### Conditional (Computational)

#### ... security

## Provides security against an adversary with no restrictions

(e.g., unlimited computing power, time, memory)

Stands against brute force



Good in theory, poor in practice



For all m possible plaintext (i.e., in  $\mathcal{M}$ ) and any c ciphertext (i.e., in C) such that Pr[C=c]>0, it holds:

$$Pr[M=m \mid C=c] = Pr[M=m]$$



# Perfect secrecy (Shannon 1949)

For all  $m_0$ ,  $m_1$  plaintexts of the same length (i.e.,  $|m_0| = |m_1|$ ) and for all c ciphertext, it holds:

$$Pr[Enc(k,m_0)=c] = Pr[Enc(k,m_1)=c]$$

where the key k is randomly chosen in the key space  $\mathcal{K}$ 

## *Theorem (limitation):*

Let (Enc, Dec) be a perfectly-secret encryption scheme over a plaintext space  $\mathcal{M}$  and a key space  $\mathcal{K}$ . Then it holds that  $|\mathcal{K}| \ge |\mathcal{M}|$  (i.e., the length of the key is larger or equal to the length of the message).

## Provides security against an adversary with computational restrictions

(e.g., limited computing power, time, memory)



Suitable for practice



Weaker than unconditional security

A scheme is secure if any adversary  $\mathcal{A}$  that runs the attack in a time t succeeds the attack with probability at most  $\varepsilon$ .

Time t, probability  $\varepsilon$  can be:

- Fixed
- Functions of a security parameter: n

### PPT(Probabilistic Polynomial in Time) Adversary:

- t(n) is **polynomial** in n
- $\varepsilon(n)$  is **negligible** in n:

 $\forall p(n), \exists n_d \text{ such that } \forall n \geqslant n_d \text{ it holds } \varepsilon(n) < 1/p(n)$  $p(n) = n^d$  and d constant