

## Week5 monday

Warmup: Design a CFG to generate the language  $\{a^i b^j \mid j \geq i \geq 0\}$

*Sample derivation:*

Design a PDA to recognize the language  $\{a^i b^j \mid j \geq i \geq 0\}$

**Theorem 2.20:** A language is generated by some context-free grammar if and only if it is recognized by some push-down automaton.

Definition: a language is called **context-free** if it is the language generated by a context-free grammar. The class of all context-free language over a given alphabet  $\Sigma$  is called **CFL**.

Consequences:

- Quick proof that every regular language is context free
- To prove closure of the class of context-free languages under a given operation, we can choose either of two modes of proof (via CFGs or PDAs) depending on which is easier
- To fully specify a PDA we could give its 6-tuple formal definition or we could give its input alphabet, stack alphabet, and state diagram. An informal description of a PDA is a step-by-step description of how its computations would process input strings; the reader should be able to reconstruct the state diagram or formal definition precisely from such a description. The informal description of a PDA can refer to some common modules or subroutines that are computable by PDAs:
  - PDAs can “test for emptiness of stack” without providing details. *How?* We can always push a special end-of-stack symbol, \$, at the start, before processing any input, and then use this symbol as a flag.
  - PDAs can “test for end of input” without providing details. *How?* We can transform a PDA to one where accepting states are only those reachable when there are no more input symbols.

Suppose  $L_1$  and  $L_2$  are context-free languages over  $\Sigma$ . **Goal:**  $L_1 \cup L_2$  is also context-free.

*Approach 1: with PDAs*

Let  $M_1 = (Q_1, \Sigma, \Gamma_1, \delta_1, q_1, F_1)$  and  $M_2 = (Q_2, \Sigma, \Gamma_2, \delta_2, q_2, F_2)$  be PDAs with  $L(M_1) = L_1$  and  $L(M_2) = L_2$ .

Define  $M =$

*Approach 2: with CFGs*

Let  $G_1 = (V_1, \Sigma, R_1, S_1)$  and  $G_2 = (V_2, \Sigma, R_2, S_2)$  be CFGs with  $L(G_1) = L_1$  and  $L(G_2) = L_2$ .

Define  $G =$

Suppose  $L_1$  and  $L_2$  are context-free languages over  $\Sigma$ . **Goal:**  $L_1 \circ L_2$  is also context-free.

*Approach 1: with PDAs*

Let  $M_1 = (Q_1, \Sigma, \Gamma_1, \delta_1, q_1, F_1)$  and  $M_2 = (Q_2, \Sigma, \Gamma_2, \delta_2, q_2, F_2)$  be PDAs with  $L(M_1) = L_1$  and  $L(M_2) = L_2$ .

Define  $M =$

*Approach 2: with CFGs*

Let  $G_1 = (V_1, \Sigma, R_1, S_1)$  and  $G_2 = (V_2, \Sigma, R_2, S_2)$  be CFGs with  $L(G_1) = L_1$  and  $L(G_2) = L_2$ .

Define  $G =$

## Week5 wednesday

*Summary*

Over a fixed alphabet  $\Sigma$ , a language  $L$  is **regular**

iff it is described by some regular expression

iff it is recognized by some DFA

iff it is recognized by some NFA

Over a fixed alphabet  $\Sigma$ , a language  $L$  is **context-free**

iff it is generated by some CFG

iff it is recognized by some PDA

**Fact:** Every regular language is a context-free language.

**Fact:** There are context-free languages that are not nonregular.

**Fact:** There are countably many regular languages.

**Fact:** There are countably infinitely many context-free languages.

*Consequence:* Most languages are **not** context-free!

## Examples of non-context-free languages

$$\begin{aligned} &\{a^n b^n c^n \mid 0 \leq n, n \in \mathbb{Z}\} \\ &\{a^i b^j c^k \mid 0 \leq i \leq j \leq k, i \in \mathbb{Z}, j \in \mathbb{Z}, k \in \mathbb{Z}\} \\ &\{ww \mid w \in \{0,1\}^*\} \end{aligned}$$

(Sipser Ex 2.36, Ex 2.37, 2.38)

There is a Pumping Lemma for CFL that can be used to prove a specific language is non-context-free: If  $A$  is a context-free language, there is a number  $p$  where, if  $s$  is any string in  $A$  of length at least  $p$ , then  $s$  may be divided into five pieces  $s = uvxyz$  where (1) for each  $i \geq 0$ ,  $uv^i xy^i z \in A$ , (2)  $|uv| > 0$ , (3)  $|vxy| \leq p$ . *We will not go into the details of the proof or application of Pumping Lemma for CFLs this quarter.*

Recall: A set  $X$  is said to be **closed** under an operation  $OP$  if, for any elements in  $X$ , applying  $OP$  to them gives an element in  $X$ .

