

# Deep learning methods for ocean observation

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# Intro

## Theory

- Satellite observation
- Inverse Problem
- Deep Learning and Data assimilation
- Real-world scenario

## Application

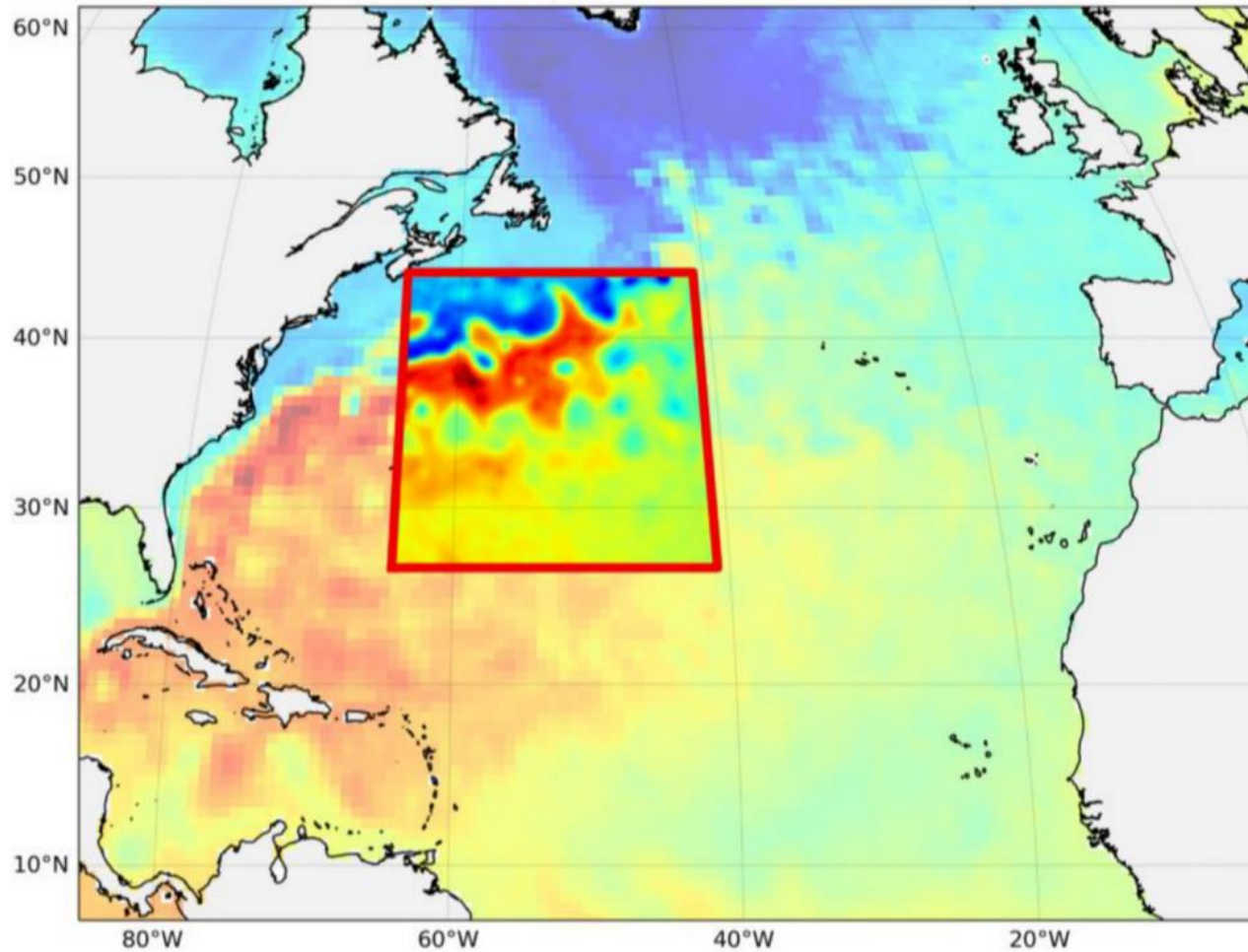
- Sea Surface Height and Temperature
- Downscaling or interpolation?
- RESAC method
- Along tracks interpolation

# Ocean Remote sensing with satellites

# Ocean Observation

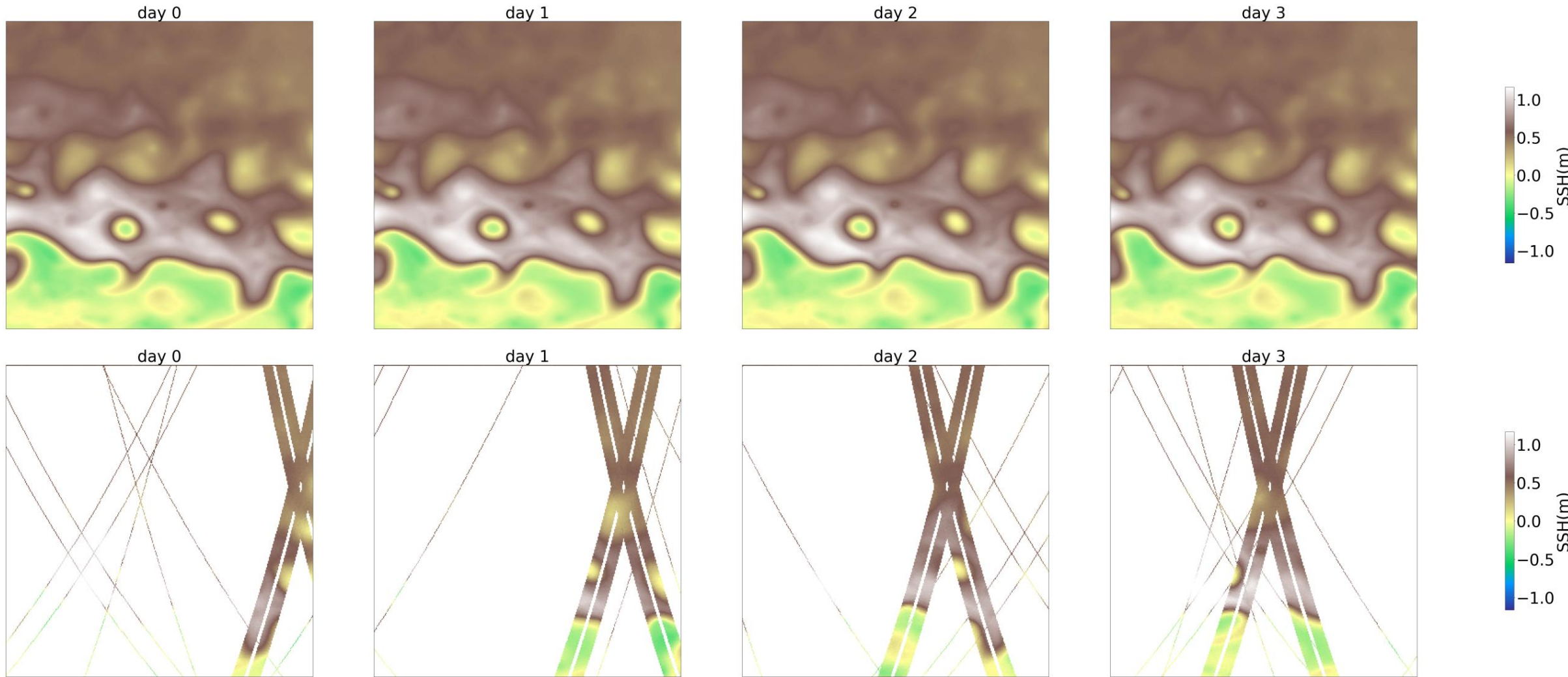
- Ocean plays an important role in climate regulation
  - Heat stockage
- Oceanic fields are observed with satellites
  - Sea Surface Temperature (SST)
  - Sea Surface Height (SSH)
  - Salinity

