CS2100: Computer Organisation

Tutorial #7: Combinational Circuits

(Week 9: 18 – 22 March 2024)

Answers

Discussion Questions

D1. Design a circuit, without using any logic gate, that takes a 3-bit input ABC representing an unsigned integer x, and produces a 5-bit output VWXYZ which is equivalent to 4x+2. What are V, W, X, Y and Z?

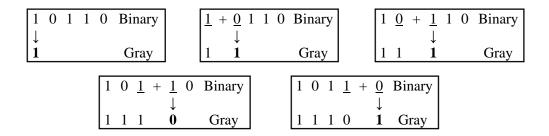
Answer: Multiplying by 4 is equivalent to adding two zeros behind.

Therefore VWXYZ = ABC10.

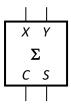


- D2. The following algorithm to convert binary to standard Gray code sequence is given in "Digital Logic Design" book, page 35:
 - 1. Retain the MSB.
 - 2. From left to right, add each adjacent pair of binary code bits to get the next Gray code bit, discarding the carry.

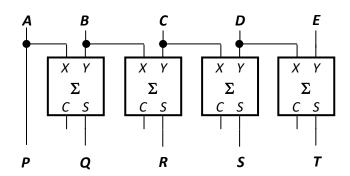
The following example shows the conversion of binary number $(10110)_2$ to its corresponding standard Gray code value, $(11101)_{Gray}$.



Given a half-adder as shown on the right where *X* and *Y* are its inputs and *C* (carry) and *S* (sum) its outputs, implement a 5-bit binary to Gray code converter to convert the binary value *ABCDE* to its equivalent Gray code *PQRST* by using the fewest number of half-adders without any additional logic gates.



Answer:



D3. [Past year's question]

A combinational circuit takes in a 5-bit input *ABCDE* and generates a 2-bit value *PQ* such that *PQ* represents the *distance* between the two closest 1s in the input. The distance is defined to be the number of 0s between the two closest 1s.

For example, if *ABCDE* is 01011, then the distance between the two closest 1s (the two rightmost 1s) is zero, therefore, *PQ*=00. If *ABCDE* is 10010, then the distance between the two closest 1s is 2, therefore, *PQ*=10.

You may assume that the distance is always determinable from the given input. Therefore, inputs such as 00000 and 01000 will not be supplied to this circuit.

Draw the K-maps for P and Q and write the simplified SOP expressions for P and Q.

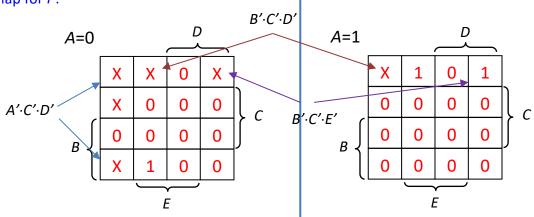
Using the simplified SOP expressions for *P* and *Q* to implement the circuit, what is the output if the circuit is fed with the input *ABCDE*=00100?

Answer:

Α	В	С	D	Ε	Р	Q
0	0	0	0	0	Χ	Χ
0	0	0	0	1	Χ	Х
0	0	0	1	0	Χ	Х
0	0	0	1	1	0	0
0	0	1	0	0	Χ	Χ
0	0	1	0	1	0	1
0	0	1	1	0	0	0
0	0	1	1	1	0	0
0	1	0	0	0	Χ	Х
0	1	0	0	1	1	0
0	1	0	1	0	0	1
0	1	0	1	1	0	0
0	1	1	0	0	0	0
0	1	1	0	1	0	0
0	1	1	1	0	0	0
0	1	1	1	1	0	0

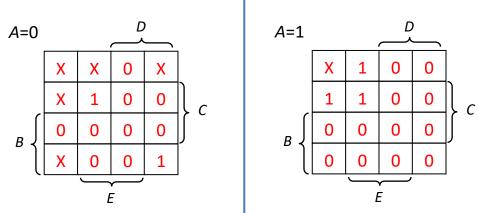
Α	В	С	D	Ε	Р	Q
1	0	0	0	0	Х	X
1	0	0	0	1	1	1
1	0	0	1	0	1	0
1	0	0	1	1	0	0
1	0	1	0	0	0	1
1	0	1	0	1	0	1
1	0	1	1	0	0	0
1	0	1	1	1	0	0
1	1	0	0	0	0	0
1	1	0	0	1	0	0
1	1	0	1	0	0	0
1	1	0	1	1	0	0
1	1	1	0	0	0	0
1	1	1	0	1	0	0
1	1	1	1	0	0	0
1	1	1	1	1	0	0

K-map for *P*:



 $P = A' \cdot C' \cdot D' + B' \cdot C' \cdot D' + B' \cdot C' \cdot E'$

K-map for Q:



 $Q = B' \cdot D' + A' \cdot C' \cdot E'$

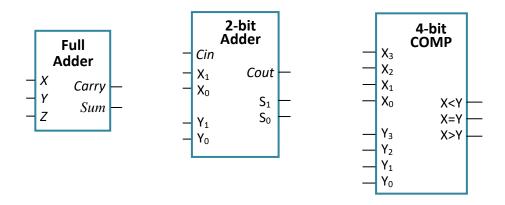
If input ABCDE = 00100, then PQ = 01.

