Three Screenshots from part 1:

```
( base) theosteiger@Mac proj1 % java nachos.machine.Machine
nachos 5.0j initializing... configWARNING: A terminally deprecated method in java.lang.System has been called
WARNING: System:setSecurityManager has been called by nachos.security.NachosSecurityManager$1 (file:/Users/theosteiger/CSC_335/theos_project/src/nachos/proj1/)
WARNING: Please consider reporting this to the maintainers of nachos.security.NachosSecurityManager$1
WARNING: System:setSecurityManager will be removed in a future release
interrupt timer user-check grader
Final list: ([-11,B1] [-10,B3] [-9,B5] [-8,B7] [-7,B9] [-6,B11] [-5,A2] [-4,A4] [-3,A6] [-2,A8] [-1,A10] [0,A12])
Machine halting!

Ticks: total 2000, kernel 2000, user 0
Disk I/O: reads 0, writes 0
Console I/O: reads 0, writes 0
Paging: page faults 0, TLB misses 0
Network I/O: received 0, sent 0
% (base) theosteiger@Mac proj1 % ■
```

```
• (base) theosteiger@Mac proj1 % java nachos.machine.Machine
nachos 5.0j initializing... configMaRNING: A terminally deprecated method in java.lang.System has been called
WARNING: System::setSecurityManager has been called by nachos.security.NachosSecurityManager$1 (file://Users/theosteiger/CSC_335/theos_project/src/nachos/proj1/)
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interrupt timer user-check grader
Final list: ([-10,A2] [-9,B3] [-8,A4] [-7,B5] [-6,A6] [-5,B7] [-4,A8] [-3,B9] [-2,A10] [-1,B11] [0,A12])
Machine halting!

Ticks: total 2130, kernel 2130, user 0
Disk I/O: reads 0, writes 0
Paging: page faults 0, TIB misses 0
Network I/O: received 0, sent 0

⊗ (base) theosteiger@Mac proj1 % ■
```

```
• (base) theosteiger@Mac proj1 % java nachos.machine.Machine nachos 5.0j initializing... configwARNING: A terminally deprecated method in java.lang.System has been called WARNING: System:setSecurityManager has been called by nachos.security.NachosSecurityManager$1 (file:/Users/theosteiger/CSC_335/theos_project/src/nachos/proj1/) WARNING: Please consider reporting this to the maintainers of nachos.security.NachosSecurityManager$1 WARNING: System:setSecurityManager will be removed in a future release interrupt timer user-check grader Final list: ([-9,A2] [-8,A4] [-7,B5] [-6,B7] [-5,A6] [-4,A8] [-3,B9] [-2,B11] [-1,A10] [0,A12]) Machine halting!
Ticks: total 2070, kernel 2070, user 0
Disk I/O: reads 0, writes 0
Console I/O: reads 0, writes 0
Paging: page faults 0, TLB misses 0
Network I/O: received 0, sent 0
% (base) theosteiger@Mac proj1 %
```

Part 2: Fatal Error

1. FATAL ERROR (NullPointerException)

Initial State:

- List contains one element: ([0,Initial])
- Size: 1

Threads and Method Calls:

- Thread A (MultiplePrepend): Calls prepend("A1") then prepend("A2")
- Thread B (RemoveAndAdd): Calls removeHead() then prepend("B-New")

Critical Interleaving Sequence:

- Thread A calls prepend("A1")
- Thread A enters at location 0, sees first != null (pointing to "Initial")
- Thread A calculates newKey = 0 1 = -1
- Thread A creates newElement with data="A1" and key=-1 at line 32
- Thread A enters non-empty branch
- Thread A executes newElement.next = this.first (A1's next points to "Initial")
- Thread A yields at location 4
- Thread B calls removeHead()
- Thread B reads first.data = "Initial"
- Thread B executes this.first = first.next (first becomes null since "Initial" had no next)

- Thread B sets last = null (list is now empty)
- Thread B decrements size to 0
- Thread A resumes and tries to execute line 42: this.first.prev = newElement

