

PSS3 - Lagrange Modelling

Exercises: 3.1, 3.2, 3.3

Summary

Procedure for Lagrange Modelling

- (i) Identify generalized coordinates q (usually positions and angles)
- (ii) Describe position $p(q)$ and velocity $\dot{p}(q)$ of the mass (usually in a cartesian reference frame (x, y, z)).

$$\dot{p}(q) = \frac{\partial p}{\partial q} \dot{q} \text{ (chain rule) } \quad \text{- if } p=q \text{ then } \frac{\partial p}{\partial q} = 1 \Rightarrow \dot{p} = \dot{q}$$

⚠ q and \dot{q} are independent. $\Rightarrow \frac{\partial \dot{q}}{\partial q} = 0$

- (iii) Potential ($U(q)$) and kinetic ($T(q, \dot{q})$) energy.

- (iv) Form Lagrange function:

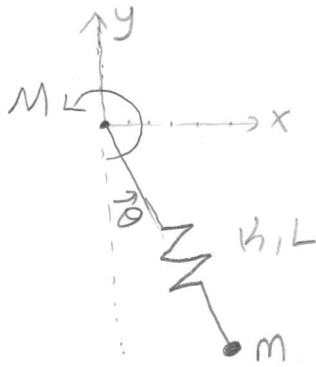
$$L(q, \dot{q}) = T(q, \dot{q}) - U(q)$$

- (v) Write Euler-Lagrange equation (Dynamics)

$$\frac{d}{dt} \nabla_{\dot{q}} L - \nabla_q L = Q$$

↳ Generalized forces
(external forces applied along
generalized coordinates.)

3.1 a



Derive equations of motion using

a) Coordinate θ and L

b) Coordinate x and y

(external force is torque M applied at joint)

2)

(i) $q = \begin{bmatrix} \theta \\ L \end{bmatrix} \Rightarrow p_m = \begin{bmatrix} L \dot{\theta} \sin \theta \\ -L \dot{\theta} \cos \theta \end{bmatrix}$

(ii) $\dot{p} = \begin{bmatrix} L \cos \theta & \sin \theta \\ L \sin \theta & -\cos \theta \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ \dot{L} \end{bmatrix} = \begin{bmatrix} L \dot{\theta} \cos \theta + \dot{L} \sin \theta \\ L \dot{\theta} \sin \theta - \dot{L} \cos \theta \end{bmatrix}$

assuming spring equilibrium is 0

(iii) Potential Energy:

$$V(q) = E_{\text{gravity}}(q) + E_{\text{spring}}(q) = -mgL \cos \theta + \frac{1}{2} k L^2$$

$$T(q, \dot{q}) = \frac{1}{2} m \dot{p}_m^T \dot{p}_m = \frac{1}{2} m \left[(L \dot{\theta} \cos \theta + \dot{L} \sin \theta)^2 + (L \dot{\theta} \sin \theta - \dot{L} \cos \theta)^2 \right]$$

$$= \frac{1}{2} m (\dot{L}^2 + L^2 \dot{\theta}^2)$$

(iv) $\mathcal{L} = T - V = \frac{1}{2} m (\dot{L}^2 + L^2 \dot{\theta}^2) - \left(\frac{1}{2} k L^2 - mgL \cos \theta \right)$

(v) Euler-Lagrange:

$$Q = \begin{bmatrix} M \\ 0 \end{bmatrix}$$

$$\frac{d}{dt} \nabla_{\dot{q}} \mathcal{L} - \nabla_q \mathcal{L} = Q$$

$$\frac{d}{dt} \nabla_{\dot{q}} \mathcal{L} = \frac{d}{dt} \begin{bmatrix} m L^2 \dot{\theta} \\ m \dot{L} \end{bmatrix} = \begin{bmatrix} 2m L \dot{L} \dot{\theta} + m L^2 \ddot{\theta} \\ m \ddot{L} \end{bmatrix}$$

$$\nabla_q \mathcal{L} = \begin{bmatrix} -mgL \sin \theta \\ m L \dot{\theta}^2 - kL + mg \cos \theta \end{bmatrix}$$

