# Week 5 at a glance

## Textbook reading: Chapter 2

Before Monday, read Introduction to Section 2.1 (pages 101-102).

Before Wednesday, read Section 2.1

Before Friday, read Theorem 2.20.

For Week 6 Monday: Page 165-166 Introduction to Section 3.1.

## We will be learning and practicing to:

- Clearly and unambiguously communicate computational ideas using appropriate formalism. Translate across levels of abstraction.
  - Describe and use models of computation that don't involve state machines.
    - \* Identify the components of a formal definition of a context-free grammar (CFG)
    - \* Derive strings in the language of a given CFG
    - \* Determine the language of a given CFG
    - \* Design a CFG generating a given language
    - \* Use context-free grammars and relate them to languages and pushdown automata.
  - Use precise notation to formally define the state diagram of a Turing machine
  - Use clear English to describe computations of Turing machines informally.
    - \* Design a PDA that recognizes a given language.
  - Give examples of sets that are context-free (and prove that they are).
    - \* State the definition of the class of context-free languages
    - \* Explain the limits of the class of context-free languages
    - \* Identify some context-free sets and some non-context-free sets
- Know, select and apply appropriate computing knowledge and problem-solving techniques. Reason about computation and systems.
  - Describe and prove closure properties of classes of languages under certain operations.
    - \* Apply a general construction to create a new PDA or CFG from an example one.
    - \* Formalize a general construction from an informal description of it.
    - \* Use general constructions to prove closure properties of the class of context-free languages.
    - \* Use counterexamples to prove non-closure properties of the class of context-free languages.

# TODO:

Schedule your Test 1 Attempt 1, Test 2 Attempt 1, Test 1 Attempt 2, and Test 2 Attempt 2 times at PrairieTest (http://us.prairietest.com) . The first Test 1 sessions are next week!

Review Quiz 4 on PrairieLearn (http://us.prairielearn.com), due 2/5/2025

Homework 3 submitted via Gradescope (https://www.gradescope.com/), due 2/6/2025

Review Quiz 5 on PrairieLearn (http://us.prairielearn.com), due 2/12/2025

# Monday: More Pushdown Automata

**Definition** A **pushdown automaton** (PDA) is specified by a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$  where Q is the finite set of states,  $\Sigma$  is the input alphabet,  $\Gamma$  is the stack alphabet,

$$\delta: Q \times \Sigma_{\varepsilon} \times \Gamma_{\varepsilon} \to \mathcal{P}(Q \times \Gamma_{\varepsilon})$$

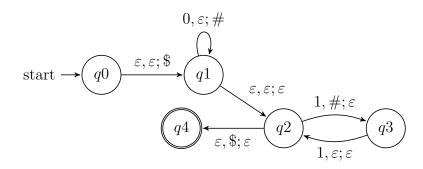
is the transition function,  $q_0 \in Q$  is the start state,  $F \subseteq Q$  is the set of accept states.

For the PDA state diagrams below,  $\Sigma = \{0, 1\}$ .

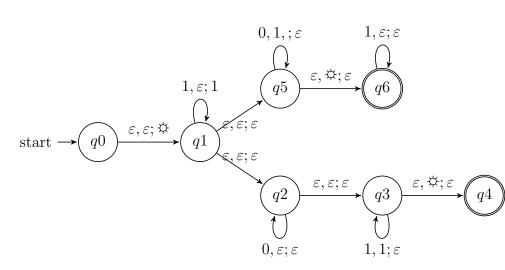
Mathematical description of language

State diagram of PDA recognizing language

$$\Gamma = \{\$, \#\}$$

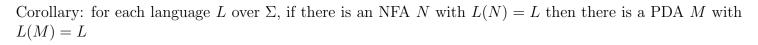


$$\Gamma = \{ \diamondsuit, 1 \}$$



$$\{0^i 1^j 0^k \mid i,j,k \geq 0\}$$

Note: alternate notation is to replace; with  $\rightarrow$  on arrow labels.



Proof idea: Declare stack alphabet to be  $\Gamma = \Sigma$  and then don't use stack at all.

Big picture: PDAs are motivated by wanting to add some memory of unbounded size to NFA. How do we accomplish a similar enhancement of regular expressions to get a syntactic model that is more expressive?

DFA, NFA, PDA: Machines process one input string at a time; the computation of a machine on its input string reads the input from left to right.

Regular expressions: Syntactic descriptions of all strings that match a particular pattern; the language described by a regular expression is built up recursively according to the expression's syntax

Context-free grammars: Rules to produce one string at a time, adding characters from the middle, beginning, or end of the final string as the derivation proceeds.