True/False	Closure claim
True	The set of integers is closed under multiplication. $\forall x \forall y ( (x \in \mathbb{Z} \wedge y \in \mathbb{Z}) \rightarrow xy \in \mathbb{Z} )$
True	For each set $A$ , the power set of $A$ is closed under intersection. $\forall A_1 \forall A_2 ( (A_1 \in \mathcal{P}(A) \wedge A_2 \in \mathcal{P}(A)) \rightarrow A_1 \cap A_2 \in \mathcal{P}(A) )$
	The class of regular languages over $\Sigma$ is closed under complementation.
	The class of regular languages over $\Sigma$ is closed under union.
	The class of regular languages over $\Sigma$ is closed under intersection.
	The class of regular languages over $\Sigma$ is closed under concatenation.
	The class of regular languages over $\Sigma$ is closed under Kleene star.
	The class of context-free languages over $\Sigma$ is closed under complementation.
	The class of context-free languages over $\Sigma$ is closed under union.
	The class of context-free languages over $\Sigma$ is closed under intersection.
	The class of context-free languages over $\Sigma$ is closed under concatenation.
	The class of context-free languages over $\Sigma$ is closed under Kleene star.

## Week5 friday

We are ready to introduce a formal model that will capture a notion of general purpose computation.

- *Similar to DFA, NFA, PDA*: input will be an arbitrary string over a fixed alphabet.
- *Different from NFA, PDA*: machine is deterministic.
- *Different from DFA, NFA, PDA*: read-write head can move both to the left and to the right, and can extend to the right past the original input.
- *Similar to DFA, NFA, PDA*: transition function drives computation one step at a time by moving within a finite set of states, always starting at designated start state.
- *Different from DFA, NFA, PDA*: the special states for rejecting and accepting take effect immediately.

(See more details: Sipser p. 166)

Formally: a Turing machine is  $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{accept}, q_{reject})$  where  $\delta$  is the **transition function**

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

The **computation** of  $M$  on a string  $w$  over  $\Sigma$  is:

- Read/write head starts at leftmost position on tape.
- Input string is written on  $|w|$ -many leftmost cells of tape, rest of the tape cells have the blank symbol. **Tape alphabet** is  $\Gamma$  with  $\sqcup \in \Gamma$  and  $\Sigma \subseteq \Gamma$ . The blank symbol  $\sqcup \notin \Sigma$ .
- Given current state of machine and current symbol being read at the tape head, the machine transitions to next state, writes a symbol to the current position of the tape head (overwriting existing symbol), and moves the tape head L or R (if possible).
- Computation ends **if and when** machine enters either the accept or the reject state. This is called **halting**. Note:  $q_{accept} \neq q_{reject}$ .

The **language recognized by the Turing machine**  $M$ , is  $L(M) = \{w \in \Sigma^* \mid w \text{ is accepted by } M\}$ , which is defined as

$$\{w \in \Sigma^* \mid \text{computation of } M \text{ on } w \text{ halts after entering the accept state}\}$$

definition:

Sample computation:

$q0 \downarrow$						
0	0	0	$\square$	$\square$	$\square$	$\square$

Formal



The language recognized by this machine is ...

**Describing Turing machines** (Sipser p. 185) To define a Turing machine, we could give a

- **Formal definition:** the 7-tuple of parameters including set of states, input alphabet, tape alphabet, transition function, start state, accept state, and reject state; or,
- **Implementation-level definition:** English prose that describes the Turing machine head movements relative to contents of tape, and conditions for accepting / rejecting based on those contents.
- **High-level description:** description of algorithm (precise sequence of instructions), without implementation details of machine. As part of this description, can “call” and run another TM as a subroutine.

