

# THEODORE A. DYER

## PERSONAL INFORMATION

Santa Clara, CA  
(425)236-4036  
tdyer@ucsc.edu

## RELEVANT LINKS

[theodoredyer.github.io](https://theodoredyer.github.io)  
[linkedin.com/in/theodoredyer](https://linkedin.com/in/theodoredyer)  
[github.com/theodoredyer](https://github.com/theodoredyer)

## EDUCATION

University of California, Santa Cruz - Santa Cruz, CA  
Bachelor of Science - Computer Science  
Expected Graduation - June 2020

### Relevant Coursework:

- |  |                                  |
|--|----------------------------------|
| - Computer Systems Design                | - Compiler Design                |
| - Computer Graphics                      | - Computer Architecture          |
| - Data Programming for Visualization     | - Mobile Application Development |
| - Computational Methods and Applications | - Analysis of Algorithms         |

## DEVELOPMENT EXPERIENCE

Unity Development Intern  
Big Picture Game Studio  
(June 2019 - October 2019)

- Developed progression and currency systems in addition to core gameplay logic in C# working in a small team environment.
- Collaborated with artists in the design and integration of UI elements to create an intuitive experience.

### WebGL Project Work

Hosted on [people.ucsc.edu/~tdyer/](https://people.ucsc.edu/~tdyer/)  
(April 2019 - June 2019)

- Created an interactive 3D graphics visualization utilizing lighting, key framing, and camera control in a group of 3.
- Personally developed a physics system for object manipulation.

### Data Visualization

SPGA and Personal Projects

- Using D3.js and accompanying HTML/CSS, performed analysis and visualization of Seattle police data, identifying issues in police accountability.
- Created a population density heat map of Washington state to link above patterns to county population.

## SKILLS

### Languages and Platforms

- Proficient: Java, C, Python, JavaScript, HTML, CSS, D3.js, Unity, OpenGL
- Some Experience: React.js, C++, Assembly, Haskell

Non-technical Skills: Communication, Organization, Leadership, Creative Problem Solving.

## LEADERSHIP EXPERIENCE

Vice President  
Tau Kappa Epsilon Fraternity (Upsilon Pi Chapter)  
(May 2019 - Present)

- Oversaw work of the fraternity's committee chairmen, provided them with detailed feedback aiming to shape them into more effective leaders, and oversaw the work of all executive members in the absence of the president.