# Wednesday: Context-free Grammars and Languages

Definitions below are on pages 101-102.

| Term  | Typical symbol                       | Meaning  |
|---|--------------------------------------|--|
|   | or <b>Notation</b>                   |  |
| Context-free grammar (CFG)                                | G                                    | $G = (V, \Sigma, R, S)$  |
| The set of variables                                      | V                                    | Finite set of symbols that represent phases in pro-  |
|   |                                      | duction pattern  |
| The set of <b>terminals</b>                               | $\Sigma$                             | Alphabet of symbols of strings generated by CFG $V \cap \Sigma = \emptyset$  |
| The set of <b>rules</b>                                   | R                                    | Each rule is $A \to u$ with $A \in V$ and $u \in (V \cup \Sigma)^*$  |
| The <b>start</b> variable                                 | S                                    | Usually on left-hand-side of first/ topmost rule   |
| Derivation  | $S \Rightarrow \cdots \Rightarrow w$ | Sequence of substitutions in a CFG (also written $S \Rightarrow^* w$ ). At each step, we can apply one rule to one occurrence of a variable in the current string by substituting that occurrence of the variable with the right-hand-side of the rule. The derivation must end when the current string has only terminals (no variables) because then there are no instances of |
| Language <b>generated</b> by the context-free grammar $G$ | L(G)                                 | variables to apply a rule to. The set of strings for which there is a derivation in $G$ . Symbolically: $\{w \in \Sigma^* \mid S \Rightarrow^* w\}$ i.e. $\{w \in \Sigma^* \mid \text{there is derivation in } G \text{ that ends in } w\}$  |
| Context-free language                                     |                                      | A language that is the language generated by some context-free grammar   |

Examples of context-free grammars, derivations in those grammars, and the languages generated by those grammars

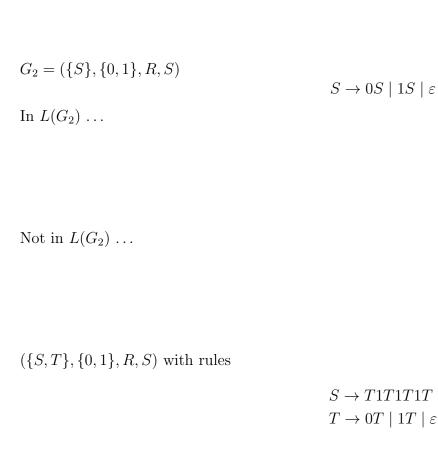
$$G_1 = (\{S\}, \{0\}, R, S)$$
 with rules

$$S \to 0S$$

$$S \to 0$$

In  $L(G_1)$  ...

Not in  $L(G_1)$  ...



In  $L(G_3)$  ...

Not in  $L(G_3)$  ...

 $G_4 = (\{A, B\}, \{0, 1\}, R, A)$  with rules

 $A \to 0A0 \mid 0A1 \mid 1A0 \mid 1A1 \mid 1$ 

In  $L(G_4)$  ...

Not in  $L(G_4)$  ...



# Friday: Context-free and non-context-free languages

**Theorem 2.20**: A language is generated by some context-free grammar if and only if it is recognized by some push-down automaton.

Definition: a language is called **context-free** if it is the language generated by a context-free grammar. The class of all context-free language over a given alphabet  $\Sigma$  is called **CFL**.

#### Consequences:

- Quick proof that every regular language is context free
- To prove closure of the class of context-free languages under a given operation, we can choose either of two modes of proof (via CFGs or PDAs) depending on which is easier
- To fully specify a PDA we could give its 6-tuple formal definition or we could give its input alphabet, stack alphabet, and state diagram. An informal description of a PDA is a step-by-step description of how its computations would process input strings; the reader should be able to reconstruct the state diagram or formal definition precisely from such a descripton. The informal description of a PDA can refer to some common modules or subroutines that are computable by PDAs:
  - PDAs can "test for emptiness of stack" without providing details. *How?* We can always push a special end-of-stack symbol, \$, at the start, before processing any input, and then use this symbol as a flag.
  - PDAs can "test for end of input" without providing details. *How?* We can transform a PDA to one where accepting states are only those reachable when there are no more input symbols.

Suppose  $L_1$  and  $L_2$  are context-free languages over  $\Sigma$ . Goal:  $L_1 \cup L_2$  is also context-free.