Tutorial questions

Note that for questions on logic design, you may assume that logical constants 0 and 1 are always available. However, complemented literals are <u>not available</u> unless otherwise stated.

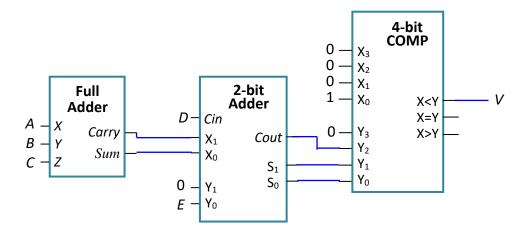
1. [Past-year's question]

You are to design a circuit to implement a function V(A,B,C,D,E) that takes in input ABCDE and generates output 1 if ABCDE is a valid input for the circuit in question D3 above, or 0 if ABCDE is an invalid input. You are allowed to use only the following devices: full adder, 2-bit parallel adder, and 4-bit magnitude comparator. You should use the fewest number of these approved devices, and \underline{no} other devices or logic gates. The block diagrams for these devices are shown below.



Answer:

Idea: Count the number of 1's in ABCDE. If count > 1, then it's a valid input.



- 2. [Past year's exam question]
 - a. You want to construct a circuit that takes in a 4-bit unsigned binary number ABCD and outputs a 4-bit unsigned binary number EFGH where EFGH = (ABCD + 1) / 2. Note that the division is an integer division. For example, if ABCD = 0110 (or 6 in decimal), then EFGH = 0011 (or 3 in decimal). If ABCD = 1101 (or 13 in decimal), then EFGH = 0111 (or 7 in decimal).

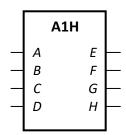
Construct the above circuit using a single **4-bit parallel adder** and at most one logic gate with no restriction on its fan-in.

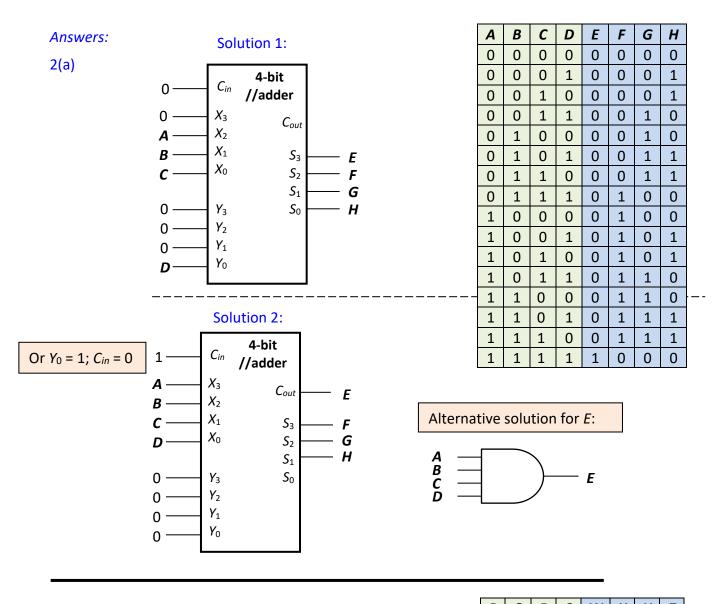
b. The following table shows the 4221 code and 8421 code (also known as BCD code) for the ten decimal digits 0 through 9.

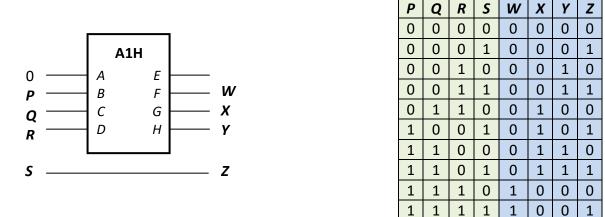
Digit	4221 code	8421 code
0	0000	0000
1	0001	0001
2	0010	0010
3	0011	0011
4	0110	0100
5	1001	0101
6	1100	0110
7	1101	0111
8	1110	1000
9	1111	1001

You want to construct a 4221-to-8421 decimal code converter, which takes in a 4-bit 4221 decimal code *PQRS* and generates the corresponding 4-bit 8421 decimal code *WXYZ*.

Let's call the circuit you created in part (a) above the A1H (Add-1-then-Half) device, represented by the block diagram below. Implement your 4221-to-8421 decimal code converter using this A1H device with the fewest number of additional logic gates.







