CS2100 Tutorial 6

Boolean Algebra, Logic Gates & Simplification

take k-map sheet in front will start at :05 as usual

Recap

• K-maps

minterm and Maxterm

Boolean Algebra laws

(Announcement: A1, A2, midterms)

Overview

Q1) Consensus theorem

Q2) Simplification

Q3) Intro to K-maps

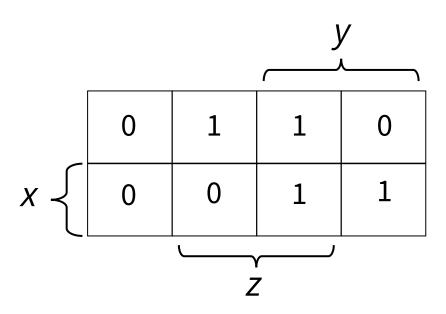
Q4) More K-maps

$$x \cdot y + x' \cdot z + y \cdot z = x \cdot y + x' \cdot z$$

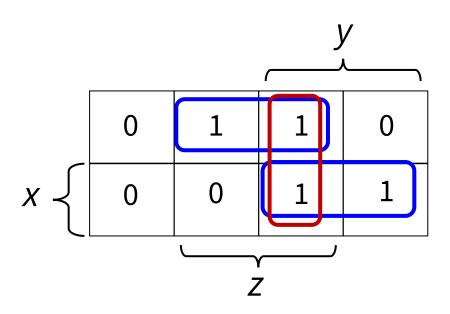
Note:

The dot is important!

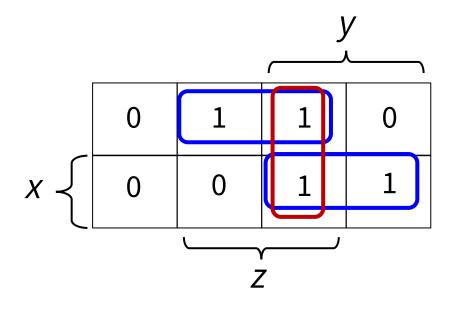
$$x \cdot y + x' \cdot z + y \cdot z = x \cdot y + x' \cdot z$$



$$x \cdot y + x' \cdot z + y \cdot z = x \cdot y + x' \cdot z$$



$$x \cdot y + x' \cdot z + y \cdot z = x \cdot y + x' \cdot z$$



```
x \cdot y + x' \cdot z + y \cdot z
= x \cdot y + x' \cdot z + 1 \cdot y \cdot z
= x \cdot y + x' \cdot z + (x + x') \cdot y \cdot z
= x \cdot y + x' \cdot z + x \cdot y \cdot z + x' \cdot y \cdot z
= x \cdot y + x \cdot y \cdot z + x' \cdot z + x' \cdot y \cdot z
= (x \cdot y + x \cdot y \cdot z) + (x' \cdot z + x' \cdot y \cdot z)
= (x \cdot y + x \cdot y \cdot z) + (x' \cdot z + x' \cdot y \cdot z)
= x \cdot y + x' \cdot z
[absorption theorem 1]
```

$$F(x,y,z) = (x+y\cdot z')\cdot (y'+y) + x'\cdot (y\cdot z'+y)$$

$$= (x+y\cdot z')\cdot 1 + x'\cdot (y\cdot z'+y) \qquad \text{(by the complement law)}$$

$$= (x+y\cdot z') + x'\cdot (y\cdot z'+y) \qquad \text{(by the identity law)}$$

$$= x + y\cdot z' + x'\cdot y \qquad \text{(by absorption theorem 1)}$$

$$= x + x'\cdot y + y\cdot z' \qquad \text{(by the commutative law)}$$

$$= x + y + y\cdot z' \qquad \text{(by absorption theorem 2)}$$

$$= x + y \qquad \text{(by absorption theorem 1)}$$

$$G(p,q,r,s) = \prod M(5, 9, 13)$$

$$5 = (0101)_2$$
; $9 = (1001)_2$; $13 = (1101)_2$

```
G(p,q,r,s) = \prod M(5, 9, 13)
= (p+q'+r+s') \cdot (p'+q+r+s') \cdot (p'+q'+r+s') \text{ (by definition of maxterms)}
```

