

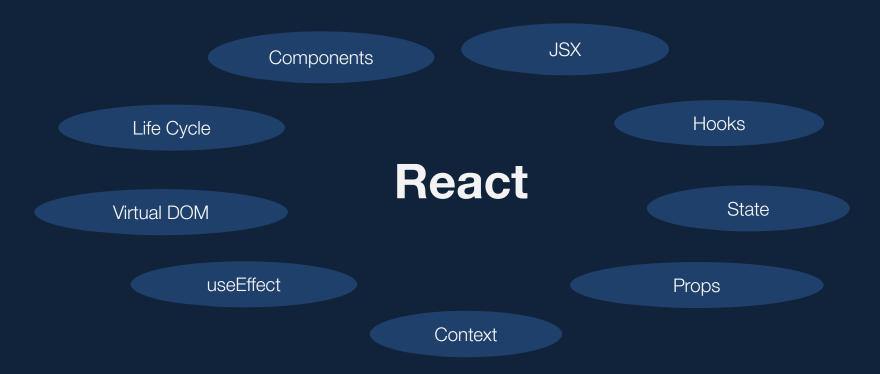
Workshop

React & Typescript

Hint for trainers

- Report each change or addition to the trainers' Discord-Channel.
- Tell which Slide is affected, why the change is important and what benefit your change provides.
- Use the <u>code-highlighting-app</u> if you work with code-snippets.
- Use the following slide if you want to repeat certain topics of the workshop.

Task: Test your knowledge



Introduction

- React Website

A JavaScript library for building user interfaces.

Used by



Facebook, Instagram, Whatsapp, Yahoo, AirBnB, Khan Academy, Netflix, ...

Motivation

Why do we need React?

Modern web applications often have complex Uls based on constantly changing state.

React helps us to keep our UI in sync with our state (/data).

Challenges of web applications

live data updates user inputs button events

updates from server

local preferences & offline support

Photo by Kent Pilcher https://unsplash.com/photos/jW8hkB_Qmj8

Challenges of web applications

It is our job...

- to keep data and UI in sync
- to respond to events and update our data and UI

React supports us with building complex Uls.



Photo by Kent Pilcher https://unsplash.com/photos/jW8hkB_Qmj8

data ist in States

Core ideas of React

- React is declarative.
- React is component-based.
- Our UI becomes a function of our state same input, same output.

Selbe State soll immer selbe UI liefern

Imperative nature of Vanilla JavaScript

<code>

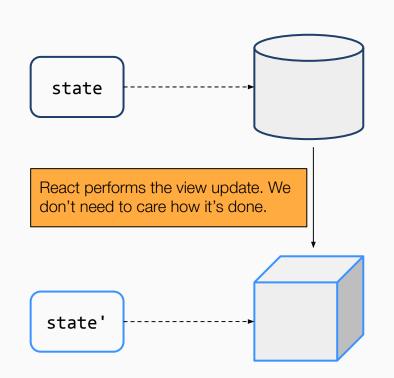
Vanilla JS: Imperatively updating DOM elements

```
// Reference to DOM node
const wrapper = document.getElementById('wrapper');
// Dynamically adjust style within JavaScript
wrapper.style.backgroundColor = "blue";
// Reference to DOM node
const button = document.getElementById('button');
// Interactivity via event listeners
button.addEventListener('click', () => {
    wrapper.style.backgroundColor = 'red';
})
```

React is declarative

We declare simple views based on our state (= data). React updates them for us when the data changes.

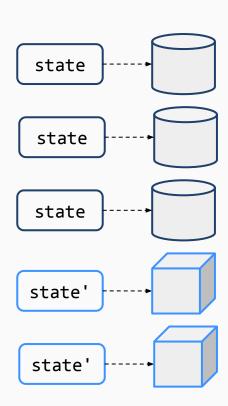
declarative: state ändert sich, und React ändert die UI



Our UI becomes a function of our state

For the same state, a component returns the same output.

When the state changes, it returns a new output based on the new state.



React is component-based

We build encapsulated components managing their own state. We compose multiple components together to complex layouts.



Photo by Kent Pilcher https://unsplash.com/photos/jW8hkB_Qmj8

Project setup with Create React App

Starter kit for React Apps with no build configuration. (> 100.000 ★ on GitHub)

Why / What you'll learn



- Modern Web Apps use more and more complex tooling
 - → ES6 Transpiler
 - → Bundler
 - → CSS Preprocessor

Why / What you'll learn

1

- Create React App let's you start quickly
 - → Support for React, JSX, ES2017 and TypeScript
 - → A dev server with linter
 - → Import CSS and image files directly from TypeScript
 - → Autoprefixed CSS
 - → A build script for production (including sourcemaps)
- → No vendor lock-in (npm run eject)
- Officially supported by the <u>React Team</u>

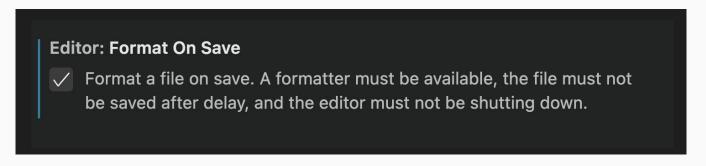
Important commands

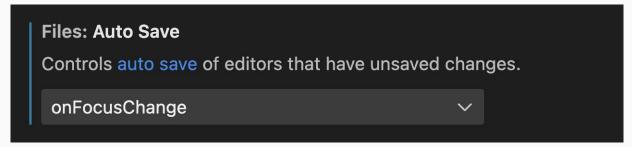
npx create-react-app react-workshop --typescript

- → npm start
- → npm test
- → npm run build
- → npm run eject
- → npm install react-scripts@latest // Update your build ENV

Recommended VS Code Extensions & Settings

Important VS Code Settings





Recommended VS Code Extensions

- Prettier
- ESLint
- Error Lens
- Auto rename tag

Task

Create your demo app



Part of your course preparation

React Elements

React elements are the building blocks of a

React UI and describe what we see on the

screen.

