

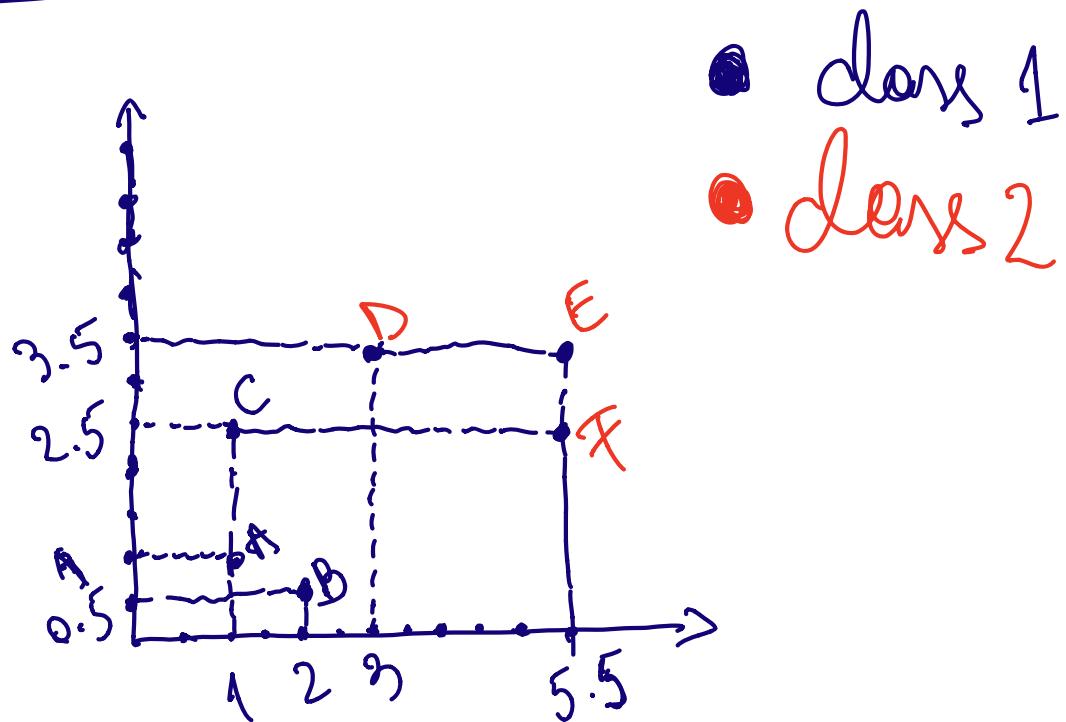
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MATRICULATION NUMBER: 03725732

ASSIGNMENT 2

Problem 1



a) Point A:

According to the L-1 norm, either B or C are the nearest neighbours for A. In this case, by convention, we choose B.

$$d(A, B) = |2 - 1| + |0.5 - 1| = 1.5$$

(class 1)

Point B :

$$\text{Similarly, } d(B, A) = |1 - 2| + |1 - 0.5| \\ = 1.5 \text{ (class 1)}$$

Point C :

$$d(C, A) = |2.5 - 1| + |1 - 1| = 1.5$$

Point D :

$$d(D, E) = |5.5 - 3| + |3.5 - 3.5| = 2.5$$

Point E :

$$d(E, F) = |3.5 - 2.5| + |5.5 - 5.5| \\ = 1 \text{ (class 2)}$$

Point F :

$$d(F, E) = |2.5 - 3.5| + |5.5 - 5.5| \\ = 1 \text{ (class 2)}$$

b) Point A:

$$\begin{aligned} d(A, B) &= \sqrt{(2-1)^2 + (1-0.5)^2} \\ &= \sqrt{1 + (0.5)^2} \\ &= \sqrt{1 + \frac{1}{4}} = \sqrt{\frac{5}{4}} = \frac{\sqrt{5}}{2} \end{aligned}$$

Point B:

$$d(B, A) = \frac{\sqrt{5}}{2} \quad \begin{matrix} (\text{class 1}) \\ (\text{as before}) \\ (\text{class 1}) \end{matrix}$$

Point C:

$$\begin{aligned} d(C, A) &= \sqrt{(2.5-1)^2 + (1-1)^2} \\ &= \sqrt{(1.5)^2} = 1.5 \end{aligned}$$

Point D:

$$\begin{aligned} d(D, C) &= \sqrt{(3-1)^2 + (3.5-2.5)^2} \\ &= \sqrt{4+1} = \sqrt{5} \end{aligned}$$

(class 1)

Point E:

$$d(E, f) = \sqrt{(3.5 - 2.5)^2} \\ = \sqrt{1} = 1$$

(class 2)

Point F:

$$d(F, f) = 1 \text{ (as before)}$$

(class 2)

c) As we can see from the previous computations, using the L₁ norm yields better performance since it classifies correctly all

the points, whereas using the L₂ norm leads to 1 misclassification (point D).