# Sea Surface Height

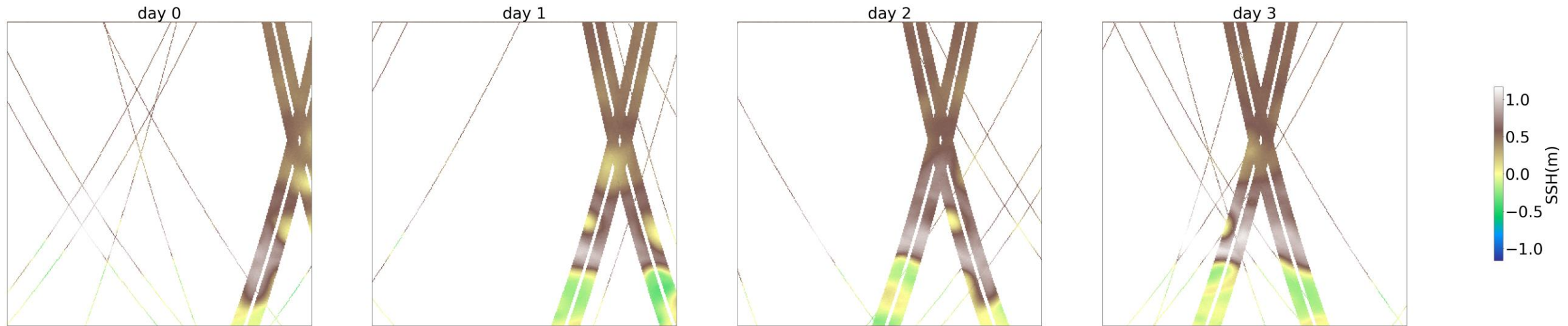


- An altimetry measure
- Useful to measure geostrophic currents
- Low resolution
  - Missing small structures

# Sea Surface Height



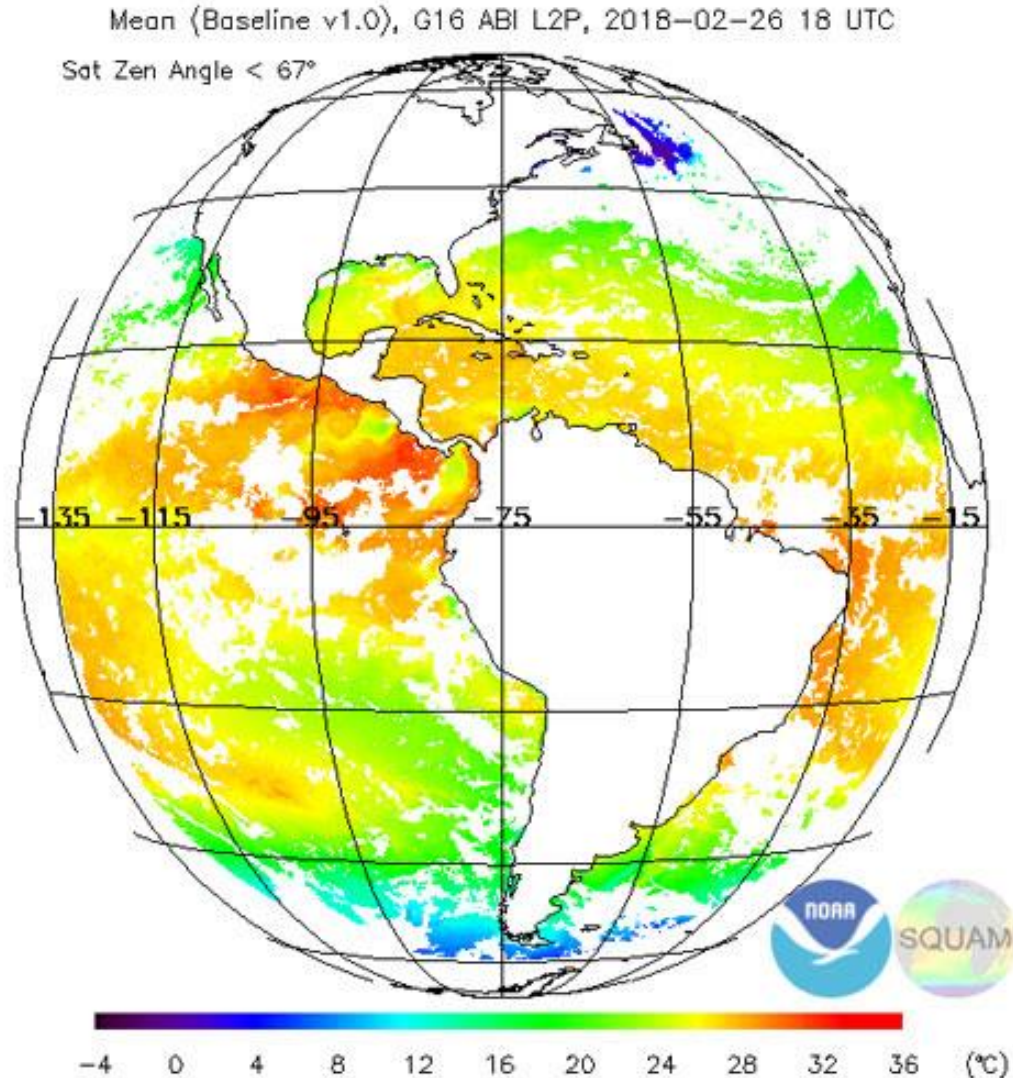
# Sea Surface Height



- Measured along satellite tracks
  - Nadir (working)
  - Swot (Still to launch)
- Linear Optimal Interpolation
  - Mapping at res  $1/4^\circ$
- Problems
  - A small percentage of coverage
  - 10 days of return time
  - Smaller eddies have a short life expectancy
  - OI is biased



# Sea Surface Temperature



- Infra red measure
- High resolution (1/25°)
- Measure daily everywhere on earth
- Cloud issues
  - Wait a few days for the cloud to getaway



# Inverse Problem

# Inverse Problem

$$y = d(X)$$

$$X \in \mathbb{R}^n \quad y \in \mathbb{R}^m$$

- $d$  is the decimation operator
- $X$  is the system state vector
- $Y$  is the observation vector