Normally, we don't use them on their own.

Signature of the createElement function

<code>

Use the createElement function to create an element

```
import React from 'react';
React.createElement(type, [props], [...children])
```

Create an element with React

<code>

Example use of the createElement function

```
React.createElement('div', {id: 'tooltip'}, 'Hello World')
// <div id="tooltip">Hello World</div>
```

Create an element with React

<code>

Use object for **DOM** properties

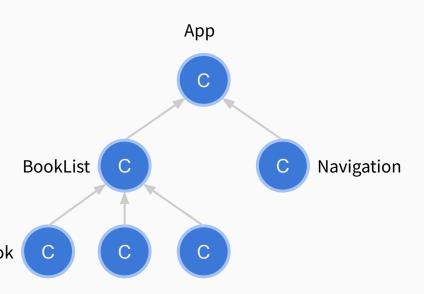
```
React.createElement('div', {style: {backgroundColor: 'red'}}, 'Hi')
// <div style="background-color: red">Hi</div>
```

React Components

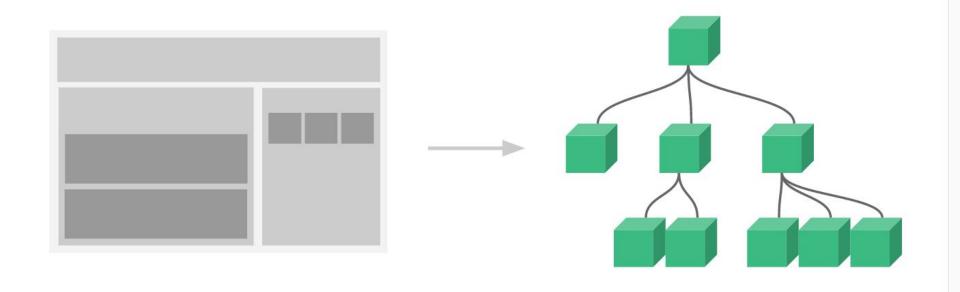
Components

Break your application into small smart & reusable parts

- → They render React Elements
- → Each in one file
 - → Not a must. See this comment of Dan Book Abramov



Components



A React <u>function</u> component is a function returning a React element.

<code>

Create a Simple component

The easiest way to create a React component

```
import React from 'react';

export const HelloComponent = () => {
  return <div>Hello World</div>;
};
```

Create a Simple component

<code>

Under the hood the html-like syntax gets converted to plain old javascript function calls

Just import your component and use it in other components as if it was an HTML-Tag

Just import your component and use it in other components as if it was an HTML-Tag

HTML-Attributes are actual DOM properties.

Bootstrapping

React application in the *real* DOM. Every React application needs a starting point.

Bootstrapping is the process which places your

Bootstrapping React

<code>

We create an explicit client-side root, which our application can be mounted in.

```
// index.html
<div id="root"></div>
// index.tsx
import ReactDOM from "react-dom/client"

const container = document.getElementById("root") as HTMLElement;
const root = ReactDOM.createRoot(container);
root.render(<App />);
```

We create an explicit client-side root, which our application can be mounted in.

```
as: TypeScript type assertion.
// index.html
                                                             document.getElementById can return
<div id="root"></div>
                                                             null if no element is found. We're sure
                                                             we have the element in the DOM, so we
                                                             cast the variable to a non-null type which
// index.tsx
                                                             is required by ReactDOM.createRoot.
import ReactDOM from "react-dom/client"
                                                             Using! would be another option.
const root = ReactDOM.createRoot(
  document.getElementById('root') as HTMLElement
);
root.render(<App />);
```

We create an explicit client-side root, which our application can be mounted in.

```
// index.html
<div id="root"></div>
// index.tsx
import ReactDOM from "react-dom/client"
const root = ReactDOM.createRoot(
  document.getElementById('root') as HTMLElement
root.render(<App />); ←
                                 This is our root React
                                 Element
```

React.StrictMode

<code>

Wrap your root element in this built-in React Component, to turn on various safety checks.

Code Conventions: Component Folder Structure

Convention: Own Folder per component

- → Components used throughout the app live in src/components
- → Each component in its own folder
- → You can group them with isolated styles

Convention: Own Folder per component

<code>

```
// components/AppHeader/AppHeader.tsx
import "./AppHeader.css"

export const AppHeader = () => {
  return <div>Hello World</div>;
};

// components/AppHeader/index.ts
export * from "./AppHeader";
```

The index.ts file should re-export all the public definitions in its folder

Using a component



Typescript automatically looks for an *index.ts* when importing a folder

```
import { AppHeader } from "./components/AppHeader";
const App () => {
  return <AppHeader />;
};
```

Task

Add an AppHeader component

JSX / TSX

TSX is a preprocessor step that adds XML syntax to TypeScript

Why / What you'll learn



- → Using a lot of (nested) React.createElement gets confusing
- → HTML is familiar for most developers