Approach 1: with PDAs

Let  $M_1 = (Q_1, \Sigma, \Gamma_1, \delta_1, q_1, F_1)$  and  $M_2 = (Q_2, \Sigma, \Gamma_2, \delta_2, q_2, F_2)$  be PDAs with  $L(M_1) = L_1$  and  $L(M_2) = L_2$ .

Define M =

Approach 2: with CFGs

Let  $G_1 = (V_1, \Sigma, R_1, S_1)$  and  $G_2 = (V_2, \Sigma, R_2, S_2)$  be CFGs with  $L(G_1) = L_1$  and  $L(G_2) = L_2$ .

Define G =

Suppose  $L_1$  and  $L_2$  are context-free languages over  $\Sigma$ . Goal:  $L_1 \circ L_2$  is also context-free.

Approach 1: with PDAs

Let  $M_1 = (Q_1, \Sigma, \Gamma_1, \delta_1, q_1, F_1)$  and  $M_2 = (Q_2, \Sigma, \Gamma_2, \delta_2, q_2, F_2)$  be PDAs with  $L(M_1) = L_1$  and  $L(M_2) = L_2$ .

Define M =

 $Approach\ 2:\ with\ CFGs$ 

Let  $G_1 = (V_1, \Sigma, R_1, S_1)$  and  $G_2 = (V_2, \Sigma, R_2, S_2)$  be CFGs with  $L(G_1) = L_1$  and  $L(G_2) = L_2$ .

Define G =

| Summary  |
|--|
| Over a fixed alphabet $\Sigma$ , a language $L$ is <b>regular</b> iff it is described by some regular expression iff it is recognized by some DFA iff it is recognized by some NFA |
| Over a fixed alphabet $\Sigma$ , a language $L$ is <b>context-free</b> iff it is generated by some CFG iff it is recognized by some PDA  |
| Fact: Every regular language is a context-free language.   |
| Fact: There are context-free languages that are nonregular.  |
| Fact: There are countably many regular languages.  |
| Fact: There are countably infinitely many context-free languages.  |

 ${\it Consequence} . \ {\it Most languages are } \ {\bf not} \ {\it context-free!}$ 

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### Examples of non-context-free languages

$$\begin{aligned} &\{a^nb^nc^n\mid 0\leq n, n\in\mathbb{Z}\}\\ &\{a^ib^jc^k\mid 0\leq i\leq j\leq k, i\in\mathbb{Z}, j\in\mathbb{Z}, k\in\mathbb{Z}\}\\ &\{ww\mid w\in\{0,1\}^*\} \end{aligned}$$

(Sipser Ex 2.36, Ex 2.37, 2.38)

There is a Pumping Lemma for CFL that can be used to prove a specific language is non-context-free: If A is a context-free language, there is a number p where, if s is any string in A of length at least p, then s may be divided into five pieces s = uvxyz where (1) for each  $i \ge 0$ ,  $uv^ixy^iz \in A$ , (2) |uv| > 0, (3)  $|vxy| \le p$ . We will not go into the details of the proof or application of Pumping Lemma for CFLs this quarter.

Recall: A set X is said to be **closed** under an operation OP if, for any elements in X, applying OP to them gives an element in X.

| True/False | Closure claim  |  |  |
|------------|--|--|--|
| True       | The set of integers is closed under multiplication.  |  |  |
|            | $\forall x \forall y  ( (x \in \mathbb{Z} \land y \in \mathbb{Z}) \to xy \in \mathbb{Z} )$   |  |  |
| True       | For each set $A$ , the power set of $A$ is closed under intersection.  |  |  |
|            | $\forall A_1 \forall A_2 ( (A_1 \in \mathcal{P}(A) \land A_2 \in \mathcal{P}(A) \in \mathbb{Z}) \to A_1 \cap A_2 \in \mathcal{P}(A) )$ |  |  |
|            | The class of regular languages over $\Sigma$ is closed under complementation.  |  |  |
|            | The class of regular languages over $\Sigma$ is closed under union.  |  |  |
|            | The class of regular languages over $\Sigma$ is closed under intersection.   |  |  |
|            | The class of regular languages over $\Sigma$ is closed under concatenation.  |  |  |
|            | The class of regular languages over $\Sigma$ is closed under Kleene star.  |  |  |
|            | The class of context-free languages over $\Sigma$ is closed under complementation.   |  |  |
|            | The class of context-free languages over $\Sigma$ is closed under union.   |  |  |
|            | The class of context-free languages over $\Sigma$ is closed under intersection.  |  |  |
|            | The class of context-free languages over $\Sigma$ is closed under concatenation.   |  |  |
|            | The class of context-free languages over $\Sigma$ is closed under Kleene star.   |  |  |