## Downscaling / Super-Resolution

- $d$  is a average off pixels

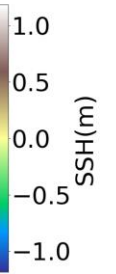
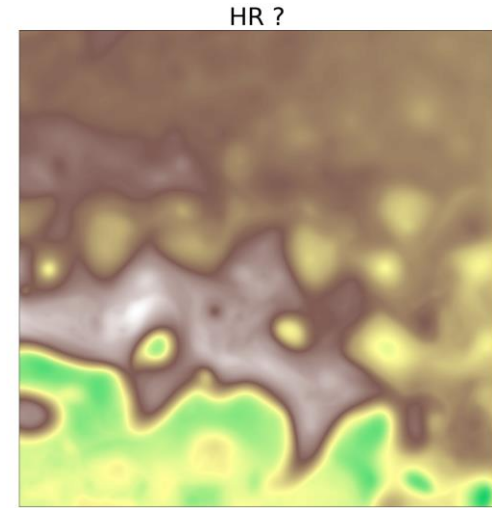
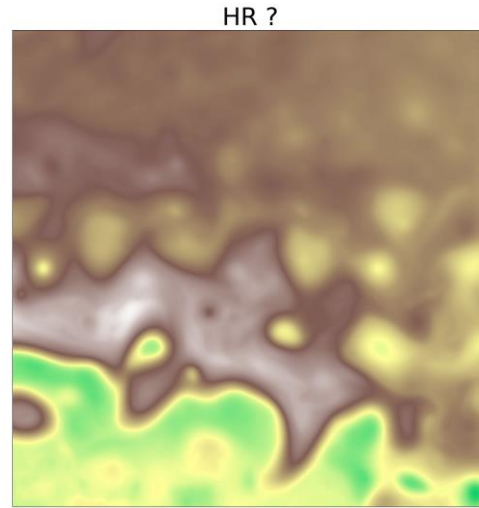
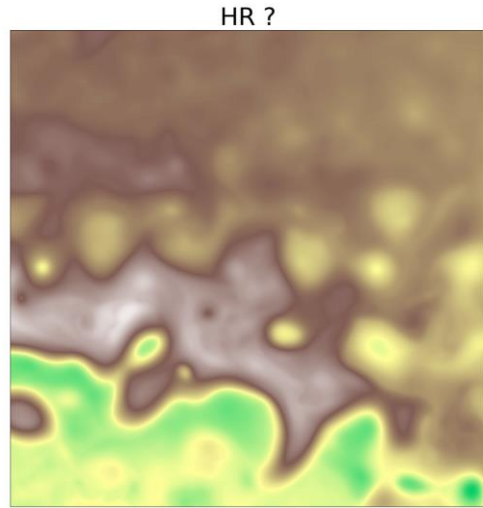
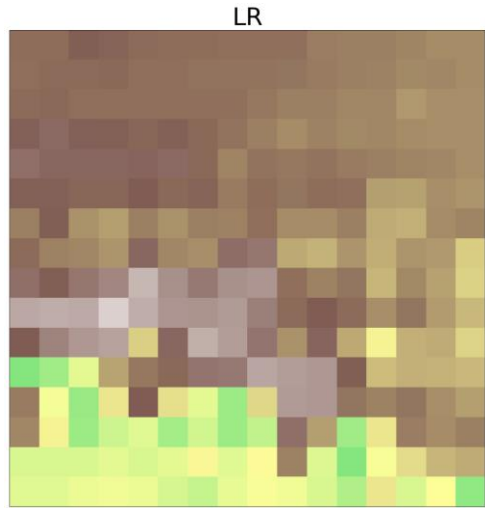
## Interpolation / Inpainting

- $d$  is a mask along the satellite tracks

In both problems : how to find a pseudo inverse of  
the decimation operator  $d$ ?