At first TypeScript did not support JSX 🙈

```
React.createElement("section", {className: "image-gallery"},
 React.createElement("div", {
   onMouseLeave: handleMouseLeave,
   /* other props */ },
   React.createElement("a", {className: "image-gallery-left-nav",
     onClick: slideToIndex(currentIndex - 1)}),
   React.createElement("a", {className: "image-gallery-right-nav",
     onClick: slideToIndex(currentIndex + 1)}),
   React.createElement(Swipeable, {
     onSwipedLeft: slideToIndex(currentIndex + 1),
     onSwipedRight: slideToIndex(currentIndex - 1)},
       React.createElement("div", {className: "image-gallery-slides"},
          slides
     props.showBullets &&
       React.createElement("div", {className: "image-gallery-bullets"},
          React.createElement("ul", {className: "image-gallery-bullets-container"},
              // further React elements (created with `createElement`)
 ),
```

J(T)SX is syntactic sugar for JS functions

<code>

With TSX you write your components in an HTML-like style

```
// JavaScript
React.createElement(Message, { content: 'Hello world!' });
<!-- JSX -->
<Message content="Hello world!" />
```

 Technically JSX is transformed into jsx calls (since React v17.0), but the signature is very similar to React.createElement

```
// JSX
const App = () => {
  return <div>Hello World</div>;
// Inserted by a compiler (don't import it yourself!)
import {jsx as jsx} from 'react/jsx-runtime';
function App() {
  return _jsx('div', { children: 'Hello world' });
```

Own Components Must Be Capitalized

→ Built-in components start with a lowercase letter

```
<div>, <span>, ...
```

→ User-Defined components must be capitalized

```
<Name>,<ToolTip>, ...
```

Embedding Expressions in TSX

You can embed any JavaScript expression in JSX by wrapping it in curly braces.

Examples:

```
→ {2 + 2}

→ {`Template Strings are ${contextVariable}`}

→ {user.firstName}

→ {formatName(user)}
```

JavaScript Expressions in TSX

<code>

Use any JavaScript/TypeScript expressions with { curly braces }

```
export const MaxComponent = () => {
  const name: string = "Max";

  return <span>Hello {name}</span>;
};
```

TSX Gotchas

You always need a root element.

```
// Right
  Wrong!
                                       () => (
                                         <div>
 <span>Hello</span>
                                           <span>Hello</span>
 <span>React</span>
                                           <span>React</span>
);
                                         </div>
```

Alternative: Fragment (doesn't render any html)

```
// Right
                         import { Fragment }
                                                   // Right (short syntax)
  Wrong!
                         from 'react';
                                                   () => (
                         () => (
                                                     <>
 <span>Hello</span>
                                                        <span>Hello</span>
                           <Fragment>
 <span>React</span>
                             <span>Hello</span>
                                                        <span>React</span>
);
                             <span>React</span>
                                                     </>
                           </Fragment>
                         );
```

Set CSS classes via className not class

```
// Right
  Wrong!
const HelloComponent = () => (
                                      const HelloComponent = () => (
  <div class="hello">
                                         <div className="hello">
   Hello World
                                           Hello World
 </div>
                                         </div>
```

Set CSS-Styles as an Object not as a String

```
// Right
  Wrong!
const HelloComponent = () => (
                                    const HelloComponent = () => (
  <div
                                       <div
    style="background-color: red"
                                         style={{backgroundColor: 'red'}}
    Hello World
                                         Hello World
  </div>
                                       </div>
```

It's not possible to use if() in TSX but you can use the ternary operator

```
// Right
   Wrong!
let isTrue = true;
                                    let isTrue = true;
const HelloComponent = () => (
                                     const HelloComponent = () => (
  <div>
                                       <div>
    { if (isTrue) { /*...*/ } }
                                         { isTrue ? 'yes' : 'no' }
  </div>
                                      </div>
```

Task

Display an example book



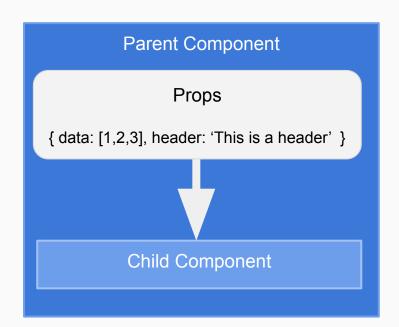
Props

Props allow you to pass data to a component

*Exactly like arguments allow you to pass data to a function

Components with Props

- Pass data into child component(s)
- Configure parameters for sub components
- React passes TSX props to a component as a single object



Child component receives props as a function argument

```
// Person.tsx (child)
export interface PersonProps {
   name: string;
}

export const Person = (props: PersonProps) => (
   <span>{props.name}</span>
);
```

Props in a component

<code>

Parent component passes props to child components by setting 'attributes' on the TSX element

Props in a component

In a function component props are a function argument

```
// Person.tsx (child)
export interface PersonProps {
 name: string;
export const Person = (props: PersonProps) => (
 <span>{props.name}</span>
// PersonList.tsx (parent)
const PersonList = () => (
 <l
   <Person name="Robin" />
   <Person name="Sophie" />
   <Person name="Wojtek" />
```

Props in a component

<code>

You normally want to use destructuring for props (ES6 feature)

Default Props

You can define optional props with a ? at the interface and define default values at destructuring

```
// Person.tsx
export interface PersonProps {
 name?: string;
export const Person = ({name = 'Wojtek'}: PersonProps) => (
 <span>{name}</span>
// PersonList.tsx
... <Person /> ...
```

Composition over inheritance

<code>

Realize **Specialization** with **Composition** instead of **Inheritance**: A more "specific" component (WelcomeDialog) renders a more "generic" one (Dialog) and configures it with props.