CRASH: this.first is now null, causing NullPointerException when accessing .prev

```
a (base) theosteiger@Mac projl % java nachos.machine.Machine
nachos 5.0] initialuzing... configMANNING: A terminally deprecated method in java.lang.System has been called
MANNING: System::setSecurityManager has been called by nachos.security.NachosSecurityManager$1
MANNING: System::setSecurityManager will be removed in a future release
interrupt timer user-check grader
starting with: ([0, Initial])
FATAL ERNOR: NullPointerException occurred!
Stack trace
Stack trace
Starting with: ([0, Initial])
FATAL ERNOR: NullPointerException occurred!
Stack trace
Starting with: ([0, Initial])
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Stack trace
Starting with: ([0, Initial])
FATAL ERNOR: NullPointerException
at nachos.threads.MitialPerpend.run(Kihread.java:518)
at nachos.threads.Kihread.DLL, fatalErrorTest(Kihread.java:52)
at nachos.ag.AutoGrader.inulMointe.java:152)
at nachos.ag.AutoGrader.start(AutoGrader.java:58)
at nachos.ag.AutoGrader.start(AutoGrader.java:58)
at nachos.machine.(Us.tart(T(0, Java:123))
st nachos.ag.AutoGrader.start(AutoGrader.java:56)
java.lang.MulPointerException: Cannot assign field "prev" because "this.first" is null
at nachos.threads.NihreadsOut.(TG. java:123)
at nachos.threads.NihreadsOut.inule.java:61)
java.lang.MulPointerException: Cannot assign field "prev" because "this.first" is null
at nachos.threads.NihreadsOut.java:235)
at nachos.achine.floather.ing.java:130]
at nachos.achine.floather.ing.java:130]
at nachos.achine.floather.in
```

corruption error:

2. NON-FATAL ERROR (List Corruption) - DLL_corruptionTest()

Initial State:

- Empty list: ()
- Size: 0

Threads and Method Calls:

- Thread A (MixedOperations): Calls prepend("A1"), then prepend("A2")
- Thread B (MixedOperations): Calls prepend("B1"), removeHead(), then prepend("B2")

Critical Interleaving Sequence:

- Thread A calls prepend("A1")
- Thread A enters at location 0, sees first == null
- Thread A calculates newKey = 0 at line 25
- Thread A yields at location 0
- Thread B calls prepend("B1")
- Thread B sees first == null (still empty)
- Thread B calculates newKey = 0 at line 25
- Thread B yields at location 1
- Thread A continues, creates newElement with data="A1" and key=0
- Thread A yields at location 2
- Thread B continues, creates newElement with data="B1" and key=0 (duplicate key!)
- Thread B completes prepend, setting first="B1", last="B1", size=1
- Thread A continues, enters empty branch (incorrectly, since B made it non-empty)
- Thread A sets first="A1", last="A1", size=2

- This overwrites B's node, leaving it orphaned

Actual Corrupted Result:

- List shows: ([-1,A2] [0,B2] [0,A1])
- CORRUPTION: Two elements with key 0 (duplicate keys)

Expected Sequential Results:

If Thread A ran completely first, then Thread B:

- 1. A: prepend("A1") → ([0,A1]), size=1
- 2. A: prepend("A2") \rightarrow ([-1,A2] [0,A1]), size=2
- 3. B: prepend("B1") \rightarrow ([-2,B1] [-1,A2] [0,A1]), size=3
- 4. B: removeHead() → ([-1,A2] [0,A1]), size=2
- 5. B: prepend("B2") \rightarrow ([-2,B2] [-1,A2] [0,A1]), size=3

Result: ([-2,B2] [-1,A2] [0,A1]) with unique keys

If Thread B ran completely first, then Thread A:

- 1. B: prepend("B1") → ([0,B1]), size=1
- 2. B: removeHead() \rightarrow (), size=0
- 3. B: prepend("B2") \rightarrow ([0,B2]), size=1
- 4. A: prepend("A1") → ([-1,A1] [0,B2]), size=2
- 5. A: prepend("A2") \rightarrow ([-2,A2] [-1,A1] [0,B2]), size=3

