

UX Writing Checklist

Always check if your texts are:

- Understandable (use simple sentences that even a sixth-grader would understand)
- Concise (remove unnecessary words)
- Useful (only write text if it's useful to the user)

Consult the UI style-guide for more information:

https://helpcenter.theobald-software.com/ui-style-guide

Best Practices

Characteristic	Yes?
Simple / Readable	
Is the text simple and not overloaded? 1 information = 1 sentence and vice versa.	
Concise	
Are headlines and instruction text as short and clear as possible with no repetition,	
redundancy, ambiguity, or unnecessary words?	
Universal	
Does the word choice avoid technical jargon, idioms, and hard-to-translate phrases?	
Consistent	
Do text elements or UI components of the same type use the same patterns and styles	
(e.g., see yunlO styleguide)? Check the other products or components to make sure.	
User-focused	
Does the content focus on how the product will benefit users in solving their problem	
(and less on features or technical details)?	
Guiding	
Is the next required action clear?	
Prioritized	
If you squint at any screen, is the info hierarchy clear? Do important actions stand out?	

Instructions & Tooltips

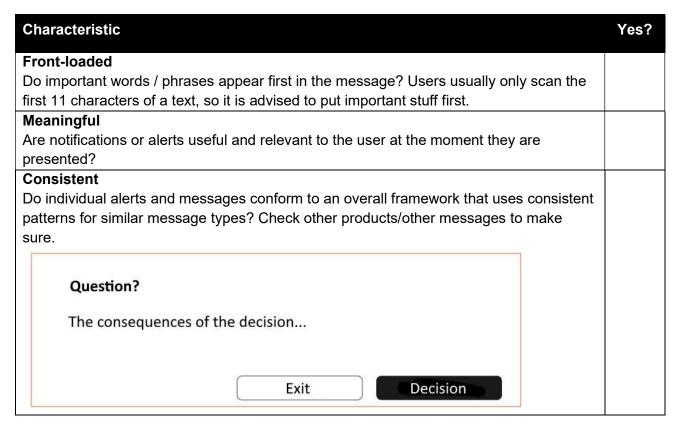
Characteristic	Yes?
Informative	
Do users have enough guidance and info about consequences at every point in the flow	
to make a (critical) decision with confidence and continue?	
Supportive	
Do tooltips provide additional details for users who need help understanding?	



Error Messages

Characteristic	Yes?
Actionable	
Does the error say what happened in simple terms and explain what the user needs to	
do next to get back on task?	
Compassionate	
Do the language and the tone of the message match the severity of the issue and avoid	
blaming the user for the error?	

Notifications & Alerts



Dialogs / Modals

Characteristic	Yes?
To-the-Point Headlines	
Does the headline communicate a single concise message?	
Distinct Buttons	
Does the primary button text state a clear action and indicate what happens on-click?	
Explanatory UI Texts	
Does the text in the UI clarify any consequences and explain options in simple terms?	
Guided User Input	
When data needs to be entered, is it clear where the user can find that data?	



Onboarding (First-Use)

Note: We currently do not offer onboarding functionalities, e.g., wizards, beginner guides, etc.

Characteristic	Yes?
Value-oriented	
Does the text show the user how to experience the value of the product as soon as	
possible?	
User-focused	
Does the content focus on how the product will benefit users in solving their problem	
(and less on features or technical details)?	
Cohesive	
Do the stated product benefits match the major selling points promised in marketing	
materials?	
Necessary	
Do the initial screens convey only the essential info needed to inspire action and avoid	
any info not meaningful to first-time users?	
Reassuring	
Does the onboarding content answer the user's most pressing questions and remove	
mystery or doubt on first use?	



Examples

