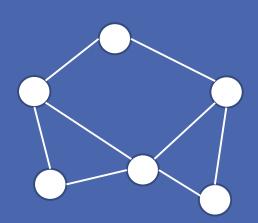
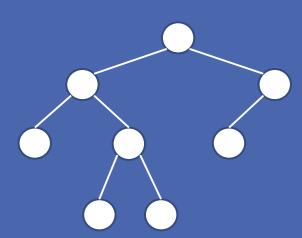
# CS1231S TUTORIAL #11



Graphs and Trees



## Learning objectives of this tutorial

## Graphs and Trees

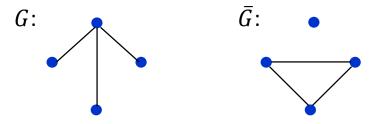
- Introducing complement graphs and self-complementary graphs.
- Calculating the number of walks of a certain length in a graph.
- Modeling a problem as a graph problem.
- Understanding pre-order, in-order and post-order traversals.
- Calculating the number of spanning trees in a graph.
- Applying Kruskal's Algorithm and Prim's Algorithm.

## **Definitions**

If G is a simple graph, the complement of G, denoted  $\overline{G}$ , is obtained as follows: the vertex set of  $\overline{G}$  is identical to the vertex set of G. However, two distinct vertices v and w of  $\overline{G}$  are connected by an edge iff v and w are not connected by an edge in G.

A self-complementary graph is isomorphic with its complement.

A simple circuit (cycle) of length 3 is called a triangle.



A graph G and its complement  $\bar{G}$ .

## 1. Draw all self-complementary graphs with

Complement graph

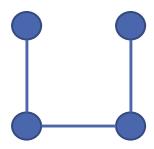
(a) 4 vertices

How about this?

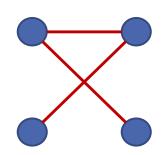


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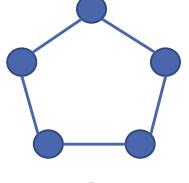




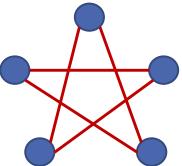
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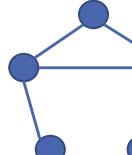


(b) 5 vertices

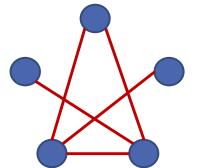


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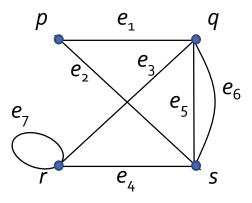


# 2. Show that every simple graph with at least 2 vertices has two vertices of the same degree.

- 1. Let G be a simple graph with  $n \ge 2$  vertices.
- 2. Case 1: If G has no vertex with degree n-1
  - 2.1 Then all vertices in G have degree lying in the range 0 to n-2 inclusive.
- 3. Case 2: If G has a vertex v with degree n-1
  - 3.1 Firstly, v does not have degree 0 (since n-1>0).
  - 3.2 Also, as v has degree n-1, it is connected to every other vertex, hence no other vertex can have degree 0 too.
  - 3.3 Hence, all vertices in G have degree lying in the range 1 to n-1 inclusive.
- 4. In all cases, there are at most n-1 possible vertex degrees among the n vertices.
- 5. Therefore, at least two vertices must have the same degree (by the Pigeonhole Principle).

## Q3. Given this graph

(a) Write the adjacency matrix A for the graph. Let the rows and columns be p,q,r,s.



$$A = \begin{bmatrix} p & q & r & s \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 2 \\ 0 & 1 & 1 & 1 \\ 1 & 2 & 1 & 0 \end{bmatrix}_{s}^{p}$$

(b) Find 
$$A^2$$
 and  $A^3$ .

$$A^{2} = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 2 \\ 0 & 1 & 1 & 1 \\ 1 & 2 & 1 & 0 \end{bmatrix} \times \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 2 \\ 0 & 1 & 1 & 1 \\ 1 & 2 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 2 & 2 & 2 \\ 2 & 6 & 3 & 2 \\ 2 & 3 & 3 & 3 \\ 2 & 2 & 3 & 6 \end{bmatrix}$$

(c) How many walks of length 2 are there from p to q? From s to itself?

$$A^{3} = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 2 \\ 0 & 1 & 1 & 1 \\ 1 & 2 & 1 & 0 \end{bmatrix} \times \begin{bmatrix} 2 & 2 & 2 & 2 \\ 2 & 6 & 3 & 2 \\ 2 & 3 & 3 & 3 \\ 2 & 2 & 3 & 6 \end{bmatrix} = \begin{bmatrix} 4 & 8 & 6 & 8 \\ 8 & 9 & 11 & 17 \\ 6 & 11 & 9 & 11 \\ 8 & 17 & 11 & 9 \end{bmatrix}$$

2 walks from p to q:  $< pe_2se_5q >$ ,  $< pe_2se_6q >$ .

