### **Parameters**

index - the index of the requested ship. This is an integer value between 0 and N-1, with N the number of ships returned by MainFunctions.getNbShips(). Be careful if the index value is out of the range, the result of this function will be for the current ship.

# **Returns:**

an integer value. See ShipRaceFunctions.getNbValidCheckPoints() for details

# getNbCompletedLaps

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int getNbCompletedLaps(int index)

This function is the same than ShipRaceFunctions.getNbCompletedLaps() but for a specific ship. The ship index is given in parameter. This function is useable with any code level.

#### **Parameters**

index - the index of the requested ship. This is an integer value between 0 and N-1, with N the number of ships returned by MainFunctions.getNbShips(). Be careful if the index value is out of the range, the result of this function will be for the current ship.

### Returns:

an integer value. See ShipRaceFunctions.getNbCompletedLaps() for details

## getLapPercent

float getLapPercent(int index)

This function is the same than ShipRaceFunctions.getLapPercent() but for a specific ship. The ship index is given in parameter. This function is useable with any code level.

### **Parameters:**

index - the index of the requested ship. This is an integer value between 0 and N-1, with N the number of ships returned by MainFunctions.getNbShips(). Be careful if the index value is out of the range, the result of this function will be for the current ship.

## **Returns:**

a floating value. See ShipRaceFunctions.getLapPercent() for details

# isDisqualified

boolean isDisqualified(int index)

Gets an information about the validity of a specific ship. The ship index is given in parameters. A ship can be disqualified if it does not reach the next checkpoint below a time limit (Common.CHECKPOINT\_TIME\_LIMIT), or if it goes too far off the screen, or if the ship program calls a function with a forbidden code level. The track valid area is about Common.VALID\_LIMIT pixels all around a full HD screen (1920x1080). The corresponding bounds are xmin:Common.MIN\_POSX / xmax:Common.MAX\_POSX / ymin:Common.MIN\_POSY / ymax:Common.MAX\_POSY This function is useable with any code level.

### **Parameters:**

index - the index of the requested ship. This is an integer value between 0 and N-1, with N the number of ships returned by MainFunctions.getNbShips(). Be careful if the index value is out of the range, the result of this function will be for the current ship.

## **Returns:**

a boolean value that says of the current ship has been disqualified (true) or not (false).

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