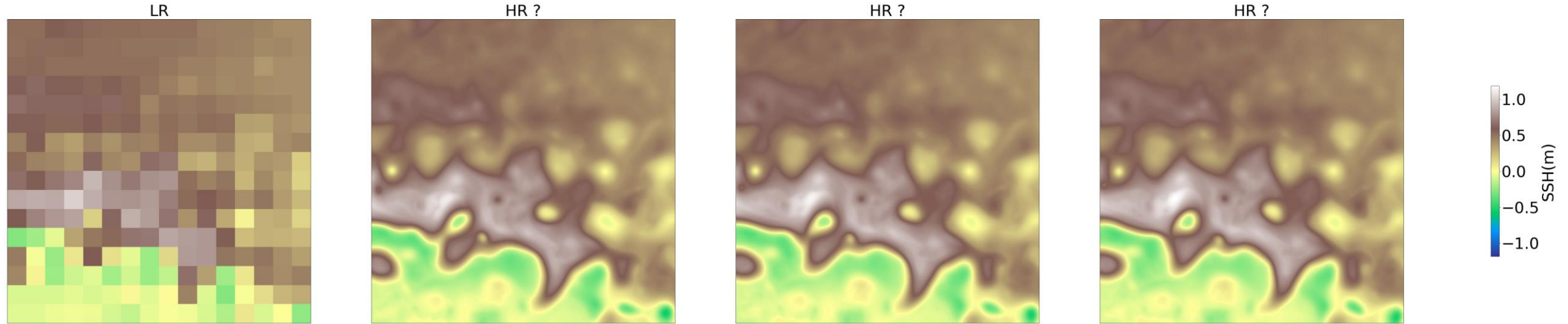
# Ill-posed problem

Downscaling

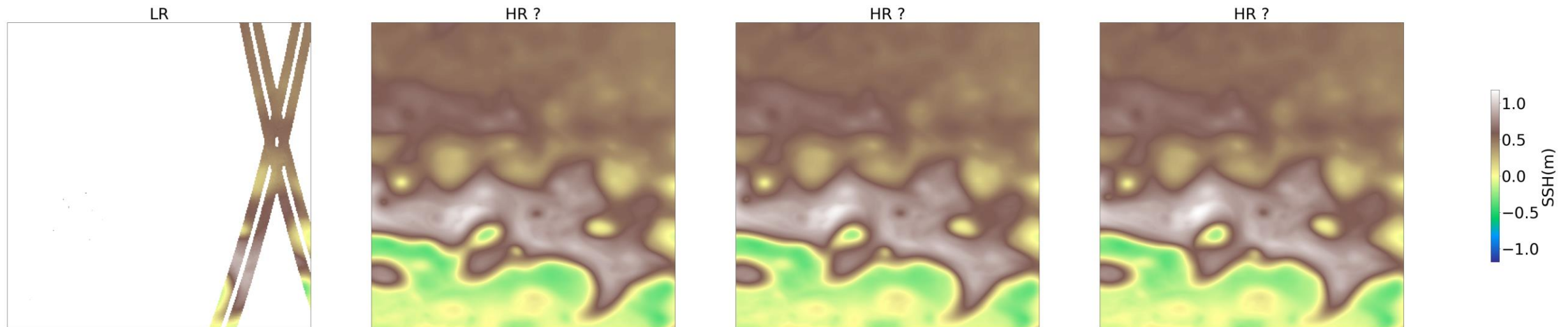


# Ill-posed problem

Downscaling

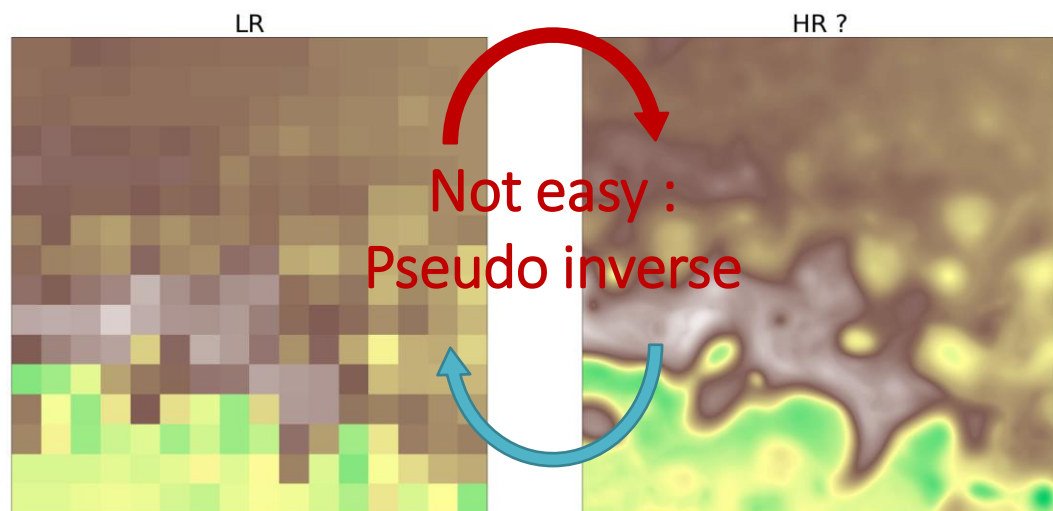


Interpolation



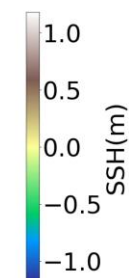
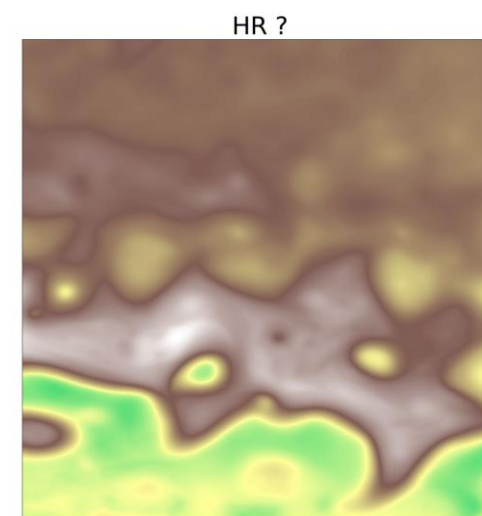
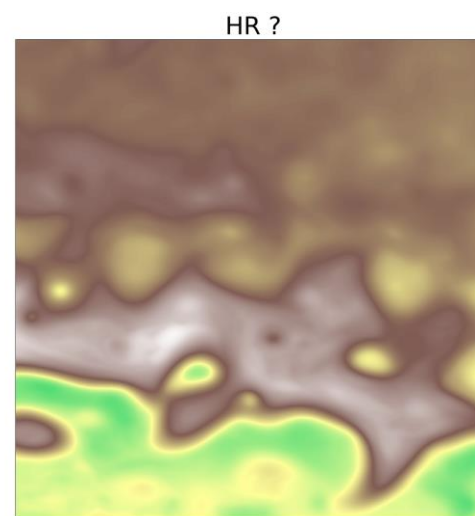
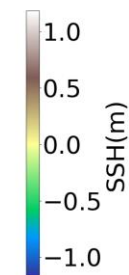
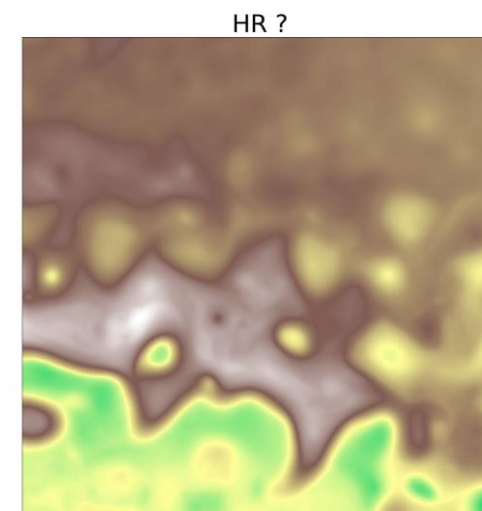
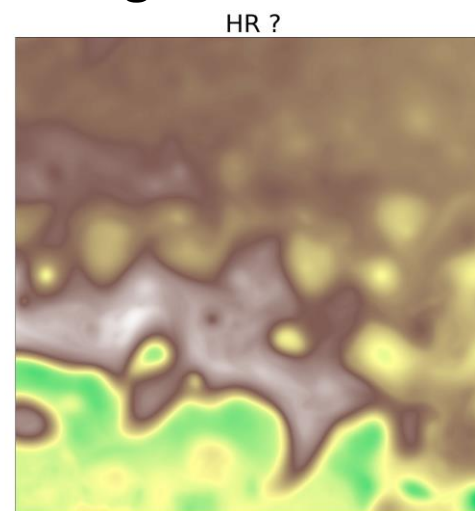
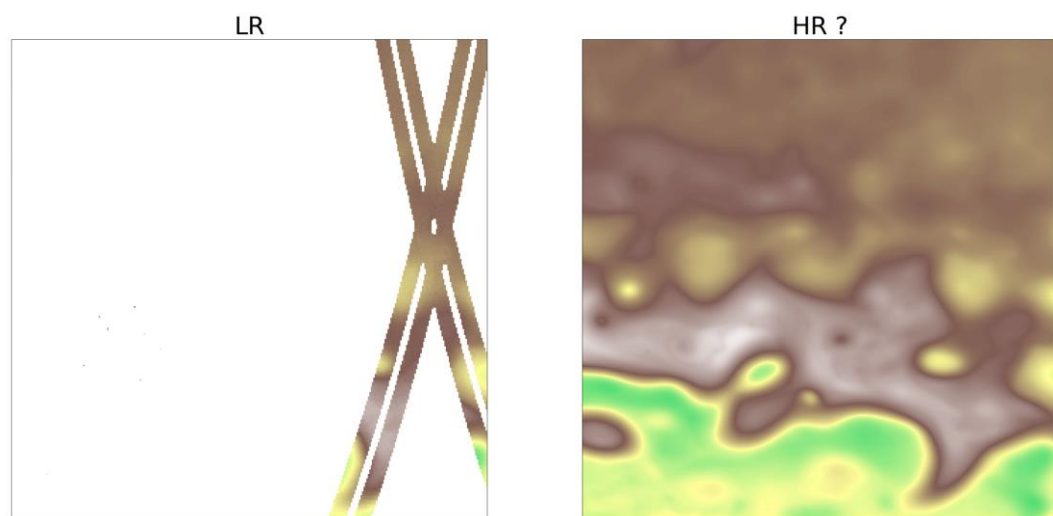
# Ill-posed problem

Downscaling



Easy : d

Interpolation



# Ill-posed problem

How to constrain our solution?