The equations of motion are:

$$\begin{cases} m L^2 \ddot{\theta} + 2m L \dot{L} \dot{\theta} + mgL \sin \theta = M \\ m \ddot{L} + kL - m L \dot{\theta}^2 - mg \cos \theta = 0 \end{cases}$$

3.16

b) (i) generalized coordinates $q = \begin{bmatrix} x \\ y \end{bmatrix}$

(ii) mass position $p_m = q$, velocity $\dot{p} = \dot{q}$

(iii) Energies $V = mgy + \frac{1}{2}kL^2 = \frac{1}{2}k(x^2 + y^2)$

$$T = \frac{1}{2} m \dot{p}_m^T \dot{p}_m = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2)$$

(L is not part of generalized coordinates)

(iv) Lagrange: $\mathcal{L} = T - V = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) - mgy - \frac{1}{2}k(x^2 + y^2)$

(v) E.L equations:

$$\frac{d}{dt} \nabla_{\dot{q}} \mathcal{L} - \nabla_q \mathcal{L} = Q$$

$$\nabla_{\dot{q}} \mathcal{L} = \begin{bmatrix} m\dot{x} \\ m\dot{y} \end{bmatrix} \quad \frac{d}{dt} \nabla_{\dot{q}} \mathcal{L} = \begin{bmatrix} m\ddot{x} \\ m\ddot{y} \end{bmatrix}$$

$$\nabla_q \mathcal{L} = \begin{bmatrix} -kx \\ -ky - mg \end{bmatrix} \Rightarrow \begin{aligned} m\ddot{x} + kx &= Q_x \\ m\ddot{y} + ky + mg &= Q_y \end{aligned}$$

→ what is Q?

$$(3.118) \quad \delta W = T \delta \theta$$

$$(3.116) \quad \delta W = F^T \delta q$$

$$Q^T \delta q = M \delta \theta = M \frac{d\theta}{dq} \delta q \Rightarrow Q = M \nabla_q \theta$$

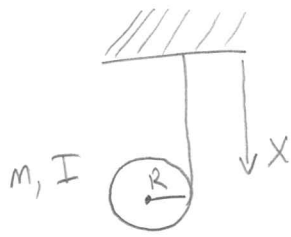
$$Q(q) = \arctan\left(\frac{x}{-y}\right) \quad \left(\arctan(x) = \frac{1}{1+x^2}\right)$$

$$\nabla_q \theta = \begin{bmatrix} \left(-\frac{1}{y}\right) \frac{1}{1+\frac{x^2}{y^2}} \\ \left(\frac{x}{y^2}\right) \frac{1}{1+\frac{x^2}{y^2}} \end{bmatrix} = \begin{bmatrix} -\frac{y}{x^2+y^2} \\ \frac{x}{x^2+y^2} \end{bmatrix}$$

$$Q_x = \frac{-yM}{x^2+y^2}$$

$$Q_y = \frac{xM}{x^2+y^2}$$

3.2



m : mass
 I : inertia

- write model using Lagrange

(i) Generalized coordinates $q: x$

(ii) $p_m = q$, $\dot{p}_m = \dot{q}$

(iii) $V = -mgx$, $T = \frac{1}{2} m \dot{p}^T \dot{p} + \frac{1}{2} I \omega^T \omega$

↗ angular velocity

$$T = \frac{1}{2} m \dot{x}^2 + \frac{1}{2} I \left(\frac{\dot{x}}{R} \right)^2 \quad (\dot{x} = R\omega)$$