Problem 2

a) The probability that x_{new} is assigned to a class X is the following:

$$P(y=X | x_{\text{new}}, K=N_A + N_B + N_C) = \\ = \frac{1}{N_A + N_B + N_C} \sum_{i \in N_K(x_{\text{new}})} I(y_i = X)$$

This value will reach its maximum for class $X = C$ since the instances that belong to class C are the most numerous ones.

($\frac{N_C}{N_A+N_B+N_C}$ is the largest value)

Therefore, a new point x_{new} will always be assigned to class C.

b) In this case, the classification score will improve, since new

points which are within
one particular cluster
and significantly farther
from the other clusters will
be assigned the same class
as the particular cluster
they are part of (given that
the other clusters are
sufficiently "far away"
so that their score
may not be greater
than the current score).
Long story short, the answer is
dependent on the positions of the
clusters and the new point.

Problem 3

The diagonal line has equation $x_1 - x_2 = 0$

Since, due to practical reasons, decision trees rely on horizontal and vertical splits only, no matter what we do, we cannot ^{such} approximate the diagonal with a single line ($\text{depth} = 1$). Therefore, we cannot have 100% accuracy on this dataset with a decision tree of depth 1.

Problem 4

a) $i_H(y) = \sum_c -p(y=c) \log p(y=c)$

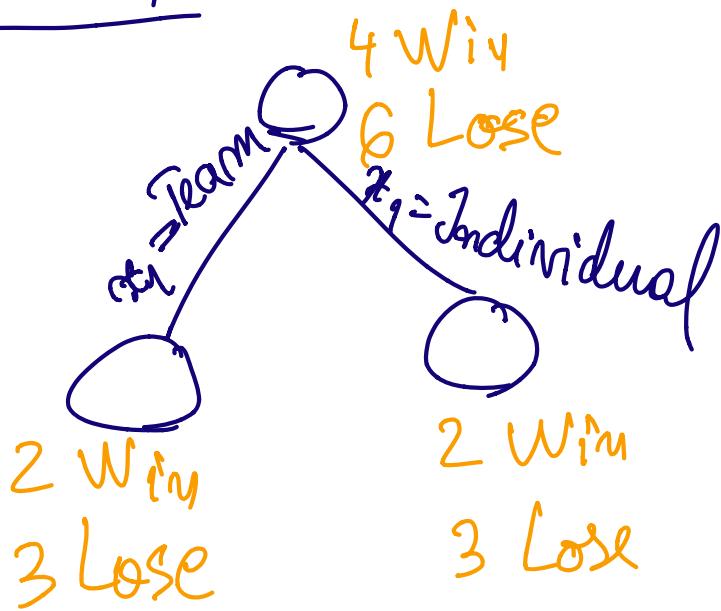
$$P(y = \text{Win}) = \frac{4}{10} = \frac{2}{5}$$

$$P(y = \text{Lose}) = 1 - \frac{2}{5} = \frac{3}{5}$$

$$\Rightarrow i_H(y) = -\frac{2}{5} \log\left(\frac{2}{5}\right) -$$
$$-\frac{3}{5} \log\left(\frac{3}{5}\right) \approx 0.52 + 0.44$$
$$\approx 0.96$$

b) We have 3 features and therefore
3 possible splits that we can make.

Split on x_1



$$\begin{aligned}
 i_H(t_L) &= -p(y=\text{Win}) \log p(y=\text{Win}) - \\
 &\quad - p(y=\text{Lose}) \log p(y=\text{Lose}) \\
 &= -\frac{2}{5} \log \frac{2}{5} - \frac{3}{5} \log \frac{3}{5} \\
 &\approx 0.96
 \end{aligned}$$

$i_H(t_R) \approx 0.96$ (same as $i_H(t_L)$ because
of the distribution of
classes)

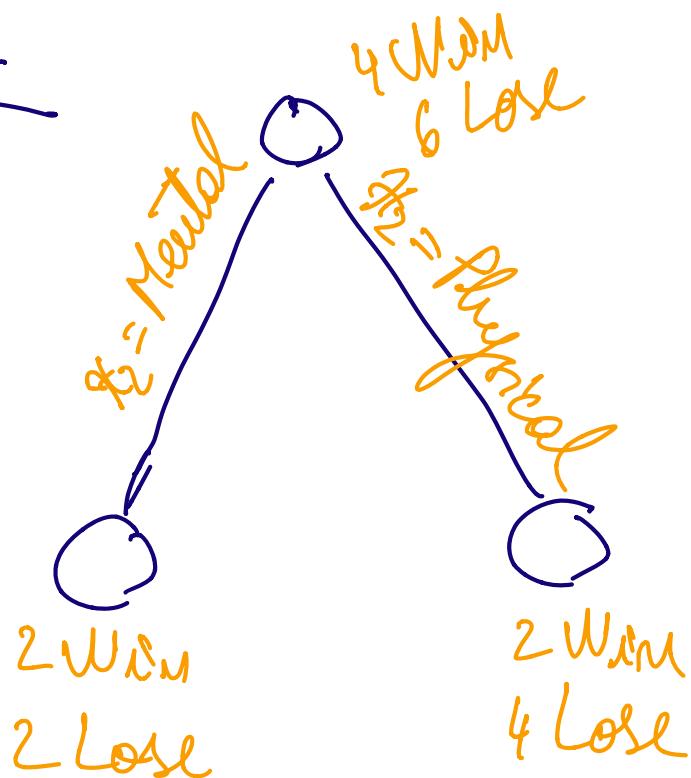
Hence, $D i_H(x_1 = \text{Team}, t) = i_H(t) -$
 $- \frac{5}{10} i_H(t_L) - \frac{5}{10} i_H(t_R)$