Task

Create a BookListItem component

List Rendering

<code>

In HTML, (most) elements can have multiple children.

```
      >      bananas
            tomatoes
            avocado
```

Rendering a list

<code>

This is possible in React as well, a React element can have multiple children.

In JSX/TSX the children of an element are just an array of elements. So we can generate them programmatically:

```
const shoppingList: string[] = [
       bananas",
       tomatoes",
  "

avocado"
                                                         This use of .map is extremely
// output/return value of our component
                                                          common in React
<div>
  {shoppingList.map( <
       (item: string) => <ListItem key={item} item={item} />
</div>
                            key will React als identifier haben fürs Rendering
```

In JSX/TSX the children of an element are just an array of elements. So we can generate them programmatically:

```
const shoppingList: string[] = [
      bananas",
      tomatoes",
  "

avocado"
                                                      React needs a key to identify list
// output/return value of our component
                                                      elements across rerenders
<div>
  {shoppingList.map(
      (item: string) => <ListItem key={item} item={item} />
</div>
```

Task

Display a list of books



Conditional Rendering

Conditional Rendering

- → Your components will often need to display different things depending on some conditions.
- → In React, you can conditionally render JSX using JavaScript syntax like if statements, &&, and ?: operators.

<code>

Conditional Rendering

Using if else

```
if (progress < 100) {
   return <div>Loading... {progress}%</div>;
} else {
   return <StartScreen />;
}
```

<code>

Conditional Rendering

Using the ? : (ternary) operator

```
return (
    <div className="App">
        {progress < 100 ? <div>Loading...</div> : <StartScreen />}
        </div>
);
```

Conditional Rendering

Using & & (no alternative / else branch)

Conditional Rendering

<code>

Reminder: you can also use conditionals to set attributes / props

```
return <div className={darkMode ? "dark" : "light"}></div>
```

Task

Display a 💰 next to free books

Events

Handling events with React

There are some *differences* to handling events on DOM elements:

- → React events are named using **camelCase**, rather than lowercase.
- → With TSX you pass a function as the event handler, rather than a string.

Set up an EventHandler

<code>

onClick EventHandler as an anonymous function

```
const SimpleContainer = () => {
  return (
     <button onClick={() => alert('Attention')}>
        Press me!
      </button>
    );
}
```

Set up an EventHandler

Create an onClick EventHandler function

```
const SimpleContainer = () => {
  const handleClick = () => {
    alert('Attention');
  }

  return (
    <button onClick={handleClick}>
        Press me!
        </button>
  );
}
```

Dynamic values

How to deal with values which change during the lifetime of a component

```
let count = 0;
export const Counter = () => {
  const increment = () => {
    count = count + 1;
    console.log({ count });
  };
 return (
    <button onClick={increment}>
      {count}
    </button>
```

Dynamic values

count value will change, but component won't rerender!!

```
let count = 0;
export const Counter = () => {
  const increment = () => {
    count = count + 1;
    console.log({ count });
  };
  return (
    <button onClick={increment}>
      {count}
    </button>
```

Hooks

How to use state and other features in Function Components

components."

"**Hooks** are functions that let you "hook into"

React state and lifecycle features from function

How to use hooks

<code>

Hooks are functions and start with 'use'.

```
import {
  useState,
  useEffect,
  useContext,
  useRef
} from "react";
```

Reaktionen von verschiedenen State-Änderungen per State-Management, z. B. Reducer.

State-Management nachlesen für komplexe State-Änderung-Handling.

The useState hook

Fixing our rerender issue

<code>

Array Destructuring to retrieve current state and setter function

```
const [state, setState] = useState<T>(initialState);
setState(newState);
```

<code>

When setCount is called, component will rerender.

Event handler + useState hook

Set up an EventHandler

onClick EventHandler which changes state

```
const SimpleContainer = () => {
 const [mood, setMood] = useState<'super'|'awesome'>('super');
 const handleClick = () => {
   setMood('awesome');
 return (
   <button onClick={handleClick}>
     Today my mood is {mood}!
   </button>
```

useState & Props

The state update function can also be passed to child components

```
const SimpleContainer = () => {
 const [mood, setMood] = useState<'super'|'awesome'>('super');
 return <MoodButton mood={mood} setMood={setMood} />;
};
const MoodButton = ({mood, setMood}) => {
 return (
    <button onClick={() => setMood("awesome")}>
     Today my mood is {mood}!
   </button>
```

useState & Props

Props interface

```
interface MoodButtonProps {
 mood: "super" | "awesome";
 setMood: (mood: "super" | "awesome") => void;
const MoodButton = ({ mood, setMood }: MoodButtonProps) => {
 return (
    <button onClick={() => setMood("awesome")}>
     Today my mood is {mood}!
   </button>
```

Task

Add a like counter to the BookListItem component



children prop

<code>

Components and Props

Special **children** prop

Components and Props

Special children prop

```
const WelcomeText = (props: WelcomeTextProps) => (
  <h1>Welcome to {props.children}</h1>
);
const App = () => {
  return (
    <div className="App">
      <WelcomeText>this new App</WelcomeText>
   </div>
```

Task

Display the book's abstract, but make it hideable

Page (Re-)Rendering

A React component can return completely

different element trees each time it's invoked.

React manages the DOM updates for us.