Result: ([-2,A2] [-1,A1] [0,B2]) with unique keys

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• (base) theosteiger@Mac proj1 % java nachos.machine.Machine
nachos 5.0j initializing... configMARMING: A terminally deprecated method in java.lang.System has been called
WARNING: System:setSecurityManager has been called by nachos.security.NachosSecurityManager$1 (file:/Users/theosteiger/CSC_335/theos_project/src/nachos/pro
WARNING: Please consider reporting this to the maintainers of nachos.security.NachosSecurityManager$1
WARNING: System:setSecurityManager will be removed in a future release
interrupt timer user-check grader

Final list (forward): ([-1,A2] [0,B2] [0,A1])
Final list (reverse): ([0,A1] [0,B2] [-1,A2])
Size field says: 3
CORRUPTION: Duplicate key 0 detected!
Machine halting!

Ticks: total 2100, kernel 2100, user 0
Disk I/O: reads 0, writes 0
Paging: page faults 0, TLB misses 0
Paging: page faults 0, TLB misses 0
Network I/O: received 0, sent 0
(base) theosteiger@Mac proj1 % make
javac -classpath . -d . -sourcepath ../. -g ../threads/ThreadedKernel.java
(base) theosteiger@Mac proj1 % java nachos.machine.Machine
```

My methods:

```
/**
  * Test this kernel. Test the <tt>KThread</tt>, <tt>Semaphore</tt>,
  * <tt>SynchList</tt>, and <tt>ElevatorBank</tt> classes. Note that the
  * autograder never calls this method, so it is safe to put additional
  * tests here.
  */
public void selfTest() {
  // KThread.selfTest();
  // KThread.DLL_selfTest();  // Run our DLL test instead

KThread.DLL_fatalErrorTest();  // Will cause NullPointerException
  // KThread.DLL_corruptionTest();  // Will corrupt the list structure

Semaphore.selfTest();
SynchList.selfTest();
if (Machine.bank() != null) {
  ElevatorBank.selfTest();
}
}
```

```
* Conditionally yield based on the oughtToYield array and execution count.
* and yields if oughtToYield[numTimesBefore] is true.
public static void yieldIfOughtTo() {
    if (numTimesBefore < oughtToYield.length && oughtToYield[numTimesBefore]) {</pre>
        numTimesBefore++;
       KThread.yield();
    } else {
       numTimesBefore++;
/**
* current thread if it ought to. It knows
* to do this if yieldData[loc][i] is true, where
* has already been called from this location.
 * @param loc unique location. Every call to
              yieldIfShould that you
              place in your DLList code should
public static void yieldIfShould(int loc) {
    if (loc < yieldData.length && yieldCount[loc] < yieldData[loc].length) {</pre>
        if (yieldData[loc][yieldCount[loc]]) {
            yieldCount[loc]++;
            KThread.yield();
        } else {
            yieldCount[loc]++;
```

```
public static void DLL_corruptionTest() {
yieldData = new boolean[10][100];
yieldCount = new int[10];
// Test class that does both prepend and removeHead
class MixedOperations implements Runnable {
    private String label;
    private boolean doRemove;
    MixedOperations(String label, boolean doRemove) {
    this.label = label:
    this doRemove = doRemove;
    public void run() {
    DLListTest.sharedList.prepend(label + "1");
    if (doRemove && DLListTest.sharedList.size() > 0) {
        DLListTest.sharedList.removeHead();
   DLListTest.sharedList.prepend(label + "2");
// Initialize empty list
DLListTest.sharedList = new DLList();
// Location 0: After entering prepend - Thread A yields
yieldData[0][0] = true;
// Location 1: After reading key - Thread B yields
yieldData[1][1] = true;
// Location 2: After creating element - Thread A yields again
yieldData[2][2] = true;
// Location 4: In non-empty branch - causes wrong pointer updates
yieldData[4][3] = true;
// Location 5: After setting prev pointer
yieldData[5][4] = true;
new KThread(new MixedOperations(label:"B", doRemove:true)).setName(name:"Thread-B").fork();
new MixedOperations(label:"A", doRemove:false).run();
System.out.println("\nFinal list (forward): " + DLListTest.sharedList.toString());
System.out.println("Final list (reverse): " + DLListTest.sharedList.reverseToString());
System.out.println("Size field says: " + DLListTest.sharedList.size());
String listStr = DLListTest.sharedList.toString();
 if \ (listStr.contains(s:"[0,") \&\& \ listStr.indexOf(str:"[0,") \ != \ listStr.lastIndexOf(str:"[0,")) \ \{ \ listStr.lastIndexOf(str:"[0,") \ | \ listStr.lastIndexOf(str:"[0,")) \ \} 
    System.out.println(x:"CORRUPTION: Duplicate key 0 detected!");
```