- Contextual information :
  - Data base
  - Other measured fields
- Physic :
  - Physic based model using measured data: data assimilation



# Deep learning methods

# Two ways to constrain the problem

## Statistics :

- Machine learning

## Physics

- Data Assimilation

# Data assimilation :

- Physic model of evolution of the system  $M$  such as  $X_{t+1} = M(X_t) + \text{error}$
- Observation model of the system  $H$  such as  $Y_t = H(X_t) + \text{error}$

We have access to observations on a time window :

$$Y_t, Y_{t+1}, Y_{t+2}, \dots, Y_{t+W}$$

And we try to recover the hidden state of the system by minimizing a distance between the observations and a trajectory

# Data assimilation :

Issues :

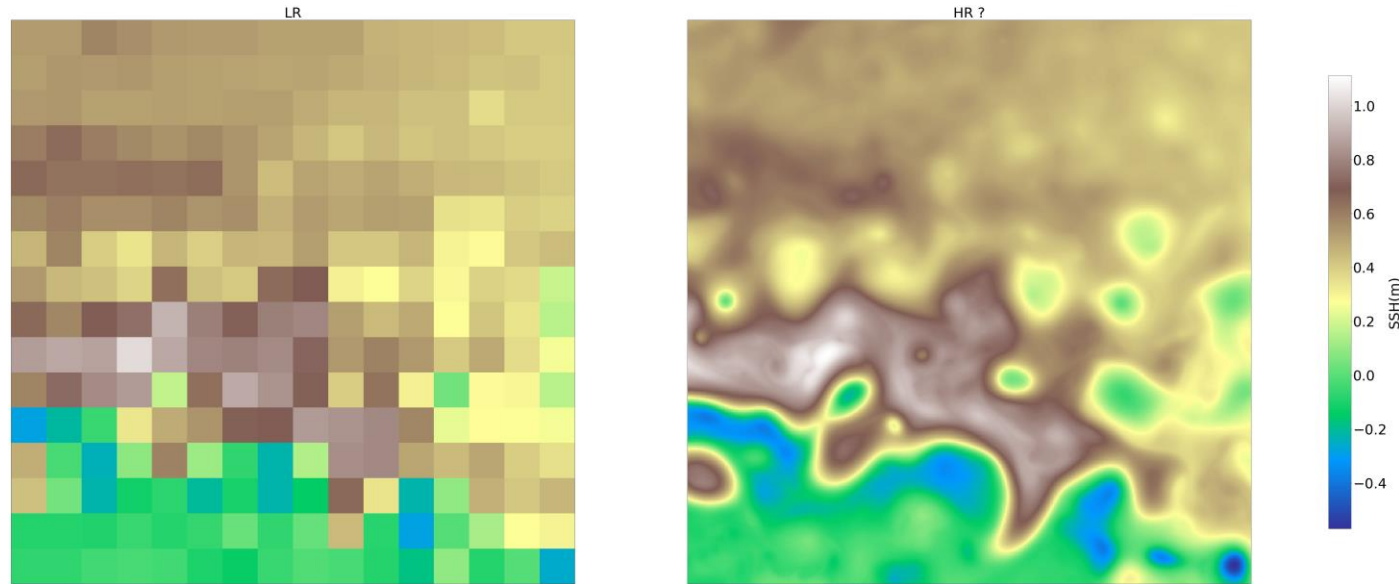
- Gridded models
- Rely on a physic model
- Very computationally intensive

# Deep learning

- Feeds on large datasets to determine statistical links
- Well suited for image applications
- In a supervised framework needs to have access to a ground truth
- We use simulated data (natl60)

# Case study : downscaling SSH with DL and High resolution SST

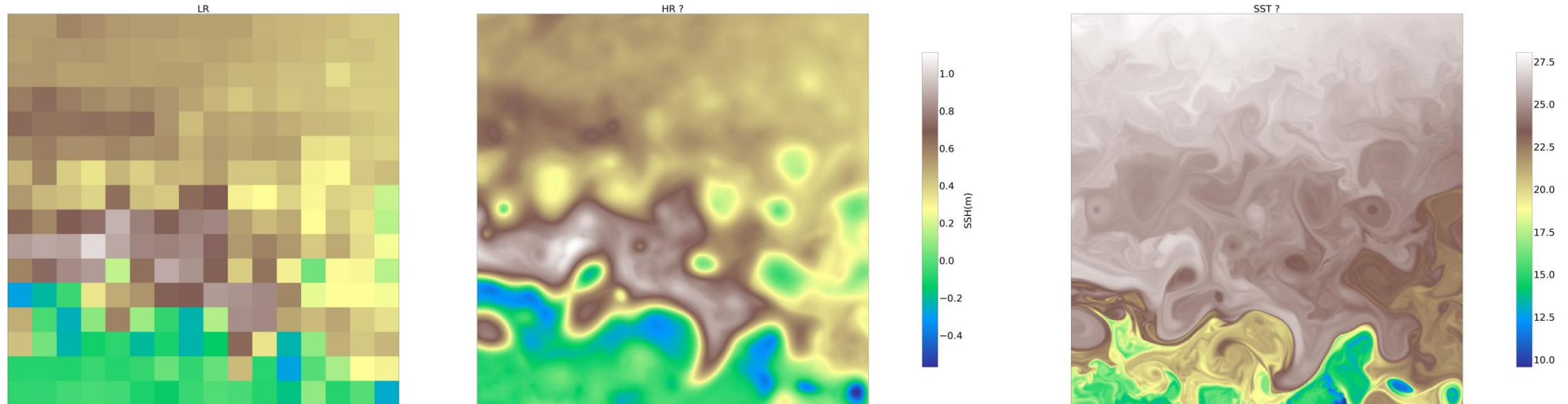
- How to increase the resolution of a coarse SSH?





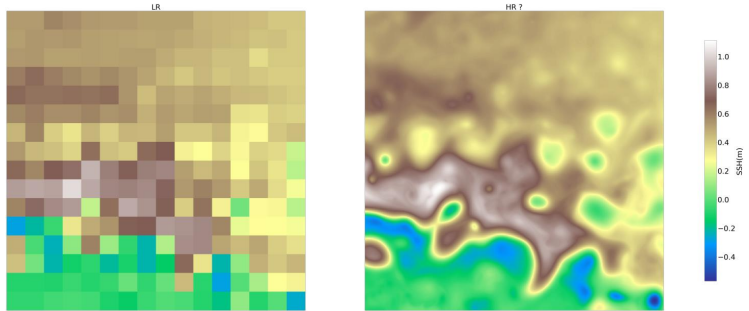
# Case study : downscaling SSH with DL and High resolution SST

- How to increase the resolution of a coarse SSH?
- SST : contextual information to constrain the problem

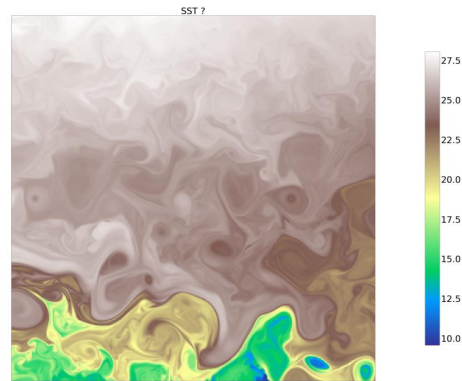


# RESAC method

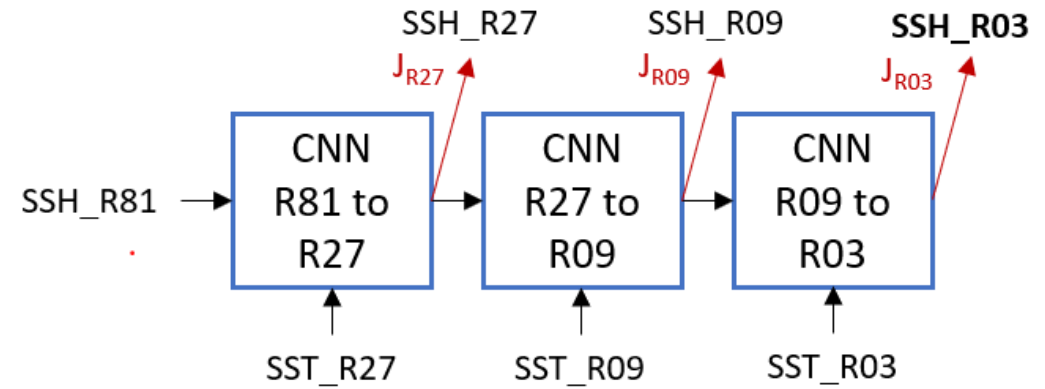
- A CNN that performs a very high upsampling