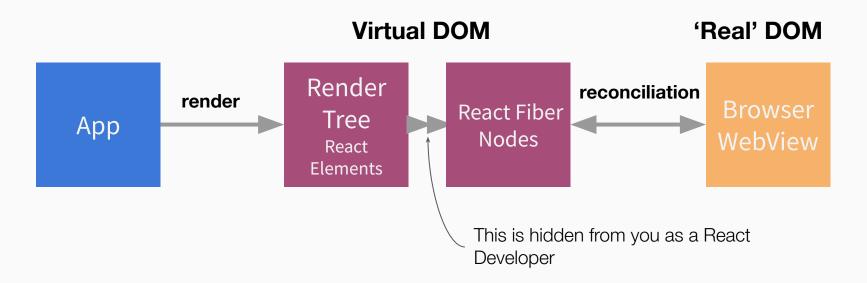
But how?

Little what

The **Virtual DOM** is a data structure made of plain JS objects that **React** uses to represent the state of the browser DOM in JavaScript.

Virtual DOM

Relationship between Virtual and 'Real' DOM



Constantly re-render the virtual DOM, but touch the "real" DOM only if necessary.

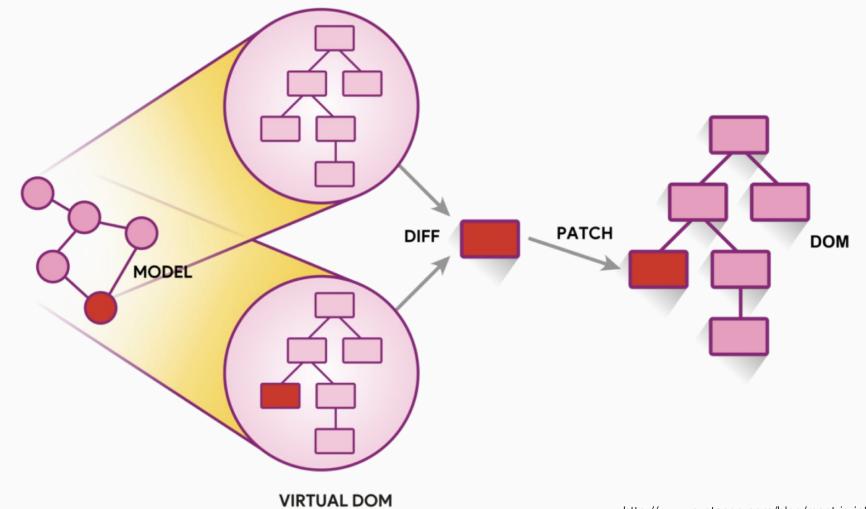
Rendering Cycle

- 1. React renders components
 - a. calls function components / calls render method of class components
 - b. re-runs corresponding effects (if not restricted)
- 2. React compares virtual DOM trees (reconciliation algorithm)
- 3. React updates actual browser DOM (which will trigger a repaint)
- 4. Browser paints new DOM and CSSOM (UI reflow) (expensive s)
- 5. React runs side effects