2(b)

3. [Past year's exam question]

The BCD code (also known as 8421 code) values for the ten decimal digits are given below:

Digit:	0	1	2	3	4	5	6	7	8	9
Code:	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001

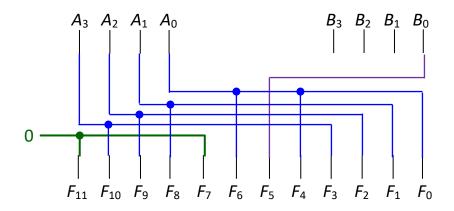
For example, the decimal value 396 is represented as 0011 1001 0110 in BCD code.

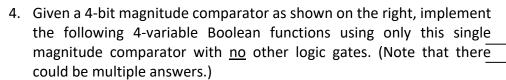
Given two decimal digits A and B, represented by their BCD codes $A_3A_2A_1A_0$ and $B_3B_2B_1B_0$ respectively, implement a circuit without using any logic gates to calculate the BCD code of the 3-digit output of $(51\times A) + (20\times (B\%2))$, where % is the modulo operator. Name the outputs $F_{11}F_{10}F_9F_8F_7F_6F_5F_4F_3F_2F_1F_0$.

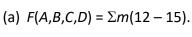
For example, if A=2 (or 0010 in BCD) and B=7 (or 0111 in BCD), then $(51\times A) + (20\times (B\%2)) = 122$ or 0001 0010 0010 in BCD. Hence, the circuit is to produce the output 0001 0010 0010 for the inputs 0010 and 0111.

[Hint: Fill in the table below that computes 5×A.]

	A	4	5×4								
A ₃	A_2	A_1	A_0		5× <i>A</i>						
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0	0	1	0	1
0	0	1	0	0	0	0	1	0	0	0	0
0	0	1	1	0	0	0	1	0	1	0	1
0	1	0	0	0	0	1	0	0	0	0	0
0	1	0	1	0	0	1	0	0	1	0	1
0	1	1	0	0	0	1	1	0	0	0	0
0	1	1	1	0	0	1	1	0	1	0	1
1	0	0	0	0	1	0	0	0	0	0	0
1	0	0	1	0	1	0	0	0	1	0	1





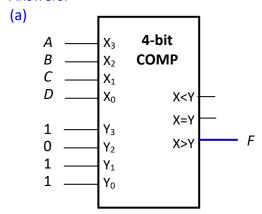


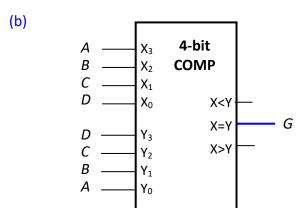
(b)
$$G(A,B,C,D) = \Sigma m(0, 6, 9, 15)$$
.

(c)
$$H(A,B,C,D) = \Sigma m(0, 1, 6, 7, 8, 9, 14, 15)$$
.

(d)
$$Z(A,B,C,D) = \Sigma m(1, 3, 5, 7, 9, 11, 13)$$
.

Answers:





4-bit

COMP

X<Y

X=Y

X>Y

 X_3

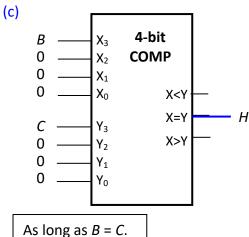
 X_2

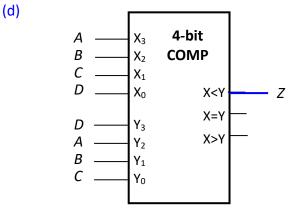
 X_1 X_0

 Y_3

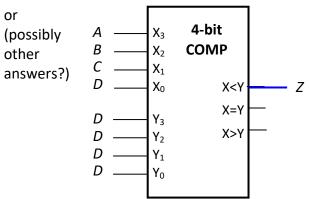
 Y_2

 Y_1 Y_0





As long as B = C.



Verifying (d) first answer.

Α	В	С	D	D	Α	В	С	Z (ABCD <dabc)< th=""></dabc)<>
0	0	0	0	0	0	0	0	0
0	0	0	1	1	0	0	0	1
0	0	1	0	0	0	0	1	0
0	0	1	1	1	0	0	1	1
0	1	0	0	0	0	1	0	0
0	1	0	1	1	0	1	0	1
0	1	1	0	0	0	1	1	0
0	1	1	1	1	0	1	1	1
1	0	0	0	0	1	0	0	0
1	0	0	1	1	1	0	0	1
1	0	1	0	0	1	0	1	0
1	0	1	1	1	1	0	1	1
1	1	0	0	0	1	1	0	0
1	1	0	1	1	1	1	0	1
1	1	1	0	0	1	1	1	0
1	1	1	1	1	1	1	1	0