6 walks from s to s:  $\langle se_2pe_2s \rangle$ ,  $\langle se_4re_4s \rangle$ ,  $\langle se_5qe_5s \rangle$ , ,  $\langle se_6qe_6s \rangle$ ,  $\langle se_5qe_6s \rangle$ , .

### (d) How many walks of length 3 are there from r to s? From s to p?

#### 11 walks from r to s:

$$\begin{array}{l} \text{2 ways via } q : < re_3 qe_1 pe_2 s >, < re_3 qe_3 re_4 s >. \\ \text{3 ways via } r : < re_7 re_7 re_4 s >, < re_7 re_3 qe_5 s >, < re_7 re_3 qe_6 s >. \\ \text{6 ways via } s : < re_4 se_2 pe_2 s >, < re_4 se_4 re_4 s >, < re_4 se_5 qe_5 s >, \\ < re_4 se_6 qe_6 s >, < re_4 se_5 qe_6 s >, < re_4 se_6 qe_5 s >. \\ \end{array}$$

#### 8 walks from s to p:

2 ways via 
$$p$$
:  $< se_2pe_2se_2p >$ ,  $< se_2pe_1qe_1p >$ .  
4 ways via  $q$ :  $< se_5qe_5se_2p >$ ,  $< se_5qe_6se_2p >$ ,  $< se_6qe_5se_2p >$ ,  $< se_6qe_6se_2p >$ .  
2 ways via  $r$ :  $< se_4re_4se_2p >$ ,  $< se_4re_3qe_1p >$ .

## Prove that for any simple graph G with 6 vertices, G or its complementary graph $\overline{G}$ contains a triangle.

- 1. Take any simple graph G with 6 vertices (figure 4a).
- 2. Draw a black edge between adjacent vertices in G and draw a red edge between non-adjacent vertices in G.
- 3. Call this graph G' (figure 4b). Now G' is a complete graph with every edge either black or red, and we want to prove that it has a black triangle or a red triangle.
- 4. Let v be an arbitrary vertex of G.
  - 4.1 There are 5 edges incident to v, which are either black or red.
  - 4.2 Therefore, (at least) 3 of these 5 edges are of the same colour c (by Generalized PHP).
  - 4.3 For these 3 edges of colour c, name the vertices at the other end of these edges  $u_1, u_2, u_3$  (figure 4c).
  - 4.4 Case 1: If there is an edge of colour c between any two of  $u_1, u_2, u_3$ , then that edge forms a triangle of colour c with the two edges coming from v. (In figure 4d, the 3 dashed lines are the edges between  $u_1, u_2, u_3$ . (In this example, two of them  $\{u_1, u_3\}$  and  $\{u_2, u_3\}$  are of colour c (red). Let's pick  $\{u_1, u_3\}$ . We have a triangle of colour c with  $v, u_1, u_3$ .)
  - 4.5 Case 2: If there are no edges of colour c between any pair of  $u_1, u_2, u_3$ . Then the edges between these 3 vertices form a triangle of colour opposite to c.
- 5. In all cases, there is a triangle of the same colour.