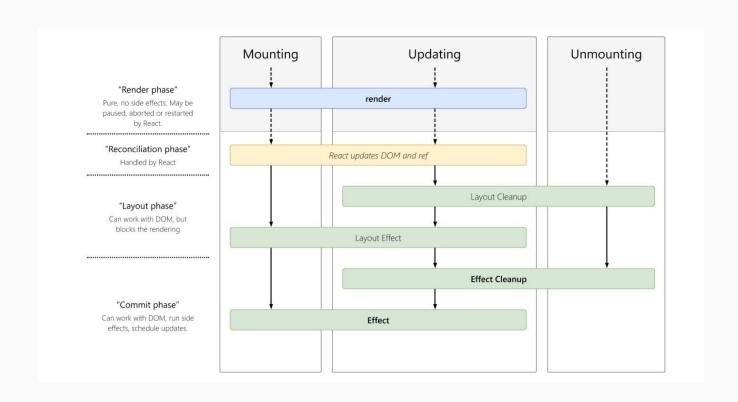
How React works

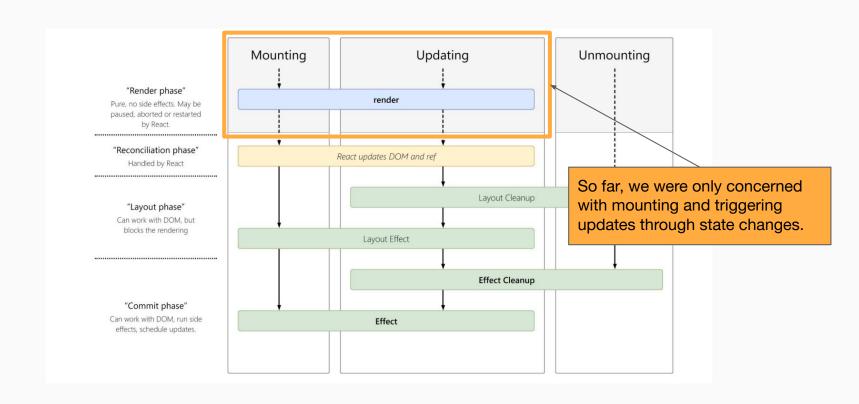
Big Idea

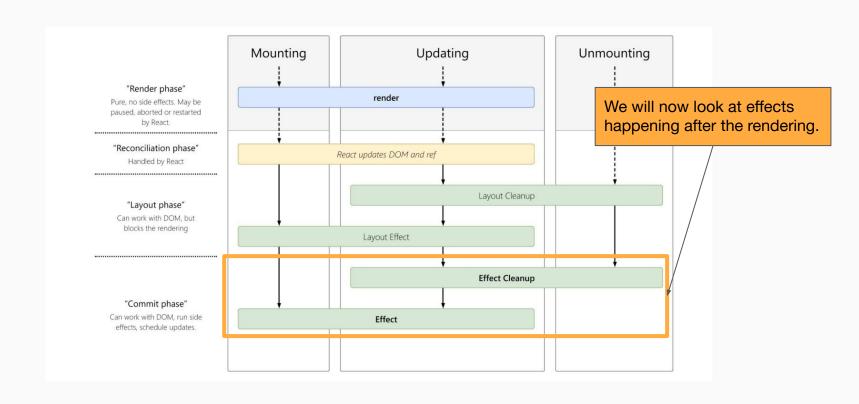
- → Always compare Virtual DOM trees.
- Let React calculate the differences between the old and the new one
- → Make minimal modifications to the original DOM



Component Life Cycle







The useEffect hook

Wichtig: useLayoutEffecthook wird vor useEffect ausgeführt

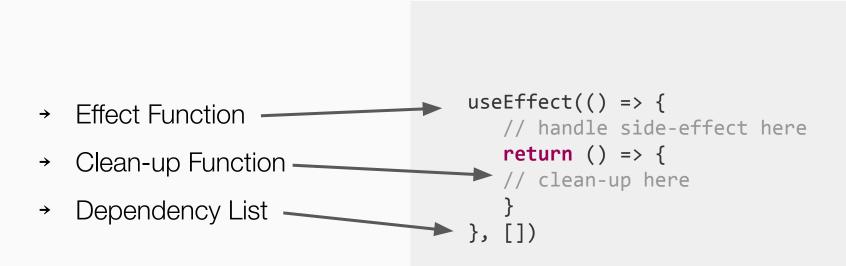
It will run after the render is committed to the

screen.

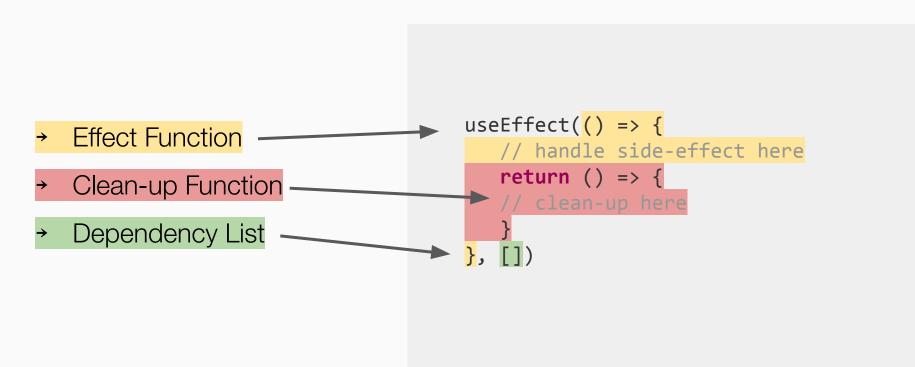
The useEffect Hook adds the ability to

perform side effects.

Managing Side Effects



Managing Side Effects



Effect Function

- → Anonymous effect function passed to effect hook.
- Declare effect functions
 within scope to have access
 to props and state.

```
const BlogArticle = props => {
   useEffect(() => {
      fetchDataFromHttpApi()
   }, []);

// ...
}
```

Clean-up Function

It's called every time before the effect runs (except on mount) – to clean up from the last run and when component unmounts.

```
const BlogArticle = props => {
 useEffect(() => {
   const subscription = props.source.subscribe();
   return () => {
     subscription.unsubscribe();
 }, [props.source]);
       dependency angegeben werden,
       da sie benutzt wird. Sonst kommt
       es zu Fehler
```

Dependency List

- → By default effect is run after
 every render is committed
 to the screen.
- effect runs only when values in dependency array change.

```
const BlogArticle = (props) => {
  useEffect(() => {
    document.title = `Article ${props.id}`;
  }, [props.id]);

// ...
};
```

Dependency List

- tells React that your effect doesn't depend on any values from props or state
- effect runs only once, whenthe component mounts.

```
const BlogArticle = (props) => {
  useEffect(() => {
    document.title = "Article 1";
  }, []);

// Hier wie init-Funktion, wenn
dependency leer ist. Wird
  also nur beim ersten Aufbau
  ausgeführt
```

Dependency List

- The dependency List can
 NOT evaluate changes in complex objects
- → Off-the-shelf solution,
 "use-deep-compare-effect"
 by Kent C. Dodds

```
function BlogArticle(props) {
  useEffect(() => {
     document.title = `Article ${props.id}`;
  },[props]);
...
}
```

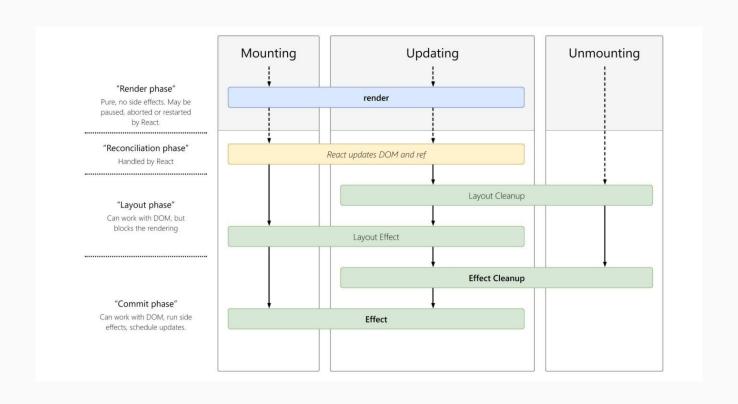
Use Multiple Effects to Separate Concerns

- Hooks let us split the code based on use case rather than lifecycle.
- Hooks are applied in the
 order they were specified

```
const BlogArticle = (props) => {
   useEffect(() => {
      document.title = `Article ${props.id}`;
   },[props.id]);
  useEffect(() => {
    const subscription = props.source.subscribe();
    return () => {
      subscription.unsubscribe();
  }, [props.source]);
```

hier njcht in eine hook geschrieben, da schwerer zu warten.