Fix  $\Sigma = \{0, 1\}$ ,  $\Gamma = \{0, 1, \sqcup\}$  for the Turing machines with the following state diagrams:



Example of string accepted:  
Example of string rejected:

Implementation-level description

High-level description

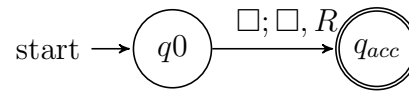


Example of string accepted:  
Example of string rejected:

Implementation-level description

High-level description



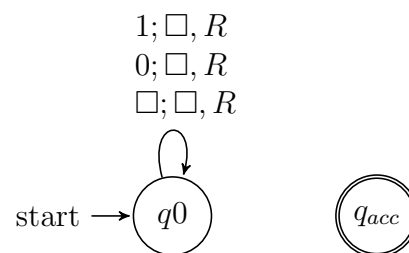


Example of string accepted:

Example of string rejected:

Implementation-level description

High-level description



Example of string accepted:

Example of string rejected:

Implementation-level description

High-level description

## Week4 wednesday

**Definition** A **pushdown automaton** (PDA) is specified by a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$  where  $Q$  is the finite set of states,  $\Sigma$  is the input alphabet,  $\Gamma$  is the stack alphabet,

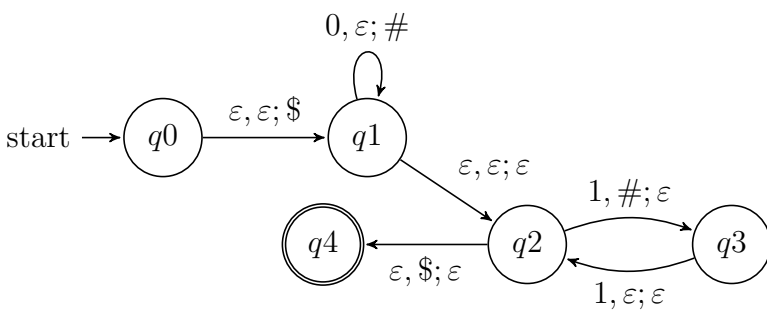
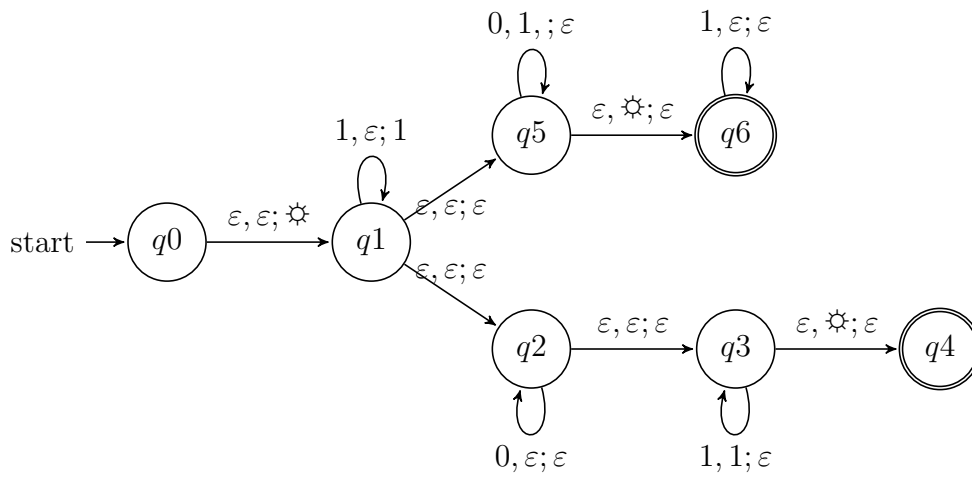
$$\delta : Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow \mathcal{P}(Q \times \Gamma_\epsilon)$$

is the transition function,  $q_0 \in Q$  is the start state,  $F \subseteq Q$  is the set of accept states.

Draw the state diagram and give the formal definition of a PDA with  $\Sigma = \Gamma$ .

Draw the state diagram and give the formal definition of a PDA with  $\Sigma \cap \Gamma = \emptyset$ .

For the PDA state diagrams below,  $\Sigma = \{0, 1\}$ .

Mathematical description of language	State diagram of PDA recognizing language
	$\Gamma = \{\$, \#\}$ 
	$\Gamma = \{\odot, 1\}$ 

$$\{0^i 1^j 0^k \mid i, j, k \geq 0\}$$

*Note: alternate notation is to replace ; with  $\rightarrow$*

## Week4 friday

*Big picture:* PDAs were motivated by wanting to add some memory of unbounded size to NFA. How do we accomplish a similar enhancement of regular expressions to get a syntactic model that is more expressive?

DFA, NFA, PDA: Machines process one input string at a time; the computation of a machine on its input string reads the input from left to right.

Regular expressions: Syntactic descriptions of all strings that match a particular pattern; the language described by a regular expression is built up recursively according to the expression's syntax

**Context-free grammars:** Rules to produce one string at a time, adding characters from the middle, beginning, or end of the final string as the derivation proceeds.