$$\Rightarrow D i_H(x_1 = \text{Team}, t) = 0.96 - \frac{1}{2} (0.96 + 0.96)$$

$$= 0.96 - \frac{1}{2} \cdot \cancel{2} \cdot 0.96$$



Split on x_2



$$i_H(t_L) = -P(y=\text{Win}) \log P(y=\text{Win}) -$$

$$-P(y=\text{Lose}) \log P(y=\text{Lose}) =$$

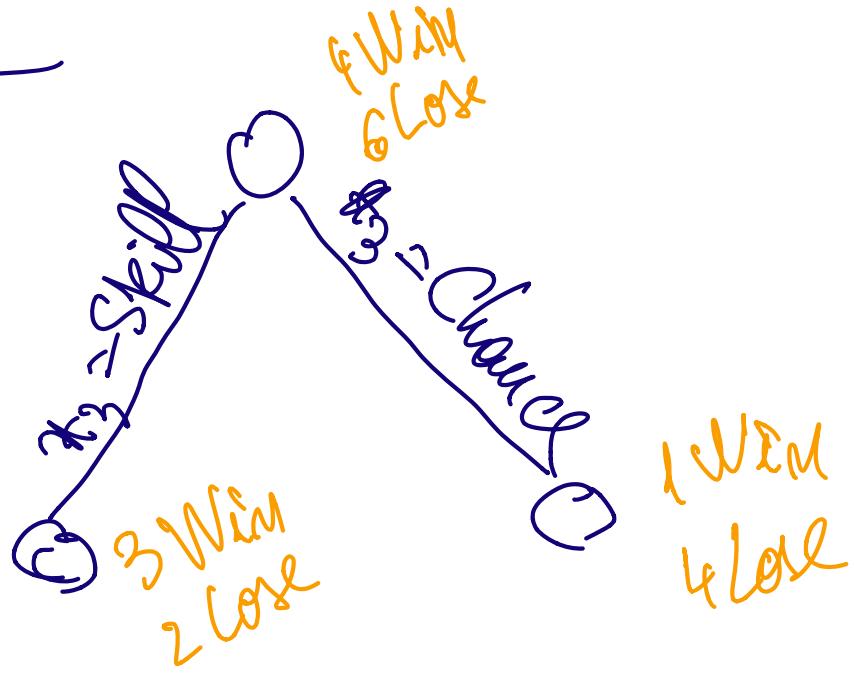
$$\begin{aligned}
 &= -\frac{1}{2} \log \frac{1}{2} - \frac{1}{2} \log \frac{1}{2} \\
 &= -\log \frac{1}{2} = -\log 2^{-1} = 1
 \end{aligned}$$

$$\begin{aligned}
 H(\pi_R) &= -\frac{2}{6} \log \frac{2}{6} - \frac{4}{6} \log \frac{4}{6} \\
 &= -\frac{1}{3} \log \frac{1}{3} - \frac{2}{3} \log \frac{2}{3} \\
 &\approx 0.91
 \end{aligned}$$

$$\Rightarrow \Delta i_H(\pi_2 = \text{Mental}, t) = 0.96 - \frac{4}{10} \cdot 1 - \frac{6}{10} \cdot 0.91$$

$$\Rightarrow \Delta i_H(\pi_2 = \text{Mental}, t) \approx 0.044$$

Split on π_3



$$i_H(t_L) = -\frac{3}{5} \log \frac{3}{5} - \frac{2}{5} \log \frac{2}{5}$$

$$\approx 0.96$$

$$i_H(t_R) = -\frac{1}{5} \log \frac{1}{5} - \frac{4}{5} \log \frac{4}{5}$$

$$\approx 0.72$$

$$\Delta i_H(\text{attr=Skill}, t) = 0.96 - \frac{5}{10} \cdot 0.96 - \frac{5}{10} \cdot 0.72$$

$$\approx 0.12$$

Given all of these results, the largest Δi_H is 0.12 and the optimal decision tree of depth = 1 can be obtained by splitting on x_3 .