```
public static void DLL_selfTest() {
oughtToYield = new boolean[100];
numTimesBefore = 0;
DLListTest.sharedList = new DLList(); // Reset the shared list
// // Thread B nodes at head, thread A at the tail
// Alternate between threads A and B to get sorted order
// oughtToYield[4] = true; // A yields after A8
// oughtToYield[11] = false; // B doesn't yield after B1 (last B insertion)
// two A nodes and 2 B nodes alternating
oughtToYield[0] = false; // A doesn't yield after A12
oughtToYield[1] = true; // A yields after A10 (2 A's done)
oughtToYield[2] = false; // B doesn't yield after B11
oughtToYield[3] = true; // B yields after B9 (2 B's done)
oughtToYield[4] = false; // A doesn't yield after A8
oughtToYield[5] = true; // A yields after A6 (2 A's done)
oughtToYield[6] = false; // B doesn't yield after B7
oughtToYield[7] = true; // B yields after B5 (2 B's done)
oughtToYield[8] = false; // A doesn't yield after A4
oughtToYield[9] = false; // A doesn't yield after A2 (last 2 A's)
oughtToYield[10] = false; // B doesn't yield after B3
oughtToYield[11] = false; // B doesn't yield after B1 (last 2 B's)
new KThread(new DLListTest(label:"B", from:11, to:1, step:2)).setName(name:"bdd thread").fork();
DLListTest testA = new DLListTest(label:"A", from:12, to:2, step:2);
testA.run():
// Print the final list after both threads complete
System.out.println("Final list: " + DLListTest.sharedList.toString());
```

```
public static void DLL_fatalErrorTest() {
// Reset yield mechanism
yieldData = new boolean[10][100];
yieldCount = new int[10];
// Test class that removes and adds
class RemoveAndAdd implements Runnable {
    public void run() {
    // Remove head
    Object removed = DLListTest.sharedList.removeHead();
    System.out.println("Thread B removed: " + removed);
    // Add something back
    DLListTest.sharedList.prepend(item:"B-New");
// Test class that prepends multiple times
class MultiplePrepend implements Runnable {
    public void run() {
    DLListTest.sharedList.prepend(item:"A1");
    // This second prepend will access first.prev which might be in bad state
    DLListTest.sharedList.prepend(item:"A2");
    }
// Initialize with one element
DLListTest.sharedList = new DLList();
DLListTest.sharedList.prepend(item:"Initial");
System.out.println("Starting with: " + DLListTest.sharedList.toString());
// Location 4: Thread A yields after setting next but before setting prev
yieldData[4][0] = true; // First prepend of A yields here
// Location 8: Thread B yields after updating first in removeHead
yieldData[8][0] = true; // RemoveHead yields after changing first
// Location 5: Thread A continues and will crash trying first.prev
// because first has been changed by Thread B
new KThread(new RemoveAndAdd()).setName(name:"Thread-B").fork();
try {
    new MultiplePrepend().run();
    System.out.println("Final list: " + DLListTest.sharedList.toString());
} catch (NullPointerException e) {
    System.out.println(x:"FATAL ERROR: NullPointerException occurred!");
    System.out.println(x:"Stack trace:");
    e_nrintStackTrace():
```