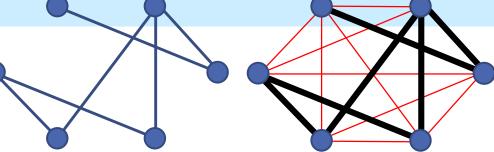


Figure 4a: Graph G

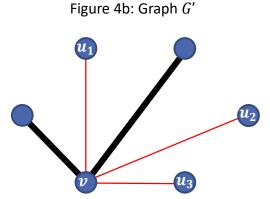


Figure 4c

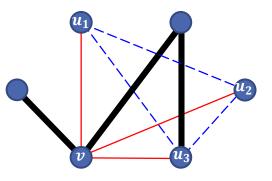


Figure 4d

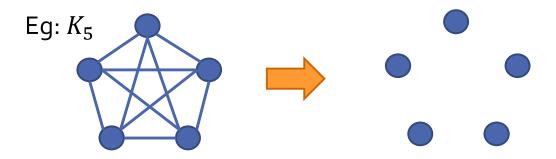
## **Q**5

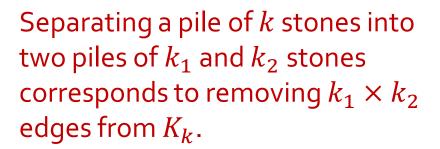
Given a pile of stones. At each step, you can separate a pile of k stones into two piles of  $k_1$  and  $k_2$  stones ( $k_1 + k_2 = k$ ). On doing this, you earn  $\$(k_1 \times k_2)$ . What is the maximum amount of money you can earn at the end if you start with a pile of n stone?

Model this as a graph problem. Let vertices represent the stones. Draw an edge between two vertices if the stones they represent are in the same pile.

In the beginning, we have a  $K_n$  graph.

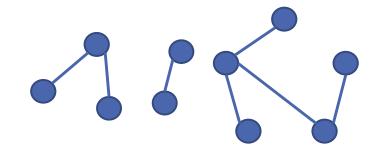
In the end, we have a graph of n isolated vertices.





A  $K_n$  graph has  $\binom{n}{2} = \frac{n(n-1)}{2}$  edges. Therefore, the maximum amount one can earn is  $\$ \frac{n(n-1)}{2}$ .

# O6. How many edges are there in a forest with v vertices and k components?



- 1. Let the  $i^{
  m th}$  component of the forest contains  $v_i$  vertices.
- 2. Each component is a tree, therefore the  $\it i^{th}$  component has  $\it v_i-1$  edges. (by Theorem 10.5.2)
- 3. Hence, the total number of edges in the forest is

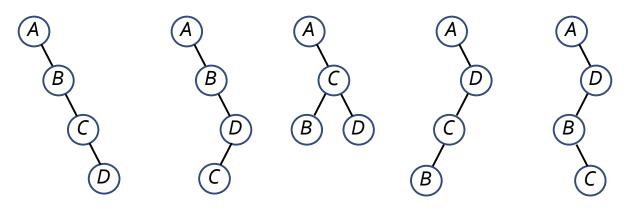
$$\sum_{i=1}^{k} (v_i - 1) = \sum_{i=1}^{k} v_i - \sum_{i=1}^{k} 1 = \mathbf{v} - \mathbf{k}.$$

#### Theorem 10.5.2

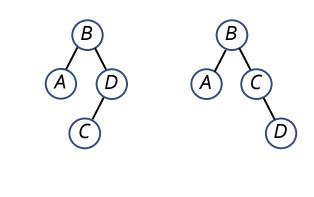
A tree with n vertices (n > 0) has n - 1 edges.

# How many possible binary trees with 4 vertices A, B, C and D have this in-order traversal: A B C D? Draw them.

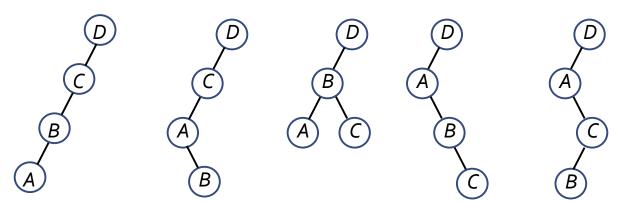
Rooted at A: 5



Total: 14

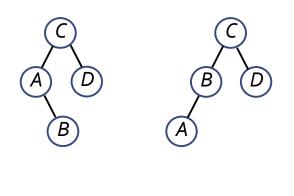


Rooted at D: 5



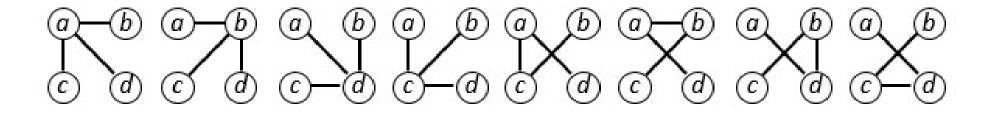
Rooted at C: 2

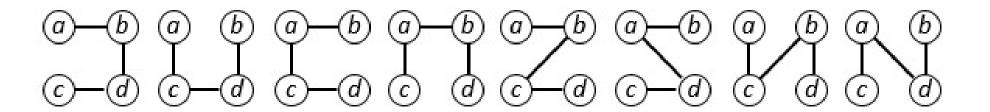
Rooted at B: 2



(a) The number of spanning trees in a complete graph  $K_n$  is  $n^{n-2}$ . Show all the spanning trees in  $K_4$  below.