Definitions below are on pages 101-102.

Term	Typical symbol or Notation	Meaning
<b>Context-free grammar</b> (CFG)	$G$	$G = (V, \Sigma, R, S)$
The set of <b>variables</b>	$V$	Finite set of symbols that represent phases in production pattern
The set of <b>terminals</b>	$\Sigma$	Alphabet of symbols of strings generated by CFG $V \cap \Sigma = \emptyset$
The set of <b>rules</b>	$R$	Each rule is $A \rightarrow u$ with $A \in V$ and $u \in (V \cup \Sigma)^*$
The <b>start</b> variable	$S$	Usually on left-hand-side of first/ topmost rule
<b>Derivation</b>	$S \Rightarrow \dots \Rightarrow w$	Sequence of substitutions in a CFG (also written $S \Rightarrow^* w$ ). At each step, we can apply one rule to one occurrence of a variable in the current string by substituting that occurrence of the variable with the right-hand-side of the rule. The derivation must end when the current string has only terminals (no variables) because then there are no instances of variables to apply a rule to.
Language <b>generated</b> by the context-free grammar $G$	$L(G)$	The set of strings for which there is a derivation in $G$ . Symbolically: $\{w \in \Sigma^* \mid S \Rightarrow^* w\}$ i.e.  $\{w \in \Sigma^* \mid \text{there is derivation in } G \text{ that ends in } w\}$
<b>Context-free language</b>		A language that is the language generated by some context-free grammar

Examples of context-free grammars, derivations in those grammars, and the languages generated by those grammars

$G_1 = (\{S\}, \{0\}, R, S)$  with rules

$$S \rightarrow 0S$$

$$S \rightarrow 0$$

In  $L(G_1)$  ...

Not in  $L(G_1)$  ...

$$G_2 = (\{S\}, \{0, 1\}, R, S)$$

$$S \rightarrow 0S \mid 1S \mid \varepsilon$$

In  $L(G_2) \dots$

Not in  $L(G_2) \dots$

$(\{S, T\}, \{0, 1\}, R, S)$  with rules

$$S \rightarrow T1T1T1T$$

$$T \rightarrow 0T \mid 1T \mid \varepsilon$$

In  $L(G_3) \dots$

Not in  $L(G_3) \dots$

$G_4 = (\{A, B\}, \{0, 1\}, R, A)$  with rules

$$A \rightarrow 0A0 \mid 0A1 \mid 1A0 \mid 1A1 \mid 1$$

In  $L(G_4)$  ...

Not in  $L(G_4)$  ...

Design a CFG to generate the language  $\{a^n b^n \mid n \geq 0\}$

*Sample derivation:*



## Week3 wednesday

**Definition and Theorem:** For an alphabet  $\Sigma$ , a language  $L$  over  $\Sigma$  is called **regular** exactly when  $L$  is recognized by some DFA, which happens exactly when  $L$  is recognized by some NFA, and happens exactly when  $L$  is described by some regular expression

**We saw that:** The class of regular languages is closed under complementation, union, intersection, set-wise concatenation, and Kleene star.

**Prove or Disprove:** There is some alphabet  $\Sigma$  for which there is some language recognized by an NFA but not by any DFA.

**Prove or Disprove:** There is some alphabet  $\Sigma$  for which there is some finite language not described by any regular expression over  $\Sigma$ .

**Prove or Disprove:** If a language is recognized by an NFA then the complement of this language is not recognized by any DFA.

Fix alphabet  $\Sigma$ . Is every language  $L$  over  $\Sigma$  regular?

Set	Cardinality
$\{0, 1\}$	
$\{0, 1\}^*$	
$\mathcal{P}(\{0, 1\})$	
The set of all languages over $\{0, 1\}$	
The set of all regular expressions over $\{0, 1\}$	
The set of all regular languages over $\{0, 1\}$	

Strategy: Find an **invariant** property that is true of all regular languages. When analyzing a given language, if the invariant is not true about it, then the language is not regular.

**Pumping Lemma** (Sipser Theorem 1.70): If  $A$  is a regular language, then there is a number  $p$  (a *pumping length*) where, if  $s$  is any string in  $A$  of length at least  $p$ , then  $s$  may be divided into three pieces,  $s = xyz$  such that

- $|y| > 0$
- for each  $i \geq 0$ ,  $xy^iz \in A$
- $|xy| \leq p$ .

