HW3CSE105W25: Homework assignment 3

CSE105W25

Due: February 6th at 5pm, via Gradescope

In this assignment,

You will demonstrate the richness of the class of regular languages, as well as its boundaries, and explore push-down automata and their design.

Resources: To review the topics for this assignment, see the class material from Week 3 and Week 4. We will post frequently asked questions and our answers to them in a pinned Piazza post.

Reading and extra practice problems: Sipser Chapter 1 and Section 2.2. Chapter 1 exercises 1.28, 1.29, 1.30. Chapter 1 problem 1.53, 1.54, 1.55. Chapter 2 exercises 2.7, 2.10.

For all HW assignments: Weekly homework may be done individually or in groups of up to 3 students. You may switch HW partners for different HW assignments. Please ensure your name(s) and PID(s) are clearly visible on the first page of your homework submission and then upload the PDF to Gradescope. If working in a group, submit only one submission per group: one partner uploads the submission through their Gradescope account and then adds the other group member(s) to the Gradescope submission by selecting their name(s) in the "Add Group Members" dialog box. You will need to re-add your group member(s) every time you resubmit a new version of your assignment. Each homework question will be graded either for correctness (including clear and precise explanations and justifications of all answers) or fair effort completeness. On the "graded for correctness" questions, you may only collaborate with CSE 105 students in your group; if your group has questions about a problem, you may ask in drop-in help hours or post a private post (visible only to the Instructors) on Piazza. On the "graded for completeness" questions, you may collaborate with all other CSE 105 students this quarter, and you may make public posts about these questions on Piazza.

All submitted homework for this class must be typed. You can use a word processing editor if you like (Microsoft Word, Open Office, Notepad, Vim, Google Docs, etc.) but you might find it useful to take this opportunity to learn LaTeX. LaTeX is a markup language used widely in computer science and mathematics. The homework assignments are typed using LaTeX and you can use the source files as templates for typesetting your solutions. To generate state diagrams of

machines, you can (1) use the LaTex tikzpicture environment (see templates in the class notes), or (2) use the software tools Flap.js or JFLAP described in the class syllabus (and include a screenshot in your PDF), or (3) you can carefully and clearly hand-draw the diagram and take a picture and include it in your PDF. We recommend that you submit early drafts to Gradescope so that in case of any technical difficulties, at least some of your work is present. You may update your submission as many times as you'd like up to the deadline.

Integrity reminders

- Problems should be solved together, not divided up between the partners. The homework is designed to give you practice with the main concepts and techniques of the course, while getting to know and learn from your classmates.
- On the "graded for correctness" questions, you may only collaborate with CSE 105 students in your group. You may ask questions about the homework in office hours (of the instructor, TAs, and/or tutors) and on Piazza (as private notes viewable only to the Instructors). You cannot use any online resources about the course content other than the class material from this quarter this is primarily to ensure that we all use consistent notation and definitions (aligned with the textbook) and also to protect the learning experience you will have when the 'aha' moments of solving the problem authentically happen.
- Do not share written solutions or partial solutions for homework with other students in the class who are not in your group. Doing so would dilute their learning experience and detract from their success in the class.

You will submit this assignment via Gradescope (https://www.gradescope.com) in the assignment called "hw3CSE105W25".

Assigned questions

- 1. Static analysis (10 points): In software engineering, static analysis is an approach to debugging and testing where the properties of a piece of code are inferred without actually running it. In the context of finite automata, we can think of static analysis as the process of inferring properties of the language recognized by a finite automaton from properties of the graph underlying its state diagram. The Pumping Lemma is one example of static analysis. In this question, you'll explore other examples of how properties of the graph underlying the state diagram of a machine can give us information about the language recognized by the machine.
- (a) (Graded for completeness) ¹ Suppose you are given an NFA N_0 over an alphabet Σ and each

¹This means you will get full credit so long as your submission demonstrates honest effort to answer the question. You will not be penalized for incorrect answers. To demonstrate your honest effort in answering the question, we expect you to include your attempt to answer *each* part of the question. If you get stuck with your attempt, you can still demonstrate your effort by explaining where you got stuck and what you did to try to get unstuck.