- SST information

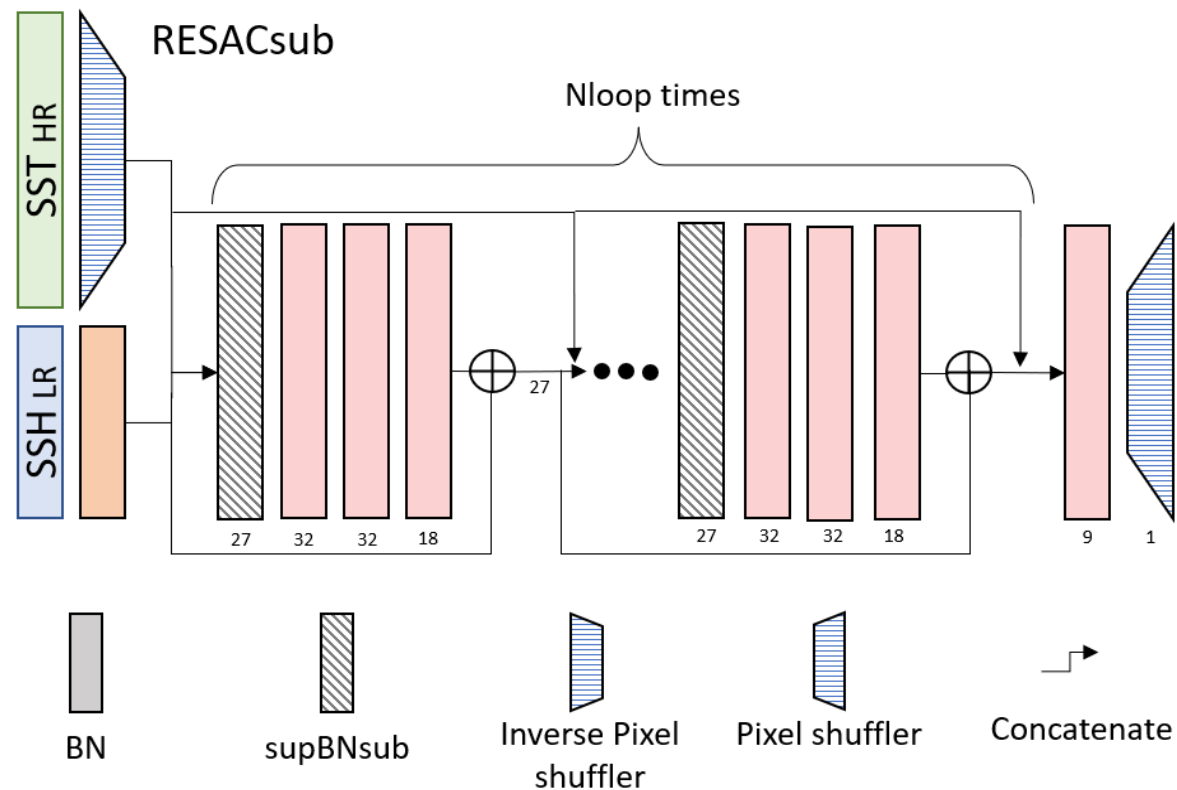
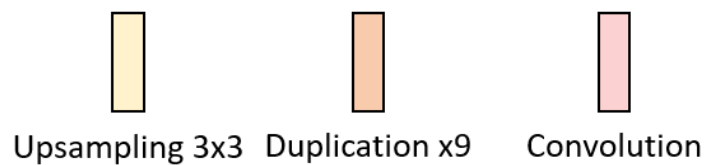
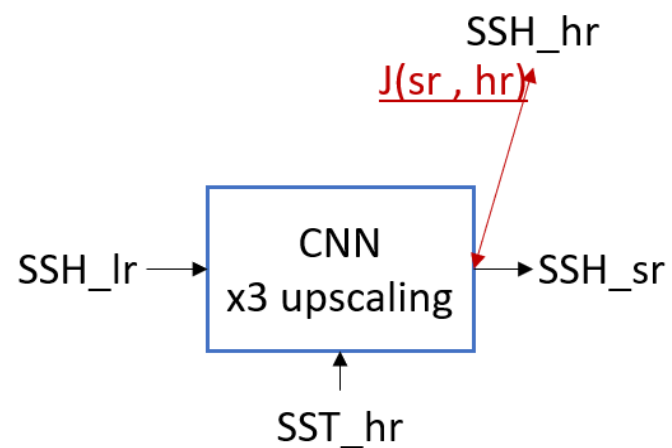