$$4^{4-2} = 16$$





## (b) Following the given steps, verify that the number of spanning trees in $K_5$ is $5^{5-3} = 125$ .



Adjacency matrix 
$$A$$
 for  $K_5$ : 
$$A = \begin{pmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{pmatrix} \qquad \text{Diagonal matrix } D : \\ D = \begin{pmatrix} 4 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 0 \\ 0 & 0 & 4 & 0 & 0 \\ 0 & 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 0 & 4 \end{pmatrix}$$

Diagonal matrix 
$$D$$
:
$$D = \begin{bmatrix} 4 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 0 \\ 0 & 0 & 4 & 0 & 0 \end{bmatrix}$$

$$\begin{pmatrix}
0 & 0 & 0 & 4 & 0 \\
0 & 0 & 0 & 0 & 4
\end{pmatrix}$$

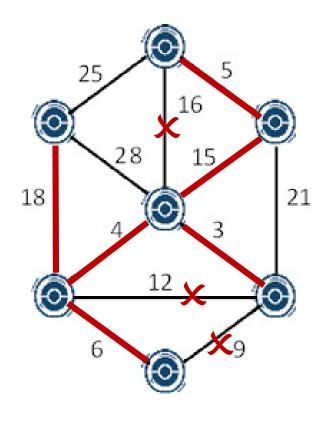
$$M = D - A = \begin{pmatrix} 4 & -1 & -1 & -1 & -1 \\ -1 & 4 & -1 & -1 & -1 \\ -1 & -1 & 4 & -1 & -1 \\ -1 & -1 & -1 & 4 & -1 \\ -1 & -1 & -1 & -1 & 4 \end{pmatrix}$$

$$M' = \begin{pmatrix} 4 & -1 & -1 & -1 \\ -1 & 4 & -1 & -1 \\ -1 & -1 & 4 & -1 \\ -1 & -1 & -1 & 4 \end{pmatrix}$$

$$M' = \begin{pmatrix} 4 & -1 & -1 & -1 \\ -1 & 4 & -1 & -1 \\ -1 & -1 & 4 & -1 \\ -1 & -1 & -1 & 4 \end{pmatrix}$$

$$\det(M') = 4 \begin{vmatrix} 4 & -1 & -1 \\ -1 & 4 & -1 \\ -1 & -1 & 4 \end{vmatrix} + \begin{vmatrix} -1 & -1 & -1 \\ -1 & 4 & -1 \\ -1 & -1 & 4 \end{vmatrix} - \begin{vmatrix} -1 & 4 & -1 \\ -1 & -1 & -1 \\ -1 & -1 & 4 \end{vmatrix} + \begin{vmatrix} -1 & 4 & -1 \\ -1 & -1 & 4 \end{vmatrix} - \begin{vmatrix} -1 & 4 & -1 \\ -1 & -1 & 4 \end{vmatrix} + \begin{vmatrix} -1 & 4 & -1 \\ -1 & -1 & -1 \end{vmatrix} = 4(50) + (-25) - (25) + (-25) = 125.$$

## Qq. Find the MST of the graph below.



## Kruskal's algorithm

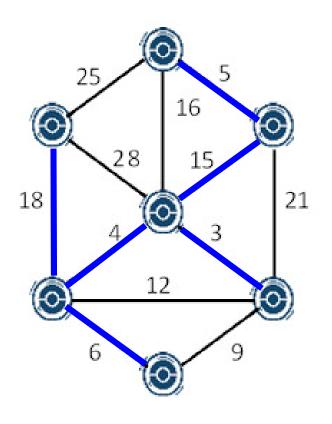
Edges in non-decreasing order:

- U

- 4 ~

Weight of MST = 3 + 4 + 5 + 6 + 15 + 18 = 51.

## Oq. Find the MST of the graph below.



## Prim's algorithm

Start from top vertex.