- accepting state in N_0 is not reachable from the start state of N_0 . What can you conclude about the language of the NFA?
- (b) (Graded for correctness) ² Prove or disprove: For any alphabet Σ and any DFA M over Σ , if every state in M is accepting then $L(M) = \Sigma^*$. A complete answer will clearly indicate whether the statement is true or false and then will justify with a complete and correct argument.
- (c) (Graded for correctness) Prove or disprove: For any alphabet Σ and any NFA N over Σ , if every state in N is accepting then $L(N) = \Sigma^*$. A complete answer will clearly indicate whether the statement is true or false and then will justify with a complete and correct argument.

2. Multiple representations (12 points):

(a) Consider the language $A_1 = \{uw \mid u \text{ and } w \text{ are strings over } \{0,1\} \text{ and have the same length}\}$ and the following argument.

"Proof" that A_1 is not regular using the Pumping Lemma: Let p be an arbitrary positive integer. We will show that p is not a pumping length for A_1 . Choose s to be the string 1^p0^p , which is in A_1 because we can choose $u = 1^p$ and $w = 0^p$ which each have length p. Since s is in A_1 and has length greater than or equal to p, if p were to be a pumping length for A_1 , s ought to be pump'able. That

equal to p, if p were to be a pumping length for A_1 , s ought to be pump'able. That is, there should be a way of dividing s into parts x, y, z where s = xyz, |y| > 0, $|xy| \le p$, and for each $i \ge 0$, $xy^iz \in A_1$. Suppose x, y, z are such that s = xyz, |y| > 0 and $|xy| \le p$. Since the first p letters of s are all 1 and $|xy| \le p$, we know that x and y are made up of all 1s. If we let i = 2, we get a string xy^iz that is not in A_1 because repeating y twice adds 1s to u but not to w, and strings in A_1 are required to have u and w be the same length. Thus, s is not pumpable (even though it should have been if p were to be a pumping length) and so p is not a pumping length for A_1 . Since p was arbitrary, we have demonstrated that A_1 has no pumping length. By the Pumping Lemma, this implies that A_1 is nonregular.

- i. (*Graded for completeness*) Find the (first and/or most significant) logical error in the "proof" above and describe why it's wrong.
- ii. (Graded for completeness) Prove that the set A_1 is actually regular (by finding a regular expression that describes it or a DFA/NFA that recognizes it, and justifying why) or fix the proof so that it is logically sound.
- (b) Consider the language $A_2 = \{u1w \mid u \text{ and } w \text{ are strings over } \{0,1\} \text{ and have the same length}\}$ and the following argument.

²This means your solution will be evaluated not only on the correctness of your answers, but on your ability to present your ideas clearly and logically. You should explain how you arrived at your conclusions, using mathematically sound reasoning. Whether you use formal proof techniques or write a more informal argument for why something is true, your answers should always be well-supported. Your goal should be to convince the reader that your results and methods are sound.

"Proof" that A_2 is not regular using the Pumping Lemma: Let p be an arbitrary positive integer. We will show that p is not a pumping length for A_2 .

Choose s to be the string $1^{p+1}0^p$, which is in A_2 because we can choose $u=1^p$ and $w=0^p$ which each have length p. Since s is in A_2 and has length greater than or equal to p, if p were to be a pumping length for A_2 , s ought to be pump'able. That is, there should be a way of dividing s into parts x, y, z where s=xyz, |y|>0, $|xy|\leq p$, and for each $i\geq 0$, $xy^iz\in A_2$. When $x=\varepsilon$ and $y=1^{p+1}$ and $z=0^p$, we have satisfied that s=xyz, |y|>0 (because p is positive) and $|xy|\leq p$. If we let i=0, we get the string $xy^iz=0^p$ that is not in A_2 because its middle symbol is a 0, not a 1. Thus, s is not pumpable (even though it should have been if p were to be a pumping length) and so p is not a pumping length for A_2 . Since p was arbitrary, we have demonstrated that A_2 has no pumping length. By the Pumping Lemma, this implies that A_2 is nonregular.

- i. (*Graded for completeness*) Find the (first and/or most significant) logical error in the "proof" above and describe why it's wrong.
- ii. (Graded for completeness) Prove that the set A_2 is actually regular (by finding a regular expression that describes it or a DFA/NFA that recognizes it, and justifying why) or fix the proof so that it is logically sound.

