
Lesson 1 – What is Optimization? Why Python?

Introduction

Imagine you wake up a little late. Do you walk, bike, or take the bus to get to school on time? Choosing the option that gets you there fastest is an example of **optimization**. In general, optimization means finding the *best solution* to a problem, saving time, effort, or resources while still reaching your goal.

- **Optimization** helps us make smart choices every day:

- Choosing the fastest route to school
- Packing your backpack so everything fits
- Balancing study time and fun
- Getting the most pizza toppings under a budget



Packing



Decision Making



Time Management

Why Python for Optimization?

Python is like LEGO for coding: simple pieces that snap together to build powerful creations.

- Easy to learn: the code looks close to plain English.
- Powerful & popular: used in science, engineering, data, and apps you know.
- Free! anyone can install it and start experimenting.

We will use Python to model problems, try ideas quickly, and see results right away. Because Python is an open-source language, there are many existing optimization libraries available, so we often don't need to write algorithms from scratch.

Getting Started with Python

Before we write our first program, we need a place to run Python code. There are two easy options:

Option 1: Google Colab

- Go to colab.research.google.com.
- Sign in with your Google account.
- Click on **New Notebook**.
- Type Python code in a cell and press **Shift + Enter** to run it.

Option 2: Install Python on Your Computer

- Visit python.org/downloads.
- Download the latest version of Python for your system (Windows, macOS, or Linux).
- Run the installer. On Windows, make sure to check the box **Add Python to PATH**.
- After installation, open **IDLE** (Python's editor).
- In IDLE, type your code and press **Run → Run Module** (or F5).

For this course, you may use either option. Google Colab is easiest to get started, but installing Python gives you more flexibility.

Variables in Python

What is a variable?

A **variable** is like a little box with a label. You store information inside and use it later. In Python, the `=` sign *assigns* a value to a variable.

Example: Adding fruits

```
apples = 5
bananas = 3
total = apples + bananas
print(total)
```

Output

```
8
```

Numbers and Text (“strings”)

- **Numbers** can be added, subtracted, multiplied, divided, etc.
- **Strings** are text wrapped in quotes.

```
name = "Jordan"
age = 16
```

```
print("Hello", name)
print("You are", age, "years old.")
```

Output

```
Hello, Jordan
You are 16 years old.
```

Common Math Operations in Python

```
a = 12
b = 5

print("a + b =", a + b) # addition
print("a - b =", a - b) # subtraction
print("a * b =", a * b) # multiplication
print("a / b =", a / b) # division (keeps decimals)
print("a // b =", a // b) # floor division (rounds down)
print("a % b =", a % b) # remainder (modulus)
print("a ** 2 =", a ** 2) # exponent (a squared)
```

Output

```
a + b = 17
a - b = 7
a * b = 60
a / b = 2.4
a // b = 2
a % b = 2
a ** 2 = 144
```

Mini Optimization: Buying Candy

You have \$10 and each candy costs \$3. How many candies can you buy?

```
money = 10
price = 3
candies = money // price # '//' divides and rounds down
print("You can buy", candies, "candies")
```

Output

```
You can buy 3 candies
```

Lesson 1 Try Practice Exercises

1. Create two variables for your favorite snacks (e.g., `cookies`, `chips`) and print their total.
2. Store your name in a variable and print a greeting.
3. If you have \$20 and a video game costs \$7, print how many games you can buy.
4. Compute the total cost of 3 notebooks at \$2.50 each, including a 6% tax.