1. 
$$\{5,16,25\} \rightarrow 5$$

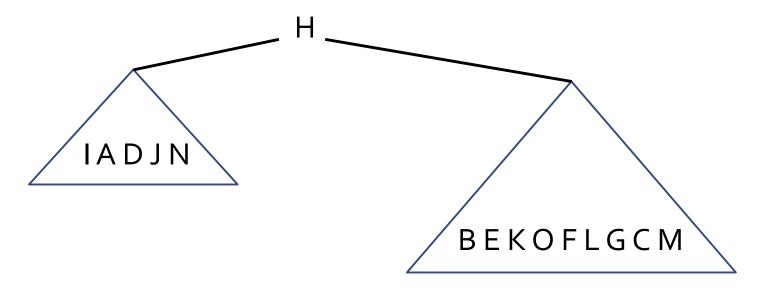
$$2.\{25,16,15\} \rightarrow 15$$

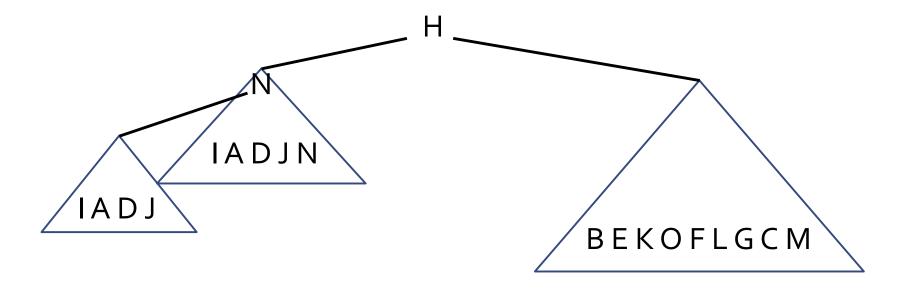
$$3. \{25,28,4,3,21\} \rightarrow 3$$

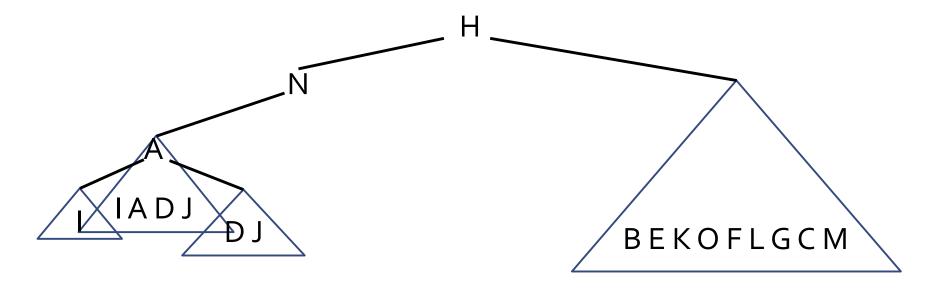
$$5. \{25,28,18,6,9\} \rightarrow 6$$

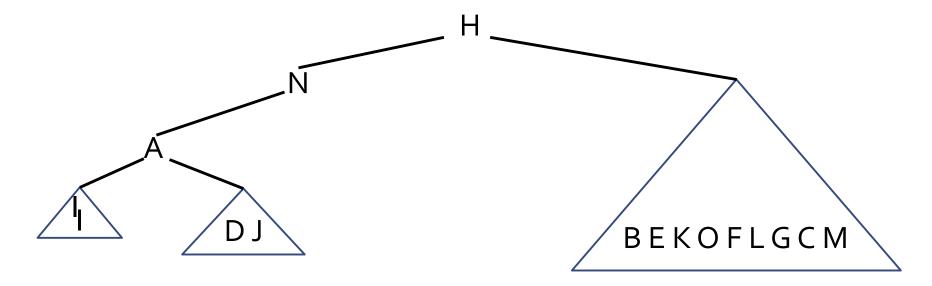
$$6.\{25,28,18\} \rightarrow 18$$

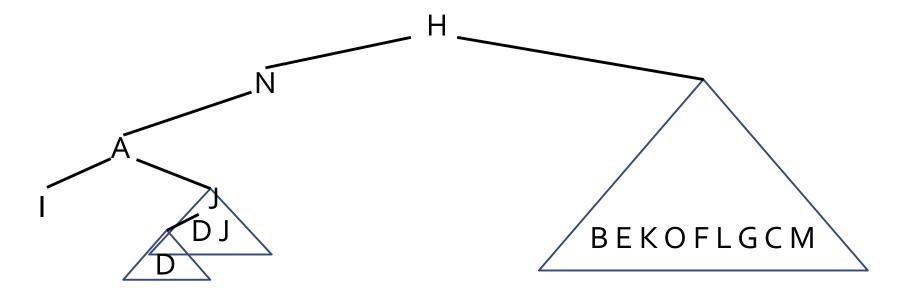
Weight of MST = 5 + 15 + 3 + 4 + 6 + 18 = 51.