Reminder

inertia of cylinder

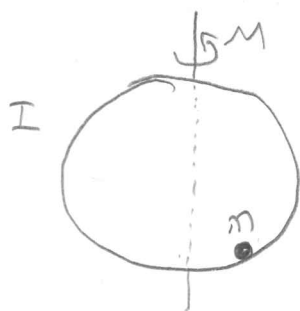
$$(iv) \mathcal{L} = T - V = \frac{1}{2} m \dot{x}^2 + \frac{1}{2} I \frac{\dot{x}^2}{R^2} + mgx$$

$$(V) E.L. \quad \frac{d}{dt} \nabla_{\dot{q}} \mathcal{L} - \nabla_q \mathcal{L} = 0$$

$$\nabla_{\dot{q}} \mathcal{L} = m\dot{x} + \frac{I}{R^2} \dot{x} \quad \frac{d}{dt} \nabla_{\dot{q}} \mathcal{L} = m\ddot{x} + \frac{I}{R^2} \ddot{x}, \quad \nabla_q \mathcal{L} = mg$$

$$\left(m + \frac{I}{R^2} \right) \ddot{x} - mg = 0 \quad \} \text{ equation of motion}$$

3.3



I : inertia
 M : torque
 m : mass

- Determine Lagrange's equations in minimum coordinates (two angles)

R : radius

Coordinate axes



Side view



Top view



(i) $q = (\varphi, \theta)$

(ii) \dot{p}_M ?

φ :

$z = -R \cos \varphi, (xy) = +R \sin \varphi$

θ $x = R \sin \varphi \cos \theta, y = R \sin \varphi \sin \theta$

$p_M = \begin{bmatrix} R \dot{\varphi} \cos \varphi \cos \theta \\ R \dot{\varphi} \cos \varphi \sin \theta \\ -R \dot{\varphi} \sin \varphi \end{bmatrix}, \dot{p}_M = \begin{bmatrix} R \ddot{\varphi} \cos \varphi \cos \theta - R \dot{\varphi} \sin \varphi \sin \theta \\ R \ddot{\varphi} \cos \varphi \sin \theta + R \dot{\varphi} \sin \varphi \cos \theta \\ R \dot{\varphi} \sin \varphi \end{bmatrix}$

(iii) $V = -mgR \cos \varphi, T = \frac{1}{2} m \dot{p}_M^T \dot{p}_M + \frac{1}{2} I \dot{\theta}^2 = \frac{1}{2} m (R^2 \dot{\varphi}^2 + R^2 \dot{\theta}^2 \sin^2 \varphi) + \frac{1}{2} I \dot{\theta}^2$

(iv) $L = \frac{1}{2} m (R^2 \dot{\varphi}^2 + R^2 \dot{\theta}^2 \sin^2 \varphi) + \frac{1}{2} I \dot{\theta}^2 + mgR \cos \varphi$

(v) $\frac{d}{dt} \nabla_{\dot{q}} L - \nabla_q L = \begin{bmatrix} 0 \\ M \end{bmatrix}$ Torque around z axis

$\frac{d}{dt} \nabla_{\dot{q}} L = \frac{d}{dt} \begin{bmatrix} mR^2 \dot{\varphi} \\ mR^2 \dot{\theta} \sin^2 \varphi + I \dot{\theta} \end{bmatrix} = \begin{bmatrix} mR^2 \ddot{\varphi} \\ mR^2 \ddot{\theta} \sin^2 \varphi + 2mR^2 \dot{\theta} \dot{\varphi} \sin \varphi \cos \varphi + I \ddot{\theta} \end{bmatrix}$

$\nabla_q L = \begin{bmatrix} mR^2 \dot{\theta}^2 \sin \varphi \cos \varphi - mgR \sin \varphi \\ 0 \end{bmatrix}$

$mR^2 \ddot{\varphi} - mR^2 \dot{\theta}^2 \sin \varphi \cos \varphi + mgR \sin \varphi = 0$

$mR^2 \ddot{\theta} \sin^2 \varphi + 2mR^2 \dot{\theta} \dot{\varphi} \sin \varphi \cos \varphi + I \ddot{\theta} = M$

Equations of Motion (E-L)

lots of $\sin^2 + \cos^2 = 1$ cancellation