$$G(p,q,r,s) = \prod M(5, 9, 13)$$

$$= (p+q'+r+s') \cdot (p'+q+r+s') \cdot (p'+q'+r+s') \text{ (by definition of maxterms)}$$

$$= ((p \cdot p') + (q'+r+s')) \cdot (p'+q+r+s') \text{ (by the distributive law)}$$

$$(p+(q'+r+s')) \cdot (p'+(q'+r+s'))$$

= $(p\cdot p') + (q'+r+s')$

Distributive law:

$$A + (B \cdot C) = (A+B) \cdot (A+C)$$

or $(B \cdot C) + A = (B+A) \cdot (C+A)$

Absorption theorem 2: $A \cdot (A'+B) = A \cdot B$

$$G(p,q,r,s) = \prod M(5,9,13)$$

$$= (p+q'+r+s') \cdot (p'+q+r+s') \cdot (p'+q'+r+s') \quad \text{(by definition of maxterms)}$$

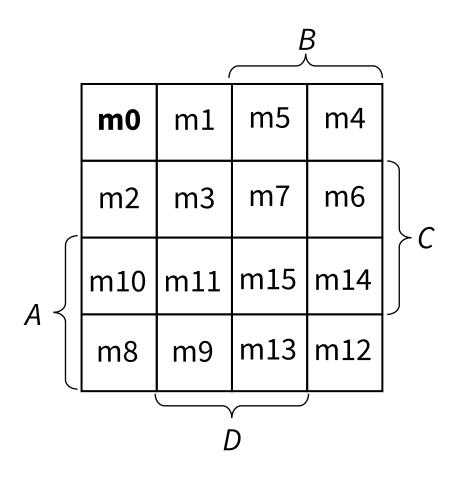
$$= ((p \cdot p') + (q'+r+s')) \cdot (p'+q+r+s') \quad \text{(by the distributive law)}$$