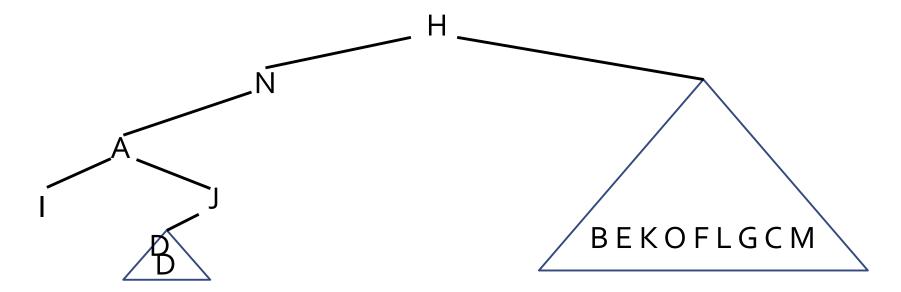


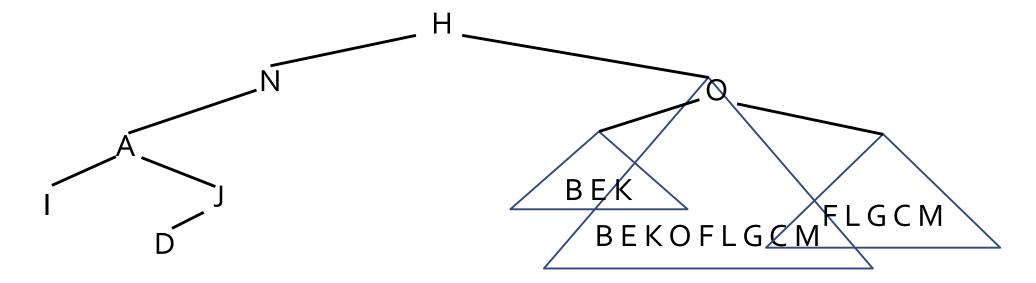






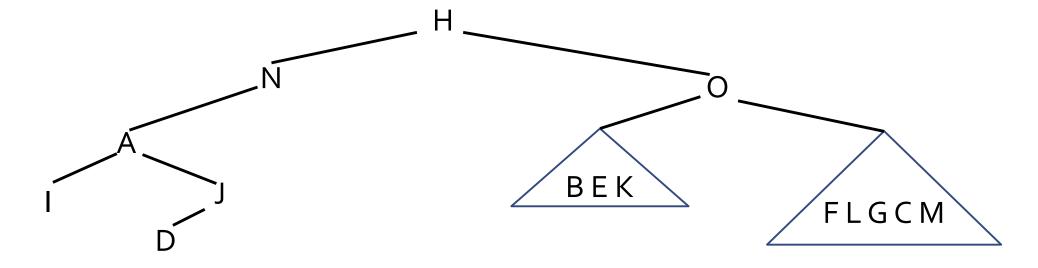






In-order: IADJNHBEKOFLGCM

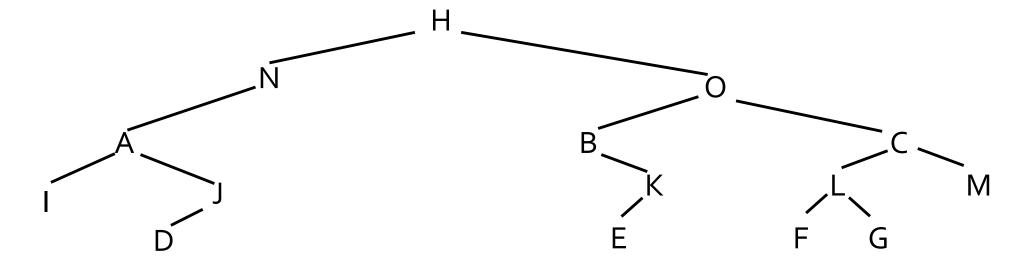
Pre-order: HNAIJDOBKECLFGM



Repeat the process...

In-order: IADJNHBEKOFLGCM

Pre-order: HNAIJDOBKECLFGM



Final binary tree



## THE END