Reihenfolge des Code ist auch Reihenfolge der Ausführung





Keep in mind...

- Hook Rules: https://reactjs.org/docs/hooks-rules.html
 - Only call hooks at the top-level and not inside loops or conditions
 - Only call hooks from React functions
- useEffect callback can not be async! Create a local async function you invoke immediately or use .then / .catch to wait for Promises
- Enforce them via an <u>Eslint plugin</u>

Async data fetching

Load data from an API via HTTP

Why / What you'll learn

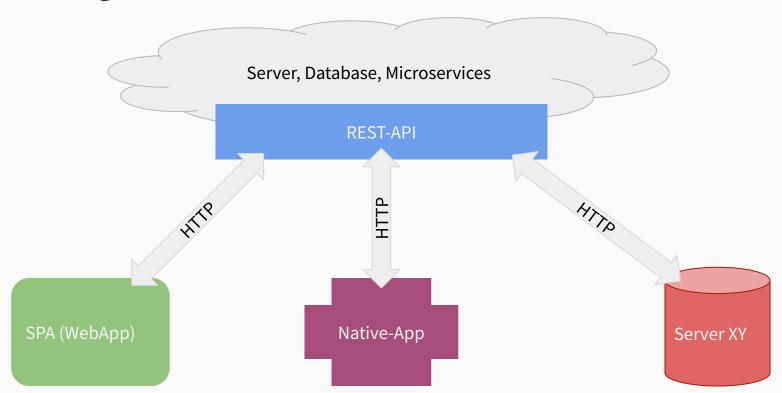


- → Your data isn't stored locally
 - → Multiple clients
 - → Huge amount of data

- → Communication via HTTP (REST/CRUD)
- Different ways to get data from an API

weitere API SOAP, GraphSQL

Using a Rest API



Basic CRUD Service

http://localhost:4730

```
POST /books // Create a new book

GET /books // Read all books

PUT /books/:isbn // Update a book by ISBN

DELETE /books/:isbn // Delete a book by ISBN

GET /books/:isbn // Read a specific book by ISBN
```

Using Fetch

- → fetch is a modern concept equivalent to XMLHttpRequest.
- The fetch API is completely **Promise**-based.
 - JavaScript runtime waits for an asynchronous action to be either fulfilled or rejected without blocking the UI.

Request an API via Fetch

<code>

One argument as a string results in a **GET** request to this URL

```
return fetch(URL)
   .then(response => response.json())
   .then(result => console.log(result))
```

Using async and wait

<code>

Instead of chaining then you also could use async/wait

```
const fetchBooks = async () => {
    const response = await fetch('http://localhost:4730/books')
    const result = await response.json();
    return result;
}
    Hinweise: immer catch für Fehlerhandling einbauen!
    catch oder err()
```

Request interface allows more detailed control of a resource request

```
const request = new Request(URL, {
  headers: {
    'Accept': 'application/json',
    'Content-Type': 'application/json'
 method : 'PUT',
 body : JSON.stringify({ /* a JavaScript Object */ })
});
return fetch(request)
  .then(response => response.json())
  .then(result => console.log(result));
```

Task

Fetch and display books from the Bookmonkey API

Custom Hooks

On top of the built-in hooks (useState, useEffect, ...) you can build new hooks, with a signature that matches your use case.

```
// Restrict state changes to increment and decrement
const useCounter = (initialValue: number) => {
  const [counter, setCounter] = useState(initialValue);

const increment = () => setCounter(counter + 1);
  const decrement = () => setCounter(counter - 1);

return { counter, increment, decrement };
};
```

Using a custom hook looks very similar to using a built-in hook

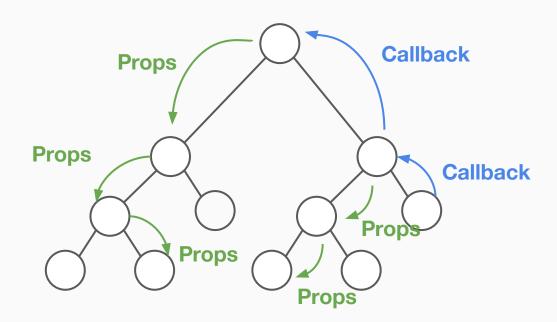
```
const PageSelector = () => {
  const { counter, increment, decrement } = useCounter(1);
 return (
   <div>
      <button onClick={decrement}>-</button>
      <span>{counter}</span>
      <button onClick={increment}>+</button>
   </div>
```

