```
[CHAR]
  STATE ::= READ \mid WRITE
     EOF: CHAR
  STRING == seq(CHAR \setminus \{EOF\})
     File \_
      content: STRING
     state: STATE
     position: \mathbb{N}
     FileInit _____
     File'
     content' = \langle \rangle
     state' = WRITE
     Overwrite \_
     \Delta File
     in?: STRING
     state = WRITE
     content' = in?
     state' = state
    \_Append _____
     \Delta File
     in?: CHAR \setminus \{EOF\}
     state = WRITE
      content' = content \cap \langle in? \rangle
      state' = state
If a user tries to reopen an open file it will not reset the read position.
     Open_{-}
     \Delta File
     state = WRITE \Rightarrow state' = READ \land position' = 0
     state = READ \Rightarrow state' = state \land position' = position
      content' = content
     Close_{-}
     \Delta File
     state' = WRITE
```

content' = content

```
 \begin{array}{l} ReadChar \\ \Delta File \\ out!: CHAR \\ \hline \\ state = READ \\ content' = content \\ state' = state \\ position \in dom\ content \Rightarrow out! = content\ position \land\ position' = position + 1 \\ position \not\in dom\ content \Rightarrow out! = EOF\ \land\ position' \not\in\ dom\ content \\ \end{array}
```