$$= (0 + (q'+r+s')) \cdot (p'+q+r+s') \quad \text{(by the complement law)}$$

$$= (q'+r+s') \cdot (p'+q+r+s') \quad \text{(by the identity law)}$$

$$= (q'\cdot(p'+q)) + (r+s') \quad \text{(by the distributive law)}$$

$$= p'\cdot q' + r + s' \quad \text{(by absorption 2)}$$

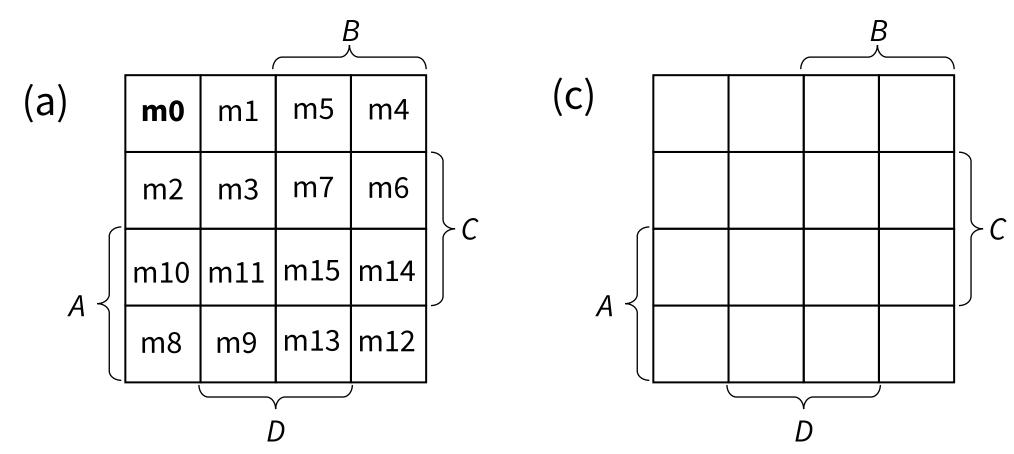


m1: 0001 = A'·B'·C'·D

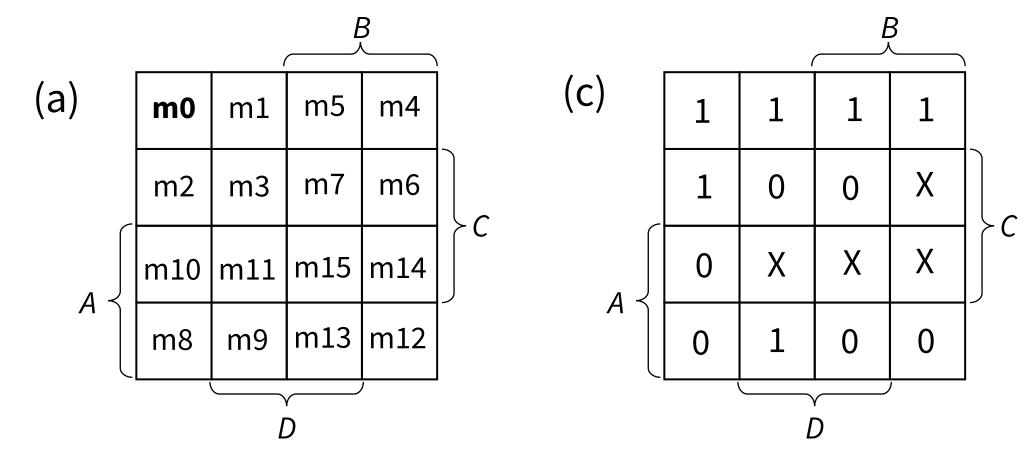
m2: 0010 = A'·B'·C·D'

 $m3: 0011 = A' \cdot B' \cdot C \cdot D$

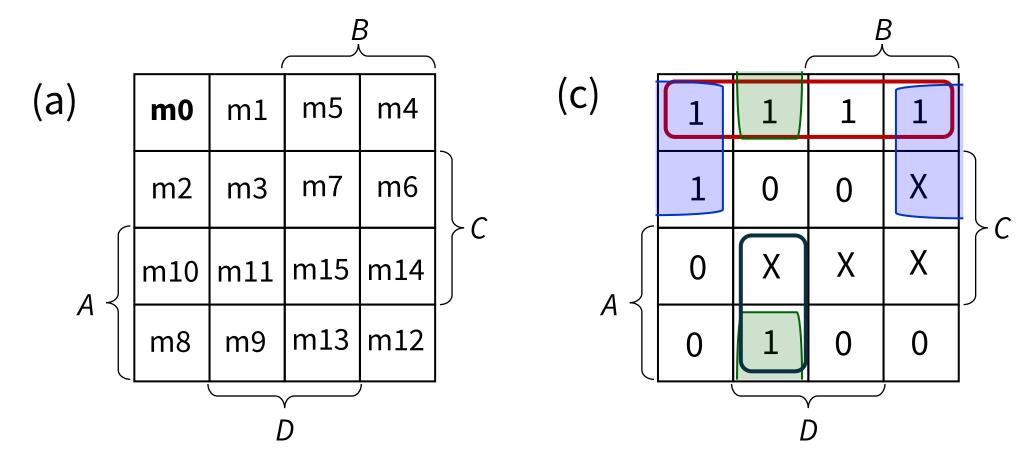
(b) $T(A,B,C,D) = \prod M(3,7,8,10,12,13) \cdot X(6,11,14,15).$ $T(A,B,C,D) = \sum m(0,1,2,4,5,9) + X(6,11,14,15).$



(b) $T(A,B,C,D) = \prod M(3,7,8,10,12,13) \cdot X(6,11,14,15).$ $T(A,B,C,D) = \sum m(0,1,2,4,5,9) + X(6,11,14,15).$

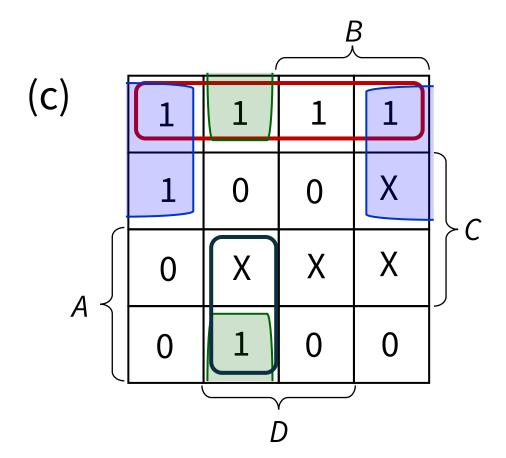


(b) $T(A,B,C,D) = \prod M(3,7,8,10,12,13) \cdot X(6,11,14,15).$ $T(A,B,C,D) = \sum m(0,1,2,4,5,9) + X(6,11,14,15).$