Task

Create a custom useBooks hook

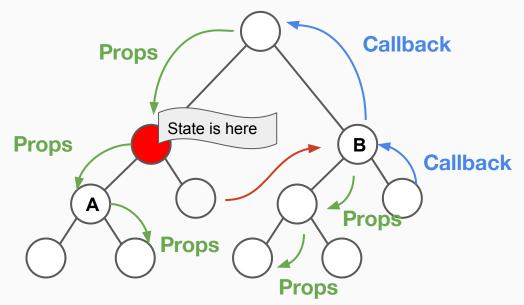
Problem: Props Drilling

How state flows through a React App

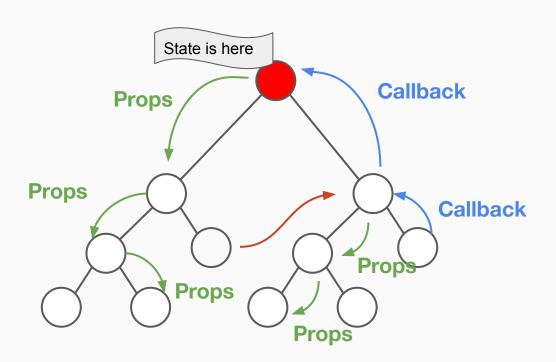


Share state across component sub-trees

Problem: How to trigger state changes in component **B** by component **A**?

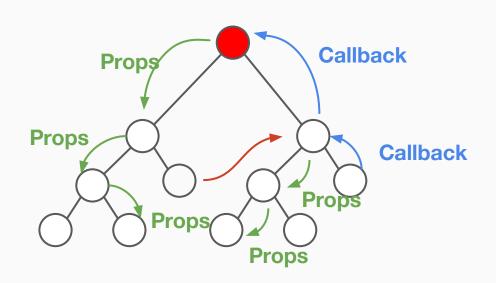


Solution: Lifting state up



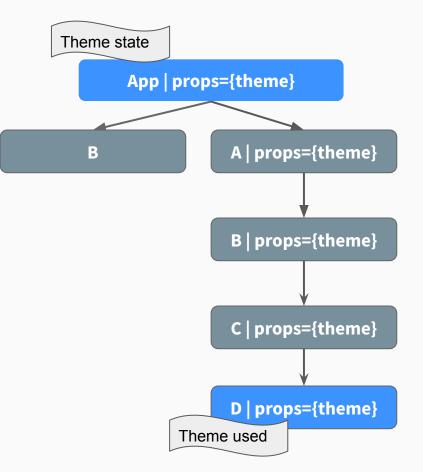
Issues with "Lifting state up"

- Lifting state up leads to big code refactorings
- Passing down props over several hierarchy levels creates tight coupling
- Routing makes it hard to pass props down



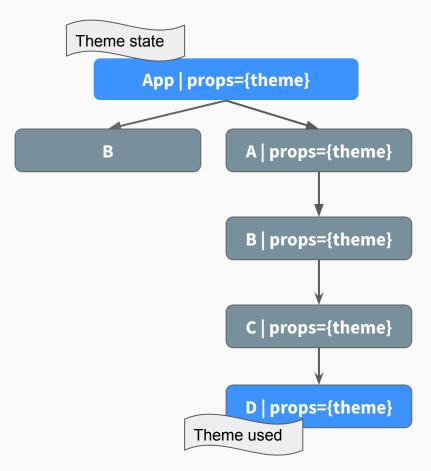
Problem: Props Drilling

- How can we share state across a component subtree?
- Clutters intermediate component with props they don't use
- Increases coupling between components in a true and reduces reusability

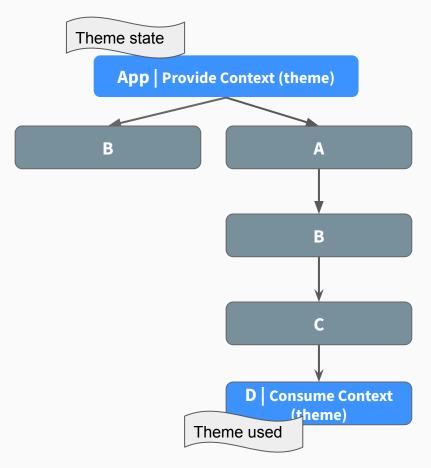


Solution: React Context

Reminder: Props Drilling

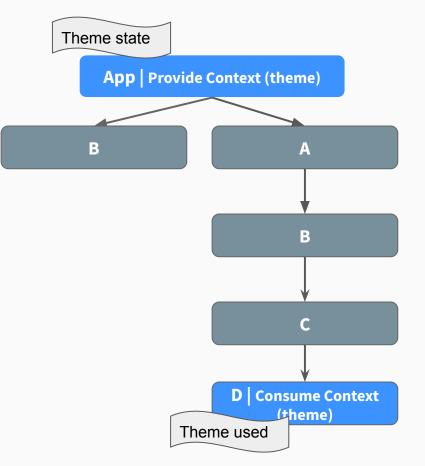


React Context



Solution: React Context

- Instead of being passed down, props can be tunneled through to where they are needed
- Coupling is reduced; now only between App and Component D
- Other component can consume props on demand without requiring changes elsewhere in the tree



Wrap subtree in a provider component

```
export const CounterContext = React.createContext({
  count: 0,
  increment: () => {},
  decrement: () => {},
  reset: () => {},
});
```

<code>

Use a hook to retrieve a context value

```
import { useContext } from React;
import ThemeContext from '../context';
export default () => {
  const { theme } = useContext(ThemeContext);
  return (
    <div style={{ backgroundColor: theme.bg }}>
      I am a themed component
    </div>
```

Task

Add a ThemeContext to provide a primary color

Problem:

The default value of a React Context is immutable (can not trigger a rerender)

Solution: Context Provider

Wrap subtree in a provider component

Task

Create a ThemeEditor component