3. **Pumping** (10 points):

- (a) (Graded for correctness) Give an example of a language over the alphabet $\{a,b\}$ that has cardinality 3 and for which 5 is a pumping length and 4 is not a pumping length. Is this language regular? A complete solution will give (1) a clear and precise description of the language, (2) a justification for why 5 is a pumping length, (3) a justification for why 4 is not a pumping length, (4) a correct and justified answer to whether the language is regular.
- (b) (*Graded for completeness*) In class and in the reading so far, we've seen the following examples of nonregular sets:

Modify one of these sets in some way and use the Pumping Lemma to prove that the resulting set is still nonregular.

4. Regular and nonregular languages (12 points): In Week 2's review quiz, we saw the definition that a set X is said to be **closed under an operation** if, for any elements in X, applying to them gives an element in X. For example, the set of integers is closed under multiplication because if we take any two integers, their product is also an integer .

Recall the definitions of operations we've talked about that produce new languages from old: for each language L over an alphabet Σ , we have the associated sets of strings (also over Σ)

$$L^* = \{w_1 \cdots w_k \mid k \ge 0 \text{ and each } w_i \in L\}$$

and

$$SUBSTRING(L) = \{ w \in \Sigma^* \mid \text{there exist } x, y \in \Sigma^* \text{ such that } xwy \in L \}$$

and

$$EXTEND(L) = \{ w \in \Sigma^* \mid w = uv \text{ for some strings } u \in L \text{ and } v \in \Sigma^* \}$$

Also, recall the set operations union and intersection: for any sets X and Y

$$X \cup Y = \{ w \mid w \in X \text{ or } w \in Y \}$$
$$X \cap Y = \{ w \mid w \in X \text{ and } w \in Y \}$$

(a) (Graded for correctness) Use the general constructions that we developed to prove the closure of the class of regular languages under various operations to produce the state diagram of a NFA that recognizes the language

$$(SUBSTRING({0,01,111}))^*$$

Hint: Question 4 from Homework 2 might be helpful.

For full credit, submit (1) a state diagram of an NFA that recognizes $\{0,01,111\}$, (2) a state diagram of an NFA that recognizes $SUBSTRING(\{0,01,111\})$, and (3) a state diagram of an NFA that recognizes ($SUBSTRING(\{0,01,111\})$)*, and a brief justification of each state diagram that references the language being recognized or the general constructions being used.

- (b) (Graded for completeness) Prove that the class of nonregular languages over {0, 1} is not closed under the SUBSTRING operation by giving an example language A that is nonregular but for which SUBSTRING(A) is regular. A complete solution will give (1) a clear and precise description of the language, (2) a justification for why it is nonregular (either by proving this directly or by referring to specific examples from the class or textbook), (3) a description of the result of applying the SUBSTRING operation to the language, and (4) a justification for why this resulting language is regular.
- (c) (Graded for correctness) Prove that the class of nonregular languages over $\{0,1\}$ is not closed under the EXTEND operation by giving an example language B that is nonregular but for which EXTEND(B) is regular. A complete solution will give (1) a clear and precise description of the language, (2) a justification for why it is nonregular (either by proving this directly or by referring to specific examples from the class or textbook), (3) a description of the result of applying the EXTEND operation to the language, and (4) a justification for why this resulting language is regular.
- (d) (Graded for completeness) Prove that the class of nonregular languages over $\{0,1\}$ is not closed under the Kleene star operation by giving an example language C that is nonregular but for which C^* is regular. A complete solution will give (1) a clear and precise description of the language, (2) a justification for why it is nonregular (either by proving this directly or by referring to specific examples from the class or textbook), (3) a description of the result of applying the Kleene star operation to the language, and (4) a justification for why this resulting language is regular.

5. Regular and nonregular languages and Push-down automata (PDA) (6 points): On page 7 of the week 4 notes, we have the following list of languages over the alphabet $\{a, b\}$

- (a) (*Graded for completeness*) Pick one of the regular languages and design a regular expression that describes it and a DFA that recognizes it. Briefly justify your regular expression by connecting the subexpressions of it to the intended language and referencing relevant definitions. Briefly justify your DFA design by explaining the role each state plays in the machine, as well as a brief justification about how the strings accepted and rejected by the machine connect to the specified language.
- (b) (*Graded for completeness*) Pick one of the nonregular languages and design a PDA that recognizes it. Draw the state diagram of your PDA. Briefly justify your design by explaining the role each state plays in the machine, as well as a brief justification about how the strings accepted and rejected by the machine connect to the specified language.