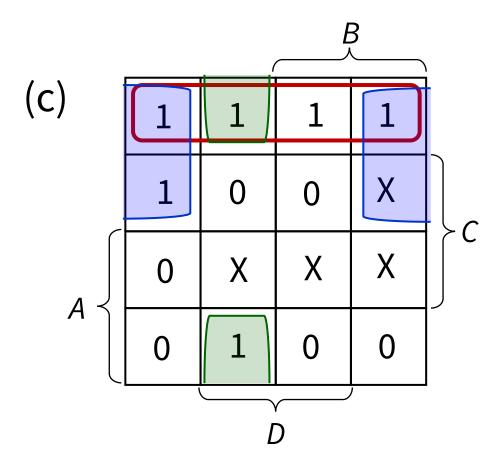


(d) How many PIs?

(e) How many EPIs?



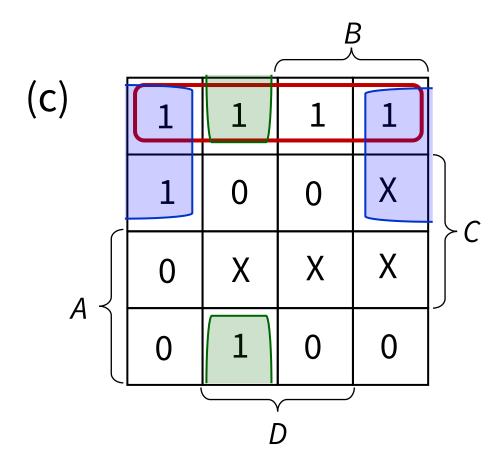
(f) Simplified SOP expression:



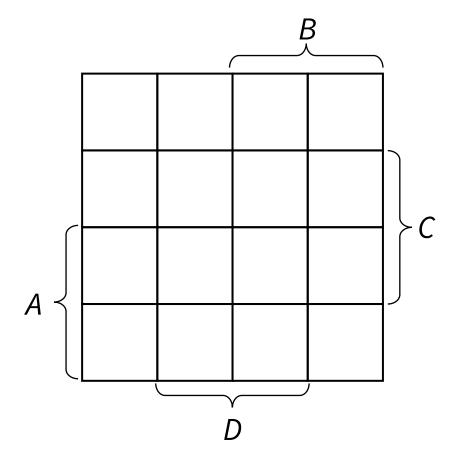
(f) Simplified SOP expression:

$$A' \cdot D' + A' \cdot C' + B' \cdot C' \cdot D$$

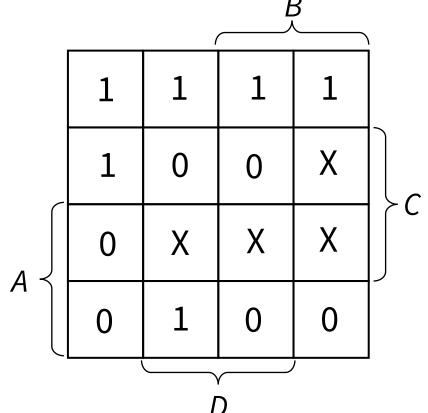
$$A' \cdot D' + A' \cdot C' + A \cdot B' \cdot D$$



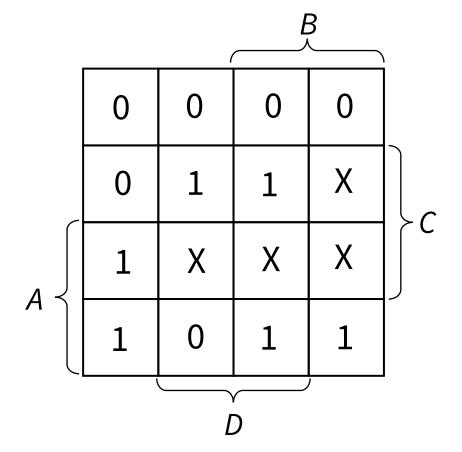
(g) K-map for T':