- Multi-resolution control



**RESAC method**

# RESAC method



Residual network:  $SSH_{l+1} = SSH_l + f_{\theta}^l(SSH_l)$

- Stack more layer
- Brings stability during learning

Subpixel convolution: subspace

Adapted Batch Normalization

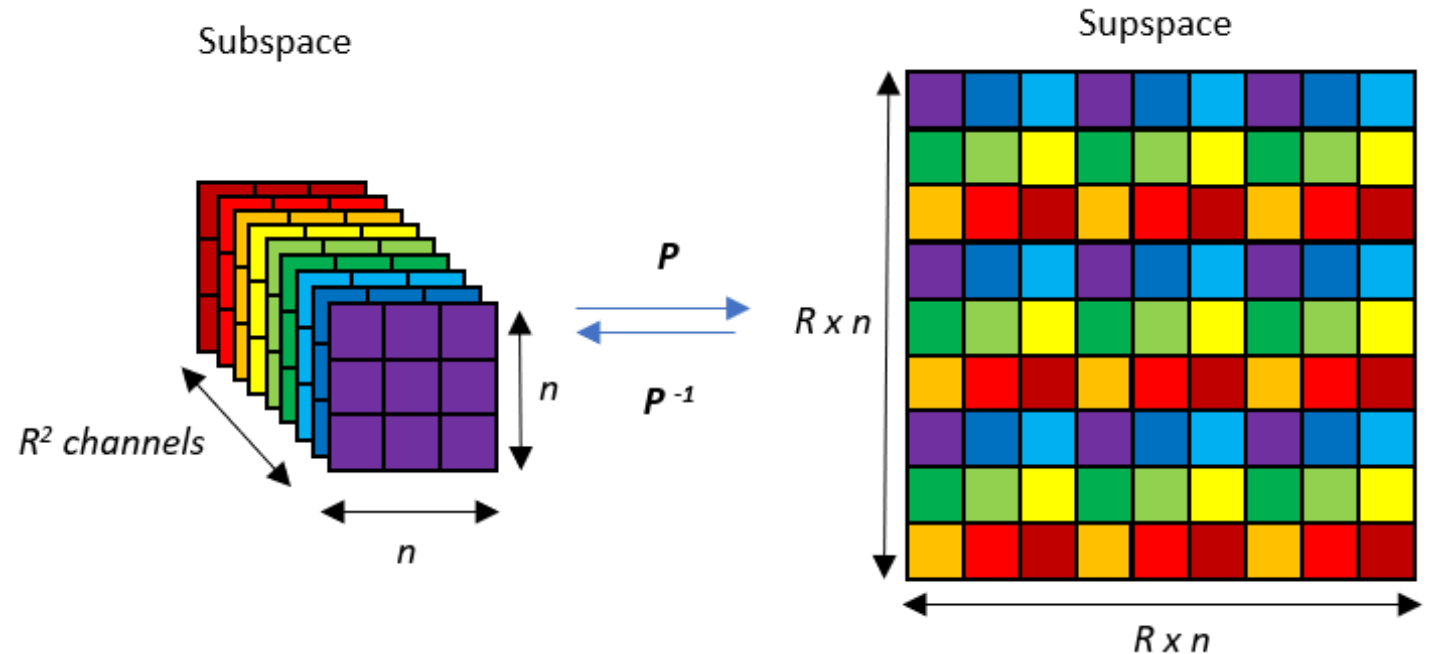
# RESAC method

## Subpixel convolution :

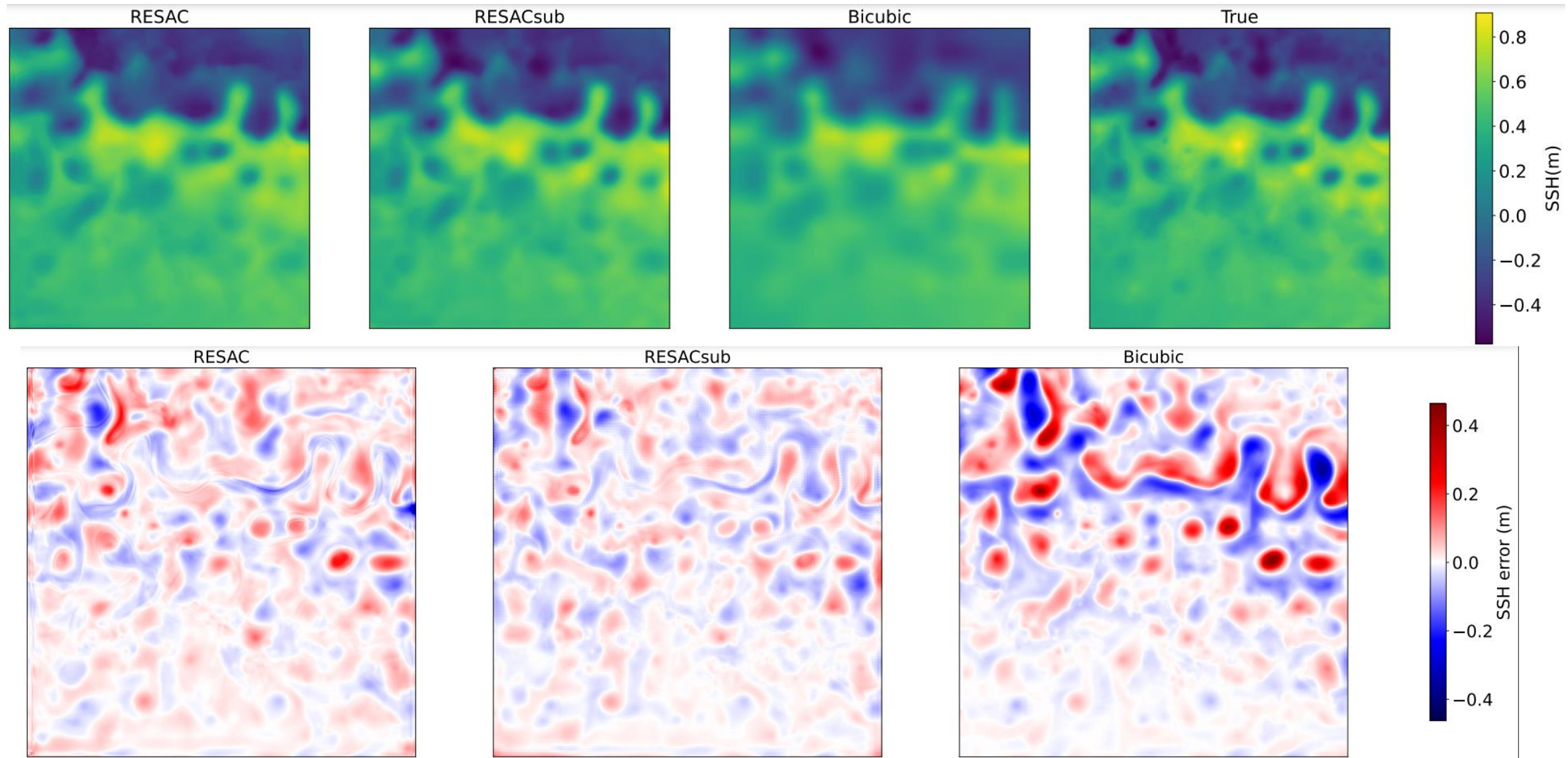
- Convolution in a subspace
- Pixel shuffle operator  $P$
- Higher perceptive field
- Less training time