**Proof illustration**

**True or False:** A pumping length for  $A = \{0, 1\}^*$  is  $p = 5$ .

## Week3 friday

Recap so far: In DFA, the only memory available is in the states. Automata can only “remember” finitely far in the past and finitely much information, because they can have only finitely many states. If a computation path of a DFA visits the same state more than once, the machine can’t tell the difference between the first time and future times it visits this state. Thus, if a DFA accepts one long string, then it must accept (infinitely) many similar strings.

**Definition** A positive integer  $p$  is a **pumping length** of a language  $L$  over  $\Sigma$  means that, for each string  $s \in \Sigma^*$ , if  $|s| \geq p$  and  $s \in L$ , then there are strings  $x, y, z$  such that

$$s = xyz$$

and

$$|y| > 0, \quad \text{for each } i \geq 0, xy^iz \in L, \quad \text{and} \quad |xy| \leq p.$$

**Negation:** A positive integer  $p$  is **not a pumping length** of a language  $L$  over  $\Sigma$  iff

$$\exists s ( |s| \geq p \wedge s \in L \wedge \forall x \forall y \forall z ( (s = xyz \wedge |y| > 0 \wedge |xy| \leq p) \rightarrow \exists i (i \geq 0 \wedge xy^iz \notin L) ) )$$

*Informally:*

Restating **Pumping Lemma**: If  $L$  is a regular language, then it has a pumping length.

**Contrapositive:** If  $L$  has no pumping length, then it is nonregular.

The Pumping Lemma *cannot* be used to prove that a language *is* regular.

The Pumping Lemma **can** be used to prove that a language *is not* regular.

*Extra practice:* Exercise 1.49 in the book.

**Proof strategy:** To prove that a language  $L$  is **not** regular,

- Consider an arbitrary positive integer  $p$
- Prove that  $p$  is not a pumping length for  $L$
- Conclude that  $L$  does not have *any* pumping length, and therefore it is not regular.

**Example:**  $\Sigma = \{0, 1\}$ ,  $L = \{0^n 1^n \mid n \geq 0\}$ .

Fix  $p$  an arbitrary positive integer. List strings that are in  $L$  and have length greater than or equal to  $p$ :

Pick  $s =$

Suppose  $s = xyz$  with  $|xy| \leq p$  and  $|y| > 0$ .

Then when  $i =$  ,  $xy^iz =$

**Example:**  $\Sigma = \{0, 1\}$ ,  $L = \{ww^{\mathcal{R}} \mid w \in \{0, 1\}^*\}$ . Remember that the reverse of a string  $w$  is denoted  $w^{\mathcal{R}}$  and means to write  $w$  in the opposite order, if  $w = w_1 \cdots w_n$  then  $w^{\mathcal{R}} = w_n \cdots w_1$ . Note:  $\varepsilon^{\mathcal{R}} = \varepsilon$ .

Fix  $p$  an arbitrary positive integer. List strings that are in  $L$  and have length greater than or equal to  $p$ :

Pick  $s =$

Suppose  $s = xyz$  with  $|xy| \leq p$  and  $|y| > 0$ .

Then when  $i =$  ,  $xy^iz =$

**Example:**  $\Sigma = \{0, 1\}$ ,  $L = \{0^j1^k \mid j \geq k \geq 0\}$ .

Fix  $p$  an arbitrary positive integer. List strings that are in  $L$  and have length greater than or equal to  $p$ :

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Suppose  $s = xyz$  with  $|xy| \leq p$  and  $|y| > 0$ .

Then when  $i =$  ,  $xy^iz =$

**Example:**  $\Sigma = \{0, 1\}$ ,  $L = \{0^n1^m0^n \mid m, n \geq 0\}$ .

Fix  $p$  an arbitrary positive integer. List strings that are in  $L$  and have length greater than or equal to  $p$ :

Pick  $s =$

Suppose  $s = xyz$  with  $|xy| \leq p$  and  $|y| > 0$ .

Then when  $i =$  ,  $xy^iz =$

*Extra practice:*

Language	$s \in L$	$s \notin L$	Is the language regular or nonregular?
$\{a^n b^n \mid 0 \leq n \leq 5\}$			
$\{b^n a^n \mid n \geq 2\}$			
$\{a^m b^n \mid 0 \leq m \leq n\}$			
$\{a^m b^n \mid m \geq n + 3, n \geq 0\}$			
$\{b^m a^n \mid m \geq 1, n \geq 3\}$			
$\{w \in \{a, b\}^* \mid w = w^R\}$			
$\{ww^R \mid w \in \{a, b\}^*\}$			