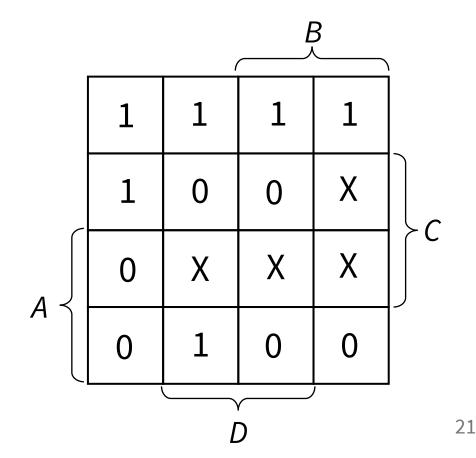
(c) K-map for T:



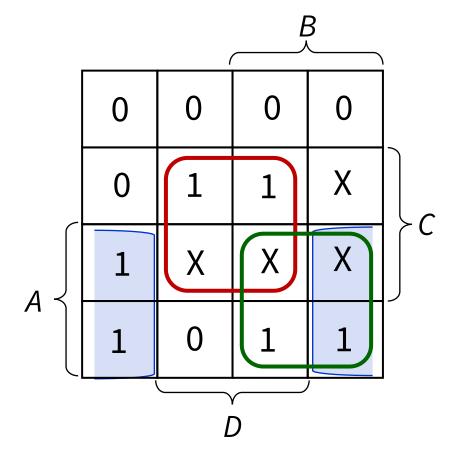
(g) K-map for T':



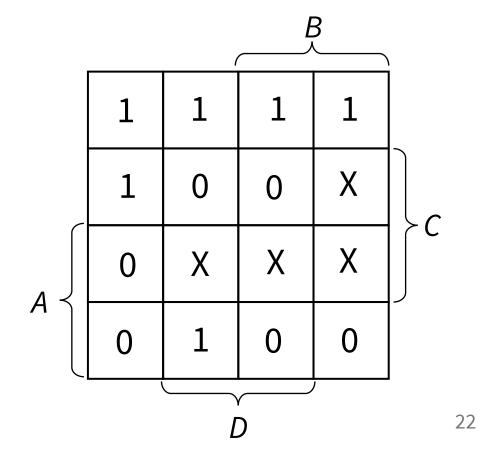
(c) K-map for T:



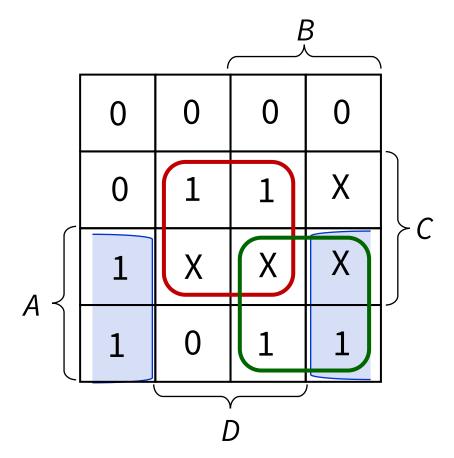
(g) K-map for T':



(c) K-map for T:

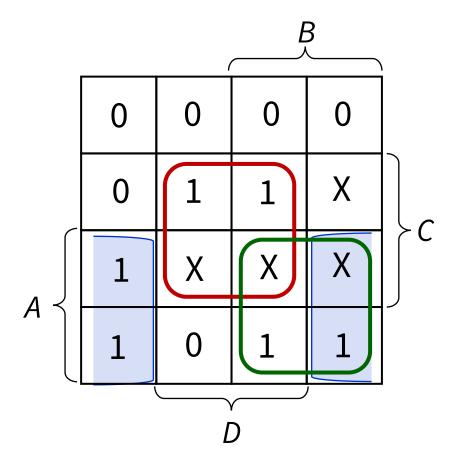


(g) K-map for T':



(g) Simplified POS expression:

(g) K-map for T':