## Adapted Batch Normalization

- Normalization by channels
- Neighbors pixels normalized with different values

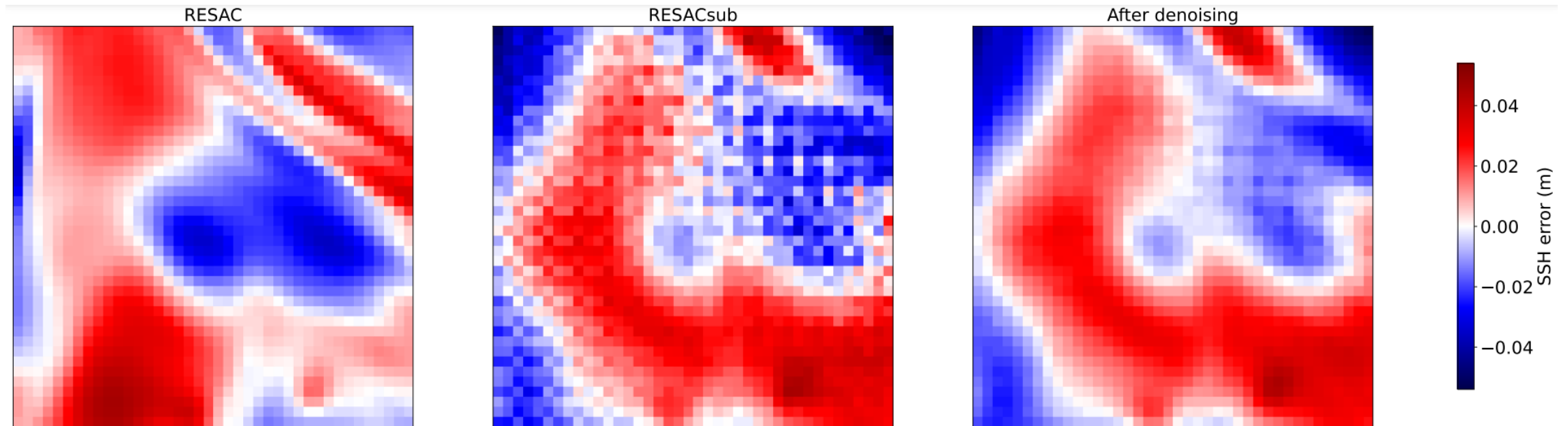


# RESAC results



# RESAC results

## Checkerboard artifacts



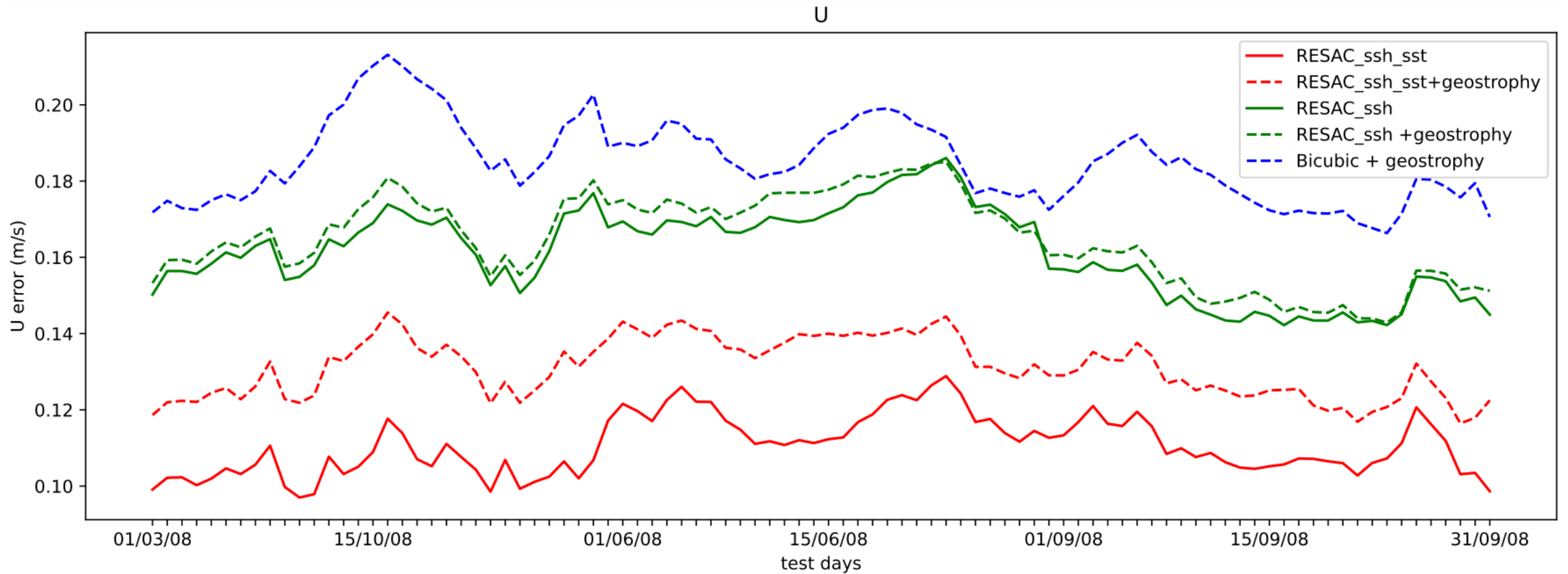


# RESAC results

Geostrophic reconstruction

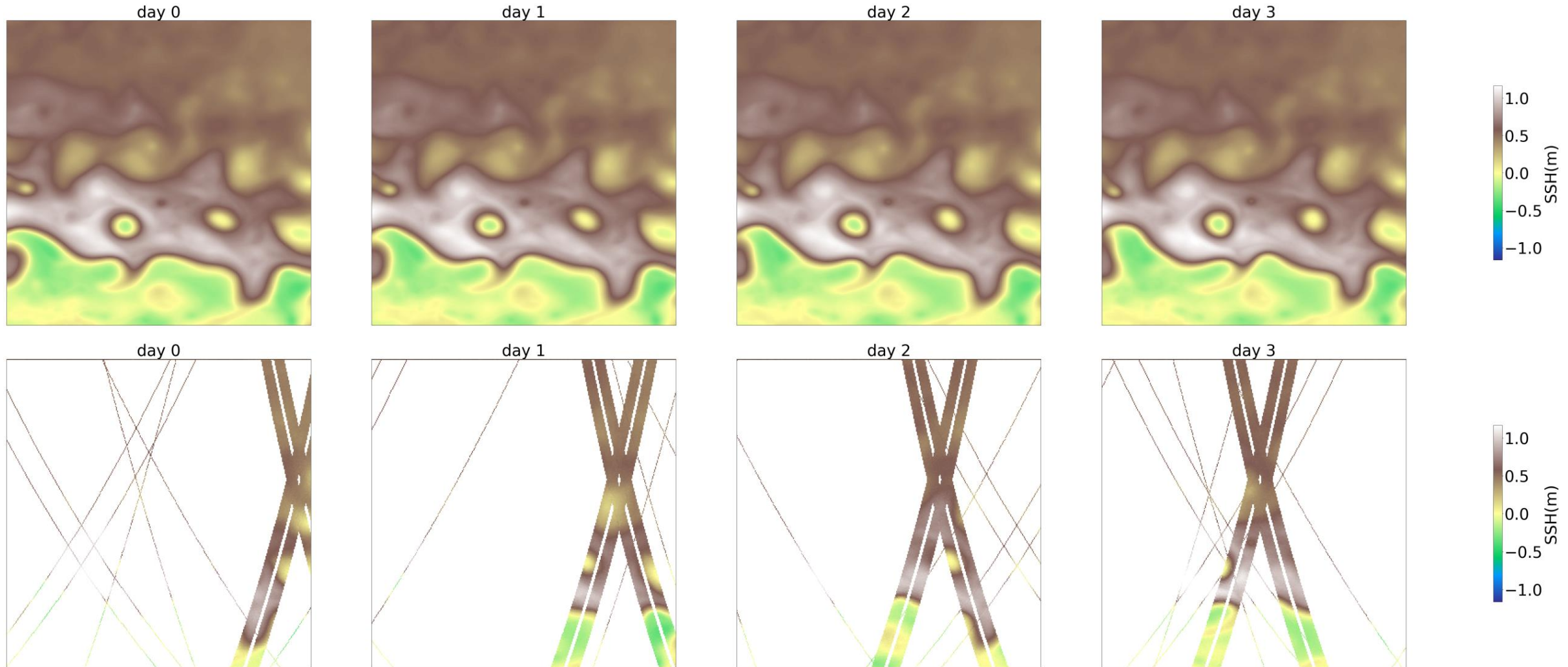
$$f_0 V = \frac{\partial SSH}{\partial x}$$

$$f_0 U = -\frac{\partial SSH}{\partial y}$$



Real-world scenario

# OSSE (Observing system simulation experiment)



# State of the art : OI

Optimal linear interpolation :

- Misses a lot of small scales structures
- Can't use SST

Noise :

- Along the tracks
- Clouds in the sst

A deep learning network could be trained to replace this linear interpolation.

- GAN



A composite image of Earth from space, showing the Western Hemisphere. The Earth's surface is visible, with the Americas on the left and Africa/Europe on the right. Overlaid on the ocean is a complex, swirling pattern of colors representing ocean currents or eddies. The colors range from dark blue and purple to bright yellow and green, indicating different temperatures or velocities. The swirling patterns are most prominent in the Atlantic and Indian Oceans. The text "Thank you" is written in red, underlined, across the center of the image.

Thank you