# Machine Learning

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## 1 Introduction

**Definition** (Machine Learning - Tom Mitchell, 1998). A computer program is said to learn from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E.

## 2 Linear Regression

**Notation** (Training data). We have a set of training examples, denoted by  $x \in \mathbb{R}^n \times \mathbb{R}^m$  (m examples of n features). Concretely,  $x^{(i)}$  denotes the features of the  $i^{th}$  training example, with  $x_i^{(i)}$  being the value of feature j in the  $i^{th}$  training example.

Conventionally, we take an extra row of ones as the  $0^{th}$  feature  $(x_0 := 1)$  and denote the corresponding  $(m+1) \times n$  matrix X the design matrix.

The output variable is  $y \in \mathbb{R}^m$ .

**Definition** (Linear hypothesis). Our hypothesis is

$$h_{\theta}(x) = \theta^T X$$

where  $\theta \in \mathbb{R}^{n+1}$  is a vector of parameters to be estimated.

**Definition** (Squared Loss Cost Function). The cost function

$$J(\theta) = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^i) - y^i)^2$$
$$= \frac{1}{2m} (\theta^T X - y)^T (\theta^T X - y)$$

represents a measure of the fit of a particular choice of parameters  $\theta$ .

We estimate  $\theta$  as the value minimising  $J(\theta)$ .

### 2.1 Gradient Descent

Gradient descent involves following the gradient of this cost function to find its minimum. In practice, taking an initial estimate  $\theta_0$  and learning rate  $\alpha$  we iteratively compute

$$\theta := \theta - \alpha \nabla J$$

that is

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

for  $j \in \{0, \dots, n+1\}$ .

For linear regression,

$$\frac{\partial}{\partial \theta_j} J(\theta) = \frac{1}{m} \sum_{i=1}^m \left( h_{\theta}(x^i) - y^i \right) x_j^{(i)}$$
$$= \frac{1}{m} X(\theta^T X - y)$$

We declare convergence when  $J(\theta)$  decreases by less than  $\epsilon$  in a single iteration.

The learning rate  $\alpha$  must be chosen carefully. Too large and convergence may not occur, too small and convergence will be slow.

### 2.1.1 Feature scaling

We can speed up gradient descent via *feature scaling* and *mean normalization*. Intuitively, this involves scaling each feature so that the steps taken along the gradient are roughly uniform across the dimensions of the feature space. Concretely, we set

$$x = \frac{x - \mu}{\sigma}$$

where  $\mu$  is the (row-wise) mean of x and  $\sigma$  is the (row-wise) standard deviation of x.

## 2.2 Analytic solution

The minimum of the cost function can also be found analytically (solve the system of equations  $\nabla J = 0$  to obtain the exact solution

$$\theta = (X^T X)^{-1} X^T y$$

in the cast where  $(X^TX)$  is invertible. Even in the singular case, we can take a numerical solution with the pseudo-inverse, e.g. via the Octave function pinv. The singular case can occur when there are redundant (linearly dependent) features, or too many features  $(m \le n)$ .

## 3 Logistic Regression - Classification

We now restrict  $y \in \{0,1\}^m$  so that we now have the problem of *classifying* an observation x.

**Definition** (Classification hypothesis). Our hypothesis is

$$h_{\theta}(x) = g(\theta^T x)$$
$$= \frac{1}{1 + e^{-\theta^T x}}$$

where g(z) is the sigmoid function, so that  $0 \le h_{\theta}(x) \le 1$ . We interpret

$$h_{\theta}(x) = \mathbb{P}_{\theta}(y = 1 \mid x)$$
$$= \mathbb{P}(y = 1 \mid x, \theta)$$

and 'predict' that y = 1 if  $h_{\theta}(x) >= 0.5$ , i.e. if  $\theta^T x >= 0$ . The surface  $h_{\theta}(x) = 0.5$  is known as the decision boundary.

The squared loss cost function is not convex in the case of logistic regression, we instead use the logistic cost function.

**Definition** (Logistic Cost function). The *logistic* cost function is

$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} \text{Cost}(h_{\theta}(x^{(i)}), y^{(i)})$$

where

$$Cost(h_{\theta}(x), y) = \begin{cases} -\log(h_{\theta}(x)) & \text{for } y = 1\\ -(1 - \log(h_{\theta}(x))) & \text{for } y = 0 \end{cases}$$
$$= -y \log(h_{\theta}(x)) - (1 - y)(1 - \log(h_{\theta}(x)))$$

This form of cost function can be derived from maximum likelihood estimation for the binomial distribution.

Gradient descent applies in the same way, and moreover we again find that

$$\frac{\partial}{\partial \theta_j} J(\theta) = \frac{1}{m} \sum_{i=1}^m \left( h_{\theta}(x^i) - y^i \right) x_j^{(i)}$$

though of course with the new hypothesis function.

### 3.0.1 Advanced optimization

There exist other, more complex algorithms to minimum the cost function, such as

- (i) Conjugate gradient
- (ii) BFGS
- (iii) L-BFGS

which don't involve picking a learning rate and are often faster.

### 3.1 Multiclass classification

For the case of classifying  $y \in \{1, ..., k\}$  we can apply the principle of *one-vs-all* to train k classifiers  $h_{\theta}^{(i)}$  each of which is predicting the probability  $\mathbb{P}_{\theta}(y = i \mid x)$  (against all other classes). The final prediction is then taken as the class i maximising  $h_{\theta}^{(i)}$ .

### 3.2 Addressing overfitting

With too many features, the learned hypothesis may fit the training set very well  $(J(\theta) \approx 0)$  but fail to generalize to new examples. This is known as *overfitting*.

This can be addressed by reducing the number of features (manually or alorithmically), or via regularization.

### 3.2.1 Regularization

The idea is too keep all features, but reduce the magnitude of the parameters  $\theta_j$ . This works well when there are lots of features, each contributing a bit to predicting y.

To achieve this, we *penalize* the parameters inside the cost function.

For *linear regression*, we have

$$J(\theta) = \frac{1}{2m} \left[ \sum_{i=1}^{m} (h_{\theta}(x^{i}) - y^{i})^{2} + \lambda \sum_{j=1}^{m} \theta_{j}^{2} \right]$$

N.B. we conventionally do not penalize  $\theta_0$ , so it is excluded from the sum. The analytic solution is then

$$\theta = \begin{pmatrix} X^T X + \lambda & \begin{bmatrix} 0 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & \ddots & \\ & & & & 1 \end{pmatrix} \end{pmatrix}^{-1} X^T y$$

which does not suffer from the problem of non-invertibility.

For *logistic regression*, we have

$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} \left[ -y \log(h_{\theta}(x^{(i)})) - (1-y)(1 - \log(h_{\theta}(x^{(i)}))) \right] + \frac{\lambda}{2m} \sum_{j=1}^{m} \theta_{j}^{2}$$

As with the learning rate,  $\lambda$  must be appropriately chosen: too small and the regulation will have little effect, but too large will lead to *underfitting*!