(g) Simplified POS expression:

$$T' = A \cdot D' + C \cdot D + A \cdot B$$

$$T = (A \cdot D' + C \cdot D + A \cdot B)'$$
$$= (A' + D) \cdot (C' + D') \cdot (A' + B')$$

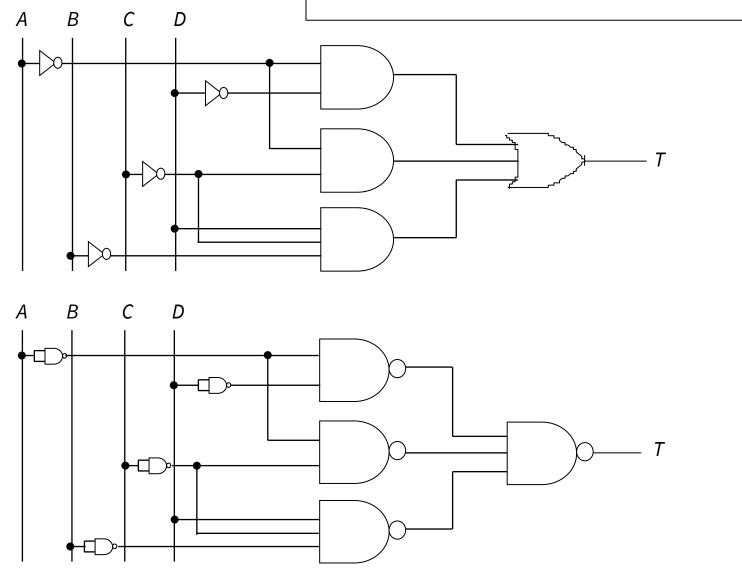
 $T = A' \cdot D' + A' \cdot C' + B' \cdot C' \cdot D$

2-level AND-OR circuit:

Note: draw nicely:)

- Rulers for lines
- Thick dots for wire junctions
- Unfilled circle on NAND gates

2-level NAND circuit:



KL, MN are 2-bit unsigned integers.

X(K,L,M,N)
= 1 if KL = MN
or 0 otherwise
Y(K,L,M,N)
= 1 if $KL \leq MN$
or 0 otherwise
Z(K,L,M,N)
= 1 if KLM < LMN
or 0 otherwise

Assume input 0000

will not occur.

K	L	M	N	X	Y	Z
0	0	0	0			
0	0	0	1			
0	0	1	0			
0	0	1	1			
0	1	0	0			
0	1	0	1			
0	1	1	0			
0	1	1	1			

K	L	M	N	X	Y	Z
1	0	0	0			
1	0	0	1			
1	0	1	0			
1	0	1	1			
1	1	0	0			
1	1	0	1			
1	1	1	0			
1	1	1	1			

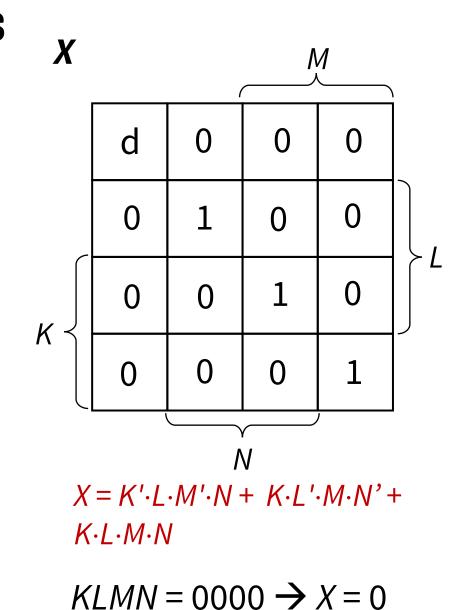
```
N
                            K
X(K,L,M,N)
                                             d
                                                 d
                                                     d
                                0
                                         0
                                    0
         = 1 \text{ if } KL = MN
         or 0 otherwise
                                0
                                    0
                                             0
Y(K,L,M,N)
                                            0
                            0
                                0
                                         0
                                                 1
        = 1 \text{ if } KL \leq MN
                                0
                                       1 0 1
        or 0 otherwise
                                    0
                                         0
                                             0
                                                 0
                            0
Z(K,L,M,N)
                                    0
                            0
        = 1 if KLM < LMN
        or 0 otherwise
                                         0
                                             0
                            0
                                             0
```

$ \mathcal{K} $	L	M	N	X	Y	Z
1	0	0	0	0	0	0
1	0	0	1	0	0	0
1	0	1	0	1	1	0
1	0	1	1	0	1	0
1	1	0	0	0	0	0
1	1	0	1	0	0	0
1	1	1	0	0	0	0
1	1	1	1	1	1	0

Assume input 0000 will not occur.

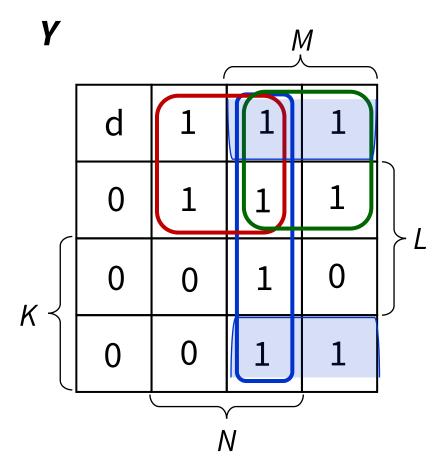
K	L	M	N	X	Y	Z
0	0	0	0	d	d	d
0	0	0	1	0	1	1
0	0	1	0	0	1	1
0	0	1	1	0	1	1
0	1	0	0	0	0	1
0	1	0	1	1	1	1
0	1	1	0	0	1	1
0	1	1	1	0	1	1

K	L	M	N	X	Y	Z
1	0	0	0	0	0	0
1	0	0	1	0	0	0
1	0	1	0	1	1	0
1	0	1	1	0	1	0
1	1	0	0	0	0	0
1	1	0	1	0	0	0
1	1	1	0	0	0	0
1	1	1	1	1	1	0



K	L	M	N	X	Y	Z
0	0	0	0	d	d	d
0	0	0	1	0	1	1
0	0	1	0	0	1	1
0	0	1	1	0	1	1
0	1	0	0	0	0	1
0	1	0	1	1	1	1
0	1	1	0	0	1	1
0	1	1	1	0	1	1

K	L	M	N	X	Y	Z
1	0	0	0	0	0	0
1	0	0	1	0	0	0
1	0	1	0	1	1	0
1	0	1	1	0	1	0
1	1	0	0	0	0	0
1	1	0	1	0	0	0
1	1	1	0	0	0	0
1	1	1	1	1	1	0

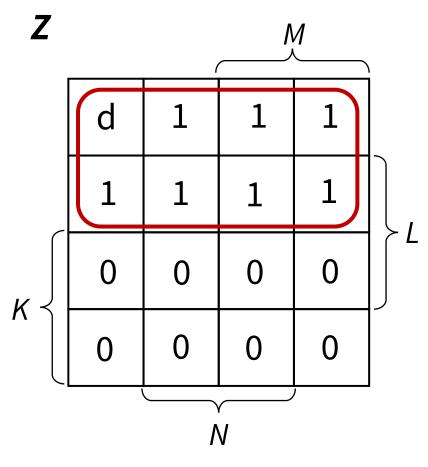


$$Y = M \cdot N + K' \cdot N + K' \cdot M + L' \cdot M$$

$$KLMN = 0000 \rightarrow Y = 0$$

K	L	M	N	X	Y	Z
0	0	0	0	d	d	d
0	0	0	1	0	1	1
0	0	1	0	0	1	1
0	0	1	1	0	1	1
0	1	0	0	0	0	1
0	1	0	1	1	1	1
0	1	1	0	0	1	1
0	1	1	1	0	1	1

K	L	M	N	X	Y	Z
1	0	0	0	0	0	0
1	0	0	1	0	0	0
1	0	1	0	1	1	0
1	0	1	1	0	1	0
1	1	0	0	0	0	0
1	1	0	1	0	0	0
1	1	1	0	0	0	0
1	1	1	1	1	1	0



$$Z = K'$$

$$KLMN = 0000 \rightarrow Z = 1$$

End of Tutorial 6

• Slides uploaded on github.com/theodoreleebrant/TA-2425S1

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Anonymous feedback:
 bit.ly/feedback-theodore
 (or scan on the right)

